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## Cortex Memory System - Engineering Guide

**Version:** 4.20.0

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**Audience:** Backend Engineers, Platform Engineers, AI/ML Engineers

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## 1. System Architecture

### 1.0 The “Retrieval Dance” - Runtime Query Logic

Before diving into components, understand how the system answers a question:

```
// The four-step "Retrieval Dance"
async function retrievalDance(query: string, tenantId: string, userId: string): Promise<Response> {
  // Step 1: INTENT PARSING (Hot Tier)
```

```

const hotContext = await hotTier.getSessionContext(tenantId, userId);
const ghostVector = await hotTier.getGhostVector(tenantId, userId);
const entities = await nlp.extractEntities(query); // "Pump 302", "Q4 Report"

// Step 2: GRAPH TRAVERSAL (Warm Tier)
const graphResults = await warmTier.traverseGraph(tenantId, entities, {
  hops: 3,
  checkGoldenRules: true // CRITICAL: Check for overrides
});

// If Golden Rule exists, it takes priority
if (graphResults.hasGoldenOverride) {
  return graphResults.goldenAnswer; // Skip further retrieval
}

// Step 3: DEEP FETCH (Cold Tier) - Only if needed
let coldContent = null;
if (graphResults.requiresColdFetch) {
  // Fetch ONLY the specific page/section needed, not entire documents
  coldContent = await coldTier.fetchViaStubNode(
    graphResults.stubNodeId,
    graphResults.specificRange // e.g., "pages 47-48 of 500-page PDF"
  );
}

// Step 4: SYNTHESIS (Foundation Model)
const response = await llm.generate({
  query,
  context: hotContext,
  graphLogic: graphResults.paths,
  coldContent,
  chainOfCustody: buildAuditTrail(graphResults) // "Bob verified this on Jan 23"
});

return response;
}

```

## 1.1 Component Overview

### CORTEX MEMORY SYSTEM

HOT TIER

WARM TIER

COLD TIER

Redis

Neptune

S3 Iceberg

| Cluster              | Graph DB               | Tables          |
|----------------------|------------------------|-----------------|
| DynamoDB<br>Overflow | pgvector<br>Embeddings | Athena<br>Query |

#### TIER COORDINATOR

- Data Flow Control
- TTL Enforcement
- Auto-Promotion
- GDPR Erasure

## 1.2 Technology Stack

| Component     | Technology                   | Purpose                      |
|---------------|------------------------------|------------------------------|
| Hot Cache     | Redis 7.x (Cluster Mode)     | Sub-10ms key-value storage   |
| Hot Overflow  | DynamoDB                     | Large value storage (>400KB) |
| Graph DB      | Amazon Neptune               | Relationship traversal       |
| Vector Store  | Aurora PostgreSQL + pgvector | Semantic similarity search   |
| Archive Store | S3 + Apache Iceberg          | Historical data warehouse    |
| Query Engine  | Amazon Athena                | SQL over Iceberg tables      |
| Orchestration | TierCoordinator Lambda       | Data movement automation     |

## 1.3 File Structure

```
packages/
  shared/src/types/
    cortex-memory.types.ts      # Type definitions

infrastructure/
  migrations/
    V2026_01_23_002__cortex_memory_system.sql

lambda/
  shared/services/cortex/
```

```

        tier-coordinator.service.ts
        hot-tier.service.ts
        warm-tier.service.ts
        cold-tier.service.ts

    admin/
        cortex.ts                # Admin API handler

    lib/stacks/
        cortex-stack.ts          # CDK infrastructure

apps/admin-dashboard/
    app/(dashboard)/cortex/
        page.tsx                 # Overview dashboard
        graph/page.tsx           # Graph explorer
        conflicts/page.tsx       # Conflict resolution
        gdpr/page.tsx            # GDPR erasure

```

---

## 2. Hot Tier Implementation

### 2.1 Redis Key Design

All keys follow the tenant-isolated pattern:

```

interface HotTierKeySchema {
    // Pattern: {tenant_id}:{type}:{identifier}

    sessionContext: `${tenantId}:session:${userId}:context`;
    ghostVector: `${tenantId}:ghost:${userId}`;
    telemetryFeed: `${tenantId}:telemetry:${streamId}`;
    prefetchCache: `${tenantId}:prefetch:${documentId}`;
}

```

### 2.2 Session Context Structure

```

interface SessionContext {
    userId: string;
    tenantId: string;
    conversationId: string;
    messages: ContextMessage[];
    activeTools: string[];
    tokenCount: number;
    createdAt: Date;
    expiresAt: Date;
}

interface ContextMessage {
    role: 'system' | 'user' | 'assistant';
}

```

```

    content: string;
    timestamp: Date;
    tokenCount?: number;
}

```

## 2.3 Ghost Vector Storage

Ghost Vectors are 4096-dimensional personality embeddings:

```

interface CortexGhostVector {
  userId: string;
  tenantId: string;
  vector: number[]; // 4096 dimensions
  personality: PersonalityTraits;
  lastUpdated: Date;
  interactionCount: number;
  version: number;
}

```

```

interface PersonalityTraits {
  formality: number; // 0-1
  verbosity: number; // 0-1
  technicalLevel: number; // 0-1
  humor: number; // 0-1
  empathy: number; // 0-1
}

```

## 2.4 Hot Tier Service Implementation

```

// hot-tier.service.ts
import { Redis } from 'ioredis';

class HotTierService {
  private redis: Redis;

  async getSessionContext(tenantId: string, userId: string): Promise<SessionContext | null> {
    const key = `${tenantId}:session:${userId}:context`;
    const data = await this.redis.get(key);
    return data ? JSON.parse(data) : null;
  }

  async setSessionContext(
    tenantId: string,
    userId: string,
    context: SessionContext,
    ttlSeconds: number = 14400
  ): Promise<void> {
    const key = `${tenantId}:session:${userId}:context`;
    await this.redis.setex(key, ttlSeconds, JSON.stringify(context));
  }
}

```

```

}

async getGhostVector(tenantId: string, userId: string): Promise<CortexGhostVector | null> {
  const key = `${tenantId}:ghost:${userId}`;
  const data = await this.redis.get(key);
  return data ? JSON.parse(data) : null;
}

async updateGhostVector(
  tenantId: string,
  userId: string,
  vector: CortexGhostVector
): Promise<void> {
  const key = `${tenantId}:ghost:${userId}`;
  await this.redis.setex(key, 86400, JSON.stringify(vector)); // 24h TTL
}

async deleteAllForUser(tenantId: string, userId: string): Promise<number> {
  const pattern = `${tenantId}:*:${userId}:*`;
  const keys = await this.redis.keys(pattern);
  if (keys.length > 0) {
    return await this.redis.del(...keys);
  }
  return 0;
}
}

```

## 2.5 DynamoDB Overflow

For values exceeding Redis limits (>400KB):

```

interface DynamoDBOverflowItem {
  pk: string;           // {tenant_id}#{type}
  sk: string;           // {identifier}
  data: string;         // Gzipped JSON
  ttl: number;          // Unix timestamp
  sizeBytes: number;
  createdAt: string;
}

async function storeWithOverflow(
  redis: Redis,
  dynamo: DynamoDB,
  key: string,
  value: object,
  ttlSeconds: number
): Promise<void> {
  const json = JSON.stringify(value);

