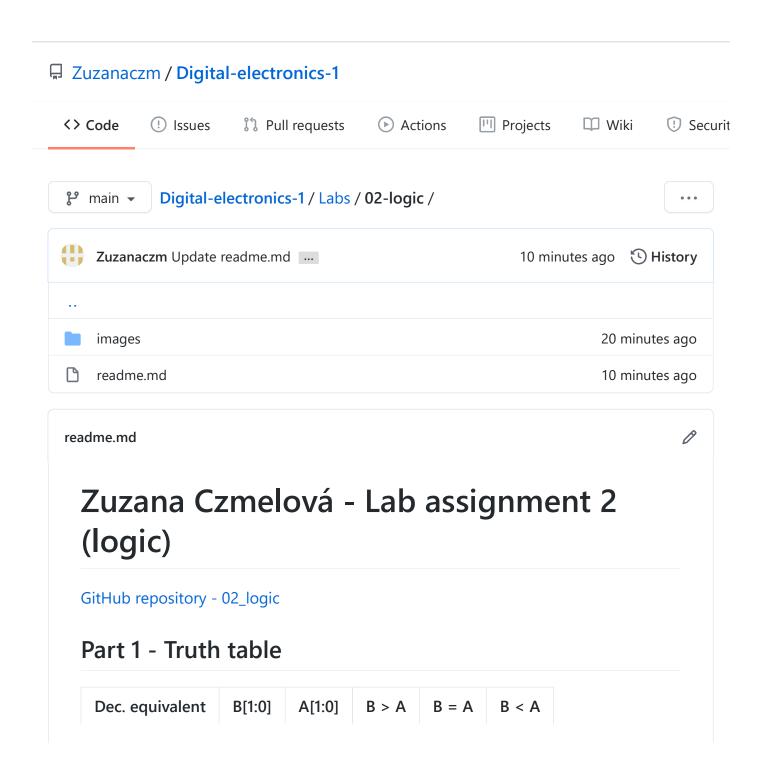


Learn Git and GitHub without any code!

Using the Hello World guide, you'll start a branch, write comments, and open a pull request.

Read the guide



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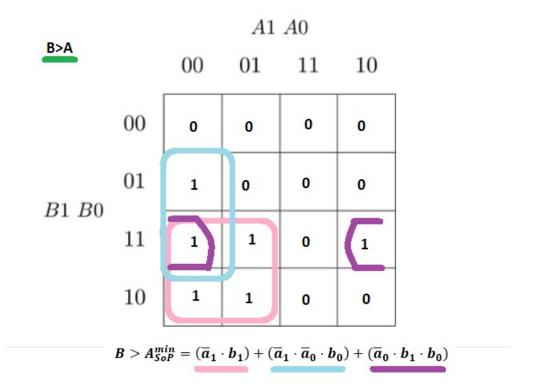
Dec. equivalent	B[1:0]	A[1:0]	B > A	B = A	B < A
0	0 0	0 0	0	1	0
1	0 0	0 1	0	0	1
2	0 0	1 0	0	0	1
3	0 0	1 1	0	0	1
4	0 1	0 0	1	0	0
5	0 1	0 1	0	1	0
6	0 1	1 0	0	0	1
7	0 1	11	0	0	1
8	1 0	0 0	1	0	0
9	1 0	0 1	1	0	0
10	1 0	1 0	0	1	0
11	1 0	11	0	0	1
12	11	0 0	1	0	0
13	1 1	0 1	1	0	0
14	11	1 0	1	0	0
15	11	11	0	1	0

