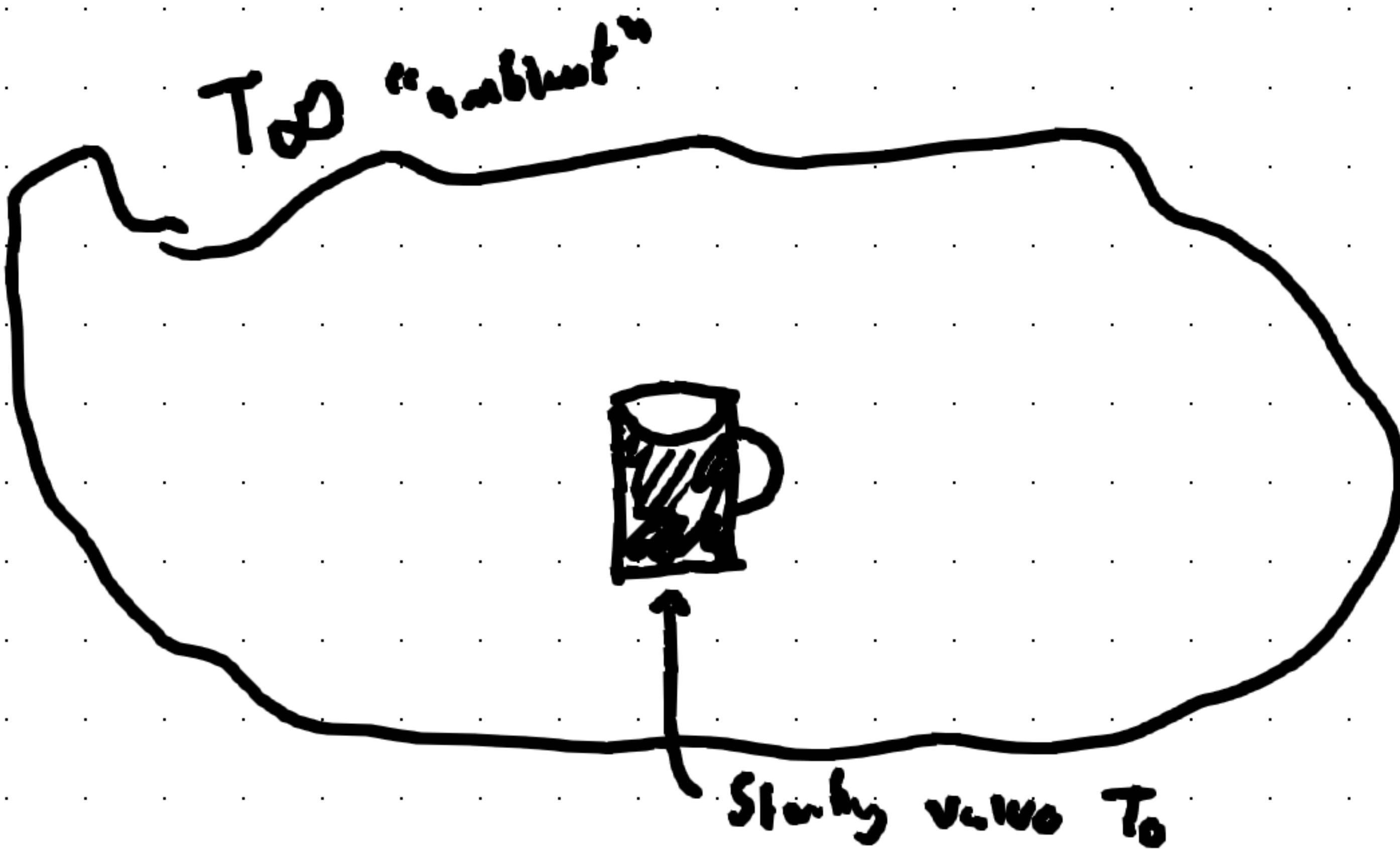


I Models

IVP's (Initial Value Problems)

