

The UMDCTF is at <https://umdctf.io/>, which revolves around Pokemons, hence some tasks will be specifically designed like that. My username at the CTF competition is **hamzzza**. My score is 1240.

183	hamzzza	1240
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I also took screenshots for the challenge page after solving problems:

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I was able to screenshot the description of some of the challenges but not all, before they ended the competition. Not sure if an official write-up will be available for the challenges, but it seems so, from the communication. I will explain in words if an actual challenge description is unavailable.

1. Pwn:

- (a) **Splash:** I do not have a screenshot of the challenge description. We have a binary `splash` whose partial decompiled version, using Ghidra decompiler, is given here:

```

iVar1 = strcmp((char *)&local_418,"1\n");
if (iVar1 == 0) {
    if ((int)local_420 < 1) {
        puts("ARCEUS has no moves left!");
        puts("ARCEUS used STRUGGLE!\nARCEUS is hit with recoil!");
        if ((int)local_424 < 0x81) {
            puts("ARCEUS fainted!");
            puts("You have ran out of usable POKEMON!");
            puts("Unlucky!!");
        }
        else {
            puts("Foe MAGIKARP fainted!");
            puts("You defeated ESIDDALI!");
            puts(
                "Uh.... I wasted all my money on boba and Taco Bell, please accept this flag instead."
            );
            FUN_00101229();
        }
    }
}

```

The basic idea of the task is a fight between 2 Pokemons. Your Pokemon has limited health, which decreases every time your Pokemon attacks the opponent because of some special power (a counterattack) of other Pokemon. Hence, if you keep fighting, you will lose. Also, your Pokemon has attack power as a very large number. Another option than **Fight** is **Bag**, which I do not exactly know what it does but it can increase the attack power of your Pokemon, but every time the health decreases drastically. In the above screenshot, we have two variables, `local_424` as health and `local_420` as attack power. The function `FUN_00101229` gives us the flag. We need to pass certain checks. The attack power needs to be less than 1, but the health needs to be not less than 0x80, which seems counter-intuitive as health will end before attack power goes to 0. It seems we can keep adding to the attack power and it overflows, making it a very large negative value, which is less than 1, while the health hasn't yet decreased as much. This gives us the flag as shown.

```

(0000) You are challenged by ESIDDALI!
ESIDDALI sent out MAGIKARP!
Go! ARCEUS!
What will you do? (Enter a number)
0. CHECK BATTLE STATUS
1. FIGHT
2. BAG
3. RUN
4. POKEMON

2
You dumped PP UP on ARCEUS!
(ARCEUS's SPLASH has 2147483647 PP now)
The foe's MAGIKARP used JUDGEMENT!
(ARCEUS has 386 health now)
(MAGIKARP's health is unchanged)

What will you do? (Enter a number)
0. CHECK BATTLE STATUS
1. FIGHT
2. BAG
3. RUN
4. POKEMON

2
You dumped PP UP on ARCEUS!
(ARCEUS's SPLASH has -2147483648 PP now)
The foe's MAGIKARP used JUDGEMENT!
(ARCEUS has 258 health now)
(MAGIKARP's health is unchanged)

What will you do? (Enter a number)
0. CHECK BATTLE STATUS
1. FIGHT
2. BAG
3. RUN
4. POKEMON

1
ARCEUS has no moves left!
ARCEUS used STRUGGLE!
ARCEUS is hit with recoil!
Foe MAGIKARP fainted!
You defeated ESIDDALI!
Uh.... I wasted all my money on boba and Taco Bell, please accept this flag instead.
UMDCTF{spl005h_spl00sh_m0unt14n}

```

2. Web:

(a) Terps Ticketing System

We are given the following link: <https://tts.chall.lol/> which is a ticketing system.

Welcome to the Terps Ticketing System

Click below to get your ticket to UMDCTF!

Name:

Email:

Get Tickets

If we provide a name and an email, it gives us a random ticket number from 1 to some number.

 tts.chall.lol/ticket?num=391

Your Ticket # is: 391

Turns out, if you directly give it the num=0, it will give you the flag.

 tts.chall.lol/ticket?num=0

Your Ticket # is:

UMDCTF{d0nt_b3_@n_id0r_@lw@ys_s3cur3_ur_tick3ts}

3. Crypto:

- (a) **Pokecomms** I have a screenshot for the challenge description.

pokecomms

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Comms are vital to winning matches. Pikachu looks a little angry. You should figure out what he's saying before he bytes you.