```

```

if (json.length < 400000) {
  await redis.setex(key, ttlSeconds, json);
} else {
  // Store pointer in Redis, data in DynamoDB
  const [tenantId, type, ...rest] = key.split(':');
  const identifier = rest.join(':');

  await dynamo.putItem({
    TableName: 'cortex-hot-overflow',
    Item: {
      pk: { S: `${tenantId}#${type}` },
      sk: { S: identifier },
      data: { S: gzip(json) },
      ttl: { N: String(Math.floor(Date.now() / 1000) + ttlSeconds) },
      sizeBytes: { N: String(json.length) },
      createdAt: { S: new Date().toISOString() }
    }
  });

  await redis.setex(key, ttlSeconds, JSON.stringify({
    overflow: true,
    dynamoKey: `${tenantId}#${type}:${identifier}`
  }));
}
}

```

---

### 3. Warm Tier Implementation

#### 3.1 Graph-RAG Architecture

The Warm tier implements hybrid Graph-RAG search:

Query → Vector Search (40%) + Graph Traversal (60%) → Merged Results

#### 3.2 Neptune Graph Schema

##### Golden Rules & Override System

```

// Golden Rule types - highest priority overrides
interface GoldenRule {
  id: string;
  tenantId: string;
  entityId: string;
  ruleType: 'force_override' | 'ignore_source' | 'prefer_source' | 'deprecate';
  condition: string; // Query pattern that triggers this rule
  override: string; // The verified answer to use
  reason: string; // Why this override exists
}

```

```

    verifiedBy: string;           // Email of verifier
    verifiedAt: Date;
    signature: string;           // SHA-256 for audit trail
    expiresAt?: Date;            // Optional expiration
}

// Chain of Custody - audit trail for every fact
interface ChainOfCustody {
    factId: string;
    source: string;              // Original document/source
    extractedAt: Date;
    verifiedBy?: string;         // "Chief Engineer Bob"
    verifiedAt?: Date;           // "Jan 23, 2026"
    signature?: string;          // Digital signature
    supersedes?: string[];       // IDs of facts this replaces
}

```

## Node Properties

```

// Document node
g.addV('document')
    .property('id', uuid)
    .property('tenantId', tenantId)
    .property('label', 'API Documentation v2.0')
    .property('source', 'confluence://page/12345')
    .property('hash', sha256)
    .property('confidence', 0.95)

// Entity node
g.addV('entity')
    .property('id', uuid)
    .property('tenantId', tenantId)
    .property('label', 'UserAuthenticationService')
    .property('entityType', 'class')
    .property('confidence', 0.88)

// Procedure node (evergreen)
g.addV('procedure')
    .property('id', uuid)
    .property('tenantId', tenantId)
    .property('label', 'Password Reset Flow')
    .property('isEvergreen', true)
    .property('confidence', 0.92)

```

## Edge Relationships

```

// Document mentions entity
g.V(docId).addE('mentions').to(g.V(entityId))

```

```

        .property('weight', 0.8)
        .property('confidence', 0.95)

// Causal relationship
g.V(causeId).addE('causes').to(g.V(effectId))
    .property('weight', 0.7)

// Dependency
g.V(dependentId).addE('depends_on').to(g.V(dependencyId))
    .property('weight', 0.9)

// Version supersession
g.V(newVersionId).addE('supersedes').to(g.V(oldVersionId))
    .property('weight', 1.0)

```

### 3.3 Hybrid Search Implementation

```

// warm-tier.service.ts

interface HybridSearchResult {
  nodeId: string;
  label: string;
  nodeType: string;
  hybridScore: number;
  graphScore: number;
  vectorScore: number;
  path?: string[];
}

class WarmTierService {
  async hybridSearch(
    tenantId: string,
    query: string,
    queryVector: number[],
    options: {
      graphWeight?: number;
      vectorWeight?: number;
      limit?: number;
      nodeTypes?: string[];
    } = {}
  ): Promise<HybridSearchResult[]> {
    const {
      graphWeight = 0.6,
      vectorWeight = 0.4,
      limit = 10,
      nodeTypes
    } = options;

```

```

// 1. Vector search via pgvector
const vectorResults = await this.vectorSearch(tenantId, queryVector, limit * 2);

// 2. Graph traversal from vector results
const graphResults = await this.expandWithGraph(tenantId, vectorResults, nodeTypes);

// 3. Merge and score
const merged = this.mergeResults(vectorResults, graphResults, graphWeight, vectorWeight);

return merged.slice(0, limit);
}

private async vectorSearch(
  tenantId: string,
  queryVector: number[],
  limit: number
): Promise<Array<{ nodeId: string; score: number }>> {
  const result = await executeStatement(`
    SELECT id, label, node_type,
           1 - (embedding <=> $2::vector) as similarity
    FROM cortex_graph_nodes
    WHERE tenant_id = $1 AND status = 'active'
    ORDER BY embedding <=> $2::vector
    LIMIT $3
  `, [tenantId, `${queryVector.join(',')}`], limit]);

  return result.rows.map(row => ({
    nodeId: row.id,
    score: row.similarity
  }));
}

private async expandWithGraph(
  tenantId: string,
  vectorResults: Array<{ nodeId: string; score: number }>,
  nodeTypes?: string[]
): Promise<Map<string, { score: number; path: string[] }>> {
  const nodeIds = vectorResults.map(r => r.nodeId);

  // Query Neptune for connected nodes
  const gremlinQuery = `
    g.V().has('tenantId', '${tenantId}')
      .hasId(within(${nodeIds.map(id => ` '${id}' `).join(',')}))
      .repeat(both().simplePath())
      .times(2)
      .path()
      .by('id')
  `;

```

```

const paths = await this.neptuneClient.query(gremlinQuery);

const scores = new Map<string, { score: number; path: string[] }>();

for (const path of paths) {
  const startScore = vectorResults.find(r => r.nodeId === path[0])?.score || 0;
  const decay = 0.7; // Score decays along path

  path.forEach((nodeId: string, index: number) => {
    const pathScore = startScore * Math.pow(decay, index);
    const existing = scores.get(nodeId);

    if (!existing || pathScore > existing.score) {
      scores.set(nodeId, { score: pathScore, path });
    }
  });
}

return scores;
}

private mergeResults(
  vectorResults: Array<{ nodeId: string; score: number }>,
  graphResults: Map<string, { score: number; path: string[] }>,
  graphWeight: number,
  vectorWeight: number
): HybridSearchResult[] {
  const allNodeIds = new Set([
    ...vectorResults.map(r => r.nodeId),
    ...graphResults.keys()
  ]);

  const merged: HybridSearchResult[] = [];

  for (const nodeId of allNodeIds) {
    const vectorScore = vectorResults.find(r => r.nodeId === nodeId)?.score || 0;
    const graphData = graphResults.get(nodeId) || { score: 0, path: [] };

    const hybridScore = (vectorScore * vectorWeight) + (graphData.score * graphWeight);

    merged.push({
      nodeId,
      label: '', // Fetch from DB
      nodeType: '',
      hybridScore,
      graphScore: graphData.score,
      vectorScore,
    });
  }
}

