MARK ESCOBEDO

(contact for mailing address)

858-822-8329
markescobedo.com
mark@markescobedo.com

Versatile, passionate and experimental individual who finds creative solutions to difficult problems. Focus on code optimization and a standard of excellence for all work.

SKILLS:

AngularJs	Eclipse IDE	Java	NetBeans	REST API	Unity
C++	Express	Javascript	Node.js	SVN	Unix
CSS	Git	MVC	PhoneGap	Scrum	WordPress
Cordova	HTML5	MongoDB	Python	SublimeText	XNA

WORK EXPERIENCE:

Keystoke Inc.   **Lead Developer**   **Austin, TX** *Aug. 2014 – Present*
Responsibilities:
- The sole developer for a multitude of MEAN stack projects for our business clients
- Works with Cordova, Ionic, & WordPress on a variety of projects for mobile and web
- Created and built the entirety of the company's premier product, the SandBox App Builder
- Communicates with clients so that their projects can be implemented flawlessly
- Learns new programming languages as needed so client's applications can be created using the language that works best for their goals

Santa Clara County Water District   **Contractor**   **Morgan Hill, CA** *Feb. 2014 – April 2014*
Responsibilities:
- Hired to create a game using HTML5 that will engage students countywide and teach them to be conscious of trash going down storm drains
- Worked solo on the entirety of the game, art, and sound effects
- Play the game at markescobedo.com/ordtd

Dragon Research and Engineering   **Junior Engineer**   **San Diego, CA** *July 2013 - Sept. 2013*
Responsibilities:
- Military contract work, working server-side on a rapid information reporting system
- Fixing bugs and implementing feature requests, working with Java and Javascript

Disney Mobile   **Back-end Intern**   **Palo Alto, CA** *July 2012 - May2013*
Responsibilities:
- Leading development on a high traffic server to process customer acquisition requests using HTTP
- Working with advertising partners to implement their REST API requests, implemented with Java

EDUCATION:

University of California - Santa Cruz   1156 High St. Santa Cruz, CA, 95060
BS Computer Science: Computer Game Design