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| DATE | HOURS | WHAT DONE |
| 25/11/2012 | 2pm-5pm | Lots of reworking and added friend and monster load in form DB |
| 6pm-7:30pm | Added ability to make friend,battle,breed requests |
| 27/11/2012 | 6pm-8pm | Server to server documentation |
| 8:30pm-11pm | Notification reworkings and implementation |
| December | Aprox 20hours | See github |
| 10/1/2013 | 2hours 2am-4am | Severlet get frends,monster,freindsmonsters |
| 2hours 6am-8am | reworking requests sheat |
| decline request + accept Request foothold + coding mistakes |
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