```

```

        path: graphData.path
    });
}

return merged.sort((a, b) => b.hybridScore - a.hybridScore);
}
}

```

### 3.4 Deduplication Logic

```

async runDeduplication(tenantId: string): Promise<{ merged: number; errors: number }> {
    // Find duplicate nodes by normalized label
    const duplicates = await executeStatement(`
        SELECT LOWER(TRIM(label)) as label_norm,
               COUNT(*) as count,
               array_agg(id ORDER BY confidence DESC) as ids
        FROM cortex_graph_nodes
        WHERE tenant_id = $1 AND status = 'active'
        GROUP BY LOWER(TRIM(label))
        HAVING COUNT(*) > 1
        LIMIT 100
    `, [tenantId]);

    let merged = 0;
    let errors = 0;

    for (const dup of duplicates.rows) {
        const [keepId, ...mergeIds] = dup.ids;

        try {
            // Merge source documents
            await executeStatement(`
                UPDATE cortex_graph_nodes
                SET source_document_ids = (
                    SELECT array_agg(DISTINCT doc_id)
                    FROM cortex_graph_nodes, unnest(source_document_ids) doc_id
                    WHERE id = ANY($1)
                )
                WHERE id = $2
            `, [[keepId, ...mergeIds], keepId]);

            // Redirect edges
            await executeStatement(`
                UPDATE cortex_graph_edges
                SET source_node_id = $1
                WHERE source_node_id = ANY($2)
            `, [keepId, mergeIds]);

```

```

    await executeStatement(`
      UPDATE cortex_graph_edges
      SET target_node_id = $1
      WHERE target_node_id = ANY($2)
    `, [keepId, mergeIds]);

    // Mark duplicates as deleted
    await executeStatement(`
      UPDATE cortex_graph_nodes
      SET status = 'deleted'
      WHERE id = ANY($1)
    `, [mergeIds]);

    merged += mergeIds.length;
  } catch (e) {
    errors++;
  }
}

return { merged, errors };
}

```

---

## 4. Cold Tier Implementation

### 4.1 Iceberg Table Schema

```

CREATE TABLE cortex_archives (
  tenant_id STRING,
  record_type STRING,
  record_id STRING,
  data STRING,           -- Compressed JSON
  archived_at TIMESTAMP,
  original_created_at TIMESTAMP,
  checksum STRING
)
PARTITIONED BY (tenant_id, date(archived_at), record_type)
LOCATION 's3://cortex-cold-archive/iceberg/'
TBLPROPERTIES (
  'table_type' = 'ICEBERG',
  'format' = 'parquet',
  'write.parquet.compression-codec' = 'snappy'
);

```

### 4.2 Archive Process

```

// cold-tier.service.ts

```

```

class ColdTierService {
  async archiveNodes(
    tenantId: string,
    nodeIds: string[]
  ): Promise<{ archived: number; sizeBytes: number }> {
    // Fetch nodes to archive
    const nodes = await executeStatement(`
      SELECT * FROM cortex_graph_nodes
      WHERE tenant_id = $1 AND id = ANY($2)
    `, [tenantId, nodeIds]);

    if (!nodes.rows.length) return { archived: 0, sizeBytes: 0 };

    // Prepare Iceberg records
    const records = nodes.rows.map(node => ({
      tenant_id: tenantId,
      record_type: 'graph_node',
      record_id: node.id,
      data: gzip(JSON.stringify(node)),
      archived_at: new Date().toISOString(),
      original_created_at: node.created_at,
      checksum: sha256(JSON.stringify(node))
    }));

    // Write to S3 via Iceberg
    const s3Key = `iceberg/${tenantId}/${new Date().toISOString().split('T')[0]}/nodes_${Date.now()}.parquet`;

    await this.writeParquet(s3Key, records);

    // Track in metadata table
    const sizeBytes = records.reduce((sum, r) => sum + r.data.length, 0);

    await executeStatement(`
      INSERT INTO cortex_cold_archives
      (tenant_id, original_tier, original_table_name, archive_reason, s3_key,
       iceberg_table_name, record_count, size_bytes, checksum)
      VALUES ($1, 'warm', 'cortex_graph_nodes', 'age', $2, 'cortex_archives', $3, $4, $5)
    `, [tenantId, s3Key, nodeIds.length, sizeBytes, sha256(JSON.stringify(nodeIds))]);

    // Mark nodes as archived
    await executeStatement(`
      UPDATE cortex_graph_nodes
      SET status = 'archived', archived_at = NOW()
      WHERE id = ANY($1)
    `, [nodeIds]);

    return { archived: nodeIds.length, sizeBytes };
  }
}

```

```

async retrieveFromCold(
  tenantId: string,
  recordIds: string[]
): Promise<any[]> {
  // Query Athena for archived records
  const query = `
    SELECT record_id, data
    FROM cortex_archives
    WHERE tenant_id = '${tenantId}'
    AND record_id IN (${recordIds.map(id => `${id}`)}.join(', '))
  `;

  const result = await this.athena.startQueryExecution({
    QueryString: query,
    ResultConfiguration: { OutputLocation: `s3://cortex-athena-results/${tenantId}/` }
  });

  // Wait for results
  const records = await this.waitForResults(result.QueryExecutionId);

  // Decompress and return
  return records.map(r => ({
    id: r.record_id,
    ...JSON.parse(gunzip(r.data))
  }));
}

```

### 4.3 Stub Nodes - The Zero-Copy Innovation

**The Problem:** Tenants have 50TB+ in existing data lakes. Moving it is expensive and creates compliance issues.

**The Solution:** Stub Nodes - metadata pointers that enable graph queries over external data without copying it.

```

// Stub Node - metadata pointer to external content
interface StubNode {
  id: string;
  tenantId: string;
  nodeType: 'stub';

  // What this stub represents
  label: string; // "Maintenance Log 2024.csv"
  description?: string;

  // Where the actual content lives
  externalSource: {

```

```

    mountId: string;           // Reference to Zero-Copy mount
    uri: string;               // "s3://bucket/logs/maintenance_2024.csv"
    format: 'csv' | 'json' | 'parquet' | 'pdf' | 'docx';
    sizeBytes: number;
    lastModified: Date;
};

// Partial metadata extracted during scan
extractedMetadata: {
    columns?: string[];       // For tabular data
    pageCount?: number;       // For documents
    dateRange?: { start: Date; end: Date };
    entityMentions?: string[];
};

// Graph connections (these enable traversal without fetching content)
connectedTo: string[];       // IDs of related nodes in the warm tier
}

// Fetch content ONLY when graph traversal determines it's needed
async function fetchViaStubNode(stubId: string, range?: ContentRange): Promise<Buffer> {
    const stub = await db.getStubNode(stubId);
    const mount = await db.getMount(stub.externalSource.mountId);

    // Generate signed URL for specific content range
    const signedUrl = await generateSignedUrl(mount, stub.externalSource.uri, range);

    // Fetch only what's needed (e.g., pages 47-48, not entire 500-page PDF)
    return await fetchWithRange(signedUrl, range);
}

