Hello! I'm Hiiary I like to design cool things!



CLICK HERE TO SEL

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https://hilarynguyen.vercel.app/

MORK EXPERIENCE!

UI Design Intern

American Society on Aging

(Jun 2023 - Aug 023)

Achieved a 75% adoption rate among the senior demographic by creating an intuitive, accessible user interface for a senior-focused app during my internship in UI design.

Partnered with cross-functional teams to design and launch userfriendly interfaces, boosting user activity by an impressive 30%.

Enhanced prototypes in collaboration with product stakeholders, leading to a 30% improvement in product efficiency.

User Interface | User Research | Figma

STUFF I'M PASSIONATE ABOUT!

Head of Design

CHECK OUT ONE OF OUR PROJECTS!

Nebula Labs (Non-profit Organization) (Jan 2023 - Current)

As Head of Design, led UX design thinking workshops that actively engaged students, resulting in an 300% increase in club participation and engagement.

Established club brand guidelines and product design system resulted in 40% user recognition increase.

Collaborated seamlessly with cross-functional teams to create wireframes and prototypes for open-sourced softwares, resulting in a 40% boost in user engagement.

User Interface | User Research | Atlassian | Figma

UX Design Intern

Develop For Good

(Jun 2023 - Aug 2023)

Designed an android prototype that increased organizational productivity by 20% for teachers within Rafiki Africa.

 $Conducted \, usability \, testing \, and \, seven \, different \, design \, iterations,$ resulting in a 1620% improvement in user feedback

Collaborated with clients to produce mock-ups and prototypes, resulting in a remarkable 95% increase in user satisfaction

Streamlined the design process through detailed documentation, accelerating project timelines by 15%

Created android based design system, ensuring consistency and standards across all designs.

User Interface | User Research | Figma | Notion

Practicing Design-Thinking

Awards & Achievements

1st Place Best Design | Hack UTD X Designed HEX, an app to help assist new homebuyers in making informed decisions by utilizing 3D scanning and generative AI technology. I worked in a team of 4 with 3 engineers (2 front-end and 2 back-end). I helped with market research, rapid prototyping, and branding.

2nd Place Best Design | UTD UX Design Challenge 2023 Knowverse was created to assist students in their professional journey. I was part of a team of three and was responsible for **conducting user research**, **market** research, wireframing, rapid prototyping, and usability testing.

Skills & Education

B.S Global Business & Marketing | Naveen Jindal School of Management The University of Texas at Dallas Davidson Honors Management Program

December 2024 | 3.5 GPA

Creative Tools: Adobe Creative Suite, Figma, Miro, Airtable, Atlassians (Jira and Confluence), Protopie, Framer, and Webflow

Office Tools: Google Work Suite, Microsoft Office

Languages: Conversational Mandarin & Fluent Vietnamese