LawsHeat: "Newton Cooling"

$$\frac{dT}{dt} \underset{\text{Time}}{\propto} \underset{\text{Proportion}}{\alpha} (T - T_{\infty}) \underset{\text{Ambient}}{\propto}$$

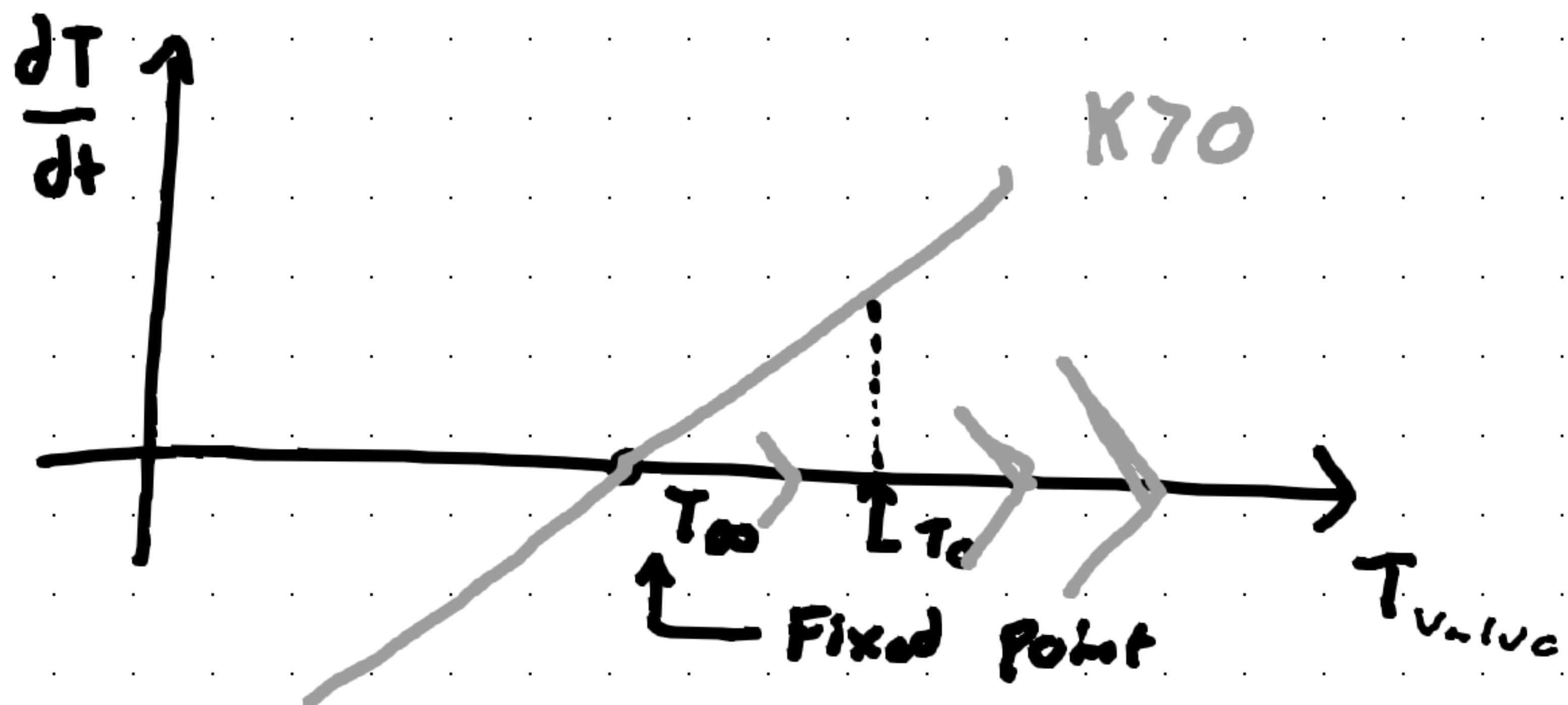