```

#### 4.4 Zero-Copy Mount Implementation

```

interface ZeroCopyMountConfig {
    snowflake?: {
        account: string;
        warehouse: string;
        database: string;
        schema: string;
        role?: string;
    };
    databricks?: {
        workspaceUrl: string;
        catalog: string;
        schema: string;
    };
    s3?: {
        bucket: string;
    };
}

```

```

    prefix: string;
    region: string;
  };
}

class ZeroCopyMountService {
  async scanMount(mountId: string): Promise<ZeroCopyScanResult> {
    const mount = await this.getMount(mountId);

    let objects: Array<{ key: string; size: number; lastModified: Date }> = [];

    switch (mount.source_type) {
      case 'snowflake':
        objects = await this.scanSnowflake(mount.connection_config);
        break;
      case 's3':
        objects = await this.scanS3(mount.connection_config);
        break;
      case 'databricks':
        objects = await this.scanDatabricks(mount.connection_config);
        break;
    }

    // Index objects as graph nodes
    let nodesCreated = 0;
    for (const obj of objects) {
      const exists = await this.nodeExistsForObject(mount.tenant_id, mountId, obj.key);
      if (!exists) {
        await this.createNodeForObject(mount.tenant_id, mountId, obj);
        nodesCreated++;
      }
    }

    // Update mount stats
    await executeStatement(`
      UPDATE cortex_zero_copy_mounts
      SET status = 'active',
          last_scan_at = NOW(),
          object_count = $2,
          total_size_bytes = $3,
          indexed_node_count = indexed_node_count + $4
      WHERE id = $1
    `, [mountId, objects.length, objects.reduce((s, o) => s + o.size, 0), nodesCreated]);

    return {
      objectsScanned: objects.length,
      objectsIndexed: nodesCreated,
      nodesCreated,
    };
  }
}

```

```

        errorCount: 0,
        scannedAt: new Date()
    };
}

private async scanSnowflake(config: any): Promise<any[]> {
    // Use Snowflake connector to list tables/views
    const connection = await snowflake.createConnection(config);

    const result = await connection.execute({
        sqlText: `
            SELECT TABLE_NAME, ROW_COUNT, BYTES
            FROM INFORMATION_SCHEMA.TABLES
            WHERE TABLE_SCHEMA = '${config.schema}'
        `
    });

    return result.map(row => ({
        key: `${config.database}.${config.schema}.${row.TABLE_NAME}`,
        size: row.BYTES || 0,
        lastModified: new Date()
    }));
}
}

```

---

## 5. Tier Coordinator Service

### 5.1 Core Orchestration Logic

```

// tier-coordinator.service.ts

class TierCoordinatorService {
    async orchestrateDataFlow(tenantId: string): Promise<DataFlowResult> {
        const config = await this.getConfig(tenantId);
        const results: DataFlowResult = {
            hotToWarm: { promoted: 0, errors: 0 },
            warmToCold: { archived: 0, errors: 0 },
            coldToWarm: { retrieved: 0, errors: 0 }
        };

        // 1. Hot → Warm promotion (for expired TTLs)
        if (config.enableAutoPromotion) {
            results.hotToWarm = await this.promoteHotToWarm(tenantId);
        }

        // 2. Warm → Cold archival (for aged data)
        if (config.enableAutoArchival) {

```

```

    results.warmToCold = await this.archiveWarmToCold(tenantId);
}

// 3. Record metrics
await this.recordDataFlowMetrics(tenantId, results);

return results;
}

async promoteHotToWarm(tenantId: string): Promise<{ promoted: number; errors: number }> {
    // Get expired session contexts from Redis
    const expiredKeys = await this.redis.keys(`${tenantId}:session*:context`);

    let promoted = 0;
    let errors = 0;

    for (const key of expiredKeys) {
        const ttl = await this.redis.ttl(key);

        // If TTL is low, promote to warm tier
        if (ttl < 300) { // Less than 5 minutes remaining
            try {
                const data = await this.redis.get(key);
                if (data) {
                    const session = JSON.parse(data);

                    // Extract entities and create graph nodes
                    await this.warmTier.ingestSession(tenantId, session);

                    promoted++;
                }
            } catch (e) {
                errors++;
            }
        }
    }

    return { promoted, errors };
}

async archiveWarmToCold(tenantId: string): Promise<{ archived: number; errors: number }> {
    const config = await this.getConfig(tenantId);

    // Find nodes older than retention period (excluding evergreen)
    const nodesToArchive = await executeStatement(`
        SELECT id FROM cortex_graph_nodes
        WHERE tenant_id = $1
        AND status = 'active'
    `);

```

```

        AND is_evergreen = false
        AND node_type NOT IN ($2)
        AND created_at < NOW() - INTERVAL '1 day' * $3
    LIMIT 1000
`, [tenantId, config.evergreenNodeTypes, config.warm.retentionDays]);

if (!nodesToArchive.rows.length) {
    return { archived: 0, errors: 0 };
}

const nodeIds = nodesToArchive.rows.map(r => r.id);
return await this.coldTier.archiveNodes(tenantId, nodeIds);
}
}

```

## 5.2 GDPR Erasure Cascade

```

async processGdprErasure(requestId: string): Promise<void> {
    const request = await this.getErasureRequest(requestId);

    await this.updateRequestStatus(requestId, 'processing');

    try {
        // 1. Hot Tier - Immediate deletion
        await this.hotTier.deleteAllForUser(request.tenantId, request.userId);
        await this.updateTierStatus(requestId, 'hot', 'completed');

        // 2. Warm Tier - Anonymize or delete
        if (request.scopeType === 'user') {
            await executeStatement(`
                UPDATE cortex_graph_nodes
                SET status = 'deleted',
                    properties = '{}',
                    label = 'REDACTED'
                WHERE tenant_id = $1
                    AND properties->>'created_by' = $2
            `, [request.tenantId, request.userId]);
        } else {
            // Tenant-wide deletion
            await executeStatement(`
                UPDATE cortex_graph_nodes
                SET status = 'deleted'
                WHERE tenant_id = $1
            `, [request.tenantId]);
        }
        await this.updateTierStatus(requestId, 'warm', 'completed');

        // 3. Cold Tier - Write tombstone records
    }
}

```

```

    await this.coldTier.writeTombstones(request.tenantId, request.userId);
    await this.updateTierStatus(requestId, 'cold', 'completed');

    await this.updateRequestStatus(requestId, 'completed');
  } catch (error) {
    await this.updateRequestStatus(requestId, 'failed', error.message);
    throw error;
  }
}

