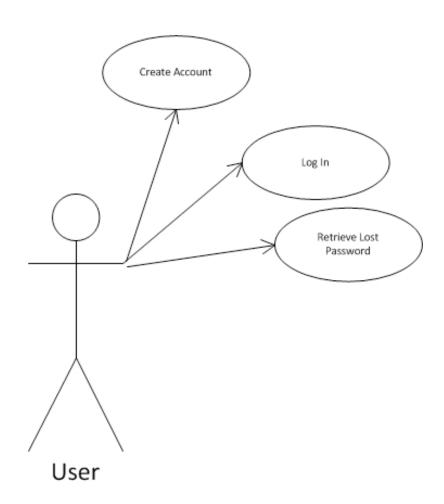


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### Use Case Diagram For Welcome Page



## Functional Requirements For This Page

FR1 - Server-based Authentication

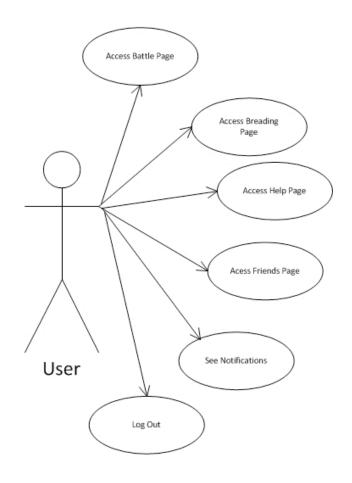
FR6 - Client Options

FR7 - Startup of software in browser



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# Use Case Diagram For Main Profile Page

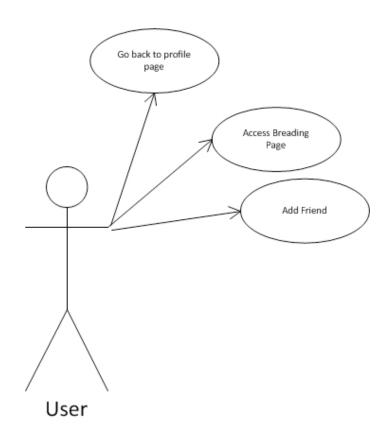


## Functional Requirements For This Page

FR8 - Game Display In Browser

FR10 - Fight Notifications

### Use Case Diagram For Friends Page



#### Functional Requirements For This Page

FR2 - Server Friends List

FR5 - Server-server communication

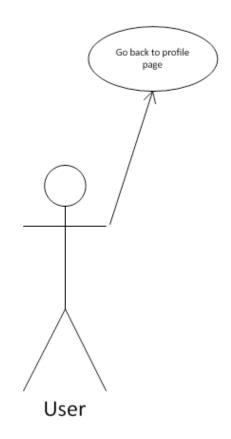
FR6 - Client Options

FR9 - Friend Matching

FR11- Friends Rich List



### Use Case Diagram For Add Friends Page



## Functional Requirements For This Page

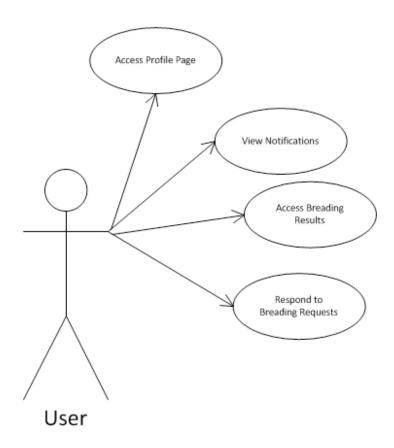
FR5 - Server-server communication

FR6 - Client Options

FR9 - Friend Matching



### Use Case Diagram For Breading Page



# Functional Requirements For This Page

FR3 - Server Monster List

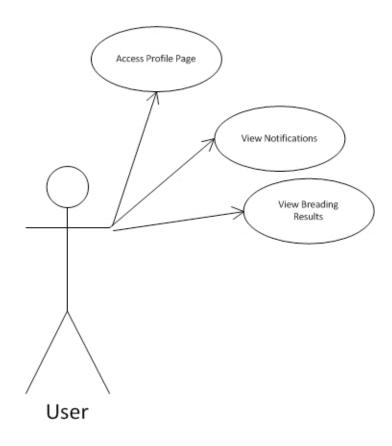
FR5 - Server-server communication

FR6 - Client Options

FR8 - Game Display In Browser



# Use Case Diagram For Breading Results Page



# Functional Requirements For This Page

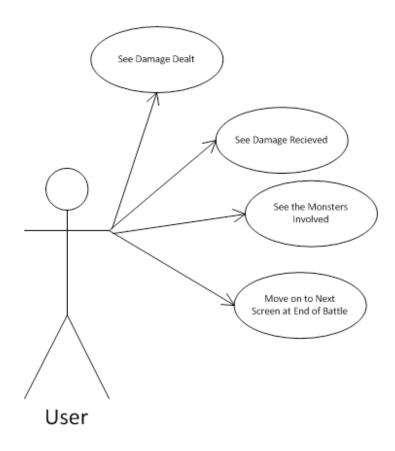
FR5 - Server-server communication

FR6 - Client Options

FR8 - Game Display In Browser



#### Use Case Diagram For Battle Screen



# Functional Requirements For This Page

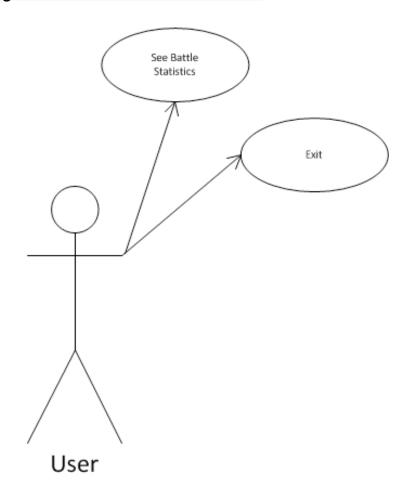
FR4 - Server Monster mash management

FR5 - Server-server communication

FR6 - Client Options

FR8 - Game Display In Browser

# Use Case Diagram For Battle Results Screen



#### Functional Requirements For This Page

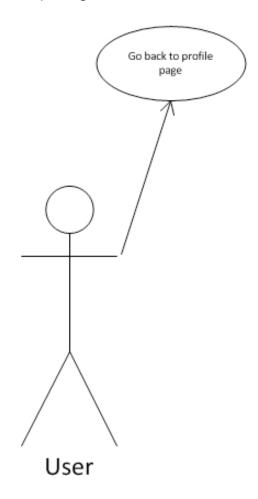
FR3 - Server Monster List

FR8 - Game display in browser

FR10 - Fight Notifications

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# Use Case Diagram For Help Page



Functional Requirements For This Page