Part 2 - A 2-bit comparator

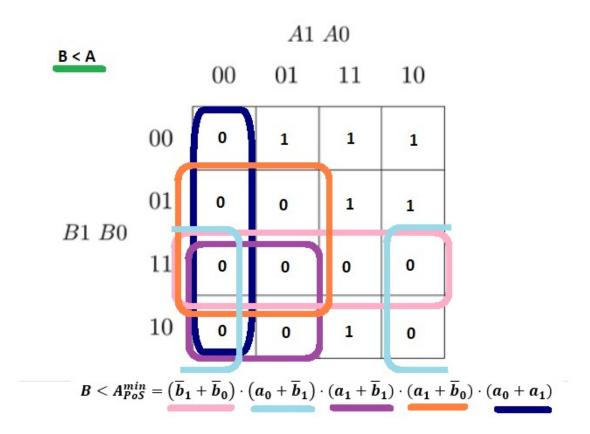
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B = A		A1~A0					
		00	01	11	10		
B1~B0	00	1	0	0	0		
	01	0	1	0	0		
	11	0	0	1	0		
	10	0	0	0	1		

$$B = A_{SoP}^{canon} = \left(\overline{a}_1 \cdot \overline{a}_0 \cdot \overline{b}_1 \cdot \overline{b}_0\right) + \left(\overline{a}_1 \cdot a_0 \cdot \overline{b}_1 \cdot b_0\right) + \left(a_1 \cdot \overline{a}_0 \cdot b_1 \cdot \overline{b}_0\right) + \left(a_1 \cdot a_0 \cdot b_1 \cdot b_0\right) + \left(a_1 \cdot \overline{a}_0 \cdot b_1 \cdot \overline{b}_0\right) + \left(a_1 \cdot \overline{a}_0 \cdot b_1 \cdot \overline{b}_0\right) + \left(a_1 \cdot \overline{a}_0 \cdot \overline{b}_1 \cdot \overline{b}_0\right) + \left(a_1 \cdot \overline{a}_0 \cdot \overline{b}_0\right) + \left(a_1 \cdot \overline{a}_0 \cdot \overline{b}_0\right) + \left(a_1 \cdot \overline{a}_0 \cdot \overline{b}_0\right) + \left(a_1 \cdot \overline{b}_0\right) + \left(a_1$$



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Part 3 - A 4-bit comparator

Link to EDA playground of 4-bit comparator simulation

My EDA Playground

Design

```
-- Entity declaration for 4-bit binary comparator
entity comparator_4bit is
    port(
        a_i
                        : in std_logic_vector(4 - 1 downto 0);
                                : in std_logic_vector(4 - 1 downto 0);
                b_i
        B_greater_A_o : out std_logic;
        B_equals_A_o
                        : out std_logic;
        B_less_A_o
                        : out std_logic
    );
end entity comparator_4bit;
-- Architecture body for 4-bit binary comparator
architecture Behavioral of comparator_4bit is
begin
```

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```
B_greater_A_o <= '1' when (b_i > a_i) else '0';
    B_{equals} = (b_i = a_i) else (0);
    B_{less}A_{o} \leftarrow (1' \text{ when } (b_i < a_i) \text{ else '0'};
end architecture Behavioral;
```

Stimulus process from testbench file (testbench.vhd)