$$\frac{dT}{dt} = K(T - T_{\infty})$$

↑

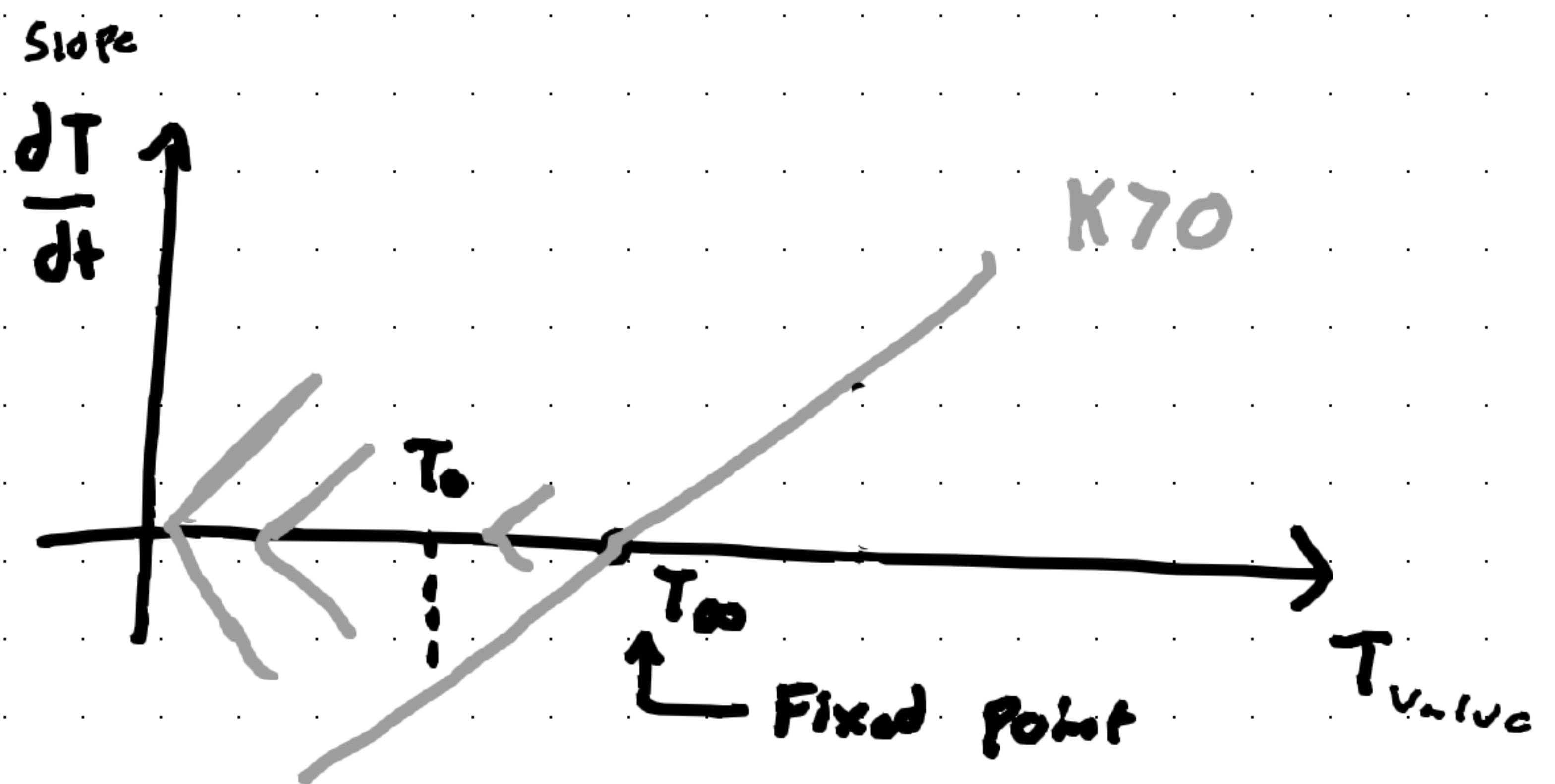
We want $K > 0$?

Slope



M70. Because of T_{∞} , and T_0 is warmer than the ambient, we know if we continue, we'll keep going up!

