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Overview:

Welcome to our electronic blackjack + card counter game! The purpose of this version of Blackjack is not only to learn the basics of the game but to learn how to smartly play. It is always important to know when you are beat or when the odds are against you, and, with the built in card counter, you can easily keep track of your odds.

The three common terminologies used in Blackjack are described below:

- Hit: The respective player or dealer gets dealt another card to add to their total
- Stand: The respective player or dealer takes their current total and stops playing
- Bust: Occurs when the card total goes over 21, and the respective player loses.

Goal of the Game

Both the dealer and player (you) are trying to get as close to or equal to 21 as possible, but you automatically lose if you go over 21. The conditions below should be considered with totals at the end of the game.

Win Conditions

A win is when the player beats the dealer.

The player wins if any of the following occur:

- The player has less than or equal to 21 and the dealer bust.
- The player did not bust and their total is strictly greater than the dealer's total.

Loss Conditions

A loss occurs when the dealer beats the player:

The dealer wins if any of the following occur:

- The player bust.
- The player's total is strictly less than the dealer's total, given the dealer did not bust.

Push Conditions

A push means that the player neither wins nor loses.

A push occurs when the following occurs:

- The player's total is equal to the dealer's total, with neither busted.

Gameplay:

The game will start with the dealer and player both dealt 2 cards. The dealer's higher value card will be shown to the player, but the other card will remain hidden. At this point the player will take over play. The controls for the game can be seen below.

<u>Player</u>

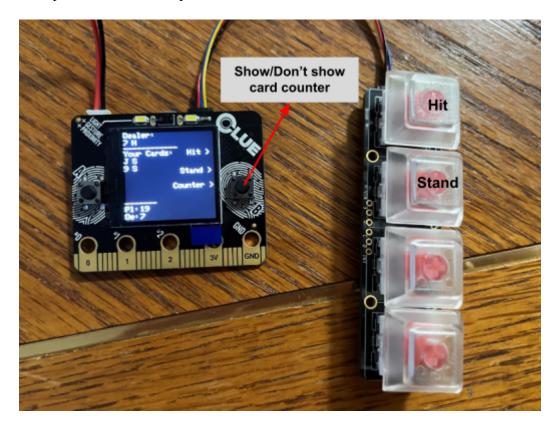
The gameplay for the player will be as follows:

- 1. The player will add up the values of the card they have in their hand and determine which of the following moves they would like to make.
 - a. Hit: Another card is dealt to the player to add to their total
 - b. Stand: Player takes their current total and forfeits play over to the dealer
- 2. The options above will repeat until the player either *stands* or *busts*

Dealer

The gameplay for the dealer will be as follows:

- 1. At this time, the dealer's second card will be shown
- 2. Dealer will total up their card values and one of the following will happen:
 - a. Hit: Dealer total less than 17
 - b. *Stand*: Dealer total greater than or equal to 17
- 3. The options above will repeat until the the dealer either *stands* or *busts*



Although card counting is a smart way to decrease losses, it is frowned upon by some of the gambling community and in some cases is considered "cheating". Gambling addiction is a problem that exists in today's society. If you or someone you know is having issues with this, please call the gambling hotline: 1-800-522-4700

Card Values:

Aces: 1 or 11

- The value for Aces can be changed between a 1 or 11 at any point during play.

2-10: face value **Face cards:** 10

Card Counter:

The card counting method used is the Hi-Lo system. This method is one of, if not the most, simple ways to count cards. This means that it is an easy introduction to the world of card counting to new players, but it also does not predict odds as well as other methods. A graphic of the method can be seen below.



https://www.casinoguardian.co.uk/blackjack/hi-lo-blackjack-system/

Notes:

The intention of this game is to give new players a way to experience what it feels like to play blackjack with very similar odds to a casino. With that said, there are many aspects of the game that you will not find in this version that you would find in a casino. For example, gameplay that deals with splitting and betting is not supported by this version of the game.

If you would like to learn about gameplay functions and rules found in most casinos, *Bicycle Cards* has good documentation: https://bicyclecards.com/how-to-play/blackjack/