MATH 101 CHEAT SHEET

This packet is not meant to go over everything that we have done in the course but rather to summarize a lot of information. In fact, you'll notice that I did not mention **composition and inverses of functions** here, yet I would highly recommend studying these. Please make sure to do the practice finals on canvas and in the workbook. It is impossible to learn/understand math without doing math; this includes writing all your work down!

1. Functions

- (1) A **function** is a relationship between two variable in which every input has exactly one output.
- (2) A function is generally written as f(x), where x is our input variable and f(x) is our output variable. As an example, we write f(3) = 5 to say that "when we plug in 3 into the function f(x), the output is 5".
- (3) The **domain** of a function is the set of values we are allowed to plug into the function. Think: the *x*-values we can plug in.
- (4) The **range** of a function is the set of values we can get out of the function. Think: the y-values we can get out.
- (5) The average rate of a function f(x) on the interval [a,b] is given by

$$\frac{f(b) - f(a)}{b - a}.$$

2. Types of Functions

(1) A **linear function** is a function of the form y = mx + b, where $m = \frac{\text{change in } y}{\text{change in } x}$ is the slope (average rate of change) of the line and (0, b) is the y-intercept.

3. Linear Functions

- (1) **Point-Slope Form:** Given a point (x_0, y_0) on a line with slope m, the equation of the line is $y = m(x x_0) + y_0$.
- (2) Slope-intercept Form A line with slope m and y-intercept (0,b) is given by the equation y=mx+b.