Last time: for loops.

Structure:

```
for (①; ②; ④) {
    ③ ....
}
```

① : initialization, e.g. "int i = 0;"

② : boolean expr, e.g. "i < 10;"

③ : Arbitrary statements ... (what to do while ② is true)

④ : update statement, e.g. "i++"

Note: for loop useful (in comparison w/ while) when you know the bounds in advance (e.g. you want to do something n times, and you know n)

Again, the for loop flow of control:

```
for(①; ②; ④) {
    ③....
}
```