## Javascript Assignment

## Introduction:

Instructions: Play with JavaScript as described in class on March 3. Submit a paper describing your experience. The main purpose for this assignment was to get an introduction to using javascript and write a simple program using the internet for research.

## My Program:

I wrote a simple word guessing game, similar to hangman, that carries an array of ten words, and using a random number generator, picks one of these words for the user to guess. The user enters a character

into an HTML form, then the character is compared to every character in the chosen word using a for loop. If a character matches one of the characters in the word a dialog box appears, telling the user where the character appears in the array.

Guess:			
Submit			

## Discussion:

I ran into a lot of issues while trying to write this program. I had SUCH a hard time getting the user input, and was very surprised that I couldn't find anything in javascript that was similar to a cin<< in c++. I had really wanted the dashes underneath the submit button to change to the characters of the word as you guessed them correctly, but I could just not get it to work, so I ended up going with the dialog boxes instead. (see code below!)

```
<script>
           init();
            function getWord() {
               var words = ["brick", "claw", "doll", "fire", "kid", "math", "poetry", "soap",
"toy", "zoo"];
               var rand = Math.floor((Math.random() * 10) + 0);
               var word = words[rand];
               return word;
            }
            function init() {
               word = getWord();
               //window.alert(word);
               var spaces = ["_ ", "_ ", "_ ", "_ ", "_ ", "_"];
               var i = 0;
               for (i; i < word.length; i++) {
                   document.write(spaces[i]);
                   //var input = document.getElementById("input").value;
            }
            function test() {
               //window.alert(word);
               x = document.getElementById("form");
               y = x.elements["guess"].value;
               //window.alert(y);
                for (i = 0; i < word.length; i++) \{
                    if (y === word.charAt(i)) {
                        window.alert(word.charAt(i)+" is the "+(i+1) +" letter of the word");
                    }
```

```
}

</script>

<div></div>

</body>

</html>
```