

Venus V. Li

Web Designer / Computer Engineer

1360 Sunrise Ct.
Los Altos, CA 94024
(408) 679-1436
vli@scu.edu

CAREER OBJECTIVE

A strong front-end UI developer, skilled in many computer languages and design tools, looking to leverage their skills and build new knowledge in a high-tech company or startup as a summer intern.

EDUCATION

Santa Clara University, Santa Clara — School of Engineering Undergraduate

September 2019 - Present

Expected graduation: June 2023

Major: Web Design and Engineering

Minor: Computer Engineering

Personal Website: A website I made to showcase a number of my past coding projects and provide some more information about myself.

EXPERIENCE

Student, iPhone App Development — Girls Who Code Campus program

JULY 2018

This two-week program gave me experience with developing iPhone apps in Xcode, using Swift. Together, two of my teammates and I built an app that provided information on all national parks in the United States (names, descriptions, contact numbers, embedded maps, etc).

Student, Design Media Arts Summer Institute — UCLA

JULY 2017

This summer program challenged students to create various forms of digital media using current softwares and technology such as Unity, Adobe Creative Suite, HTML/CSS, and Sketchfab. Over two weeks, I created a dynamic homepage with 3D graphics, a mock video advertisement, a 3D video game environment, and various other graphical design projects.

Student, Computer Simulations and Interactive Media — Stanford Summer Institute

JUNE - JULY 2016

This three-week course challenged students to express ideas through simulations and interactive media. With a partner, I prototyped, designed, and coded an interactive game using HTML and the p5 Javascript library.

COMPUTER LANGUAGES

HTML, CSS, JavaScript, PHP, Java, C, ARM Assembly

DESIGN SKILLS

Iterative design, Adobe Photoshop, Adobe Illustrator, Adobe InDesign, Clip Studio Paint

TOOLS & APPLICATIONS

Github, Visual Studio, Eclipse, Microsoft Word, PowerPoint, Excel

OPERATING SYSTEMS

Mac OS X, Windows, Unix

HOBBIES/INTERESTS

Drawing (Digital)

Art has been a long-time hobby of mine, and was responsible for sparking my interest in Web Design early on.

Reading

I enjoy reading fictional works in my free time.

Video games

Sometimes, trying to work out how the developers composed certain parts of the game structure is almost as enjoyable as playing the game itself.

LANGUAGES

English (fluent)

Mandarin Chinese (conversational)

