```
1)
package JAVA;
class MyThread extends Thread {
  public void run() {
    System.out.println("Thread is Running");
  }
}
public class Main {
  public static void main(String[] args) {
    MyThread t = new MyThread();
    t.start();
  }
}
OUTPUT:
 Thread is Running
2)
package JAVA;
class NumberThread extends Thread {
  public void run() {
    try {
       for (int i = 1; i \le 3; i++) {
         System.out.println(i);
         Thread.sleep(1000); // pause for 1 second (1000 ms)
```

```
}
     } catch (InterruptedException e) {
       System.out.println("Thread interrupted");
public class Main {
  public static void main(String[] args) {
     NumberThread t = new NumberThread();
     t.start(); // start the thread
  }
}
OUTPUT:
1
2
 3
3)
package JAVA;
class ChildThread extends Thread {
  public void run() {
     System.out.println("Child Thread: Running...");
     try {
       Thread.sleep(2000); // simulate some work (2 sec delay)
     } catch (InterruptedException e) {
       System.out.println("Child Thread interrupted");
     System.out.println("Child Thread: Finished");
public class Main {
  public static void main(String[] args) {
```

```
ChildThread t = new ChildThread();
    t.start(); // start child thread
    try {
      t.join(); // main thread waits until child finishes
    } catch (InterruptedException e) {
      System.out.println("Main Thread interrupted");
    }
    System.out.println("Main Thread Resumed");
}
OUTPUT:
Child Thread: Running...
Child Thread: Finished
Main Thread Resumed
4)
package JAVA;
//Program to name threads and display their names
class WorkerThread extends Thread {
public WorkerThread(String name) {
  super(name); // set custom thread name
}
public void run() {
   System.out.println("Running: " + getName());
}
public class Main {
public static void main(String[] args) {
   WorkerThread t1 = new WorkerThread("Worker-1");
   WorkerThread t2 = new WorkerThread("Worker-2");
```

```
t1.start();
  t2.start();
}
OUTPUT:
 <terminated> Main [Java Application] C:\Users\Anish\.;
 Running: Worker-1
 Running: Worker-2
5)
package JAVA;
//Shared BankAccount class
class BankAccount {
private int balance = 0;
// synchronized deposit method to prevent race conditions
public synchronized void deposit(int amount) {
  balance += amount;
}
public int getBalance() {
  return balance;
}
//Thread class for depositing money
class DepositThread extends Thread {
private BankAccount account;
private int amount;
```

```
public DepositThread(BankAccount account, int amount) {
   this.account = account;
   this.amount = amount;
}
public void run() {
   account.deposit(amount);
}
}
public class Main {
public static void main(String[] args) {
   BankAccount account = new BankAccount();
  // Two threads depositing money
   DepositThread t1 = new DepositThread(account, 1000);
   DepositThread t2 = new DepositThread(account, 1000);
   t1.start();
   t2.start();
   try {
     t1.join();
     t2.join();
   } catch (InterruptedException e) {
     System.out.println("Main Thread Interrupted");
   }
   System.out.println("Final Balance: " + account.getBalance());
}
OUTPUT:
```

```
Final Balance: 2000
```

```
6)
package JAVA;
class TablePrinter {
public void printTable(int number) {
   synchronized (this) { // synchronized block
     System.out.println("Table of " + number + ":");
     for (int i = 1; i \le 10; i++) {
        System.out.print(number * i + " ");
        try {
          Thread.sleep(200); // small delay to simulate work
        } catch (InterruptedException e) {
          System.out.println("Thread interrupted");
        }
     }
     System.out.println("\n"); // new line after table
   }
 }
class TableThread extends Thread {
private TablePrinter printer;
private int number;
public TableThread(TablePrinter printer, int number) {
   this.printer = printer;
   this.number = number;
 }
public void run() {
```

```
printer.printTable(number);
}
}
public class Main {
public static void main(String[] args) {
  TablePrinter printer = new TablePrinter();
  TableThread t1 = new TableThread(printer, 2);
  TableThread t2 = new TableThread(printer, 5);
  t1.start();
  t2.start();
}
OUTPUT:
<terminated> Main [Java Application] C:\Users\Anish\.p2\p
Table of 2:
2 4 6 8 10 12 14 16 18 20
Table of 5:
5 10 15 20 25 30 35 40 45 50
7)
// Thread 1 \rightarrow prints Title & Author
class BookInfoThread1 extends Thread {
  public void run() {
    System.out.println("Title: Java Programming");
    System.out.println("Author: James Gosling");
  }
}
// Thread 2 \rightarrow prints Publisher & Year
class BookInfoThread2 extends Thread {
  public void run() {
```

```
System.out.println("Publisher: Sun Press");
     System.out.println("Year: 2021");
  }
}
// Thread 3 \rightarrow prints Price & ISBN
class BookInfoThread3 extends Thread {
  public void run() {
     System.out.println("Price: 450");
     System.out.println("ISBN: 123-4567");
}
public class Main {
  public static void main(String[] args) {
     BookInfoThread1 t1 = new BookInfoThread1();
     BookInfoThread2 t2 = new BookInfoThread2();
