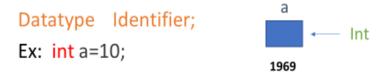
Lecture #3:

Datatypes in C

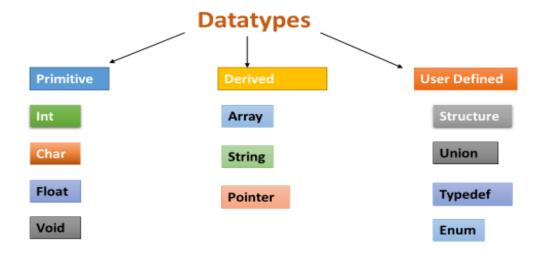
- It is a part of the syntax of declaration a variable.
- Syntax:



Datatypes are used to represent two things about a variable:

- 1. What type of values are allowed to be stored in the variable.
- 2. How much memory is required to store the data.

Type of Datatypes



Primitive Datatypes

Primitive Datatypes are considered as the most fundamental and primary datatypes that C has to offer. The Datatypes that come under Basic Datatypes are as follows.

- Int
- Char
- Float
- Void

Derived Datatypes

A **derived type** is formed by using one or more basic **types** in combination. They are the object types whose functionalities are predefined in the C libraries.

- Function types
- Pointer types
- Array types
- Structure types
- Union types

Every C compiler supports five primary data types:

void	As the name suggests, it holds no value and is generally used for specifying the			
	type of function or what it returns. If the function has a void type, it means that			
	the function will not return any value.			
int	Used to denote an integer type.			
char	Used to denote a character type.			
float, double	Used to denote a floating point type.			
int *, float *, char '	Used to denote a pointer type.			

Three more data types have been added in C99:

- Bool
- _Complex
- _Imaginary

Examples of Data Types in C

Each variable in C has an associated data type. Each data type requires different amounts of memory and has some specific operations which can be performed over it. Let us briefly

describe them one by one:

Following are the examples of some very common data types used in C:

• char: The most basic data type in C. It stores a single character and requires a single byte of

memory in almost all compilers.

• int: As the name suggests, an int variable is used to store an integer.

• float: It is used to store decimal numbers (numbers with floating point value) with single

precision.

double: It is used to store decimal numbers (numbers with floating point value) with double

precision.

Different data types also have different ranges upto which they can store numbers. These ranges may vary from compiler to compiler. Below is list of ranges along with the memory

requirement and format specifiers on 32 bit gcc compiler.

We can use the <u>sizeof()</u> operator to check the size of a variable. See the following C program

for the usage of the various data types:

You have seen the basic structure of a C program, so it will be easy to understand

other basic building blocks of the C programming language.

This is first part of the Topic: Datatypes in C

Don't forget to watch other parts too for further learning.

Source: GeeksForGeeks | | CodeCogs Contributors.

CodeCogs