Aleksei Lesnik

Software Engineer / Programmer

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Education

2019 – 2023 Bachelor, Modern Programming in SPSU, link, Saint-Petersburg.

First year: C++ with Code Review, Algorithms, Calculus, Algebra, Discrete Math, UNIX

Second year: Java, Haskell, Algorithms, Calculus, Algebra, Discrete Math, Computer architecture

2017 – 2019 School, Mathematics and Informatics class at SPSU.

GitHub and Projects

Spring 2020 Image analysis, circle finder, 3 participants, link: MapLap,

Image application returning LaTeXcode. You can load a photo, scan or screenshot.

I made Algorithm. My tools Python & OpenCV

Summer 2020 Image analysis, draw digitization, link: MapLap2.0,

(current) Highly Optimized Console Image application. Optimization by 15 times.

I made all application with test cases and my own Hough Transform. My tools C++ & OpenCV

Summer 2020 Mobile Game, Physics Tetris, 2 participants, link: Tetris Builder,

(current) A game based on tetris blocks, also blocks can fall and collide.

I made the GamePlay (Move Blocks and time management). My tools Godot Engine & SQLite

Summer and Winter Schools

2019 & 2018 Summer Informatics Camp, Algorithms and Data Structures.

2018 & 2017 Summer School Olympiad Prep, Olympiad Algorithms and Data Structures.

2016-2019 ITMO Advanced Programming Section, Algorithms and Data Structures.

Sum, Binsearch, DSU, MST, BST, vector geometric, graph algorithms, string algorithms.

Olympiads and Competitions

2017 First Tech Challenge Russia, First FTC, Inspire Award.

2018 First Tech Challenge Russia, First FTC, Design Award, Winning Aliance Captain.

2018 ITMO Olympiad in computer science, link, Third degree diploma.

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2019 Moscow Olympiad in computer science, link, First degree diploma.

2019 SPSU Olympiad in computer science, First degree diploma.

2019 Open Olympiad in Cognitive Technology Programming, First degree diploma.

2019 Individual Olympiad in Computer Science, link, Third degree diploma.

Technical skills

Languages C++, C, Python, Julia, LATEX

Tools STL, GitHub, SVN, QT, OpenCV, Creo Parametric (3D modeling), Godot, SQLite

Languages

English Intermediate