

# ViewerManual

July 9, 2023

## 1 Py3Dmol

### 1.1 addArrow

addArrow(spec)

Name	Type	Description
spec	ArrowSpec	Style specification

Name	Type	Description
start	\$3Dmol.Vector3	
end	\$3Dmol.Vector3	
radius	number	
color	ColorSpec	solid color
hidden	boolean	
radiusRatio	number	1.618034
mid	number	0.618034
midpos	number	,
alpha	number	
wireframe	boolean	
linewidth	number	
clickable	boolean	callback
callback	function	
frame	number	

```
[ ]: import py3Dmol
view=py3Dmol.view(query="pdb:4DM7")
view.setBackgroundColor("0xffffffff")
view.addArrow({
    "start":{"x":-10.0,"y":0.0,"z":0.0},
    "end":{"x":0.0,"y":-10.0,"z":0.0},
    "radius":1.0,
    "radiusRatio":1.0,
    "mid":1.0,
    "clickable":True,
```

```

    "callback": '''function(){
        this.color.setHex(0xFF0000FF);
        viewer.render( );
    }''',
})
view.render()

```

## 1.2 addAsOneMolecule

addAsOneMolecule(data, format)      viewer

Name	Type	Description
data	string	
format	string	

### 1.2.1 FileFormats

Name	Type	Description
cdjson,json		Chemical JSON format
cube		Gaussian cube format
gro		Gromacs topology format, need to add coordinates to resulting model.
mcif,cif		Crystallographic Information File, the successor to PDB that makes you miss the PDB file format
mmtf		Macromolecular Transmission Format, the successor to PDB that is totally awesome
mol2		Sybyl Mol2 format
pdb		The venerable Protein Data Bank format
pqr		Like PDB but with partial charges which are read into the partialcharge atom property
prmtop		Amber topology file, must add coordinates
sdf		MDL MOL format, supports multiple models and meta data
vasp		VASP format (CONTCAR, POSCAR)
xyz		XYZ cartesian coordinates format

```
[ ]: import py3Dmol
      benz=''
          RDKit          3D

      6  6  0  0  0  0  0  0  0  0  0999 V2000
      -0.9517   0.7811  -0.6622 C   0  0  0  0  0  0  0  0  0  0  0  0  0  0  0
       0.2847   1.3329  -0.3121 C   0  0  0  0  0  0  0  0  0  0  0  0  0  0
       1.2365   0.5518   0.3512 C   0  0  0  0  0  0  0  0  0  0  0  0  0  0
       0.9517  -0.7811   0.6644 C   0  0  0  0  0  0  0  0  0  0  0  0  0  0
      -0.2847  -1.3329   0.3144 C   0  0  0  0  0  0  0  0  0  0  0  0  0  0
      -1.2365  -0.5518  -0.3489 C   0  0  0  0  0  0  0  0  0  0  0  0  0  0
      1  2  2  0
      2  3  1  0
      3  4  2  0
      4  5  1  0
      5  6  2  0
      6  1  1  0
      M  END
      $$$$'''
      view=py3Dmol.view()
      view.addAsOneMolecule(benz, "sdf")
      view.setStyle({"stick":{}})
      view.zoomTo()
      view.render()
```

### 1.3 addBox

addBox(spec)

Name	Type	Description
spec	BoxSpec	

#### 1.3.1 BoxSpec

Name	Type	Description
corner	\$3Dmol.Vector3	
center	\$3Dmol.Vector3	corner ( )
dimensions	Object	{w:width, h:height, d:depth}; can be either scalars or vectors (for not-axis aligned boxes)

```
[ ]: import py3Dmol
      view=py3Dmol.view()
```

```

view.addLine({"color": 'red', "start":{"x":0, "y":0, "z":0}, "end":{"x":5, "y":0, "z":
↪0}})
view.addLine({"color": 'blue', "start":{"x":0, "y":0, "z":0}, "end":{"x":0, "y":5, "z":
↪0}})
view.addLine({"color": 'green', "start":{"x":0, "y":0, "z":0}, "end":{"x":0, "y":
↪0, "z":5}})

view.addBox({"center":{"x":0, "y":0, "z":0}, "dimensions": {"w":3, "h":4, "d":
↪2}, "color": 'magenta'})
view.zoomTo()
view.rotate(45, {"x":1, "y":1, "z":1})
view.render()

```

## 1.4 addCurve

addCurve(spec)

Name	Type	Description
spec	CurveSpec	

### 1.4.1 CurveSpec

Name	Type	Description
points	\$3Dmol.Vector3	list of (x,y,z) points to interpolate between to make curve
smooth	number	shuamount of interpolation
radius	number	
fromArrow	boolean	
toArrow	boolean	

```

[ ]: import py3Dmol
view=py3Dmol.view()
view.addCurve({"points": [
    {"x":0.0, "y":0.0, "z":0.0},
    {"x":5.0, "y":3.0, "z":0.0},
    {"x":5.0, "y":7.0, "z":0.0},
    {"x":0.0, "y":10.0, "z":0.0}],
    "radius":0.5,
    "smooth":100,
    "fromArrow":False,
    "toArrow":True,
    "color":"orange"})

```

```
view.addCurve({"points":[
    {"x":-1.0,"y":0.0,"z":0.0},
    {"x":-5.0,"y":5.0,"z":0.0},
    {"x":-2.0,"y":10.0,"z":0.0}],
    "radius":1,
    "fromArrow":True,
    "toArrow":False,
    "color":"purple"})
view.zoomTo()
view.render()
```

## 1.5 addCustom

addCustom(spec)