Because $\frac{dT}{dt}$ is changing, we know that this system is actually accelerating away from the ambient!



If we start cold and go down,
it's going to start accelerating downwards!

This tells us that the system is

!! Unstable !!

(Accelerating away from the Fixed point)

Two Axioms \rightarrow Something you don't
need to prove.
Here

$$T \rightarrow T_{\infty}$$

"This coffee will always return to the
ambient temperature!)

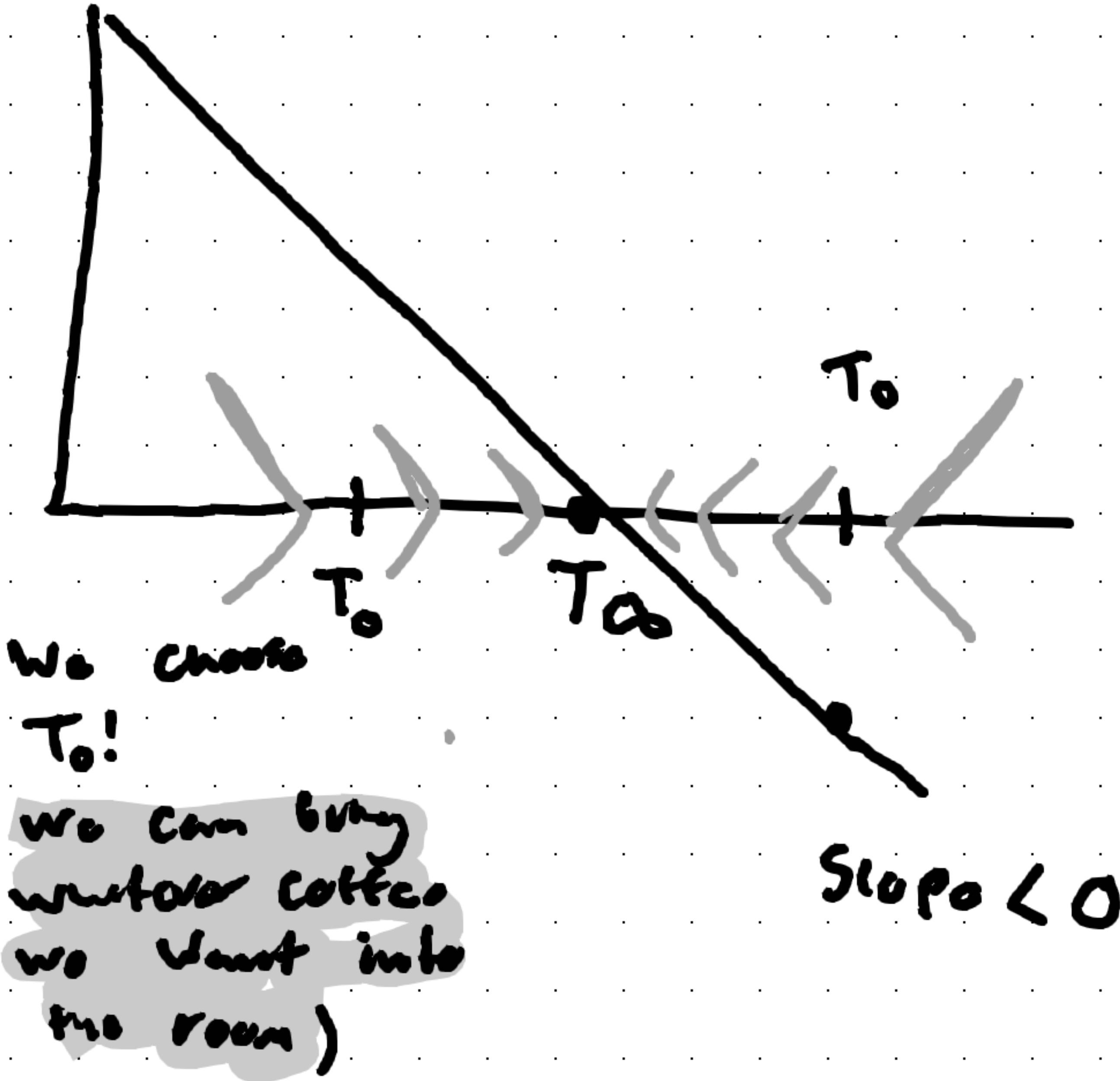


If a System is unstable, it will
always remember

For a System to be truly
Smart, it must be able to forget.
Stable Systems can do this.

