### Venus V. Li

Web Designer / Computer Engineer

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#### **CAREER OBJECTIVE**

A strong front-end UI developer, skilled in many computer languages and design tools, looking to leverage their skills and build new knowledge in a high-tech company or startup as a summer intern.

#### **EDUCATION**

# **Santa Clara University,** Santa Clara — School of Engineering Undergraduate

September 2019 - Present

Expected graduation: June 2023

Major: Web Design and Engineering Minor: Computer Engineering

<u>Personal Website</u>: A website I made to showcase a number of my past coding projects and provide some more information about myself.

#### **EXPERIENCE**

# Student, **iPhone App Development** — Girls Who Code Campus program

JULY 2018

This two-week program gave me experience with developing iPhone apps in Xcode, using Swift. Together, two of my teammates and I built an app that provided information on all national parks in the United States (names, descriptions, contact numbers, embedded maps, etc).

### Student, **Design Media Arts Summer Institute** — UCLA

JULY 2017

This summer program challenged students to create various forms of digital media using current softwares and technology such as Unity, Adobe Creative Suite, HTML/CSS, and Sketchfab. Over two weeks, I created a dynamic homepage with 3D graphics, a mock video advertisement, a 3D video game environment, and various other graphical design projects.

### Student, **Computer Simulations and Interactive Media** — Stanford Summer Institute

JUNE - JULY 2016

This three-week course challenged students to express ideas through simulations and interactive media. With a partner, I prototyped, designed, and coded an interactive game using HTML and the p5 Javascript library.

#### **COMPUTER LANGUAGES**

HTML, CSS, JavaScript, PHP, Java, C, ARM Assembly

#### **DESIGN SKILLS**

Iterative design, Adobe Photoshop, Adobe Illustrator, Adobe InDesign, Clip Studio Paint

#### **TOOLS & APPLICATIONS**

Github, Visual Studio, Eclipse, Microsoft Word, PowerPoint, Excel

#### **OPERATING SYSTEMS**

Mac OS X, Windows, Unix

#### **HOBBIES/INTERESTS**

#### Drawing (Digital)

Art has been a long-time hobby of mine, and was responsible for sparking my interest in Web Design early on.

#### Reading

I enjoy reading fictional works in my free time.

#### Video games

Sometimes, trying to work out how the developers composed certain parts of the game structure is almost as enjoyable as playing the game itself.

#### **LANGUAGES**

English (fluent)

Mandarin Chinese (conversational)