Author: **Ishaan514**

pokecomms...

We are also given a long text file with the sounds of Pikachu. The sound is either **CHU!** or **PIKA**. However, we notice that all sounds are grouped as 8 sounds in each line. Also, there are only two possible sounds. Made me think that may be each line is a byte and each sound is a bit, with **CHU!** as 0 and **PIKA** as 1 (I tried both combinations and this worked). I wrote a small program in `exploit.py` to convert the given file to binary code, then to a string considering we are given ascii values. Here is the result as a flag:

```
(base) hamza@hamza-work:~/Desktop/Computer_Security/CTF/CTF2/crypto/pokecomms$ python3 exploit.py
UMDCTF{P1K4CHU Once upon a time, there was a young boy named Ash who dreamed of becoming the world's grea
test Pokemon trainer. He set out on a journey with his trusty Pokemon partner, Pikachu, a cute and powerf
ul electric-type Pokemon. As Ash and Pikachu traveled through the regions, they encountered many challeng
es and made many friends. But they also faced their fair share of enemies, including the notorious Team R
ocket, who were always trying to steal Pikachu. Despite the odds stacked against them, Ash and Pikachu ne
ver gave up. They trained hard and battled even harder, always looking for ways to improve their skills a
nd strengthen their bond. And along the way, they learned valuable lessons about friendship, determinatio
n, and the power of believing in oneself. Eventually, Ash and Pikachu's hard work paid off. They defeated
powerful opponents, earned badges from Gym Leaders, and even competed in the prestigious Pokemon League
tournaments. But no matter how many victories they achieved, Ash and Pikachu never forgot where they came
from or the importance of their friendship. In the end, Ash and Pikachu became a legendary team, admired
by Pokemon trainers around the world. And although their journey may have had its ups and downs, they al
ways knew that as long as they had each other, they could overcome any obstacle that stood in their way}
```