Name	Type	Description
spec	CustomSpec	

```
[ ]: #
import py3Dmol
view=py3Dmol.view()
view.addCustom('''function triangle(view) {
    var vertices = [];
    var normals = [];
    var colors = [];
    var r = 20;
    //triangle
    vertices.push(new $3Dmol.Vector3(0,0,0));
    vertices.push(new $3Dmol.Vector3(r,0,0));
    vertices.push(new $3Dmol.Vector3(0,r,0));

    normals.push(new $3Dmol.Vector3(0,0,1));
    normals.push(new $3Dmol.Vector3(0,0,1));
    normals.push(new $3Dmol.Vector3(0,0,1));

    colors.push({r:1,g:0,b:0});
    colors.push({r:0,g:1,b:0});
    colors.push({r:0,g:0,b:1});

    var faces = [ 0,1,2 ];

    var spec = {vertexArr:vertices, normalArr: normals, faceArr:faces,color:
↪colors};
    view.addCustom(spec);
}''')
)
```

```
view.render()
```

## 1.6 addCylinder

addCylinder(spec)

Name	Type	Description
spec	CylinderSpec	

### 1.6.1 CylinderSpec

Name	Type	Description
start	\$3Dmol.Vector3	
end	\$3Dmol.Vector3	
radius	number	
fromCap	\$3Dmol.CAP	0 for none, 1 for flat, 2 for round
toCap	\$3Dmol.CAP	0 for none, 1 for flat, 2 for round
dashed	boolean	
color	ColorSpec	solid color
hidden	boolean	
alpha	number	
wireframe	boolean	
linewidth	number	
clickable	boolean	callback
callback	function	
frame	number	

```
[ ]: import py3Dmol
view=py3Dmol.view()
view.setBackgroundColor("0xffffffff")
view.addCylinder({
    "start":{"x":0.0,"y":0.0,"z":0.0},
    "end":{"x":10.0,"y":0.0,"z":0.0},
    "radius":1.0,
    "fromCap":1,
    "toCap":2,
    "color":"red",
    "hoverable":True,
    "clickable":True,
    "callback":'''function(){ this.color.setHex(0x00FFFF00);viewer.render( );
↵}''',
    "hover_callback":'''function(){ viewer.render( );}''',
    "unhover_callback":'''function(){ this.color.setHex(0xFF000000);viewer.
↵render( );}'''
```

```

})
view.addCylinder({
  "start":{"x":0.0,"y":2.0,"z":0.0},
  "end":{"x":0.0,"y":10.0,"z":0.0},
  "radius":0.5,
  "fromCap":False,
  "toCap":True,
  "color":"teal",
})
view.addCylinder({
  "start":{"x":15.0,"y":0.0,"z":0.0},
  "end":{"x":20.0,"y":0.0,"z":0.0},
  "radius":1.0,
  "fromCap":False,
  "toCap":False,
  "color":"black",
})
view.render()

```

## 1.7 addIsosurface

addIsosurface(data, spec)      addVolumetricData  
*py3Dmol*

Name	Type	Description
data	\$3Dmol.VolumeData	
spec	IsoSurfaceSpec	Shape style specification

### 1.7.1 IsoSurfaceSpec

Name	Type	Description
isoval	number	
color	ColorSpec	solid color
opacity	number	, between 0 and 1
wireframe	number	draw as wireframe, not surface
linewidth	number	
smoothness	number	amount to smooth surface (default 1)
coords	list	viewer.selectedAtoms() AtomSelecti
seldist	number	[ = 2.0]
voldata	\$3Dmol.VolumeData	VolumeData      volformat
volscheme	\$3Dmol.Gradient	
volformat	string	\$3Dmol.VolumeData voldata

Name	Type	Description
clickable	boolean	callback
callback	function	

## 1.8 addLabel

`addLabel(text, options, sel, noshow)` Add label to viewer

Name	Type	Description
text	string	Label
options	LabelSpec	Label
sel	AtomSelection	
noshow	boolean	true -

### 1.8.1 LabelSpec

Name	Type	Description
font	string	sans-serif
fontSize	number	18
fontColor	ColorSpec	
fontOpacity	number	1
borderThickness	number	0
borderColor	ColorSpec	backgroundColor
borderOpacity	string	
backgroundColor	ColorSpec	
backgroundOpacity	string	1
position	\$3Dmol.Vector3	xyz
screenOffset	\$3Dmol.Vector2	x,y
inFront	boolean	
showBackground	boolean	true
fixed	boolean	
useScreen	boolean	
backgroundImage	Object	CanvasImageSource
alignment	string	topLeft topCenter topRight center
frame	number	

```
[ ]: import py3Dmol
viewer=py3Dmol.view(query="pdb:2EJO")
viewer.addLabel("Aromatic", {'position': {'x':-6.89, 'y':0.75, 'z':0.35},
↪ 'backgroundColor': '0x800080', 'backgroundOpacity': 0.8})
viewer.addLabel("Label",{'font':'sans-serif','fontSize':18,'fontColor':
↪ 'white','fontOpacity':1,'borderThickness':1.0,
```



```

        'borderColor':'red','borderOpacity':0.
↪5,'backgroundColor':'black','backgroundOpacity':0.5,
        'position':{'x':50.0,'y':0.0,'z':0.0},'inFront':
↪True,'showBackground':True))
viewer.setStyle({'chain':'A'},{'cross':{'hidden':True}})
viewer.setStyle({'chain':'B'},{'cross':{'hidden':False,
        'linewidth':1.0,
        'colorscheme':'greenCarbon'}})
viewer.setStyle({'chain':'C'},{'cross':{'hidden':False,
        'linewidth':1.0,
        'radius':0.5}})
viewer.setStyle({'chain':'D'},{'cross':{'hidden':False,
        'linewidth':10.0}})
viewer.setStyle({'chain':'E'},{'cross':{'hidden':False,
        'linewidth':1.0,
        'color':'black'}})

viewer.render()

```

## 1.9 addLine

addLine(spec)

