JSIR

Adversarial JavaScript Analysis with MLIR



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https://github.com/google/jsir

Malicious JavaScript appears everywhere







Browser extensions

Motivating Examples



```
var imageData = ctx.getImageData(...);
var modMessage = someTransformFrom(imageData);
var message = "";
var charCode = 0:
var bitCount = 0;
var mask = Math.pow(2, codeUnitSize) - 1;
for (var i = 0; i < modMessage.length; i += 1) {</pre>
  charCode += modMessage[i] << bitCount;</pre>
  bitCount += t:
  if (bitCount >= codeUnitSize) {
    message += String.fromCharCode(charCode & mask);
    bitCount %= codeUnitSize:
    charCode = modMessage[i] >> (t-bitCount);
if (charCode !== 0)
 message += String.fromCharCode(charCode & mask);
eval(message);
```

https://github.com/petereigenschink/steganography.js/blob/master/src/decode.js



```
var imageData = ctx.getImageData(...);
var modMessage = someTransformFrom(imageData);
var message = "";
var charCode = 0:
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    message += String.fromCharCode(charCode & mask);
    bitCount %= codeUnitSize:
    charCode = modMessage[i] >> (t-bitCount);
if (charCode !== 0)
 message += String.fromCharCode(charCode & mask);
eval(message);
```

Getting data from an image.

Malicious behavior: steganography

- Hiding information in an image.
- There are automatic tools to encode and decode.

eval() is usually evil().

https://github.com/petereigenschink/steganography.js/blob/master/src/decode.js





```
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    message += String.fromCharCode(charCode & mask);
    bitCount %= codeUnitSize:
    charCode = modMessage[i] >> (t-bitCount);
if (charCode !== 0)
 message += String.fromCharCode(charCode & mask);
eval(message);
```

Solution: Taint Analysis

- Taint analysis: <u>dataflow analysis</u> to discover <u>suspicious information flows</u>.
- Example:
 - Source: getImageData(...)
 - Sink: eval(...)

https://github.com/petereigenschink/steganography.js/blob/master/src/decode.js





```
imageData = ctx.getImageData(...
   modMessage = someTransformFrom(imageData);
var message = "";
   charCode = 0:
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for (var i = 0; i < modMessage.length; i += 1) {</pre>
  charCode += modMessage[i] << bitCount:</pre>
  bitCount += t:
  if (bitCount >= codeUnitSize) {
    message += String.fromCharCode(charCode & mask);
    bitCount %= codeUnitSize:
    charCode = modMessage[i] >> (t-bitCount);
  (charCode !== 0)
  message += String.fromCharCode(charCode & mask);
eval(message);
                                     Sink: eval(...)
```

```
Source: getImageData(...)
```

```
{imageData}
{imageData
            modMessage}
{imageData
            modMessage}
{imageData,
            modMessage}
{imageData,
            modMessage}
{imageData,
            modMessage}
{imageData.
            modMessage}
{imageData.
            modMessage,
                         charCode }
{imageData,
            modMessage,
                         charCode}
{imageData,
            modMessage.
                         charCode }
{imageData,
            modMessage,
                         charCode.
                                    message}
{imageData,
            modMessage.
                         charCode,
                                    message}
{imageData,
            modMessage,
                         charCode,
                                    message}
{imageData,
            modMessage.
                         charCode.
                                    message}
```

modMessage.

modMessage.

modMessage

modMessage.

Taint Analysis

A forward dataflow analysis that marks all variables tainted by the source.

Requirements: IR, CFG, (ideally) SSA

Variables tainted by source



charCode.

charCode.

charCode,

charCode,

message}

message}

message}

message}

{imageData,

{imageData.

{imageData,

{imageData,

Example 2: obfuscation

Original source

Obfuscated source

```
function concat(a, b) {
    return a + b;
}
console.log(concat("hello, ", "world"));
function concat(_0x172308, _0x422cff) {
    return _0x172308 + _0x422cff;
}
console.log(concat("hello, ", "world"));
console['log'](concat('hel' + 'lo,' + '\x20', 'wor' + 'ld'));
```

Malicious behavior: obfuscation

- Obfuscation: intentionally makes code more complex.
 - This example: string splitting.
- There are automatic tools to obfuscate code.

https://obfuscator.io





Example 2: obfuscation

Original source

Obfuscated source

```
function concat(a, b) {
    return a + b;
}
console.log(concat("hello, ", "world"));
function concat(_0x172308, _0x422cff) {
    return _0x172308 + _0x422cff;
}
console.log(concat("hello, ", "world"));
console['log'](concat('hel' + 'lo,' + '\x20', 'wor' + 'ld'));
```

Solution: deobfuscation

- Constant propagation forward dataflow analysis
 - IR, CFG, (ideally) SSA
- We want source-to-source transformation help reverse engineers
 - Convert transformed IR back to source; untransformed IR should revert to original source. Is this even possible?

https://obfuscator.io





How to balance conflicting requirements?