- (b) **CBC-MAC** We are given a program that does CBC-MAC encryption and claims that CBC-MAC with arbitrary-length messages is safe from forgery, so if I can provide a forged message that the Oracle hasn't seen yet, it will give the flag. For each message, the Oracle sends its tag (the cipher), and we can send a message and its tag to verify. We can construct such a message which is not seen by the Oracle means we haven't sent it before, still, we know its tag already [1]. Specifically, we first send a message as `m: "aa"*16`, we get a tag `t`. We then send a multi-block message `m_prime="aa"*32` (2 blocks). We get a tag `t_prime`. We construct another message as `m_prime_prime = m || m_prime[0] XOR t || m_prime[1]`. The claim is that the tag for it will still be `t_prime`, because tag of `m` is `t`, which will be passed to the second part of `m_prime_prime`, so `m_prime[0] XOR t XOR t = m_prime[0]`. Hence, the rest of the message becomes `m_prime` whose tag is given as `t`. We show the result below:

```
(base) hamza@hamza-work1:~/Desktop/Computer_Security/CTF/CTF2/crypto$ python3 exploit.py
1e45137ea743802b3d68a6886d972866
(base) hamza@hamza-work1:~/Desktop/Computer_Security/CTF/CTF2/crypto$

(base) hamza@hamza-work1:~/Desktop/Computer_Security/CTF/CTF2/crypto$ nc 0.cloud.chals.io 12769
Team Rocket told me CBC-MAC with arbitrary-length messages is safe from forgery. If you manage to forge a
message you haven't queried using my oracle, I'll give you something in return.

What would you like to do?
(1) MAC Query
(2) Forgery
(3) Exit

Choice: 1
msg (hex): aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaa
CBC-MAC(msg): b4efb9d405e9aa8197c20c22c73d8a1c

What would you like to do?
(1) MAC Query
(2) Forgery
(3) Exit

Choice: 1
msg (hex): aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaa
CBC-MAC(msg): 4c61f7b8e450900a6b3c0b068f659dd8

What would you like to do?
(1) MAC Query
(2) Forgery
(3) Exit

Choice: 2
msg (hex): aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaa
tag (hex): 4c61f7b8e450900a6b3c0b068f659dd8
If you reach this point, I guess we need to find a better MAC (and not trust TR). UMDCTF{This_MQC_Sch3M3_
1s_0nly_53cur3_f0r_f1xed_l3ngth_m3ss4g3s_78232813}

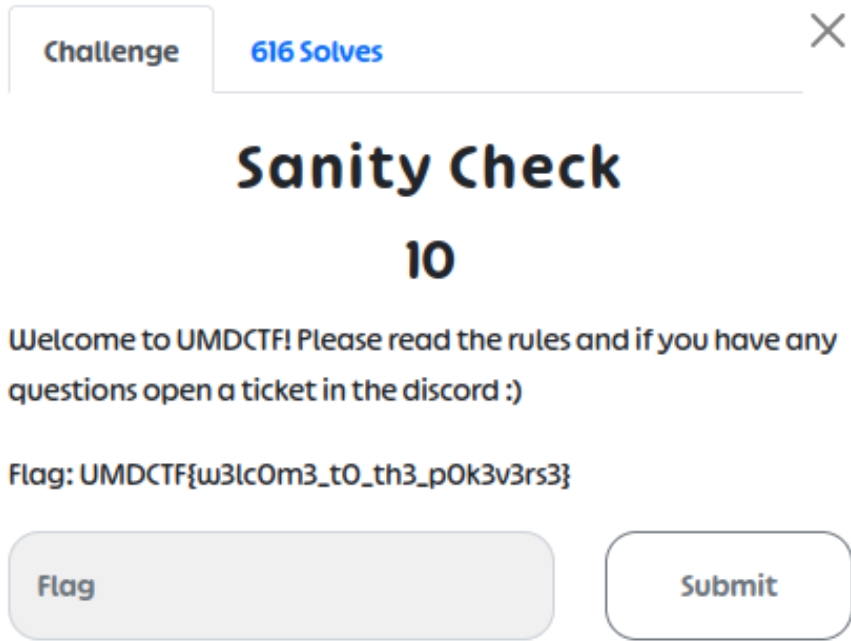
What would you like to do?
(1) MAC Query
(2) Forgery
(3) Exit

Choice: 
```

The code for CBC-MAC is in cbc-mac1.py and exploit.py just computes XOR of two numbers. On the left, I just compute m_prime XOR t.

4. Misc:

(a) **Sanity Checks** It simply gives the flag.



(b) **A TXT for you and me**
Here is the screenshot for the description.

A TXT For You and Me

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We may not have A, AAAA, or even an MX, but boy do we have
a TXT for you! Just grab it from a-txt-for-you-and-me.chall.lol

The link does not work. However, I looked into what A, AAAA, MX, TXT are and realized that these are DNS record types. We can access TXT in a number of ways including nslookup. Hence, I just used it and got the flag:

```
(base) hamza@hamza-work:~/Desktop/Computer_Security/CTF/CTF2/misc/ports/ports$ nslookup -type=txt a-txt-f
or-you-and-me.chall.lol
Server:      127.0.0.53
Address:     127.0.0.53#53

Non-authoritative answer:
a-txt-for-you-and-me.chall.lol text = "UMDCTF{just_old_school_texting}"
```

(c) ports

Here is the screenshot for the ports challenge.

Ports

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You are a network packet transporting *sensitive information* to a very important user. Unfortunately, your human forgot to tell you which port to use. This is a problem as there are 65335 different ports! Luckily, each of these ports might tell you something...

Note: The password to each encrypted .zip file is the corresponding port number. For example: Password to port-16.txt.zip is simply 16.