Name	Type	Description
spec	LineSpec	dashed dashLength gapLength

### 1.9.1 LineSpec

Name	Type	Description
start	\$3Dmol.Vector3	
end	\$3Dmol.Vector3	
color	ColorSpec	solid color
alpha	number	
wireframe	boolean	
hidden	boolean	
linewidth	number	
clickable	boolean	callback
callback	function	
frame	number	

```

[ ]: import py3Dmol
view=py3Dmol.view(query="pdb:2ABJ")
view.setViewStyle({"style":"outline"})
view.setStyle({"chain":"A"},{"sphere":{"hidden":True}})

```

```

view.setStyle({"chain": "D"}, {"sphere": {"radius": 3.0}})
view.setStyle({"chain": "G"}, {"sphere": {"color": "greenCarbon"}})
view.setStyle({"chain": "J"}, {"sphere": {"color": "blue"}})
view.addLine({"dashed": True, "start": {"x": 0, "y": 0, "z": 0}, "end": {"x": 100, "y":
↪ 100, "z": 100}})
view.render()

```

## 1.10 addMesh

addMesh(mesh, style)

Name	Type	Description
mesh	\$3Dmol.Mesh	
style	Object	

## 1.11 addModel

addModel(data, format, options) view

Name	Type	Description
data	string	
format	string	pdb sdf xyz pqr mol2
options	ParserOptionsSpec	

### 1.11.1 ParserOptionsSpec

GLModel

Name	Type	Description
frames	boolean	true false
vibrate	object	vibration
multimodel	boolean	xyz sdf mol2
onemol	boolean	xyz sdf mol2
keepH	boolean	sdf mol2
parseStyle	object	ChemDoodle cdjson
doAssembly	boolean	mcif
duplicateAssemblyAtoms	boolean	true false
normalizeAssembly	boolean	
dontConnectDuplicatedAtoms	boolean	AssemblyAtoms cif
		-
noSecondaryStructure	boolean	pdb
noComputeSecondaryStructure	boolean	pdb mmtf cif



```
view.render()
```

## 1.14 addPropertyLabels

addPropertyLabels(prop, sel, style)

Name	Type	Description
prop	string	
sel	Object	
style	Object	example

```
js @jsexample $3Dmol.download("cid:5291",viewer,{},function(){
viewer.setStyle({stick: {radius:.2}}); viewer.addPropertyLabels("index",{not:{elem:'H'}},
{fontColor:'black',font: 'sans-serif', fontSize: 28, showBackground:false,alignment:'center'})
viewer.zoomTo(); viewer.render(); });
```

```
[ ]: import py3Dmol

view=py3Dmol.view(query="cid:5291")
view.setStyle({"stick":{"radius":0.2}})
view.addPropertyLabels("index",{not:{elem:"H"}},{fontColor:"black",font:
↪ "sans-seif", "fontSize":28,"showBackground":False,"alignment":"center"})
view.zoomTo()
view.show()
```

## 1.15 addResLabels

addResLabels(sel, style, byframe)

[resn][resi]

Name	Type	Description
sel	Object	
style	Object	
byframe	boolean	if true, create labels for every individual frame, not just current

```
[ ]: import py3Dmol

view=py3Dmol.view(query="mmtf:2115")
view.setStyle({"stick":{"radius":0.15},"cartoon":{}})
view.addResLabels({"hetflag":False},{font:"Arial",fontColor":
↪ "black", "showBackground":False,"screenOffset":{"x":0,"y":0}})
view.zoomTo()
view.render()
```

## 1.16 addShape

`addShape(shapeSpec)` viewer

Name	Type	Description
shapeSpec	ShapeSpec	

### 1.16.1 ShapeSpec

Name	Type	Description
color	ColorSpec	solid color
alpha	number	
wireframe	boolean	
hidden	boolean	
linewidth	number	callback
clickable	boolean	
callback	function	
frame	number	

## 1.17 addSphere

`addSphere(spec)`

Name	Type	Description
spec	SphereShapeSpec	

### 1.17.1 ShapeSpec

Name	Type	Description
center	\$3Dmol.Vector3	solid color
radius	number	
color	ColorSpec	
alpha	number	
wireframe	boolean	callback
hidden	boolean	
linewidth	number	
clickable	boolean	
callback	function	
frame	number	

```
[ ]: import py3Dmol

view=py3Dmol.view()
view.addSphere({"center":{"x":0,"y":0,"z":0},"radius":10.0,"color":"red"})
```

```
view.zoomTo()
view.render()
```

## 1.18 addStyle

addStyle(sel, style)

Name	Type	Description
sel	AtomSelectionSpec	
style	AtomStyleSpec	

### 1.18.1 AtomSelectionSpec

Name	Type	Description
...	AtomSpec	AtomSpec
model	GLModel	-1
bonds	number	{bonds: 0}
predicate	function	{AtomSpec}
		true
invert	boolean	
byres	boolean	
expand	number	
within	WithinSelectionSpec	
and	Array.<AtomSelectionSpec>	{AtomSelectionSpec}
or	Array.<AtomSelectionSpec>	{AtomSelectionSpec}
not	AtomSelectionSpec	{AtomSelectionSpec}

### 1.18.2 AtomStyleSpec

Name	Type	Description
line	LineStyleSpec	
cross	CrossStyleSpec	aka stars
stick	StickStyleSpec	
sphere	SphereStyleSpec	
cartoon	CartoonStyleSpec	cartoon
clicksphere	ClickSphereStyleSpec	

## AtomSpec

Name	Type	Description
resn	string	
x	number	x

Name	Type	Description
y	number	y
z	number	z
color	ColorSpec	
surfaceColor	ColorSpec	
elem	string	(e.g. ‘H’, ‘Ca’, etc)
hetflag	boolean	true
chain	string	A “A”
resi	number	
icode	number	
rescode	number	
serial	number	Atom
atom	string	“elem” “CA”
bonds	Array.<number>	id
ss	string	cartoon “h” helix
singleBonds	boolean	true
bondOrder	Array.<number>	“bonds”
properties	Object	
b	number	b
pdpline	string	PDB PDB
clickable	boolean	callback
callback	function	
invert	boolean	