Used by ↑

Rule-based decision engines

ML classifiers

Reverse engineers

Analysts and manual reviewers

Signal extraction

Code simplification

Requires \

IR + CFG for dataflow analysis SSA for better performance IR + CFG for dataflow analysis

No SSA - too low-level

AST for code generation

JSIR: JavaScript IR that can be lifted back to the AST

JavaScript
Source
Syntax Tree

Represents high-level syntax

Parsing
Lowering

Code generation

Babel.js

ESTree + symbol table + traversal APIs



JSIR Design Tour





Design issue 1: SSA values

Source IR

```
1 + 2 + 3;
```

```
%0 = jsir.numeric_literal {1}
%1 = jsir.numeric_literal {2}
%2 = jsir.binary_expression {"+"} (%0, %1)
%3 = jsir.numeric_literal {3}
%4 = jsir.binary_expression {"+"} (%2, %3)
jsir.expression_statement (%4)
```

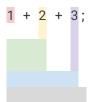
Reconstructed Source?

```
let r0 = 1;
let r1 = 2;
let r2 = r0 + r1;
let r3 = 3;
let r4 = r2 + r3;
r4;
```

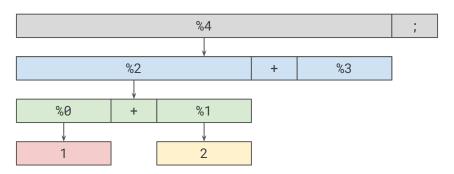
Issue: we don't want each <u>SSA value</u> to be lifted to a <u>variable</u>.

Design issue 1: SSA values

Source IR Reconstructed Source?



```
%0 = jsir.numeric_literal {1}
%1 = jsir.numeric_literal {2}
%2 = jsir.binary_expression {"+"} (%0, %1)
%3 = jsir.numeric_literal {3}
%4 = jsir.binary_expression {"+"} (%2, %3)
jsir.expression_statement (%4)
```



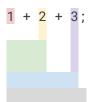
Solution: Recognize "statement" operations and recursively lift.



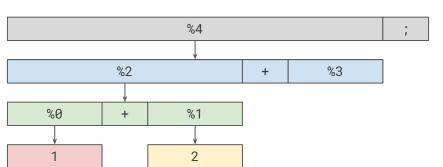
%4;

Design issue 1: SSA values

Source IR Reconstructed Source?



```
%0 = jsir.numeric_literal {1}
%1 = jsir.numeric_literal {2}
%2 = jsir.binary_expression {"+"} (%0, %1)
%3 = jsir.numeric_literal {3}
%4 = jsir.binary_expression {"+"} (%2, %3)
jsir.expression_statement (%4)
```



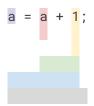
Solution: Recognize "statement" operations and recursively lift.



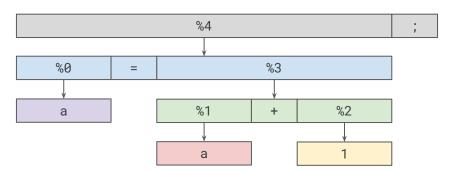
1 + 2 + 3;

Design issue 2: variables

Source IR Reconstructed Source



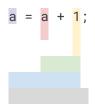
```
%0 = jsir.identifier_ref {"a"}
%1 = jsir.identifier {"a"}
%2 = jsir.numeric_literal {1}
%3 = jsir.binary_expression {"+"} (%1, %2)
%4 = jsir.assignment_expression (%0, %3)
jsir.expression_statement (%4)
```



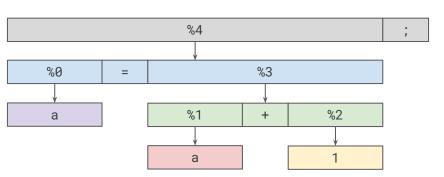
%4;

Design issue 2: variables

Source IR Reconstructed Source



```
%0 = jsir.identifier_ref {"a"}
%1 = jsir.identifier {"a"}
%2 = jsir.numeric_literal {1}
%3 = jsir.binary_expression {"+"} (%1, %2)
%4 = jsir.assignment_expression (%0, %3)
jsir.expression_statement (%4)
```



a = a + 1;

Source **Using regions Using CFG** if (cond_1) { jshir.if (%cond_1) ({ cf.cond_br (%cond_1) [^BB1, ^BB2] ^BB1: } else { cf.br [^BB6] if (cond_2) { jshir.if (%cond_2) ({ ^BB2: } else { cf.cond_br (%cond_2) [^BB3, ^BB4] ^BB3: cf.br [^BB5] . . . ^BB4: cf.br [^BB5] ^BB5: CFG is useful for dataflow analysis, but how can we lift this back to AST? cf.br [^BB6] ^BB6:





. . .

