Tiffany D. Do

Ph.D. CANDIDATE · COMPUTER SCIENCE (HCI)

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Education _

University of Central Florida

Orlando, FL

Ph.D. Computer Science

2020 - present

- Advisor: Dr. Ryan P. McMahan
- · Research Interests: Virtual Agents, Human-Al Interactions, Virtual Reality and Augmented Reality

University of Texas at Dallas

Richardson, TX

M.S. COMPUTER SCIENCE

2018 - 2019

University of Texas at Dallas

Richardson, TX

B.S. COMPUTER SCIENCE

2016 - 2018

Research Experience ___

- 2024 **Ph.D. Research Intern**, Google (Labs@Google), Language Model Applications
- 2023 **Ph.D. Research Intern**, Ability Team, HCAIX Group, Microsoft Research (MSR)
- 2020-Pres Graduate Research Assistant, eXtended Reality and Training (XRT) Lab, University of Central Florida
- 2018-2019 Undergraduate Research Assistant (REU), University of Texas at Dallas

Publications

JOURNAL PROCEEDINGS

- 1. **Tiffany D. Do**, Juanita Benjamin, Camille Isabella Protko, and Ryan P. McMahan (2024). "Cultural Reflections in Virtual Reality: The Effects of User Ethnicity in Avatar Matching Experiences on Sense of Embodiment." *To Appear in IEEE Transactions on Visualization and Computer Graphics (IEEE TVCG)*), 2024, pp. 1-12. Impact Factor: 5.2. Acceptance rate: 16.9%.
- 2. **Tiffany D. Do**, Camille Isabella Protko, and Ryan P. McMahan (2024). "Stepping into the Right Shoes: The Effects of User-Matched Avatar Ethnicity and Gender on Sense of Embodiment in Virtual Reality." *In IEEE Transactions on Visualization and Computer Graphics (IEEE TVCG)*), 2024, pp. 1-10. https://doi.org/10.1109/TVCG.2024.3372067. Impact Factor: 5.2. **IEEE VR 2024 Best Paper Honorable Mention (Top 3%)**
- 3. **Tiffany D. Do**, Steve Zelenty, Mar Gonzalez-Franco, and Ryan P. McMahan (2023). "VALID: A perceptually validated Virtual Avatar Library for Inclusion and Diversity." *In Front. Virtual Reality 4.* https://doi.org/10.3389/frvir. 2023.1248915

HIGHLY SELECTIVE CONFERENCE PROCEEDINGS (ACCEPTANCE RATES < %30)

- Alec G. Moore, Tiffany D. Do, Nicholas Ruozzi, and Ryan P. McMahan (2023). "Identifying Virtual Reality Users Across Domain-Specific Tasks: A Systematic Investigation of Tracked Features for Assembly." In Proceedings of 2023 IEEE International Symposium on Mixed and Augmented Reality (ISMAR), 2023, pp. 1-10. https://doi.org/10.1109/ ISMAR59233.2023.00054. Acceptance rate: 21.2%
- 2. Jacob Belga, **Tiffany D. Do**, Ryan Ghamandi, Ryan P. McMahan, and Joseph J. LaViola Jr. (2022). "Carousel: Improving the Accuracy of Virtual Reality Assessments for Inspection Training Tasks." *In ACM Symposium on Virtual Reality Software and Technology (VRST)*, 2022, pp. 1-10. https://doi.org/10.1145/3562939.3565618. Acceptance rate: 26.7%
- 3. **Tiffany D. Do**, Ryan P. McMahan, and Pamela J. Wisniewski. (2022). "A New Uncanny Valley? The Effects of Speech Fidelity and Human Listener Gender on Social Perceptions of a Virtual-Human Speaker." *In Proceedings of the 2022 CHI Conference on Human Factors in Computing Systems*, 2022, pp. 1-11. https://doi.org/10.1145/3491102.3517564. Acceptance rate: 24.7%

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4. Tiffany D. Do, Joseph J. LaViola Jr., and Ryan P. McMahan. (2020). "The Effects of Object Shape, Fidelity, Color, and Luminance on Depth Perception in Handheld Mobile Augmented Reality." In Proceedings of 2020 IEEE International Symposium on Mixed and Augmented Reality (ISMAR), 2020, pp. 64-72. https://doi.org/10.1109/ISMAR50242. 2020.00026. Acceptance rate: 28.8%

OTHER REFEREED CONFERENCE PROCEEDINGS

- 1. Tiffany D. Do, Camille Isabella Protko, and Ryan P. McMahan (2024). "The Influence of Mixed-Gender Avatar Facial Features on Racial Perception: Insights from the VALID Avatar Library." In 2024 IEEE Conference on Virtual Reality and 3D User Interfaces Abstracts and Workshops (VRW), 2023, pp. 1-4.
- 2. Tiffany D. Do, Mamtaj Akter, Zubin Choudhary, Roger Azevedo, and Ryan P. McMahan. (2022). "The Effects of an Embodied Pedagogical Agent's Synthetic Speech Accent on Learning Outcomes." In Proceedings of the 2022 ACM International Conference on Multimodal Interaction (ICMI), 2022, pp. 1-9. https://doi.org/10.1145/3536221.3556587. Acceptance rate: 33%
- 3. Tiffany D. Do, Seong Ioi Wang, Dylan S. Yu, Matthew G. McMillian, and Ryan P. McMahan. (2021). "Using Machine Learning to Predict Game Outcomes Based on Player-Champion Experience in League of Legends." In Proceedings of 2021 International Conference on the Foundations of Digital Games (FDG), 2021, pp. 1-5. https://doi.org/10.1145/ 3472538.3472579
- 4. Tiffany D. Do, Dylan S. Yu, Salman Anwer, and Seong Ioi Wang. (2020). "Using Collaborative Filtering to Recommend Champions in League of Legends." In Proceedings of 2020 IEEE Conference on Games (CoG), 2020, pp. 650-653. https: //doi.org/10.1109/CoG47356.2020.9231735.