### WithinSelectionSpec

AtomSelectionSpec

### AtomSelectionSpec

Name	Type	Description
distance	number	
invert	boolean	
sel	AtomSelectionSpec	

### LineStyleSpec

Name	Type	Description
hidden	boolean	
linewidth	number	
colorscheme	ColorschemeSpec	
color	ColorSpec	Colorscheme
opacity	number	

### CrossStyleSpec

Name	Type	Description
hidden	boolean	
linewidth	number	
radius	number	
scale	number	
colorscheme	ColorschemeSpec	
color	ColorSpec	Colorscheme
opacity	number	

### StickStyleSpec

Name	Type	Description
hidden	boolean	
radius	number	
singleBonds	boolean	
colorscheme	ColorschemeSpec	
color	ColorSpec	Colorscheme
opacity	number	

### SphereStyleSpec

Name	Type	Description
hidden	boolean	
radius	number	
scale	number	
colorscheme	ColorschemeSpec	
color	ColorSpec	Colorscheme
opacity	number	

### CartoonStyleSpec

‘C’ ‘U’ ‘DC’ ‘DT’

“P” “O5” 5’

“N1” resn “A” “G” “DA” “DG” “N3”

Name	Type	Description
color	ColorSpec	“spectrum”
style	string	style of cartoon rendering (trace, oval, rectangle(default), parabola, edged)
ribbon	boolean	
arrows	boolean	beta-sheet
tubes	boolean	alpha
thickness	number	cartoon 0.4
width	number	cartoon strand trace ribbon



Name	Type	Description
opacity	number	0-1

## ColorschemeSpec

Name	Type	Description
	string	color>Carbon - Carbon html
ssPymol	string	Pymol
ssJmol	string	Jmol
Jmol	string	Jmol
default	string	
amino	string	
shapely	string	shapely
nucleic	string	
chain	string	
chainHetatm	string	
prop	string	“b” AtomSpec
gradient	Gradient	\$3Dmol.Gradient rwb roygb s
	min	
	max	
	mid	rwb
map	Object	AtomSpec {'prop': 'elem', map:\$3Dmol.elementColors.greenCarbon}
		“elem”
colorfunc	function	

```
[ ]: import py3Dmol

view=py3Dmol.view(query="pdb:5IRE",options={"doAssembly":False})
view.setStyle({"cartoon":{}})
view.addStyle({"chain":"A"},{"stick":{"radius":0.5,"colorscheme":
↪ "magentaCarbon"}})
view.zoomTo()
view.render()
```

```
[ ]: import py3Dmol

view=py3Dmol.view(query="pdb:2EJO")
view.setStyle({"chain":"A","within":{"distance":10,"sel":{"chain":
↪ "B"}}},{"sphere":{}})
view.zoomTo()
view.render()
```

```
[ ]: import py3Dmol

view=py3Dmol.view(query="pdb:2JE0")

view.setStyle({"chain":"B"}, {"cartoon":{"color":"spectrum"}})
view.setStyle({"chain":"B", "invert":True}, {"cartoon":{}})
view.setStyle({"bonds":0}, {"sphere":{"radius":0.5}})
view.setStyle({"resn":"PMP", "byres":True, "expand":5}, {"stick":{"colorscheme":
    ↪ "greenCarbon"}})
view.setStyle({"resi":["91-95", "42-50"]}, {"cartoon":{"color":
    ↪ "green", "thickness":1.0}})
view.zoomTo()
view.render()
```

```
[ ]: # func
import py3Dmol

view=py3Dmol.view(query="pdb:4UAA")

colorAsSnake = '''function(atom) {
    return atom.resi % 2 ? 'white': 'green'
};
'''

view.setBackgroundColor("Oxffffffff")
# view.setStyle( {"chain": 'A'}, { "cartoon": { "colorfunc": colorAsSnake }})
view.setStyle( {"chain": 'B'}, { "stick": { "colorscheme": 'yellowCarbon' }})
view.render()
```

```
[ ]: import py3Dmol

view=py3Dmol.view(query="pdb:4ZD3")
view.setBackgroundColor("Oxffffffff")
view.setViewStyle({"style":"outline"})
view.setStyle({}, {"cartoon":{}})
view.render()
```

## 1.19 addSurface

addSurface(type, style, atomsel, allsel, focus, surfacecallback)

Name	Type	Description
type	\$3Dmol.SurfaceType   string	py3Dmol.VDW MS SAS SES
style	SurfaceStyleSpec	
atomsel	AtomSelectionSpec	
allsel	AtomSelectionSpec	“atomsel”

Name	Type	Description
focus	AtomSelectionSpec	
surfacecallback	function	

### 1.19.1 SurfaceStyleSpec

Name	Type	Description
opacity	number	0 1
colorscheme	ColorschemeSpec	
color	ColorSpec	colorscheme
voldata	\$3Dmol.VolumeData	VolumeData volformat
volscheme	\$3Dmol.Gradient	
volformat	string	\$3Dmol.VolumeData voldata
map	Object	(prop) ( ) \$3Dmol.Gradient.RWB colorcheme

```
// js
var setStyles = function(volumedata){
    var data = new $3Dmol.VolumeData(volumedata, "cube");
    viewer.addSurface("VDW", {opacity:0.85, voldata: data, volscheme: new $3Dmol.Gradient.RWB});
    viewer.mapAtomProperties($3Dmol.applyPartialCharges);
    viewer.addSurface($3Dmol.SurfaceType.SAS, {map:{prop:'partialCharge',scheme:'RWB'}});
    viewer.addSurface($3Dmol.SurfaceType.VDW, {opacity:0.85,voldata: data, volscheme: new $3Dmol.Gradient.RWB});
    viewer.addSurface($3Dmol.SurfaceType.SAS, {opacity:0.85,voldata: data, volscheme: new $3Dmol.Gradient.RWB});

    viewer.render();
};
$3Dmol.download("pdb:4DLN",viewer,{},function(){
    $.get("data/1fas.cube",setStyles);
});
```