So, let's get it "right"

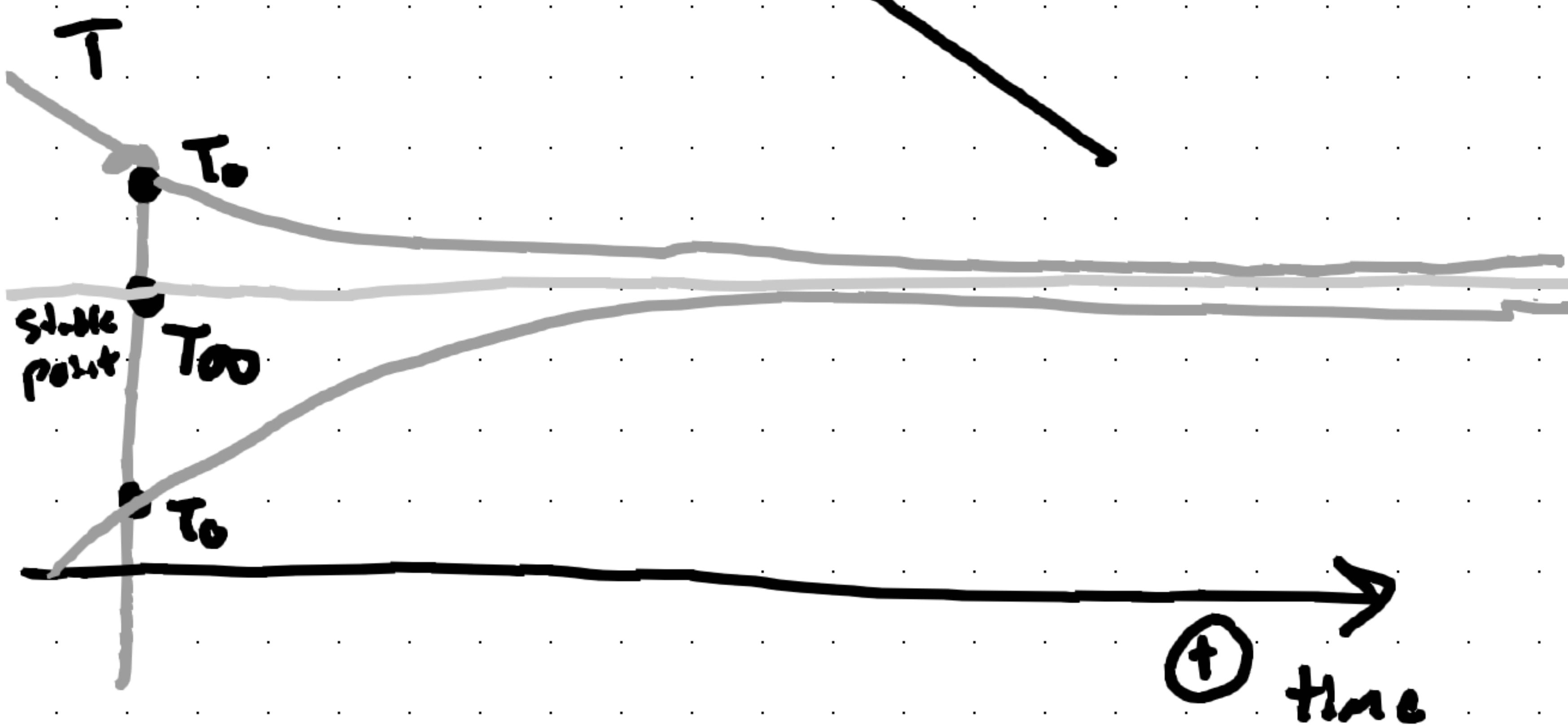
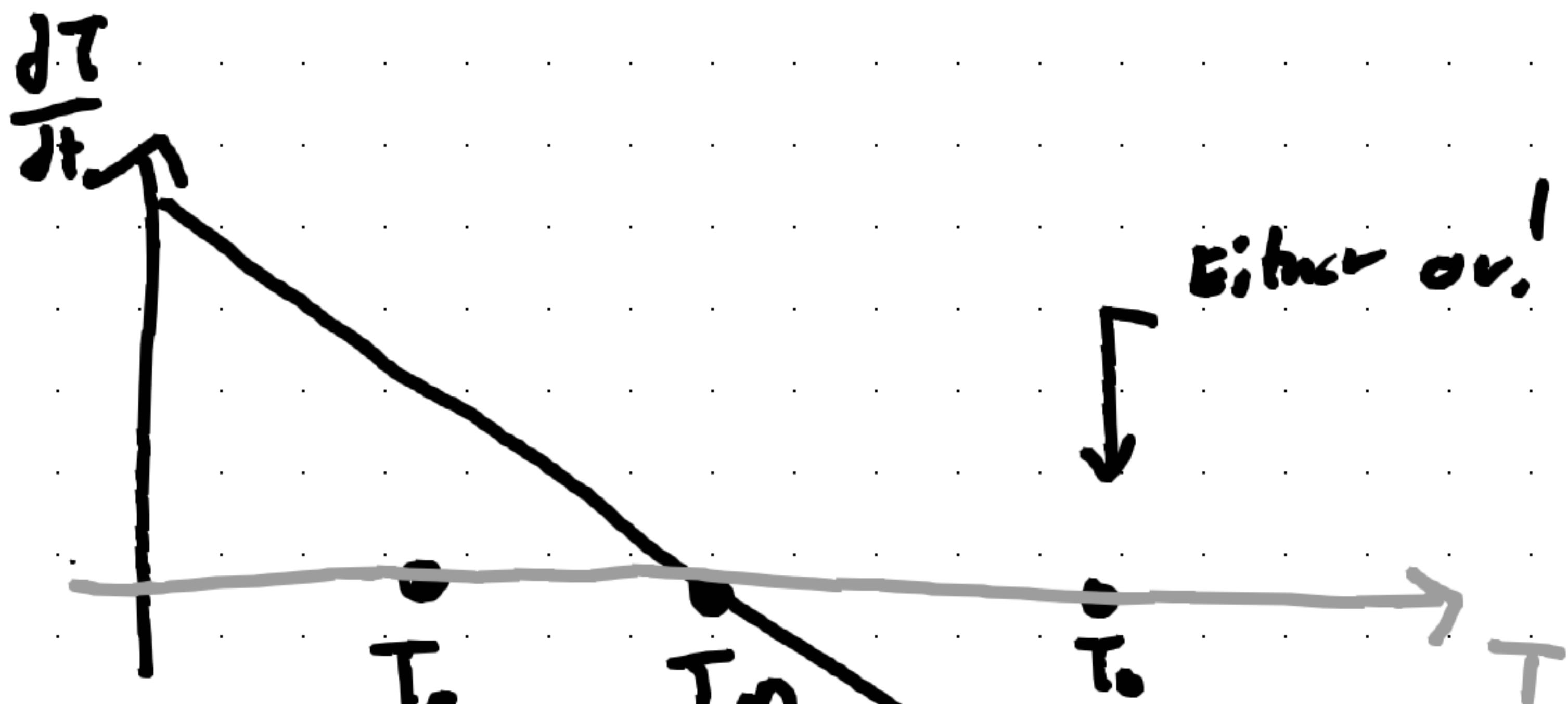
$$\frac{dT}{dt} = -K(T - T_{\infty})$$



$T_0 \rightarrow T_\infty \dots$ Yaaay!

T_0 returns to ambient, with no memory or I.C.

Stable,
System!



