

Combining Repetition with Traditional Graphics

PowerPoint Presentation
created by:
Mr. John L. M. Schram
and Mr. Leon Schram
Authors of Exposure
computer Science



## Section 8.6 Using Repetition With traditional Graphics

```
1 # RepetitionWithGraphics04.py
 2 # This program shows how a <for> loop can also be
 3 # used with traditional graphics. This program draws
 4 # vertical lines because <x1> and <x2> are always equal.
 5
 6
 7 from Graphics import *
8
9 beginGrfx(1300,700)
10
11 \times 1 = 100
12 y1 = 100
13 \times 2 = 100
14 y2 = 600
15
16 for k in range(56):
      drawLine(x1,y1,x2,y2)
17
    x1 += 20
18
19 x2 += 20
20
21 endGrfx()
```

```
RepetitionWithGraphics04.py
   # This progr / Python Turtle Graphics
                                                           - - X
   # used with
   # vertical ]
 5
 6
   from Graphic
 8
   beginGrfx(13
10
11 \times 1 = 100
12 y1 = 100
13 \times 2 = 100
14 y2 = 600
15
16 for k in range(56):
       drawLine(x1,y1,x2,y2)
17
       x1 += 20
18
       x2 += 20
19
20
   endGrfx()
```

```
1 # RepetitionWithGraphics05.py
 2 # This program draws horizontal lines because
  # <y1> and <y2> are always equal.
 4
 5
  from Graphics import *
 7
   beginGrfx(1300,700)
 9
10 \times 1 = 100
11 y1 = 100
12 \times 2 = 1200
13 y2 = 100
14
15 for k in range(26):
16 drawLine(x1,y1,x2,y2)
17 y1 += 20
18
   y2 += 20
19
20 endGrfx()
```

```
# RepetitionWithGraphics05.py
 2 # This proposition Turtle Graphics
                                                          - - X
   # <y1> and
  from Grapl
   beginGrfx
10 \times 1 = 100
11 y1 = 100
12 \times 2 = 1200
13 y2 = 100
14
15 for k in range(26):
   drawLine(x1,y1,x2,y2)
16
       y1 += 20
17
      y2 += 20
18
19
  endGrfx()
```

```
1 # RepetitionWithGraphics06.py
 2 # This program draws parallel diagonal lines
 3 # and changes all 4 variables.
 4
 5
  from Graphics import *
 7
   beginGrfx(1300,700)
 9
10 \times 1 = 100
11 y1 = 50
12 \times 2 = 300
13 y2 = 350
14
15 for k in range(31):
16 drawLine(x1,y1,x2,y2)
17 	 x1 += 30
18 	 x2 += 30
19 y1 += 10
20 y2 += 10
21
22 endGrfx()
```

```
# RepetitionWithGraphics06.py
   # This prog Python Turtle Graphics
                                                         - - X
   # and chang
 5
   from Graphi
   beginGrfx(1
10 \times 1 = 100
11 y1 = 50
12 \times 2 = 300
13 y2 = 350
14
15 for k in range(31):
   drawLine(x1,y1,x2,y2)
16
17 	 x1 += 30
18 	 x2 += 30
   y1 += 10
19
20
    y2 += 10
21
22 endGrfx()
```

```
1 # RepetitionWithGraphics07.py
 2 # This program demonstrates several lines with the same
   # starting point. In this case the (x1,y1) coordinate
   # stays fixed while the (x2,y2) point changes.
 5
 6
   from Graphics import *
 8
  beginGrfx(1300,700)
10
11 \times 1 = 100
12 \text{ y1} = 100
13 \times 2 = 1200
14 y2 = 100
15
16 for k in range(26):
17 drawLine(x1,y1,x2,y2)
18 	 x2 -= 35
19 y2 += 20
20
21 endGrfx()
```

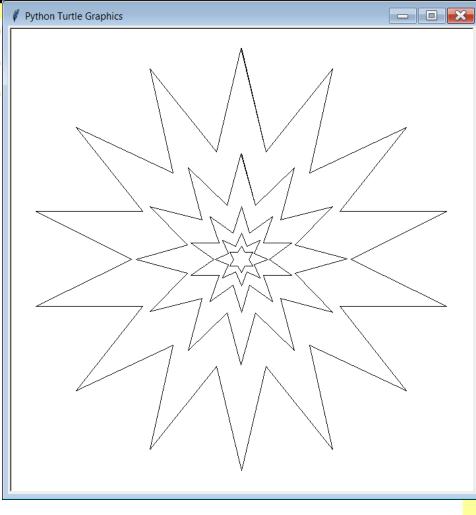
```
1 # RepetitionWithGraphics07.py
   # This pro Python Turtle Graphics
                                                               - - X
   # starting
   # stays fi
 5
 6
   from Graph
 8
  beginGrfx(
10
11 \times 1 = 100
12 y1 = 100
13 \times 2 = 1200
14 y2 = 100
15
16 for k in range(26):
   drawLine(x1,y1,x2,y2)
17
18 	 x2 -= 35
19 y2 += 20
20
21 endGrfx()
```

```
1 # RepetitionWithGraphics08.py
 2 # This program demonstrates several ovals.
 3 # All of the ovals have the same center and vertical
 4 # radius. The horizontal radius keeps growing.
 5 # NOTE: There may be a little delay in the display
  # of the output.
 7
8
  from Graphics import *
10
11 beginGrfx(1300,700)
12
13 x = 650
14 y = 350
15 \text{ hr} = 50
16 \text{ vr} = 150
17
18 for k in range(30):
       drawOval(x,y,hr,vr)
19
       hr += 20
20
21
22 endGrfx()
```

```
# RepetitionWithGraphics08.py
   # This p
            - - X
   # All of
   # radius
   # NOTE:
   # of the
  from Grap
10
11 beginGrfx
12
13 x = 650
14 y = 350
15 \text{ hr} = 50
16 \text{ vr} = 150
17
18 for k in range(30):
       drawOval(x,y,hr,vr)
19
       hr += 20
20
21
22 endGrfx()
```

```
1 # RepetitionWithGraphics09.py
 2 # This program demonstrates several concentric stars.
 3 # Each new star has 2 more points and double the radius
  # of the previous star.
 5
 6
  from Graphics import *
8
  beginGrfx(700,700)
10
11 x = 350
12 y = 350
13 r = 20
14 p = 6
15
16 for k in range(5):
      drawStar(x,y,r,p)
17
      p += 2
18
      r *= 2
19
20
  endGrfx()
```

```
# RepetitionWithGraphics09
  # This program demonstrate
  # Each new star has 2 more
   # of the previous star.
 5
 6
   from Graphics import *
 8
  beginGrfx(700,700)
10
  x = 350
12 y = 350
13 r = 20
14 p = 6
15
16 for k in range(5):
       drawStar(x,y,r,p)
17
         += 2
18
19
20
  endGrfx()
```





## Lab 8B



What you saw in the past 6 program examples relates directly to what you will be doing in Lab 8B.

