02 SOCIAL CAMPAIGN

SOFT PROPAGANDA

Soft propaganda is [not] soft.

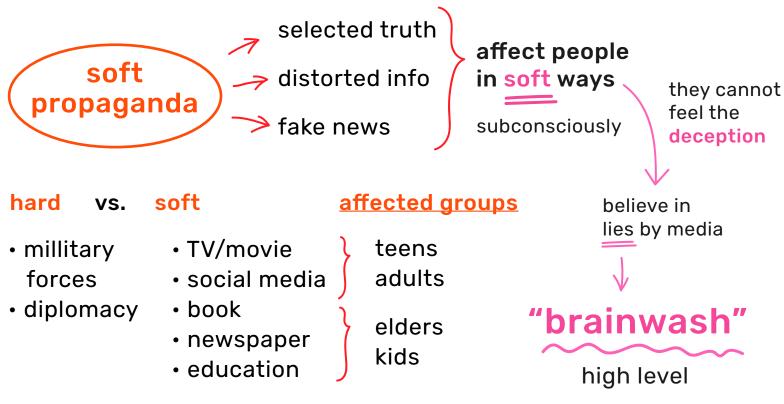
Soft propaganda is defined as the ability to achieve desired outcomes through attraction rather than coercion. People always recognize it as a powerful and effective mean to lead people's thoughts. It becomes prevalent in the medium of our living environment today – mobile, newspaper, TV, book, education, etc. However, it's actually a higher level of "brainwashing" even though people don't feel it's aggressive.

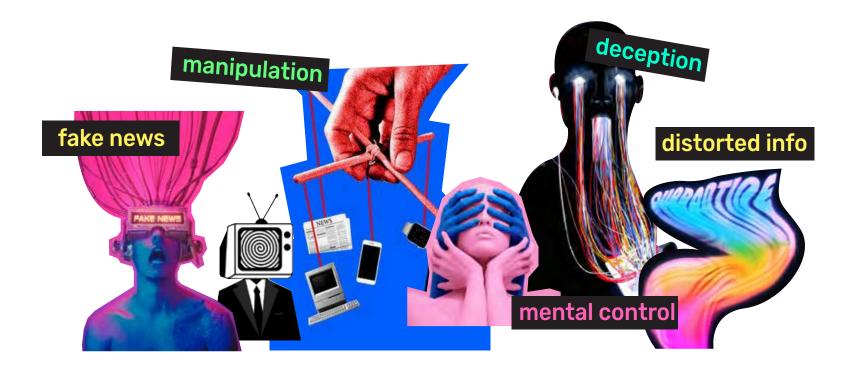
It's called "soft" because it deliberately avoids telling an open lie, but simultaneously distorting the truth sometimes even more effectively but providing only selected info to affect the target on a subconscious level. People will feel what they think is based on their own judgment, not media's manipulation. So I was going to dig into and expose its dark side in order to raise the awareness of rethinking the mental aggression and doubting info around us.



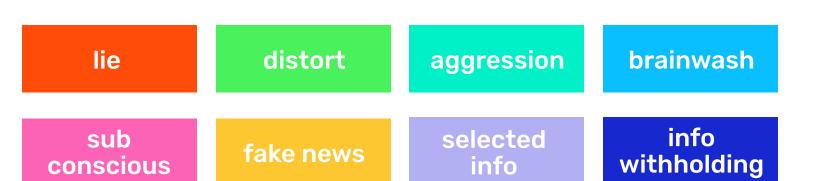
RESEARCH

MINDMAP



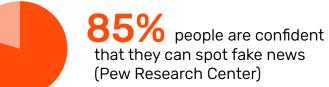


KEYWORDS



TARGET/VICTIM





4% kids and young people

can tell the difference between

real and fake news (CNN)



75% adults can be fooled by fake news headlines (Pew Research Center)

23% adults share fake

news, knowingly or not. (Pew

Research Center)

Kids Teens	 inability to distinguish the real and fake news impacts their assessment of news affects their perception and behaviors loses trust in media
Women	 be too confident they can spot fake news gets used to accepting only their "wanted" info be less-informed/uncomfortable to the truth loses trust in media
Men Men	
Elders	 being too confident/stubborn they can spot fake news being reluctant to absorb new info