```

## 6. Database Schema

### 6.1 Core Tables

See migration file: V2026\_01\_23\_002\_\_cortex\_memory\_system.sql

Key tables:

| Table                        | Purpose                  | RLS Enabled |
|------------------------------|--------------------------|-------------|
| cortex_config                | Per-tenant configuration |             |
| cortex_graph_nodes           | Knowledge graph nodes    |             |
| cortex_graph_edges           | Node relationships       |             |
| cortex_graph_documents       | Source documents         |             |
| cortex_cold_archives         | Archive metadata         |             |
| cortex_zero_copy_mounts      | External data sources    |             |
| cortex_data_flow_metrics     | Flow statistics          |             |
| cortex_tier_health           | Health snapshots         |             |
| cortex_tier_alerts           | Threshold alerts         |             |
| cortex_housekeeping_tasks    | Maintenance schedules    |             |
| cortex_gdpr_erasure_requests | Deletion tracking        |             |
| cortex_conflicting_facts     | Contradiction detection  |             |

### 6.2 Index Strategy

```

-- Vector similarity (IVFFlat for pgvector)
CREATE INDEX idx_cortex_graph_nodes_embedding
ON cortex_graph_nodes USING ivfflat (embedding vector_cosine_ops)
WITH (lists = 100);

-- Tenant + status lookups
CREATE INDEX idx_cortex_graph_nodes_status
ON cortex_graph_nodes(tenant_id, status);

-- Graph traversal support
CREATE INDEX idx_cortex_graph_edges_source ON cortex_graph_edges(source_node_id);
CREATE INDEX idx_cortex_graph_edges_target ON cortex_graph_edges(target_node_id);

```

```

-- Unresolved conflicts
CREATE INDEX idx_cortex_conflicting_facts_unresolved
ON cortex_conflicting_facts(tenant_id)
WHERE resolved_at IS NULL;

```

---

## 7. API Implementation

### 7.1 Lambda Handler Structure

```
// lambda/admin/cortex.ts
```

```

export const handler = async (event: APIGatewayProxyEvent): Promise<APIGatewayProxyResult> => {
  const path = event.path.replace(/^\/api\/admin\/cortex/, '');
  const method = event.httpMethod;
  const tenantId = getTenantId(event);

  // Set RLS context
  await executeStatement(`SET app.current_tenant_id = '${tenantId}'`, []);

  // Route to handlers
  switch (true) {
    case path === '/overview' && method === 'GET':
      return getOverview(tenantId);
    case path === '/config' && method === 'GET':
      return getConfig(tenantId);
    case path === '/config' && method === 'PUT':
      return updateConfig(tenantId, JSON.parse(event.body));
    case path === '/health' && method === 'GET':
      return getTierHealth(tenantId);
    case path === '/health/check' && method === 'POST':
      return checkTierHealth(tenantId);
    // ... more routes
  }
};

```

### 7.2 Response Format

All API responses follow this structure:

```

interface ApiResponse<T> {
  success: boolean;
  data?: T;
  error?: {
    code: string;
    message: string;
  };
  meta?: {
    timestamp: string;
  };
}

```

```

    requestId: string;
  };
}

```

---

## 8. Migration Guide

### 8.1 Phase 1: Dual-Write Mode

Enable writing to both old and new systems:

```

async function dualWriteMemory(tenantId: string, userId: string, memory: Memory): Promise<void> {
  // Write to legacy table
  await legacyMemoryService.store(tenantId, userId, memory);

  // Write to Cortex hot tier
  await hotTierService.setSessionContext(tenantId, userId, {
    ...memory,
    conversationId: memory.sessionId
  });
}

```

### 8.2 Phase 2: Backfill Historical Data

```

-- Migrate existing memories to Warm tier
INSERT INTO cortex_graph_nodes (tenant_id, node_type, label, properties, embedding, created_at)
SELECT
  tenant_id,
  'fact' as node_type,
  content as label,
  jsonb_build_object('legacy_id', id, 'store_id', store_id) as properties,
  embedding,
  created_at
FROM memories
WHERE NOT EXISTS (
  SELECT 1 FROM cortex_graph_nodes cgn
  WHERE cgn.properties->>'legacy_id' = memories.id::text
);

```

### 8.3 Phase 3: Read Fallback

```

async function getMemory(tenantId: string, userId: string): Promise<Memory> {
  // Try hot tier first
  const hot = await hotTierService.getSessionContext(tenantId, userId);
  if (hot) return hot;

  // Fall back to warm tier
  const warm = await warmTierService.searchByUser(tenantId, userId);
  if (warm.length) {

```

```

    // Promote to hot tier
    await hotTierService.setSessionContext(tenantId, userId, warm[0]);
    return warm[0];
}

// Fall back to legacy
return legacyMemoryService.get(tenantId, userId);
}

```

## 8.4 Phase 4: Cut-Over

Disable legacy writes, enable legacy archival to Cold tier.

## 8.5 Phase 5: Deprecate Legacy

Remove legacy code paths after 30-day monitoring period.

---

# 9. Testing Strategy

## 9.1 Unit Tests

```

describe('TierCoordinatorService', () => {
  it('should promote expired hot tier data to warm', async () => {
    // Arrange
    await hotTier.setSessionContext('tenant1', 'user1', mockSession, 1);
    await sleep(2000); // Let TTL expire

    // Act
    const result = await tierCoordinator.promoteHotToWarm('tenant1');

    // Assert
    expect(result.promoted).toBe(1);
    const warmNode = await warmTier.getLatestForUser('tenant1', 'user1');
    expect(warmNode).toBeDefined();
  });

  it('should archive old warm tier data to cold', async () => {
    // Arrange
    await warmTier.createNode('tenant1', {
      ...mockNode,
      createdAt: new Date(Date.now() - 100 * 24 * 60 * 60 * 1000) // 100 days ago
    });

    // Act
    const result = await tierCoordinator.archiveWarmToCold('tenant1');

    // Assert
    expect(result.archived).toBe(1);
  });
});

```

```
});
});
```

## 9.2 Integration Tests

```
describe('Cortex E2E', () => {
  it('should handle full data lifecycle', async () => {
    // 1. Store in hot tier
    await api.post('/api/cortex/session', { userId: 'u1', context: {...} });

    // 2. Verify hot tier read
    const hot = await api.get('/api/cortex/session/u1');
    expect(hot.status).toBe(200);

    // 3. Trigger promotion
    await api.post('/api/admin/cortex/housekeeping/trigger', { taskType: 'archive_promotion' });

    // 4. Verify warm tier has data
    const warm = await api.get('/api/admin/cortex/graph/explore?search=u1');
    expect(warm.data.nodes.length).toBeGreaterThan(0);

    // 5. GDPR erasure
    await api.post('/api/admin/cortex/gdpr/erasure', { targetUserId: 'u1', scopeType: 'user' });

    // 6. Verify deletion
    const deleted = await api.get('/api/admin/cortex/graph/explore?search=u1');
    expect(deleted.data.nodes.length).toBe(0);
  });
});
```

---

## 10. Cortex v2.0 Implementation

### 10.1 Service Architecture

All v2.0 services follow consistent patterns:

#### File Locations:

```
packages/infrastructure/lambda/shared/services/cortex/
golden-rules.service.ts      # Override system + Chain of Custody
stub-nodes.service.ts       # Zero-copy pointers
telemetry.service.ts        # MQTT/OPC UA injection
entrance-exam.service.ts    # Curator verification
graph-expansion.service.ts   # Twilight Dreaming v2
model-migration.service.ts   # One-click model swap
tier-coordinator.service.ts  # Core tier orchestration
```

