

Requirements Review Report

All the tables and diagrams for the requirements are placed in the requirements folder where it is written in consistent detail. It doesn't show the ranking of the requirements but it gives details of each requirement and what they do. It gives a basis on what you need to design and test for the project. The requirements specify what aspects are needed to add and which are mandatory. We gathered these requirements by playing multiple roles of different people who will be interacting with our platform. These roles include end users, programmers, and all other stakeholders involved with this project.

Requirements Description

Shuffle: Shuffle the deck

Wild card functionality: Wild card works with certain combinations

Sign in: signing into the game

Reset: able to reset the game

Points calculation: calculates points

Combination acceptance: checks if certain combinations work

Win condition: Winner is the player with the most points. Winner of the round is the player with all the cards gone

Account creation: creating an account

Timer for turn: if player doesn't do anything in a certain time they automatically drop one card and the next players turn starts.

Deal: deals the cards