1. Enter an ***int*** number with *scanf()* and display it with *printf().*
2. Enter a ***float*** number and display it.
3. Enter two ***int*** `numbers, divide them into an` ***int*** variable (integer division) and display the result.
4. Enter two ***int*** numbers, divide them into a ***float*** variable (*float_no=int_no1/int_no2*) and display the result (still integer division, although we defined a float variable?)
5. Enter two ***int*** numbers, divide them into a ***float*** variable (first cast int number 1 into float domain, such as: *float_no=**(float)**int_no1/int_no2*)
6. Enter a ***float*** variable, and then display as an ***int*** value (%d).
7. Enter one character *(**char**)*, and display it (%c).
8. Enter one character *(**char**)*, and display its ASCII value (%d).
9. Enter one integer (***int***) number (**a**), one ***float*** number (**b**) and one character (***char***) (**c**). Display variable **a** represented as a HEX value, **b** as an exponential value, and **c** as a character value and its ASCII code.
10. Make a program to display sizes of variables in bytes (sizeof operator).
11. Calculate the required quantity of artificial fertilizer for a particular plot. It is necessary to enter the plot dimensions in meters (width and length - ***float***), then enter the quantity of fertilizer per hectare (***float***). After that display the required quantity of fertilizer for the given plot (***float***).
12. Make the conversion of the time given in days (***int***), hours (***int***), minutes (***int***) and seconds (***int***) into total seconds (***int***). It is necessary to enter the number of days, hours, mins and secs and then display the total number of seconds.
13. Enter a floating point number (***float****)* and display its integer part (conversion %d) and the decimal part after the floating point (use conversion %g to omit the following zeros).
    eg: number **3.25** should be displayed as **3** and **0.25**.
14. Read the letter 'a'. From its ASCII value subtract 32 and display the value as a character ("%c").
15. Read a character, and display the next character from the ASCII table.
16. Calculate the possible time of flight for a multirotor. Enter the number of rotors (***int***) and the current. Uneti broj rotora (***int***) and current consumption per rotor in mA (***int***), number of batteries (***int***) and battery capacity in mAh (***float***). Calculate and display the possible flight time in minutes.