We now need to know the process time constant (PTC). This will tell us how long we have to wait.

$$\frac{dT}{dt} = -K(T - T_{\infty})$$

↑
T_s

↓ T^{°C}

So T_s must be

$$K = \frac{1}{\tau}$$

Let's re-arrange this into system form.

$$\frac{dT}{dt} + KT = KT_{\infty}, \quad t=0$$

↑
Ambient System

↑ T = T₀, T = T_f

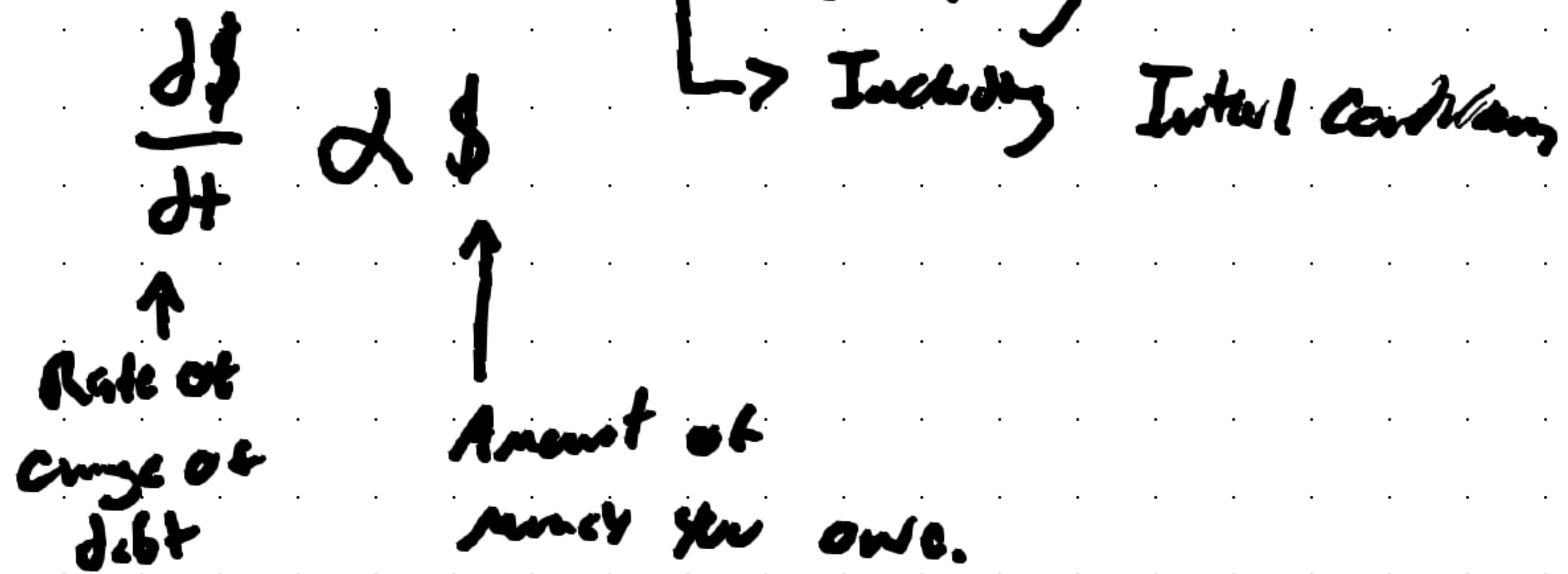
Forced Response

Money:

$$\$ = \text{debt}$$

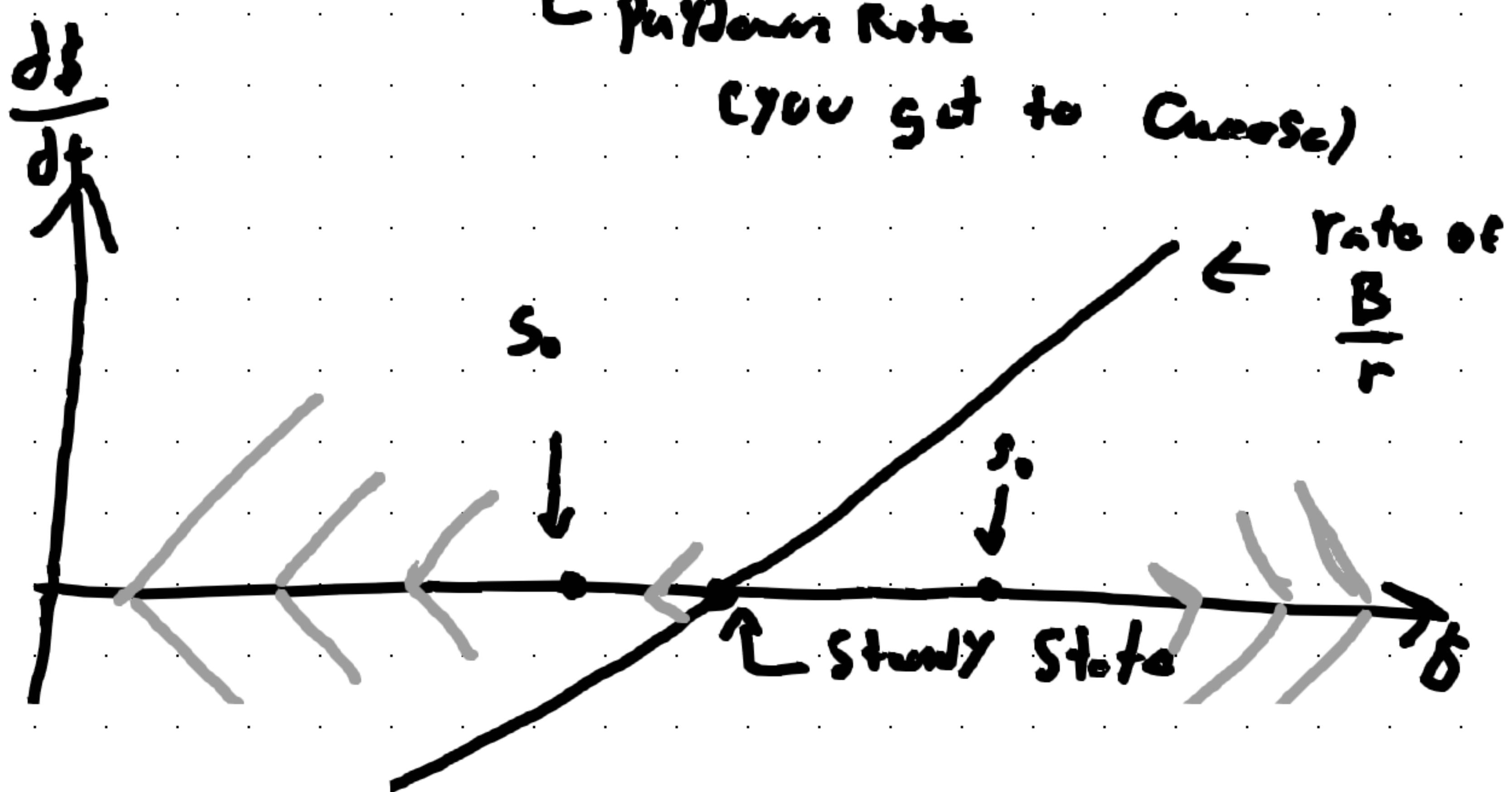
$\$$ is unstable

↳ Always Remembers
Everything



$$\frac{d\$}{dt} = r\$ - B, \quad r=0, \$=s_0$$

Interest Rate (Controlled by the bank)



Say you don't want to pay down, or fall behind on your debt...

$$S_0 = \frac{B}{r}, \text{ If } r \text{ is } 10\%$$

$$B = rS_0$$

1 owe los
Rate of 10%

$$B = 0.1 \times 10 = 1\$ \text{ per year}$$

$\hookrightarrow S_0 > \frac{B}{r}$ and so on...

$$\hookrightarrow S_0 < \frac{B}{r}$$