#### API Handler:

```
packages/infrastructure/lambda/admin/cortex-v2.ts
```

### Database Migration:

```
packages/infrastructure/migrations/V2026_01_23_003__cortex_v2_features.sql
```

## 10.2 Golden Rules Service

```
import { GoldenRulesService } from './cortex/golden-rules.service';

const service = new GoldenRulesService(db);

// Create a rule
const rule = await service.createRule({
  tenantId,
  ruleType: 'force_override',
  condition: 'max pressure Pump 302',
  override: 'The maximum pressure for Pump 302 is 100 PSI.',
  reason: 'Verified by Chief Engineer',
}, userId);

// Check for matches during retrieval
const match = await service.checkMatch(tenantId, 'What is the max pressure for Pump 302?');
if (match) {
  return match.override; // Skip further retrieval
}
```

## 10.3 Stub Nodes Service

```
import { StubNodesService } from './cortex/stub-nodes.service';

const service = new StubNodesService(db);

// Scan a mount and create stub nodes
const scanResult = await service.scanMount(mountId, tenantId);
// { created: 150, updated: 23, errors: [] }

// Fetch specific content range
const response = await service.fetchContent({
  tenantId,
  stubNodeId,
  range: { type: 'pages', start: 47, end: 48 }, // Only pages 47-48
  ttlSeconds: 3600,
});
// Returns signed URL for range-based fetch
```

## 10.4 Telemetry Service

```
import { TelemetryService } from './cortex/telemetry.service';
```

```

const service = new TelemetryService(db, redis);

// Create feed
const feed = await service.createFeed({
  tenantId,
  name: 'pump_302_sensors',
  protocol: 'opc_ua',
  endpoint: 'opc.tcp://plc.factory.local:4840',
  nodeIds: ['ns=2;s=Pump302.Pressure', 'ns=2;s=Pump302.Temperature'],
  pollIntervalMs: 1000,
  contextInjection: true,
});

// Get data for context injection
const snapshots = await service.getContextInjectionData(tenantId);
// Inject into AI context window

```

## 10.5 Entrance Exam Service

```

import { EntranceExamService } from './cortex/entrance-exam.service';

const service = new EntranceExamService(db);

// Generate exam for a domain
const exam = await service.generateExam({
  tenantId,
  domainId: 'hydraulics',
  domainPath: 'Engineering > Hydraulics',
  questionCount: 10,
  passingScore: 80,
});

// SME completes exam, corrections create Golden Rules
const result = await service.completeExam(examId, tenantId, userId);
// { passed: true, score: 90, goldenRulesCreated: ['rule-123'] }

```

## 10.6 Graph Expansion Service

```

import { GraphExpansionService } from './cortex/graph-expansion.service';

const service = new GraphExpansionService(db);

// Create and run expansion task
const task = await service.createTask({
  tenantId,
  taskType: 'infer_links',
  targetScope: 'domain',
});

```

```

const result = await service.runTask(task.id, tenantId);

// Review and approve inferred links
const pendingLinks = await service.getPendingLinks(tenantId);
await service.approveLink(linkId, tenantId, userId);

```

## 10.7 Model Migration Service

```

import { ModelMigrationService } from './cortex/model-migration.service';

const service = new ModelMigrationService(db);

// Initiate migration
const migration = await service.initiateMigration({
  tenantId,
  targetModel: { provider: 'meta', modelId: 'llama-3-70b-instruct' },
});

// Validate and test
const validation = await service.validateMigration(migration.id, tenantId);
const testResults = await service.runTests(migration.id, tenantId);

// Execute (or rollback)
await service.executeMigration(migration.id, tenantId);
// await service.rollbackMigration(migration.id, tenantId);

```

---

# 11. Performance Optimization

## 10.1 Redis Optimization

- **Pipeline batch operations:** Group related reads/writes
- **Use SCAN over KEYS:** Avoid blocking on large keyspaces
- **Compress large values:** Gzip values > 10KB

## 10.2 Neptune Optimization

- **Index frequently traversed edges:** Create composite indexes
- **Use path limiting:** Always set times(N) in repeat steps
- **Cache hot subgraphs:** Materialize frequently-accessed paths

## 10.3 pgvector Optimization

- **Tune IVFFlat lists:** Set lists = sqrt(rows) as baseline
- **Use HNSW for large datasets:** Better recall at scale
- **Reduce dimensions:** Consider PCA from 4096 → 1536

## 10.4 S3/Iceberg Optimization

- **Partition by tenant + date:** Prune scans effectively

- **Use Snappy compression:** Best speed/ratio balance
  - **Compact small files:** Merge files < 128MB
- 

## 12. The Sovereign Cortex Moats: Technical Deep Dive

The Cortex Memory System creates six interlocking competitive moats. This section provides the engineering details behind each.

### 12.1 Semantic Structure (Data Gravity 2.0)

#### The Problem with Vector RAG:

Traditional RAG: document → chunk → embed → similarity search

Result: "Pump 302" and "500 PSI" appear in same chunk (co-occurrence)

#### The Cortex Approach:

Cortex: document → extract entities → extract relationships → graph storage

Result: Pump\_302 --(feeds)--> Valve\_B --(pressure\_limit)--> 500\_PSI

#### Implementation:

```
// graph-rag.service.ts - Knowledge extraction
async extractKnowledge(tenantId: string, documentId: string, content: string) {
  // Extract triples via LLM
  const triples = await this.extractTriples(content, config);

  // Convert to typed entities and relationships
  for (const triple of triples) {
    const subjectEntity = {
      id: crypto.randomUUID(),
      tenantId,
      type: this.inferEntityType(triple.subject), // EQUIPMENT, PERSON, LOCATION, etc.
      name: triple.subject,
      properties: {},
      sourceDocumentIds: [documentId],
      confidence: triple.confidence,
    };

    const relationship = {
      sourceEntityId: subjectEntity.id,
      targetEntityId: objectEntity.id,
      type: this.inferRelationshipType(triple.predicate), // feeds, limits, contains
      description: triple.predicate,
      weight: triple.confidence,
    };
  }
}
```

**Why Structure is Sticky:** - Graph nodes are tenant-specific UUIDs (not portable) - Relationship types are learned from tenant data (not transferable) - Edge weights are calibrated through usage (not reproducible)

#### Database Schema:

```
CREATE TABLE cortex_graph_nodes (  
  id UUID PRIMARY KEY,  
  tenant_id UUID NOT NULL,  
  node_type VARCHAR(50) NOT NULL,  -- equipment, person, process, etc.  
  label VARCHAR(500) NOT NULL,  
  properties JSONB DEFAULT '{}',  
  embedding vector(4096),  -- For hybrid search  
  source_document_ids UUID[] DEFAULT '{}',  
  confidence DECIMAL(3,2),  
  CONSTRAINT tenant_isolation CHECK (tenant_id = app.current_tenant_id)  
);  
  
CREATE TABLE cortex_graph_edges (  
  id UUID PRIMARY KEY,  
  tenant_id UUID NOT NULL,  
  source_node_id UUID REFERENCES cortex_graph_nodes(id),  
  target_node_id UUID REFERENCES cortex_graph_nodes(id),  
  edge_type VARCHAR(100) NOT NULL,  -- feeds, contains, limits, requires  
  weight DECIMAL(5,4) DEFAULT 1.0,  
  properties JSONB DEFAULT '{}'  
);
```

---

## 12.2 Chain of Custody (The Trust Ledger)

**The Audit Problem:** Standard AI systems cannot prove provenance. When asked “why did you say X?”, they can only regenerate an explanation.

