
Robert Levin

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Education

Rochester Institute of Technology
Bachelor of Science, Game Design and Development
RIT Presidential Scholarship

Rochester, NY
Expected Graduation: 2022

Experience

Nansemond-Suffolk Academy STEM Lab
Paid Mentor and Instructor

Suffolk, VA
Mar 2016 - July 2016

- Instructed students in the fundamentals of programming, circuitry, and the operation of Raspberry Pis. Taught classes of up to 15 students at a time in classroom environment.
- Fostered interest in the STEM field and global understanding among children ages 8-14. Worked with class in India to create a collaborative Scratch video game as part of Level Up Village.

EdLogics
Internship

Virginia Beach, Va
Aug 2017 - Nov 2017

- Worked with manager to design internship program for myself
- Assisted in research into the opioid epidemic for new modules

Nansemond-Suffolk Academy STEM Lab
Paid Summer Internship

Suffolk, VA
June 2018 - Aug 2018

- Resolved issues in school wifi routers, security systems, SMART boards, and teacher computers.

Projects

- Founded and led high school robotics club for three years. Oversaw the design, construction, and programming of a robot for the competition. Finished 6 out of 18 in 2018 robotics competition.
- Established leadership positions within the new robotics club and organized club meetings, fundraising events, and training seminars
- Solo developed games for the GMTK 2017 & 2018 game jams. Implemented enemy pathfinding AI, projectile bouncing physics, turn based actions, grid movement, and randomized map generation

Skills

Programming Languages:
Java, Python, C++, CSS, HTML and C#

Software:
Visual Studio, Eclipse, and Unity

Awards

- First Place in Lockheed Martin Code Quest in Virginia (2018)
- University of Rochester Xerox Award for Innovation and Information Technology (2017)