     BookInfoThread3 t3 = new BookInfoThread3();
     // Start all threads
     t1.start();
     try {
       t1.join(); // ensure Title & Author print first
     } catch (InterruptedException e) {}
     t2.start();
     try {
       t2.join(); // ensure Publisher & Year print second
     } catch (InterruptedException e) {}
     t3.start();
  }
OUTPUT:
```

```
Table of 2:
 2 4 6 8 10 12 14 16 18 20
 Table of 5:
 5 10 15 20 25 30 35 40 45 50
8)
package JAVA;
import java.io.*;
//Thread 1 \rightarrow Writes to file
class WriterThread extends Thread {
private File file;
public WriterThread(File file) {
   this.file = file;
}
public void run() {
   try (FileWriter writer = new FileWriter(file)) {
     System.out.println("Writing to file...");
     writer.write("Hello, Multithreading!");
   } catch (IOException e) {
     e.printStackTrace();
   }
}
//Thread 2 \rightarrow Reads from file
class ReaderThread extends Thread {
private File file;
public ReaderThread(File file) {
```

```
this.file = file;
 }
public void run() {
   try (BufferedReader reader = new BufferedReader(new FileReader(file))) {
      System.out.println("Reading from file...");
     String content = reader.readLine();
     System.out.println("File Content: " + content);
   } catch (IOException e) {
     e.printStackTrace();
 }
public class Main {
public static void main(String[] args) {
   File file = new File("sample.txt");
   WriterThread writer = new WriterThread(file);
   ReaderThread reader = new ReaderThread(file);
   try {
     writer.start();
     writer.join(); // wait until writing is finished
     reader.start(); // then read the file
   } catch (InterruptedException e) {
     e.printStackTrace();
OUTPUT:
```

```
Writing to file...
Reading from file...
File Content: Hello, Multithreading!
9)
// Daemon Thread Example
class DaemonTask extends Thread {
  public void run() {
    while (true) {
      System.out.println("Daemon Thread Running...");
      try {
         Thread.sleep(1000); // pause for 1 second
      } catch (InterruptedException e) {
         System.out.println("Daemon Thread Interrupted");
      }
}
public class Main {
  public static void main(String[] args) {
    DaemonTask daemon = new DaemonTask();
    daemon.setDaemon(true); // mark thread as daemon
    daemon.start();
    // Main thread work
    try {
      Thread.sleep(4000); // let daemon run for 4 seconds
    } catch (InterruptedException e) {
      e.printStackTrace();
    }
    System.out.println("Main Thread Finished");
    // When main thread ends, daemon thread also ends automatically
```

```
}
OUTPUT:
Daemon Thread Running...
Daemon Thread Running...
Daemon Thread Running...
Daemon Thread Running...
Main Thread Finished
10)
// Deadlock Example
class Resource {
  String name;
  Resource(String name) {
    this.name = name;
  }
}
class Task1 extends Thread {
  private Resource resA;
  private Resource resB;
  Task1(Resource resA, Resource resB) {
    this.resA = resA;
    this.resB = resB:
  }
  public void run() {
    synchronized (resA) {
      System.out.println("Thread-1 locked " + resA.name);
      try { Thread.sleep(100); } catch (InterruptedException e) {}
      System.out.println("Thread-1 waiting for " + resB.name);
      synchronized (resB) {
```

```
System.out.println("Thread-1 locked " + resB.name);
class Task2 extends Thread {
  private Resource resA;
  private Resource resB;
  Task2(Resource resA, Resource resB) {
    this.resA = resA;
    this.resB = resB;
  }
  public void run() {
    synchronized (resB) {
       System.out.println("Thread-2 locked " + resB.name);
       try { Thread.sleep(100); } catch (InterruptedException e) {}
       System.out.println("Thread-2 waiting for " + resA.name);
       synchronized (resA) {
         System.out.println("Thread-2 locked " + resA.name);
  }
public class Main {
  public static void main(String[] args) {
    Resource resourceA = new Resource("Resource A");
    Resource resourceB = new Resource("Resource B");
    Task1 t1 = new Task1(resourceA, resourceB);
```

```
Task2 t2 = new Task2(resourceA, resourceB);
    t1.start();
    t2.start();
OUTPUT:
main para rippiicationij c. (oscis (misir).pz (poor(piagins (oi
 Thread-2 locked Resource B
 Thread-1 locked Resource A
 Thread-1 waiting for Resource B
 Thread-2 waiting for Resource A
11)
// Thread Interruption Example
class MyThread extends Thread {
  public void run() {
    try {
      while (true) {
        System.out.println("Thread running...");
        Thread.sleep(500); // small pause
      }
    } catch (InterruptedException e) {
      System.out.println("Thread interrupted!");
    System.out.println("Thread exiting...");
}
public class Main {
  public static void main(String[] args) {
    MyThread t = new MyThread();
    t.start();
```

```
try {
    Thread.sleep(2000); // main waits 2 seconds
} catch (InterruptedException e) {
    e.printStackTrace();
}

t.interrupt(); // interrupt the thread
}

OUTPUT:

Thread running...
Thread running...
Thread running...
Thread running...
Thread running...
Thread running...
Thread interrupted!
Thread exiting...
```