## 1.20 addUnitCell

addUnitCell(model, spec)

Name	Type	Description
model	GLModel	pdb
spec	UnitCellStyleSpec	

### 1.20.1 UnitCellStyleSpec

Name	Type	Description
box	<b>LineStyleSpec</b>	
astyle	<b>ArrowSpec</b>	a
bstyle	<b>ArrowSpec</b>	b
cstyle	<b>ArrowSpec</b>	c
alabel	string	a
alabelstyle	<b>LabelSpec</b>	a
blabel	string	b
blabelstyle	<b>LabelSpec</b>	b
clabel	string	c
clabelstyle	<b>LabelSpec</b>	c

### LineStyleSpec

Name	Type	Description
hidden	boolean	
linewidth	number	
colorscheme	<b>ColorschemeSpec</b>	
color	<b>ColorSpec</b>	Colorscheme
opacity	number	

### ArrowSpec

Name	Type	Description
start	<b>\$3Dmol.Vector3</b>	
end	<b>\$3Dmol.Vector3</b>	
radius	number	
color	<b>ColorSpec</b>	solid color
hidden	boolean	
rtadiusRatio	number	1.618034
mid	number	0.618034
midpos	number	,
alpha	number	
wireframe	boolean	
linewidth	number	
clickable	boolean	callback
callback	function	
frame	number	

### LabelSpec

Name	Type	Description
font	string	sans-serif

Name	Type	Description
fontSize	number	18
fontColor	ColorSpec	
fontOpacity	number	1
borderThickness	number	0
borderColor	ColorSpec	backgroundColor
borderOpacity	string	
backgroundColor	ColorSpec	
backgroundOpacity	string	1
position	\$3Dmol.Vector3	xyz
screenOffset	\$3Dmol.Vector2	x,y
inFront	boolean	
showBackground	boolean	true
fixed	boolean	
useScreen	boolean	
backgroundImage	Object	CanvasImageSource
alignment	string	topLeft topCenter topRight center
frame	number	

```
[ ]: import py3Dmol

view=py3Dmol.view()
view.setBackgroundColor("0xffffffff")
data=open("1jpy.cif").read()
view.addModel(data,"cif")
view.setStyle({'cartoon':{}})
view.addUnitCell(data,{"box":{"color":"purple"},"alabel":"x","blabel":
↪ "y","clabel":"z","alabelstyle":{"fontColor": 'black',"backgroundColor":
↪ 'white',"inFront":True,"fontSize":40},"astyle":{"color":'darkred',"radius":
↪ 5,"midpos": -10}})
view.zoomTo()
view.render()
```

## 1.21 addVolumetricData

addVolumetricData(data, format, or) gaussian cube

Name	Type	Description
data	string	
format	string	
or	IsoSurfaceSpec	{VolumetricRenderSpec} spec - Shape style specification

### 1.21.1 IsoSurfaceSpec

Name	Type	Description
isoval	number	
color	ColorSpec	solid color
opacity	number	, between 0 and 1
wireframe	number	draw as wireframe, not surface
linewidth	number	
smoothness	number	amount to smooth surface (default 1)
coords	list	viewer.selectedAtoms() AtomSelecti
seldist	number	[ = 2.0]
voldata	\$3Dmol.VolumeData	VolumeData volformat
volscheme	\$3Dmol.Gradient	
volformat	string	\$3Dmol.VolumeData voldata
clickable	boolean	callback
callback	function	

```
[ ]: # fail
import py3Dmol

view=py3Dmol.view()
data=open("test.cube").read()
view.setBackgroundColor("Oxffffffff")
view.addVolumetricData(data,"cube",{"isoval":-0.01,"color":"red","opacity":0.
↪95})
view.setStyle({"cartoon":{},{}, "stick":{}})
view.zoomTo()
view.render()
```

## 1.22 addVolumetricRender

addVolumetricRender(data, spec) volumetricData

Name	Type	Description
data	\$3Dmol.VolumeData	
spec	VolumetricRenderSpec	

## 1.23 animate

animate(options) viewer

Name	Type	Description
options	Object	can specify interval (speed of animation), loop (direction of looping, 'backward', 'forward' or 'backAndForth'), step interval between frames ('step'), and reps (number of repetitions, 0 indicates infinite loop)

## 1.24 apngURI

apngURI()

Return a promise that resolves to an animated PNG image URI of viewer contents (base64 encoded) for nframes of viewer changes.

## 1.25 center

center(sel, animationDuration, fixedPath) viewer ZoomTo

Name	Type	Argument	Description
sel	Object	<optional>	
animationDuration	number	<optional>	
fixedpath	Boolean	<optional>	
			true *

```
[ ]: import py3Dmol

view=py3Dmol.view(query="pdb:4csv")
view.setStyle({"cartoon":{}},"stick":{}})
view.center()
view.render()
```

## 1.26 clear

clear()

## 1.27 createModelFrom

createModelFrom(sel, extract) sel extract

Name	Type	Argument	Description
sel	Object		
extract	boolean	<optional>	if true

### 1.28 enableContextMenu

`enableContextMenu(sel, contextMenuEnabled)` enable context menu and callback of selected atoms

Name	Type	Description
sel	AtomSelectionSpec	atom selection to apply hoverable settings to
contextMenuEnabled	boolean	

### 1.29 enableFog

`enableFog(fog)`

Name	Type	Description
fog	boolean	

### 1.30 exportJSON

`exportJSON(includeStyles, modelID)` ChemDoodle JSON

Name	Type	Description
includeStyles	boolean	styles
modelID	number	

### 1.31 exportVRML

`exportVRML VRML VRML`

### 1.32 fitSlab

`fitSlab(sel)` Adjust slab to fully enclose selection (default everything).