**The Cortex Solution:** Every critical fact is cryptographically signed during ingestion.

#### Implementation:

```
// golden-rules.service.ts - Chain of Custody  
async createChainOfCustody(entry: ChainOfCustodyEntry): Promise<ChainOfCustodyEntry> {  
  // Generate verification hash  
  const contentHash = crypto  
    .createHash('sha256')  
    .update(JSON.stringify({  
      factId: entry.factId,  
      originalContent: entry.originalContent,  
      verifiedContent: entry.verifiedContent,  
      verifierId: entry.verifierId,  
      timestamp: entry.verificationTimestamp,  
    })))
```

```

        .digest('hex');

const result = await this.db.query(
  `INSERT INTO cortex_chain_of_custody (
    fact_id, tenant_id, original_content, verified_content,
    verifier_id, verifier_name, verifier_role, verification_type,
    verification_hash
  ) VALUES ($1, $2, $3, $4, $5, $6, $7, $8, $9)
  RETURNING *`,
  [entry.factId, entry.tenantId, entry.originalContent,
    entry.verifiedContent, entry.verifierId, entry.verifierName,
    entry.verifierRole, entry.verificationType, contentHash]
);

return this.mapRowToEntry(result.rows[0]);
}

async verifyChainOfCustody(factId: string, tenantId: string): Promise<boolean> {
  const entry = await this.getChainOfCustody(factId, tenantId);

  // Recompute hash and compare
  const expectedHash = crypto
    .createHash('sha256')
    .update(JSON.stringify({
      factId: entry.factId,
      originalContent: entry.originalContent,
      verifiedContent: entry.verifiedContent,
      verifierId: entry.verifierId,
      timestamp: entry.verificationTimestamp,
    })))
    .digest('hex');

  return entry.verificationHash === expectedHash;
}

```

#### Database Schema:

```

CREATE TABLE cortex_chain_of_custody (
  id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
  fact_id UUID NOT NULL,
  tenant_id UUID NOT NULL,
  original_content TEXT NOT NULL,
  verified_content TEXT NOT NULL,
  verifier_id UUID NOT NULL,
  verifier_name VARCHAR(255) NOT NULL,
  verifier_role VARCHAR(100) NOT NULL,
  verification_type verification_type NOT NULL,
  verification_timestamp TIMESTAMPTZ DEFAULT NOW(),
  verification_hash VARCHAR(64) NOT NULL, -- SHA-256

```

```

    previous_hash VARCHAR(64), -- For chain linking
    metadata JSONB DEFAULT '{}'
);

```

---

### 12.3 Tribal Delta (Heuristic Lock-in)

**The Knowledge Gap:** Foundation models know textbook answers. They don't know: - "In Mexico City, filters clog faster due to humidity" - "Bob prefers Verdana 11pt for all reports" - "The Friday checklist includes a step the manual forgot"

**The Golden Rules System:**

```

// golden-rules.service.ts
async createGoldenRule(rule: Omit<GoldenRule, 'id' | 'createdAt'>): Promise<GoldenRule> {
    const result = await this.db.query(
        `INSERT INTO cortex_golden_rules (
            tenant_id, domain_path, original_statement, corrected_statement,
            reason, severity, source_node_id, created_by, priority
        ) VALUES ($1, $2, $3, $4, $5, $6, $7, $8, $9)
        RETURNING *`,
        [rule.tenantId, rule.domainPath, rule.originalStatement,
        rule.correctedStatement, rule.reason, rule.severity,
        rule.sourceNodeId, rule.createdBy, rule.priority || 50]
    );

    return this.mapRowToRule(result.rows[0]);
}

async checkGoldenRules(tenantId: string, statement: string): Promise<GoldenRule | null> {
    // Find matching rule by semantic similarity or exact match
    const result = await this.db.query(
        `SELECT * FROM cortex_golden_rules
        WHERE tenant_id = $1
        AND is_active = true
        AND (
            original_statement ILIKE '%' || $2 || '%'
            OR $2 ILIKE '%' || original_statement || '%'
        )
        ORDER BY priority DESC, created_at DESC
        LIMIT 1`,
        [tenantId, statement]
    );

    return result.rows[0] ? this.mapRowToRule(result.rows[0]) : null;
}

```

**Integration with Query Flow:**

```

// In the Retrieval Dance
async processQuery(query: string, tenantId: string) {
  // Step 1: Get base AI response
  const baseResponse = await this.getModelResponse(query);

  // Step 2: Check for Golden Rule overrides
  const goldenRule = await this.goldenRulesService.checkGoldenRules(
    tenantId,
    baseResponse
  );

  if (goldenRule) {
    // Override with tenant-specific knowledge
    return {
      response: goldenRule.correctedStatement,
      source: 'golden_rule',
      ruleId: goldenRule.id,
      reason: goldenRule.reason,
    };
  }

  return { response: baseResponse, source: 'model' };
}

```

---

## 12.4 Sovereignty (Vendor Arbitrage)

**The Lock-in Fear:** Enterprises worry about building on a single AI provider that might raise prices or degrade.

**The Intelligence Compiler:** RADIANT treats the Cortex (data structure) as the permanent asset and models as swappable CPUs.

```

// model-migration.service.ts
async initiateMigration(request: MigrationRequest): Promise<ModelMigration> {
  // Validate target model is supported
  const targetConfig = this.getModelConfig(request.targetModel);
  if (!targetConfig) {
    throw new Error(`Unsupported target model: ${request.targetModel.modelId}`);
  }

  // Get current model config
  const currentModel = await this.getCurrentModel(request.tenantId);

  // Create migration record
  const migration = await this.db.query(
    `INSERT INTO cortex_model_migrations (
      tenant_id, source_model, target_model, status
    )`
  );
}

```

```

    ) VALUES ($1, $2, $3, 'pending')
    RETURNING *`,
    [request.tenantId, JSON.stringify(currentModel),
     JSON.stringify(request.targetModel)]
  );

  return this.mapRowToMigration(migration.rows[0]);
}

async runTests(migrationId: string, tenantId: string): Promise<TestResults> {
  // Run test suite against new model
  const tests = [
    { type: 'accuracy', weight: 0.4 },
    { type: 'latency', weight: 0.2 },
    { type: 'cost', weight: 0.2 },
    { type: 'safety', weight: 0.2 },
  ];

  const results = await Promise.all(
    tests.map(t => this.runTestType(migrationId, t.type))
  );

  // Calculate weighted score
  const score = tests.reduce((acc, test, i) =>
    acc + (results[i].passed ? test.weight : 0), 0
  );

  return { tests: results, overallScore: score, passed: score >= 0.8 };
}

```

**Key Insight:** The Cortex stores: - Graph relationships (tenant-owned, not portable) - Golden Rules (tenant-specific overrides) - Chain of Custody (verification history)

None of this is tied to a specific model. Swap from Claude to GPT to Llama—the Cortex remains.

