



Yonas Yohannes

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🔗 <https://sites.google.com/view/yonasy>

Skills

Animation

Advanced

2D Animation, 3D Animation, Motion graphics design

Software Development

Intermediate

C, C++, Java, JavaScript, HTML, CSS, Vue, TypeScript

Game Development

Intermediate

Unreal Engine, Blueprint

Tools

Intermediate

Git, Docker, Jira, Figma

Skill

Maya, AfterEffect, Photoshop, Illustrator, Adobe premiere pro, Zbrush, Substance painter

Certifications

Unreal Engine

Reality Forge

August 2023

🔗 <https://www.realityforgeasia.com/>

Languages

English

Fluent

Profiles

[in yonas-yohannes](#)

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Summary

Highly motivated software developer graduate with professional experience in designing, implementing, and maintaining software solutions. Proficient in C, C++, and Java, possessing a robust grasp of software development principles, methodologies, and industry best practices. Excellent problem-solving skills and a continuous learner committed to staying updated with the latest technologies and trends in the industry.

Experience

Blink Advertising and Publishing

March 2018 - April 2021

Animator

Abu Dhabi, UAE

🔗 <https://www.instagram.com/blinkuae/>

- Conceptualized and created animations for commercials, and educational videos.
- Produced character animations and motion graphics using industry-standard software.
- Collaborated with artists and designers to develop storyboards and animatics.

Jloord Media

July 2010 - Nov 2017

Animator

Addis Ababa, Ethiopia

- Communicated with clients to understand project requirements and deliver high-quality animations within specified deadlines.
- Managed multiple projects simultaneously, prioritizing tasks to meet client deadlines.

Education

42 Abu Dhabi

Aug 16 - May 24

Abu Dhabi, UAE

Software Development

🔗 <https://42abudhabi.ae/>

Zegha Business College

September 2007 - March 2010

Addis Ababa, ETH

Bsc Computer Science