Name	Type	Argument	Description
sel	Object		

### 1.33 getFrame

`getFrame()`

### 1.34 getInternalState

`getInternalState()` setInternalState view



### 1.35 getModel

getModel(id)

Name	Type	Argument	Default	Description
id	number	<optional>	last model id	id model

*Default* viewer null

```
// Retrieve reference to first GLModel added var m =
$3Dmol.download("pdb:1UBQ",viewer,{},function(m1){
  $3Dmol.download("pdb:1UBI", viewer,{}, function(m2) {
    viewer.zoomTo();
    m1.setStyle({cartoon: {color:'green'}});
    //could use m2 here as well
    viewer.getModel().setStyle({cartoon: {color:'blue'}});
    viewer.render();
  })
});
```

### 1.36 getNumFrames

getNumFrames() viewer

### 1.37 getPerceivedDistance

getPerceivedDistance() model camera z

### 1.38 getSlab

getSlab() Get slab of view (contents outside of slab are clipped).

Name	Type	Description
near	number	near clipping plane distance
far	number	far clipping plane distance

### 1.39 getSurface

getSurface(surf) surface

Name	Type	Description
surf	number	surface id

### 1.40 getView()

getView() view Translation, zoom, and rotation quaternion.

### 1.41 hasVolumetricRender

hasVolumetricRender()      true    WebGL 2.0

### 1.42 isAnimated

isAnimated()              true    false

### 1.43 linkViewer

linkViewer(otherview)    viewer      viewer

Name	Type	Description
otherview	\$3Dmol.GLViewer	

### 1.44 mapAtomProperties

mapAtomProperties(props,, sel)

Name	Type	Description
props,	Object	either array of atom selectors with associated props, or function that takes atom and sets its properties
sel	AtomSelectionSpec	-

```
[ ]: import py3Dmol

view=py3Dmol.view()
data=open("b.sdf").read()
view.addModel(data,"sdf")
props=[]
for i in range(7):
    props.append({"index":i,"props":{"x":i}})

view.mapAtomProperties(props)
view.setStyle({"sphere":{"colorscheme":{"gradient":'roygb',"prop":'x',"min":
↪0,"max":8}}})
view.zoomTo()
view.render()
```

### 1.45 modelToScreen

modelToScreen()

Type	Description
object list	an object or list of objects with x,y,z attributes (e.g. an atom)

### 1.46 pauseAnimate

pauseAnimate()

### 1.47 pdbData

pdbData(sel)      pdb      pdb

Name	Type	Argument	Description
sel	Object	<optional>	Selection specification specifying model and atom properties to select. Default: all atoms in viewer

### 1.48 pngURI

pngURI() Return image URI of viewer contents (base64 encoded).

### 1.49 removeAllLabels

viewer

```
[ ]: import py3Dmol

view=py3Dmol.view(query="pdb:1ubq")
view.addResLabels()
view.setStyle({"stick":{}})
view.render()
#
view.removeAllLabels()
view.render()
```

### 1.50 removeAllModels

removeAllModels()      model

### 1.51 removeAllShapes

removeAllShapes()      shape

### 1.52 removeAllSurfaces

removeAllSurfaces()

### 1.53 removeLabel

removeLabel(label) viewer

Name	Type	Description
label	\$3Dmol.Label	\$3Dmol.Label

```
[ ]: import py3Dmol

view=py3Dmol.view(query="pdb:2EJ0")

toremove=["Aromatic",{ "position":{"x":-6.89,"y":0.75,"z":0.
↪35},"backgroundColor":"0x800080","backgroundOpacity":0.8}]
view.addLabel("Label",{ "font":"sans-seif","fontSize":18,"fontColor":
↪"white","fontOpacity":1,"borderThickness":1.0,
                           "borderColor":"red","borderOpacity":0.
↪5,"backgroundColor":"black","backgroundOpacity":0.5,
                           "position":{"x":50.0,"y":0.0,"z":0.0},"inFront":
↪True,"showBackground":True})

#
view.removeLabel(toremove)
view.render()
```

### 1.54 removeModel

removeModel(model) model

Name	Type	Description
model	\$3Dmol.GLModel	

### 1.55 removeShape

removeShape(shape) shape

Name	Type	Description
shape	\$3Dmol.GLShape	Reference to shape object to remove

### 1.56 removeSurface

removeSurface(surf) ID surface

Name	Type	Description
surf	number	surface id

### 1.57 removeUnitCell

removeUnitCell(model)

Name	Type	Description
model	GLModel	Model with unit cell information (e.g., pdb derived). If omitted uses most recently added model.

```
[ ]: import py3Dmol

view=py3Dmol.view()
data=open("icsd_200866.cif").read()
view.addModel(data)
view.setStyle({"sphere":{}})
view.addUnitCell()
view.zoomTo()
#
view.removeUnitCell()
view.render()
```

### 1.58 render

render() viewer

### 1.59 replicateUnitCell

replicateUnitCell(A, B, C, model)

Name	Type	Description
A	integer	X
B	integer	Y , X
C	integer	Z , X
model	GLModel	pdb

```
[ ]: import py3Dmol

view=py3Dmol.view()
data=open("icsd_200866.cif").read()
view.addModel(data)
view.setStyle({"sphere":{"scale":0.25}})
view.addUnitCell()
view.zoomTo()
view.replicateUnitCell(3,2,1,data)
```

```
view.render()
```

