# CSCI 2270

## Data Structures & Algorithms

Gabe Johnson

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## Artificial Intelligence Overview

# Lecture Goals

1. Game HW Progress?
2. Overview of AI

# Upcoming Homework Assignment

## Game

You're in a group designing a *very simple* game in order to test out your ability to design something interesting and make use of whatever data structures and algorithms seem appropriate. While I am sure you are writing a lot of code, I'm mostly interested in hearing your thoughts on how it went, so I will **personally be reading your introspection.txt files**.

Detailed instructions are in the homework's README.md file on GitHub.

# In Another File...

These slides are in **Artificial Intelligence.pdf**, which you can find in HW 11's directory on GitHub.