```
library ieee;
use ieee.std_logic_1164.all;
-- Entity declaration for testbench
entity tb_comparator_4bit is
end entity tb_comparator_4bit;
-- Architecture for testbench
architecture testbench of tb_comparator_4bit is
   -- Local signals
   signal s_a : std_logic_vector(4 - 1 downto 0);
   signal s_b : std_logic_vector(4 - 1 downto 0);
   signal s_B_greater_A : std_logic;
   signal s_B_equals_A : std_logic;
   signal s_B_less_A : std_logic;
begin
   -- Connecting testbench signals with comparator_2bit entity (Unit Under Te
   uut_comparator_4bit : entity work.comparator_4bit
       port map(
           a_i
                      => s_a,
                      => s_b,
           b_i
           B_greater_A_o => s_B_greater_A,
           B_equals_A_o => s_B_equals_A,
           B_less_A_o => s_B_less_A
       );
   -- Data generation process
      -----
   p_stimulus : process
   begin
       -- Report a note at the begining of stimulus process
       report "Stimulus process started" severity note;
```

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```
-- 1st test value
s_b <= "0000"; s_a <= "0000"; wait for 100 ns;
-- Expected output
assert ((s_B_greater_A = '0') and (s_B_equals_A = '1') and (s_B_less_A
-- If false, then report an error
report "Test failed for input combination: 0000, 0000" severity error;
-- 2nd test value
s_b <= "0000"; s_a <= "0001"; wait for 100 ns;
-- Expected output
assert ((s_B_greater_A = '0') and (s_B_equals_A = '0') and (s_B_less_A
-- If false, then report an error
report "Test failed for input combination: 0000, 0001" severity error;
-- 3rd test value
s_b <= "0000"; s_a <= "0010"; wait for 100 ns;
-- Expected output
assert ((s_B_greater_A = '0') and (s_B_equals_A = '0') and (s_B_less_A
-- If false, then report an error
report "Test failed for input combination: 0000, 0010" severity error;
-- 4th test value
s_b <= "0000"; s_a <= "0011"; wait for 100 ns;
-- Expected output
assert ((s_B_greater_A = '0') and (s_B_equals_A = '0') and (s_B_less_A
-- If false, then report an error
report "Test failed for input combination: 0000, 0011" severity error;
-- 5th test value
s_b <= "0001"; s_a <= "0000"; wait for 100 ns;
-- Expected output
assert ((s_B_greater_A = '1') and (s_B_equals_A = '0') and (s_B_less_A
-- If false, then report an error
report "Test failed for input combination: 0001, 0000" severity error;
-- 6th test value
s_b <= "0001"; s_a <= "0001"; wait for 100 ns;
-- Expected output
assert ((s_B_greater_A = '0') and (s_B_equals_A = '1') and (s_B_less_A
-- If false, then report an error
report "Test failed for input combination: 0001, 0001" severity error;
-- 7th test value
s_b <= "0001"; s_a <= "0010"; wait for 100 ns;
-- Expected output
assert ((s_B_greater_A = '0') and (s_B_equals_A = '0') and (s_B_less_A
-- If false, then report an error
report "Test failed for input combination: 0001, 0010" severity error;
-- 8th test value
s_b <= "0001"; s_a <= "0011"; wait for 100 ns;
```

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```
-- Expected output
        assert ((s_B_greater_A = '0') and (s_B_equals_A = '0') and (s_B_less_A
        -- If false, then report an error
        report "Test failed for input combination: 0001, 0011" severity error;
        -- 9th test value
        s_b <= "0010"; s_a <= "0000"; wait for 100 ns;
        -- Expected output
        assert ((s_B_greater_A = '1') and (s_B_equals_A = '0') and (s_B_less_A
        -- If false, then report an error
        report "Test failed for input combination: 0010, 0000" severity error;
        -- 10th test value
        s_b <= "0010"; s_a <= "0001"; wait for 100 ns;
        -- Expected output
        assert ((s_B_greater_A = '1') and (s_B_equals_A = '0') and (s_B_less_A
        -- If false, then report an error
        report "Test failed for input combination: 0010, 0001" severity error;
        -- Error test value
        s_b \leftarrow 0011; s_a \leftarrow 0011; wait for 100 ns;
        -- Expected output
        assert ((s_B_greater_A = '0') and (s_B_equals_A = '0') and (s_B_less_A
        -- If false, then report an error
        report "Test failed for input combination: 0011, 0011" severity error;
        -- 11th test values
        s_b <= "0100"; s_a <= "0000"; wait for 100 ns;
        -- Expected output
        assert ((s_B_greater_A = '1') and (s_B_equals_A = '0') and (s_B_less_A
        -- If false, then report an error
        report "Test failed for input combination: 0100, 0000" severity error;
        -- Report a note at the end of stimulus process
        report "Stimulus process finished" severity note;
        wait;
    end process p_stimulus;
end architecture testbench;
```

Console output

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8 z 8 22.02.2021 14:27