---

## 12.5 Entropy Reversal (Data Hygiene)

**The Entropy Problem:** Traditional systems accumulate contradictions: - Manual v2024 says “30 days” - Manual v2026 says “15 days” - Both are indexed. Which is correct?

**Twilight Dreaming Solution:**

```

// graph-expansion.service.ts
async findDuplicates(task: GraphExpansionTask): Promise<InferredLink[]> {
  // Find nodes with high embedding similarity
  const candidates = await this.db.query(
    `SELECT a.id as id_a, b.id as id_b,
      1 - (a.embedding <=> b.embedding) as similarity

```

```

FROM cortex_graph_nodes a
JOIN cortex_graph_nodes b ON a.tenant_id = b.tenant_id
WHERE a.tenant_id = $1
  AND a.id < b.id -- Avoid duplicates
  AND a.node_type = b.node_type
  AND 1 - (a.embedding <=> b.embedding) > 0.95
ORDER BY similarity DESC
LIMIT 100`,
[task.tenantId]
);

return candidates.rows.map(row => ({
  sourceNodeId: row.id_a,
  targetNodeId: row.id_b,
  edgeType: 'duplicate_of',
  confidence: row.similarity,
  evidence: { method: 'embedding_similarity' },
}));
}

async resolveConflicts(tenantId: string): Promise<void> {
  // Find conflicting facts
  const conflicts = await this.db.query(
    `SELECT * FROM cortex_conflicting_facts
    WHERE tenant_id = $1 AND status = 'pending'`,
    [tenantId]
  );

  for (const conflict of conflicts.rows) {
    // Apply resolution rules:
    // 1. Newer document supersedes older
    // 2. Higher-confidence source wins
    // 3. Golden Rule overrides both
    const resolution = await this.determineResolution(conflict);
    await this.applyResolution(conflict.id, resolution);
  }
}

```

### Housekeeping Schedule:

```

const HOUSEKEEPING_TASKS = [
  { type: 'ttl_enforcement', frequency: 'hourly' },
  { type: 'archive_promotion', frequency: 'nightly' },
  { type: 'deduplication', frequency: 'nightly' },
  { type: 'graph_expansion', frequency: 'weekly' },
  { type: 'conflict_resolution', frequency: 'nightly' },
  { type: 'iceberg_compaction', frequency: 'nightly' },
  { type: 'index_optimization', frequency: 'weekly' },
];

```

---

## 12.6 Mentorship Equity (Sunk Cost)

**The Engagement Problem:** Traditional AI training is tedious data entry. SMEs disengage.

**The Curator Quiz (Entrance Exam):**

```
// entrance-exam.service.ts
async generateExam(request: ExamGenerationRequest): Promise<EntranceExam> {
  // Get facts from the domain
  const facts = await this.db.query(
    `SELECT * FROM cortex_graph_nodes
     WHERE tenant_id = $1
        AND properties->>'domain_path' LIKE $2 || '%'
        AND confidence < 0.9 -- Focus on uncertain facts
     ORDER BY confidence ASC
     LIMIT $3`,
    [request.tenantId, request.domainPath, request.questionCount]
  );

  // Generate quiz questions from facts
  const questions = facts.rows.map(fact => ({
    factId: fact.id,
    statement: this.formatAsQuestion(fact),
    expectedAnswer: fact.label,
    confidence: fact.confidence,
  }));

  return this.createExam({
    tenantId: request.tenantId,
    domainId: request.domainId,
    domainPath: request.domainPath,
    questions,
    passingScore: request.passingScore || 80,
  });
}

async processResults(examId: string, answers: ExamAnswer[]): Promise<ExamResults> {
  for (const answer of answers) {
    if (answer.isCorrect) {
      // Increase fact confidence + create Chain of Custody
      await this.db.query(
        `UPDATE cortex_graph_nodes SET confidence = LEAST(confidence + 0.1, 1.0)
         WHERE id = $1`,
        [answer.factId]
      );

      await this.goldenRulesService.createChainOfCustody({
```

```

        factId: answer.factId,
        tenantId: exam.tenantId,
        verifierId: exam.examineeId,
        verificationType: 'exam_verification',
    });
} else {
    // Create Golden Rule from correction
    await this.goldenRulesService.createGoldenRule({
        tenantId: exam.tenantId,
        originalStatement: answer.originalStatement,
        correctedStatement: answer.correction,
        reason: 'SME correction during Entrance Exam',
        sourceNodeId: answer.factId,
        createdBy: exam.examineeId,
    });
}
}
}

```

### Psychological Lock-in Metrics:

```

-- Track SME investment per tenant
SELECT
    tenant_id,
    COUNT(DISTINCT examinee_id) as sme_count,
    SUM(duration_minutes) as total_hours,
    COUNT(*) as exams_completed,
    SUM(CASE WHEN score >= passing_score THEN 1 ELSE 0 END) as passed
FROM cortex_entrance_exams
WHERE status = 'completed'
GROUP BY tenant_id;

```

## 13. Implementation Gap Analysis

| Moat                      | Implementation Status | Gap  | Notes                                      |
|---------------------------|-----------------------|------|--|
| <b>Semantic Structure</b> | Fully Implemented     | None | -  |
| <b>Chain of Custody</b>   | Fully Implemented     | None | -  |
| <b>Tribal Delta</b>       | Fully Implemented     | None | -  |
| <b>Sovereignty</b>        | Fully Implemented     | None | -  |
| <b>Entropy Reversal</b>   | Fully Implemented     | None | Hybrid 3-tier resolution (basic/LLM/human) |

| Moat                     | Implementation Status | Gap  | Notes |
|--------------------------|-----------------------|------|-------|
| <b>Mentorship Equity</b> | Fully Implemented     | None | -     |
| <b>Zero-Copy Index</b>   | Fully Implemented     | None | -     |

## Hybrid Conflict Resolution (Entropy Reversal)

The conflict resolution system uses a 3-tier approach:

```
// Usage
const service = new GraphExpansionService(db, modelRouter);
const result = await service.resolveConflicts(tenantId);
// Returns: { resolved: 47, escalated: 3 }

// Manual resolution for escalated conflicts
await service.resolveConflictManually(
  conflictId,
  tenantId,
  userId,
  'MERGED',
  'Combined both sources for complete picture',
  'The filter replacement interval is 15 days in humid climates, 30 days otherwise'
);

// Get statistics
const stats = await service.getConflictStats(tenantId);
// { pending: 0, resolved: 47, escalated: 3, byTier: { basic: 42, llm: 5, human: 3 } }
```

**Tier Distribution:** - **Tier 1 (Basic Rules):** ~95% - Date comparison, content length, similarity  
- **Tier 2 (LLM):** ~4% - Semantic reasoning for numeric/contextual conflicts - **Tier 3 (Human):**  
~1% - Authoritative source conflicts, low-confidence LLM results

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*For operational procedures, see CORTEX-MEMORY-ADMIN-GUIDE.md*