REFEREED EXTENDED ABSTRACTS AND POSTERS

[†]Undergraduate Advisee

- 1. Camille Isabella Protko[†], Ryan P. McMahan, and **Tiffany D. Do** (2024). "Lessons Learned in Designing Racially Diverse Androgynous Avatars". In 2024 IEEE Conference on Virtual Reality and 3D User Interfaces Abstracts and Workshops (VRW).
- 2. Tiffany D. Do (2021). "Designing Virtual Pedagogical Agents and Mentors for Extended Reality". In Proceedings of 2021 IEEE International Symposium on Mixed and Augmented Reality Adjunct (ISMAR-Adjunct), IEEE, 2021, pp. 486-489. https:doi.org/10.1109/ISMAR-Adjunct54149.2021.00112
- 3. Tiffany D. Do, Dylan S. Yu, Alyssa Katz, and Ryan P. McMahan. (2020). "Virtual Reality Training for Proper Recycling Behaviors". In ICAT-EGVE 2020 - International Conference on Artificial Reality and Telexistence and Eurographics Symposium on Virtual Environments - Posters and Demos, 2020, pp. 31-32. https://doi.org/10.2312/egve.20201284

Professional Experience ___

Google (Labs@Google) Mountain View, CA

Ph.D. Research Intern May 2024 - Aug 2024 Worked in Language Applications (LangApps) to develop novel user experiences using Large Language Models (LLMs).

- Designed and developed LLM products for personalization and entertainment.
- Conducted user studies and evaluations on LLM products.

Microsoft Research (MSR) Redmond, WA Ph.D. Research Intern May 2023 - Aug 2023

Advised by Ed Cutrell, Martez Mott, and John Tang within the HCAIX (Human-Computing AI Experiences) Group.

- Designed inclusive avatars for people with communication and mobility disabilities.
- Used LLMs (GPT-4) to drive the affect and emotion of inclusive, expressive avatars using Microsoft Mesh and Unity (C#).
- Conducted a user study with adults with disabilities to improve Al-driven affective avatars.

Axxess Technology Solutions

Dallas, TX

May 2019 - Aug 2019

BACKEND ENGINEERING INTERN

• C#.NET Developer for home healthcare software.

- Developed an API in C#.NET for external clients to get/retrieve patient and prescription data.
- Designed MySQL database tables for an automated system that connect patients and new prescription data.

Awards, F	fellowships, & Grants
2024 2024 2024	Best Paper Honorable Mention, IEEE Virtual Reality and 3D User Interfaces (VR) Outstanding Reviewer, ACM Human Factors in Computing Systems (CHI) Graduate Presentation Fellowship, University of Central Florida
2022 2022 2022	Computer Science Merit Scholar (Paper Merit Award), University of Central Florida Graduate Presentation Fellowship, University of Central Florida Doctoral Research Support Fellowship, University of Central Florida
2020 2020 2020	Nominated: ECS Award for Excellence by a Graduate TA, University of Central Florida IEEE CIS Student Travel Grant, IEEE Computer Information Society CRA-WP Travel Grant, Computing Research Association - Widening Participation
2016 - 2019 2018	Academic Excellence Scholarship Honors (Full scholarship), University of Texas at Dallas \$72,953 Grace Hopper Scholarship, University of Texas at Dallas
Teaching	Experience
Spring '24 Fall '23 Summ. '21 Spring '21 Fall '20 Spring '20	CAP 5115 Virtual Reality Engineering, Graduate Teaching Assistant CAP 3104 Foundations of HCI, Graduate Teaching Assistant UCF Camp Connect: Advanced Research Camp, Graduate Advisor CGS 3763 Operating Systems Concepts, Graduate Teaching Assistant COP 3502 Computer Science 1 in C, Lab Instructor, Graduate Teaching Assistant COP 3502 Computer Science 1 in C, Lab Instructor, Graduate Teaching Assistant
Academic	Service & Outreach
Peer Review	
ACM CHI IEEE VR IEEE ISMAR ACM MM Journal	2022, 2023, 2024 2022, 2023, 2024 2022, 2023 2021, 2022 Springer Virtual Reality (2021),
Profession	NAL OUTREACH
2023 2022 2022 2022 2020-2022 2018-2023	UCF Summer Undergraduate Research Fellowship (SURF), Fellowship Reviewer Girls Who Code @ UCF, Vice President, Co-founder ACM Human Factors in Computing Systems (CHI), Student Volunteer ACM MM, Technical Program Committee Member ACM-Women (ACM-W) at UCF, Mentor National Center for Women & IT (NCWIT), Aspirations in Computing Volunteer