1) Don't try to modify a prog by editing his source in a dissasembler.Why?
Couse that's for programmers and assembly experts only. If any of you dumb kids
try to view it in hex you'll only get tons of crap you don't understand.
First off, you need Resource Hacker(last version).It's a resource editor-
very easy to use.

Resource Hacker Version 3.4.0
CODE
http://delphi.icm.edu.pl/ftp/tools/ResHack.zip/

Help File
CODE
http://www.users.on.net/johnson/resourceha...eshack_hlp.zip/

##
#
2)Unzip the archive, and run ResHacker.exe. You can check out the help file too,
if you want to be a guru.
##
#
3)You will see that the interface is simple and clean. Go to the menu File\Open or
press Ctrl+O to open a file. Browse your way to the file you would like to edit.
You can edit *.exe, *.dll, *.ocx, *.scr and *.cpl files, but this tutorial is ment
to teach you how to edit *.exe files, so open one.
##
#
4)In the left side of the screen a list of sections will appear.
The most common sections are: -Icon;
-String table;
-RCData;
-Dialog;
-Cursor group;
-Bitmap;
-WAV.
*Icon: You can wiew and change the icon(s) of the program by double-clicking the icon section,chossing the
icon, right-clicking on it an pressing "replace resource". After that you can choose the icon you want to
replace the original with.
*String table: a bunch of crap, useful sometimes, basic programming knowladge needed.
*RCData: Here the real hacking begins. Modify window titles, buttons, text, and lots more!
*Dialog:Here you can modify the messages or dialogs that appear in a program. Don't forget
to press "Compile" when you're done!
*Cursor group: Change the mouse cursors used in the program just like you would change the icon.
*Bitmap: View or change images in the programs easy!
*WAV:Change the sounds in the prog. with your own.
##
####

5) In the RCData,Dialog,Menu and String table sections you can do a lot of changes. You can
modify or translate the text change links, change buttons, etc.
##
#####

TIP: To change a window title, search for something like: CAPTION "edit this".

TIP: After all operations press the "Compile Script" button, and when you're done editing save
your work @ File\Save(Save as).
TIP: When you save a file,the original file will be backed up by default and renamed to Name_original and the saved
file will have the normal name of the changed prog.
TIP: Sometimes you may get a message like: "This program has a non-standard resource layout... it has probably
been compressed with an .EXE compressor." That means that Resource Hacker can't modify it becouse of it's
structure.

Remember! This is only a small example of what you can do to executables with Resource Hacker.