Source

Using CFG

```
if (cond_1) {
    ...
} else {
    ...
    if (cond_2) {
     ...
} else {
    ...
}
...
}
```

```
. . .
 cf.cond_br (%cond_1) [^outer_if_true, ^outer_if_false]
^outer_if_true:
                                   ^outer_if_false:
 cf.br [^outer_if_end]
                                     cf.br [^outer_if_end]
^outer_if_end:
```

Source

```
if (cond_1) {
    ...
} else {
    ...
if (cond_2) {
    ...
} else {
    ...
}
```

Using CFG

```
. . .
 cf.cond_br (%cond_1) [^outer_if_true, ^outer_if_false]
^outer_if_true:
                                   ^outer_if_false:
                                     cf.cond_br (%cond_2) [^inner_if_true, ^inner_if_false]
                                   ^inner_if_true:
                                                                       ^inner_if_false:
                                     cf.br [^inner_if_end]
                                                                         cf.br [^inner_if_end]
                                   ^inner if end:
                                     cf.br [^outer_if_end]
 cf.br [^outer_if_end]
^outer_if_end:
```



Create a token for each control flow structure

Source

```
if (cond_1) {
 else {
  if (cond_2) {
  } else {
```

Using tokens

```
%if_1 = jslir.if
 cf.cond_br (%cond_1) [^outer_if_true, ^outer_if_false]
^outer if true:
                                   ^outer if false:
 jslir.if_true (%if_1)
                                     jslir.if_false (%if_1)
                                     %if_2 = jslir.if
                                     cf.cord_br (%cond_2) [^inner_if_true, ^inner_if_false]
                                   ^inner_it_true:
                                                                       ^inner if false:
                                     islir.if_true (%if_2)
                                                                         islir.if_false (%if_2)
                                     cf.br [^inner_if_end]
                                                                         cf.br [^inner_if_end]
                                   ^inner if end:
                                     jslir.if_end (%if_2)
 cf.br [^outer if end]
                                     cf.br Mouter if endl
^outer if end:
 jslir.if_end (%if_1)
                                                      Create an annotation no-op for each block
  . . .
```

We can traverse the CFG "recursively" as if traversing an AST.



Evaluation

> 5B

Real JavaScript samples tested

> 99.9%

Succeeded in source

AST

IR roundtrip
with same source

Evaluation

~ 70%

React Native bytecode decompiled

Source

Using regions

Using CFG

```
if (cond_1) {
    ...
} else {
    ...
if (cond_2) {
    ...
} else {
    ...
}
```

```
...
jshir.if (%cond_1) ({
    ...
}, {
    ...
    jshir.if (%cond_2) ({
        ...
    }, {
        ...
})
})
...
```

```
cf.cond_br (%cond_1) [^BB1, ^BB2]

^BB1:
    cf.br [^BB6]

^BB2:
    cf.cond_br (%cond_2) [^BB3, ^BB4]

^BB3:
    cf.br [^BB5]

^BB4:
    ...
```

cf.br [^BB5]

cf.br [^BB6]

^BB5:

^BB6:

Can we just do region-based dataflow analysis? Key issue: support "break" and "continue"

Efficient Data-Flow Analysis on Region-Based Control Flow in MLIR https://www.youtube.com/watch?v=vvVR3FyU9TE

[RFC] Region-based control-flow with early exits in MLIR https://discourse.llvm.org/t/rfc-region-based-control-flow-with-early-exits-in-mlir

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Takeaways

Malicious
JavaScript

MLIR to Represent

General Purpose

Languages

"Reversible" IR Design

Malicious JavaScript is a prevalent problem

MLIR has much more potential than representing ML programs

It is possible to design an IR that can convert back to AST

Long-term goals / ideas / visions

- Could a high-level IR completely replace the AST?
 Seems like Mojo is doing something like this
 (https://discourse.llvm.org/t/rfc-region-based-control-flow-with-early-exits-in-mlir/76998/11)
- A JavaScript IR standard?
 In other words, it's like ESTree but an IR instead of AST
- An IR-based JavaScript tooling framework?
 In other words, it's like Babel but IR-based
- Check it out! https://github.com/google/jsir