Author: **Assgent**

ports.zip

Flag

Submit

I extract all files in `ports.zip`. I then get another 65335 zip files, one for each port. I tried extracting each one of them using a bash script, however, two files do not get extracted, which I didn't immediately know. But when I tried concatenating all 65335 text files to a single one, I got errors on two. Which can be seen on the left in the below screenshot.

```
Inflating: port-65328.txt
Archive: port-65329.txt.zip
Inflating: port-65329.txt
Archive: port-65330.txt.zip
extracting: port-65330.txt
Archive: port-65331.txt.zip
extracting: port-65331.txt
Archive: port-65332.txt.zip
Inflating: port-65332.txt
Archive: port-65333.txt.zip
Inflating: port-65333.txt
Archive: port-65334.txt.zip
extracting: port-65334.txt
Archive: port-65335.txt.zip
Inflating: port-65335.txt
(base) hamza@hamza-work: ~/Desktop/Computer_Security/CTF/CTF2/misc/ports$ for i in $(ls ports); do cat port-$i.txt >> concat_file; done
cat: port-42237.txt: No such file or directory
cat: port-42318.txt: No such file or directory
(base) hamza@hamza-work: ~/Desktop/Computer_Security/CTF/CTF2/misc/ports$
```

```
Extracting archive: port-42237.txt.zip
--
Path = port-42237.txt.zip
Type = zip
Physical Size = 277

Enter password (will not be echoed):
Everything is Ok

Size: 65
Compressed: 277
(base) hamza@hamza-work: ~/Desktop/Computer_Security/CTF/CTF2/misc/ports$ cat port-4223
port-42238.txt port-42232.txt.zip port-42235.txt port-42237.txt.zip port-4223.txt
port-42230.txt.zip port-42233.txt port-42235.txt.zip port-42238.txt port-4223.txt.zip
port-42231.txt port-42233.txt.zip port-42236.txt port-42238.txt.zip
port-42231.txt.zip port-42234.txt port-42236.txt.zip port-42239.txt
port-42232.txt port-42234.txt.zip port-42237.txt port-42239.txt.zip
(base) hamza@hamza-work: ~/Desktop/Computer_Security/CTF/CTF2/misc/ports$ cat port-42237.txt
[UNDOCTF(d0SA-d_23+tttaily_n0t_NSFW_tCp_pAcKET-0_0-150392548(("#@!)))(base) hamza@hamza-work: ~/Desktop/Comput
```

On the right, I extract one of the files using another unzipper which succeeds and gives the flag. Also, the contents of the two files are given here, one contains the flag, other points to the flag file.


```
(base) hamza@hamza-work:~/Desktop/Computer_Security/CTF/CTF2/misc/ports/ports$ cat port-42237
cat: port-42237: No such file or directory
(base) hamza@hamza-work:~/Desktop/Computer_Security/CTF/CTF2/misc/ports/ports$ cat port-42237.txt
UMDCTF{dDSA-d_23+t0ta11y_n0t_NSFW_tCp_pAcKET-0_0-150392548((*#@!)}(base) hamza@hamza-work:~/Desktop/Computer_Security/CTF/CTF2/misc/ports/ports$ cat port-42318.txt
Go to port 42237 instead :(

Random message: zszvapzrmvgbjgkszwsggtcoekoczff(base) hamza@hamza-work:~/Desktop/Computer_Security/CTF/CTF2/misc/ports/ports$
```

5. rev:

- (a) **Welcome to Python** The challenge says that a given executable file is compiled from a Python script. We need to decompile it. I checked for a lot of tools to decompile executable to python code but many had issues with python version compatibility. Finally, I found this article that helped me decompile [4]. First, I extracted the dump section from the file, that is in `pydata.dump` using `objcopy`. Then, created a compiled copy `chal.pyc` from the dump using `pyinstxtractor` [3]. Finally, used `pycdc` [2] to decompile into `decompiled.py`. However, this does not give the flag as it is, hence I create an exploit in `exploit.py` that constructs the flag character by character.

```
(base) hamza@hamza-work:~/Desktop/Computer_Security/CTF/CTF2/rev/welcome_to_python$ python3 exploit.py
Flag: UMDCTF{0_0+-+eXP-eLLiARm_us_!!!-12345}
```

References

- [1] *CBC-MAC*. URL: <https://en.wikipedia.org/wiki/CBC-MAC>.
- [2] *pycdc*. URL: <https://github.com/zrax/pycdc>.
- [3] *pyinstxtractor*. URL: <https://github.com/extremecoders-re/pyinstxtractor>.
- [4] *Unpacking Python Executables on Windows and Linux*. URL: <https://www.fortinet.com/blog/threat-research/unpacking-python-executables-windows-linux>.