### 1.60 resize

`resize()` Resize viewer according to containing HTML element's dimensions

### 1.61 resumeAnimate

`resumeAnimate()` Resume animation of all models in viewer

### 1.62 rotate

`rotate(angle, axis, animationDuration, fixedPath)`

Name	Type	Argument	Description
angle	number	<optional>	degrees
axis	string	<optional>	"x" "y" "z" "vx" "vy" "vz" "y"
			v
animationDuration	number	<optional>	
fixedpath	Boolean	<optional>	true *

```
[ ]: import py3Dmol

view=py3Dmol.view(query="cid:4000")
view.setStyle({"stick":{}})
view.zoomTo()
view.rotate(90,"y",1000)
view.render()
```

### 1.63 screenOffsetToModel

`screenOffsetToModel()` For a given screen (x,y) displacement return model displacement

### 1.64 screenToModelDistance

`screenToModelDistance()`

Distance from screen coordinate to model coordinate assuming screen point is projected to the same depth as model coordinate

### 1.65 selectedAtoms

`selectedAtoms(sel)` sel

Name	Type	Description
sel	AtomSelectionSpec	

## 1.66 setAutoEyeSeparation

setAutoEyeSeparation() Used for setting an approx value of eyeSeparation. Created for calling by StereoViewer object

## 1.67 setBackgroundColor

setBackgroundColor(hex, a)

Name	Type	Description
hex	number	
a	number	default 1.0

## 1.68 setCameraParameters

setCameraParameters() (distance to the origin and field of view)

|Type|Description| |parameters| fov z false |

```
[ ]: import py3Dmol

view=py3Dmol.view()
data=open("set1_122_complex.mol2").read()
view.addModel(data)
view.setStyle({"stick":{}})
view.zoomTo()
#
view.setCameraParameters({"fov":10,"z":300})
view.center()
```

## 1.69 setClickable

setClickable(sel, clickable, callback)

Name	Type	Description
sel	AtomSelectionSpec	click
clickable	boolean	callback
callback	function	

```
[ ]: import py3Dmol

fnc=''
function(atom,viewer,event,container) {
    viewer.addLabel(atom.resn+"":"+atom.atom,{position: atom,
    ↪background-color: 'darkgreen', backgroundOpacity: 0.8});}
'''

view=py3Dmol.view(query="cid:307900")
```

```
view.setStyle({}, {"sphere": {}})
view.setClickable({}, True, fnc)
view.render()
```

## 1.70 setColorByElement

setColorByElement(sel, colors)

Name	Type	Description
sel	AtomSelectionSpec	
colors	type	

## 1.71 setColorByProperty

setColorByProperty(sel, prop, scheme)

Name	Type	Description
sel	AtomSelectionSpec	
prop	type	
scheme	type	

## 1.72 setContainer

setContainer(element)

Change the viewer's container element

Also useful if the original container element was removed from the DOM.

Name	Type	Description
element	Object string	Either HTML element or string identifier. Defaults to the element used to initialize the viewer.

## 1.73 setFrame

setFrame(framenum)

Sets the atomlists of all models in the viewer to specified frame.

Shapes and labels can also be displayed by frame.

Sets to last frame if framenum out of range

Name	Type	Description
framenum	number	fame index to use, starts at zero



## 1.74 setHeight

setHeight(h)

Name	Type	Description
h	number	height in pixels

## 1.75 setHoverable

setHoverable(sel, hoverable, hover\_callback, unhover\_callback) Set hoverable and callback of selected atoms

Name	Type	Description
sel	AtomSelectionSpec	
hoverable	boolean	
hover_callback	function	
unhover_callback	function	

```
// js
```

```
$3Dmol.download("pdb:1ubq",viewer,{},function(){  
  
    viewer.setHoverable({},true,function(atom,viewer,event,container) {  
        if(!atom.label) {  
            atom.label = viewer.addLabel(atom.resn+"-"+atom.atom,{position: atom, background:  
        }  
    },  
    function(atom) {  
        if(atom.label) {  
            viewer.removeLabel(atom.label);  
            delete atom.label;  
        }  
    }  
    );  
    viewer.setStyle({},{stick:{}});  
    viewer.render();  
});
```

```
[ ]: # js  
v = py3Dmol.view(query="pdb:1ubq",style={'cartoon':{},'stick':{}})  
v.setHoverable({},True, '''function(atom,viewer,event,container) {  
    if(!atom.label) {  
        atom.label = viewer.addLabel(atom.resn+"-"+atom.  
atom,{position: atom, backgroundColor: 'mintcream', fontColor:'black'});  
    }  
    },  
    '''function(atom,viewer) {  
        if(atom.label) {  
            viewer.removeLabel(atom.label);  
        }  
    }  
    }''')
```

```

        delete atom.label;
    }
}''' )

```

## 1.76 setHoverDuration

setHoverDuration(hoverDuration)

Name	Type	Argument	Description
hoverDuration	number	<optional>	

## 1.77 setInternalState

setInternalState()    getInternalState    viewer

## 1.78 setLabelStyle

setLabelStyle(label, stylespec)

Name	Type	Description
label	\$3Dmol.Label	\$3Dmol.Label
stylespec	Object	

## 1.79 setLabelText

setLabelText(label, text)

Name	Type	Description
label	\$3Dmol.Label	\$3Dmol.Label
text	string	

## 1.80 setPerceivedDistance

setPerceivedDistance()

Set the distance between the model and the camera  
Essentially zooming. Useful while stereo rendering.

## 1.81 setProjection()

setProjection()

orthographic    true    viewer

```

[ ]: # Fail
import py3Dmol

```

```

view=py3Dmol.view()
data=open("1fas.pqr").read()

view.addModel(data,"pqr")
cube=open("1fas.cube").read()
view.addSurface(py3Dmol.VDW,{"opacity":0.85,"voldata":cube,"volscheme":{}},{})
view.zoomTo()
view.setProjection("orthographic")
view.render()

```

## 1.82 setSlab

setSlab(near, far)                      render

Name	Type	Description
near	number	near clipping plane distance
far	number	far clipping plane distance

## 1.83 setStateChangeCallback

setStateChangeCallback() Set a callback to call when the view has potentially changed.