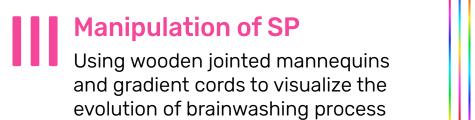
3 SERIES

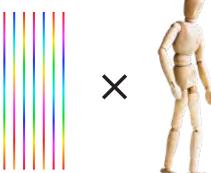
Impacts of SP

Based on victims, showing how does SP invade people's mental world

Techniques of SP

Using visual metaphors to show how fake news spread and how people absorb them subconsciously





VISUAL LANGUAGE

COLOR & ELEMENT

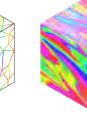


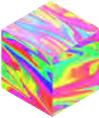
Info Cube = the Collection of Distorted Info











Each color represents one piece of distorted info from different mediums and eventually constitutes a colorful info cube

VISUAL METAPHOR

Uses smoking as the visual metaphor for soft propaganda

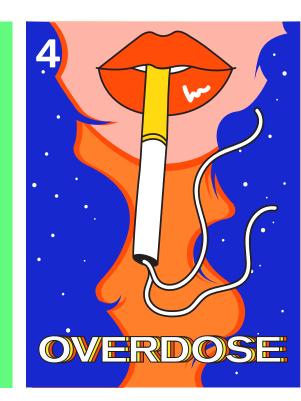
"Feels good but not healthy"



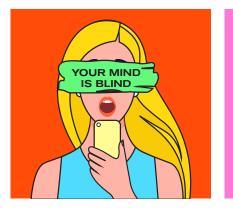








Techniques







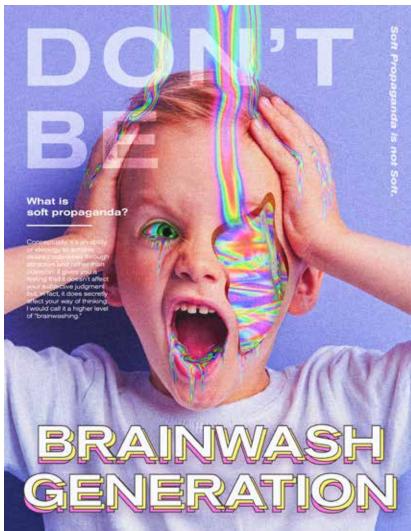


computer phone

Newspaper

SERIES I: IMPACTS OF SP

Kids

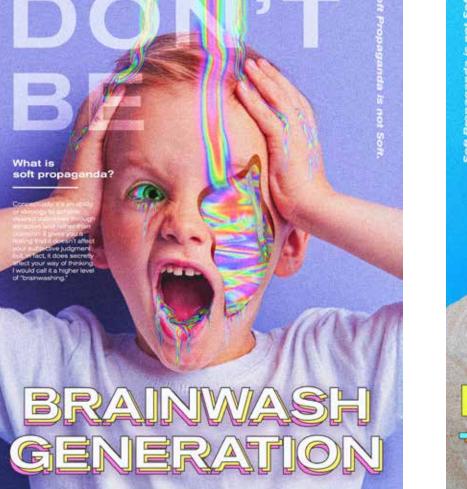


Teens



Women





Men

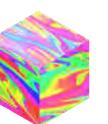


Elders

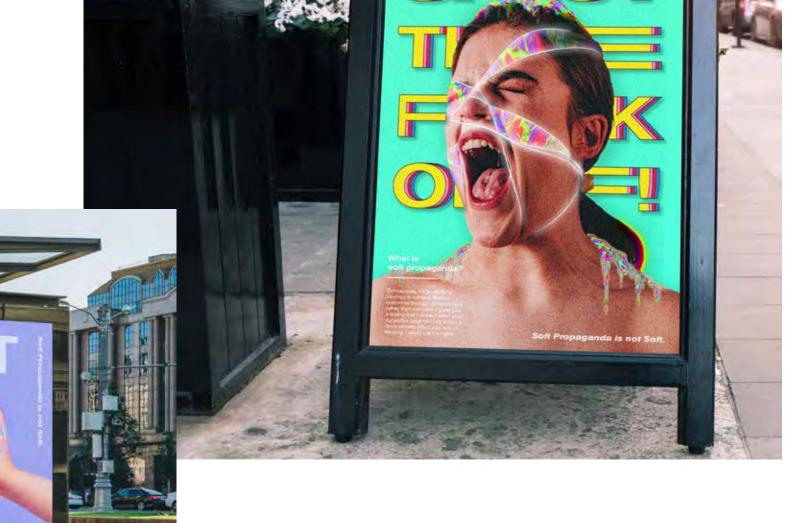


POSTERS

Based on victims, I designed the series of posters about the impacts of soft propaganda. I play with the typo and design elements to visualize the concept and how it subconsciously affects their thoughts. They will be placed in public places to convey the message that "we know less than we think we do."