## 1.84 setStyle

setStyle(sel, style)

Name	Type	Description
sel	AtomSelectionSpec	
style	AtomStyleSpec	

```

[ ]: import py3Dmol

view=py3Dmol.view("pdb:5IRE",style={"doAssembly":False})
view.setStyle({"chain":"A"},{"cartoon":{"color":"specturm"}})
view.setStyle({"chain":"C"},{"cartoon":{"style":"trace","color":"blue"}})
view.setStyle({"chain":"E"},{"cartoon":{"tubes":True,"arrows":True,"color":
    ↪ 'green',"opacity":0.75}})
view.setStyle({"chain":"B"},{"cartoon":{"color":"red","opacity":0.5}})
view.setStyle({"chain":"D"},{"cartoon":{"style":"trace","color":
    ↪ 'grey',"opacity":0.75}})
view.setStyle({"chain":"F"},{"cartoon":{"arrows":True,"color":"white"}})
view.zoomTo()
view.render()

```

## 1.85 setSurfaceMaterialStyle

setSurfaceMaterialStyle(surf, style)

Name	Type	Description
surf	number	Surface ID to apply changes to
style	SurfaceStyleSpec	new material style specification

### 1.85.1 SurfaceStyleSpec

Name	Type	Description
opacity	number	0 1
colorscheme	ColorschemeSpec	
color	ColorSpec	colorscheme
voldata	\$3Dmol.VolumeData	VolumeData volformat
volscheme	\$3Dmol.Gradient	
volformat	string	\$3Dmol.VolumeData voldata
map	Object	(prop) ( ) \$3Dmol.Gradient.RWB colorcheme

```
[ ]: import py3Dmol

view=py3Dmol.view()
data=open("9002806.cif").read()
view.addModel(data,"cif")
view.setStyle({"stick":{}})
view.addSurface("SAS")
view.setSurfaceMaterialStyle(1,{"color":"blue","opacity":0.5})
view.render()
```

## 1.86 setView

setView(arg) Sets the view to the specified translation, zoom, and rotation.

Name	Type	Description
arg	Array.<number>	Array formatted identically to the return value of getView

## 1.87 setViewChangeCallback

setViewChangeCallback() Set a callback to call when the view has potentially changed.

## 1.88 setVisualStyle

setVisualStyle() Set global view styles.

## 1.89 setWidth

setWidth(w)

Name	Type	Description
w	number	width in pixels

## 1.90 setZoomLimits

setZoomLimits()

Name	Description
lower	limit on zoom in (positive number). Default 0.
upper	limit on zoom out (positive number). Default infinite.

```
[ ]: import py3Dmol

view=py3Dmol.view()

data=open("b.sdf").read()
view.addModel(data,"sdf")
view.setStyle({"stick":{"colorscheme":"Jmol"}})
view.setZoomLimits(50,100)
view.zoomTo()
# view.zoom(10)
view.render()
```

## 1.91 spin

spin(axis, speed)

Call view.spin(false) to stop spinning.

Name	Type	Argument	Description
axis	string	<optional>	Axis ("x", "y", "z", "vx", "vy", or "vz") to rotate around. Default "y". View relative (rather than model relative) axes are prefixed with v.

Name	Type	Argument	Description
speed	number	<optional>	Speed multiplier for spinning the viewer. 1 is default and a negative value reverses the direction of the spin.

## 1.92 stopAnimate

stopAnimate()

## 1.93 targetedObjects

targetedObjects() Return a list of objects that intersect that at the specified viewer position.

Type	Description
x	x position in screen coordinates
y	y position in screen coordinates
objects	list of objects or selection object specifying what object to check for targeting

## 1.94 translate

translate(x, y, animationDuration, fixedPath) x,y

Name	Type	Argument	Description
x	number		
y	number		
animationDuration	number	<optional>	
fixedPath	Boolean	<optional>	*

```
[ ]: import py3Dmol

view=py3Dmol.view("pdb:4csv")
view.setStyle({"cartoon":{}},"stick":{}})
view.zoomTo()
view.translate(200,50)
view.rotate(90,"z")
view.render()
```

## 1.95 translateScene

translateScene(x, y, animationDuration, fixedPath) x,y

Name	Type	Argument	Description
x	number		x
y	number		y
animationDuration	number	<optional>	
fixedPath	Boolean	<optional>	*

```
[ ]: import py3Dmol

view=py3Dmol.view("pdb:4csv")
view.setStyle({"cartoon":{}},"stick":{}})
view.zoomTo()
view.translateScene(200,50)
view.rotate(90,"z")
view.render()
```

### 1.96 vibrate

vibrate(numFrames, amplitude, bothWays, arrowSpec)      dx dy dz      xyz

Name	Type	Description
numFrames	number	10
amplitude	number	1
bothWays	number	if true, extend both in positive and negative directions by numFrames
arrowSpec	ArrowSpec	specification for drawing animated arrows. If color isn't specified, atom color (sphere, stick, line preference) is used.

### 1.97 zoom

zoom(factor, animationDuration, fixedPath)

Name	Type	Argument	Description
factor	number	<optional>	1      2
animationDuration	number	<optional>	
fixedPath	Boolean	<optional>	*

```
[ ]: import py3Dmol

view=py3Dmol.view("pdb:4csv")
view.setStyle({"cartoon":{}},"stick":{}})
view.zoomTo()
```

```
view.zoom(2,1000)
view.render()
```

## 1.98 zoomTo

`zoomTo(sel, animationDuration, fixedPath)`

Zoom to center of atom selection. The slab will be set appropriately for the selection, unless an empty selection is provided, in which case there will be no slab.

Name	Type	Argument	Description
sel	Object	<optional>	Selection specification specifying model and atom
animationDuration	number	<optional>	
fixedPath	Boolean	<optional>	*