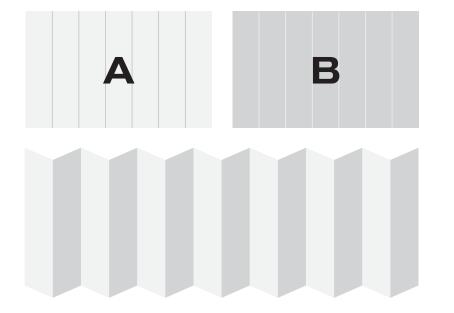
The iridescent holographic texture represents the info transmitted by different medias



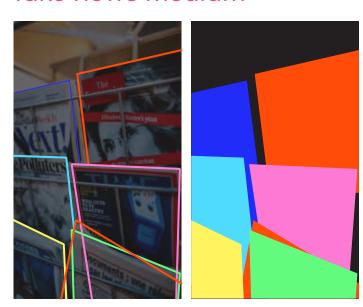
SERIES II: TECHNIQUES OF SP

ACCORDION FOLD BROCHURE

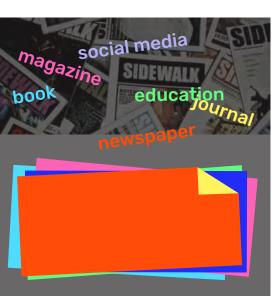
concept



fake news medium



cumulation of "lies"

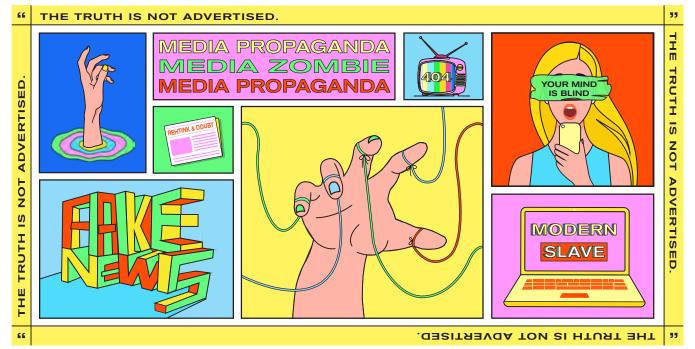


2 versions of visuals













There will be different visuals from different pespectives



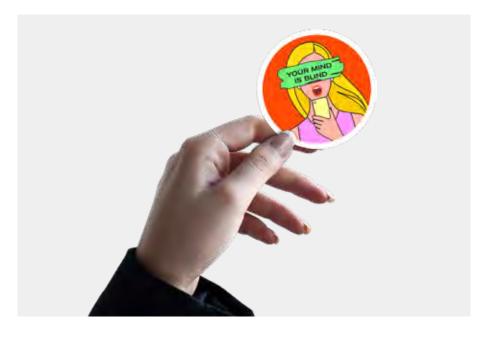






PRODUCTS

sticker



wristband



t-shirt



installation



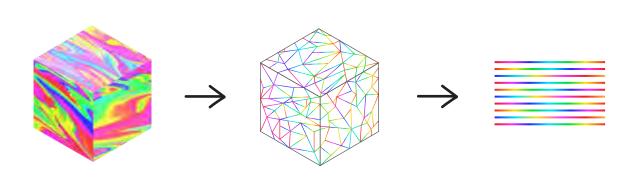
banner





SERIES III: MANIPULATION EVOLUTION OF SP

STORYBOARD



By taking the element from the info cube, I use gradient cords representing the info, and dolls representing the audience. In this case, we can see how the info gradually controls us with the evolution of AI (artificial intelligence), the nowadays primary medium of soft propaganda.

1 Human over Al



2 Al Invades Human

























