

CSE 341 Programming Languages Documentation

FIRST PART!

Lex (Flex) Part:

Defines regular expressions for tokens like keywords (true, false, and, etc.), operators (+, -, *, /, etc.), comments, identifiers, and values.

Specifies actions to be taken when a token is recognized, such as returning a specific token type or performing additional processing.

Yacc Part:

Defines a set of grammar rules for the language.

Specifies actions associated with each grammar rule, indicating what to do when a specific syntactic structure is recognized.

Uses tokens generated by Flex as input.

Keywords and Operators:

Keywords include boolean values (true, false), logical operators (and, or, not), comparison operators (equal, less), and control flow keywords (if, for, load, exit, etc.).

Mathematical operators include addition (+), subtraction (-), multiplication (*), division (/), and parentheses for grouping.

Functions and Expressions:

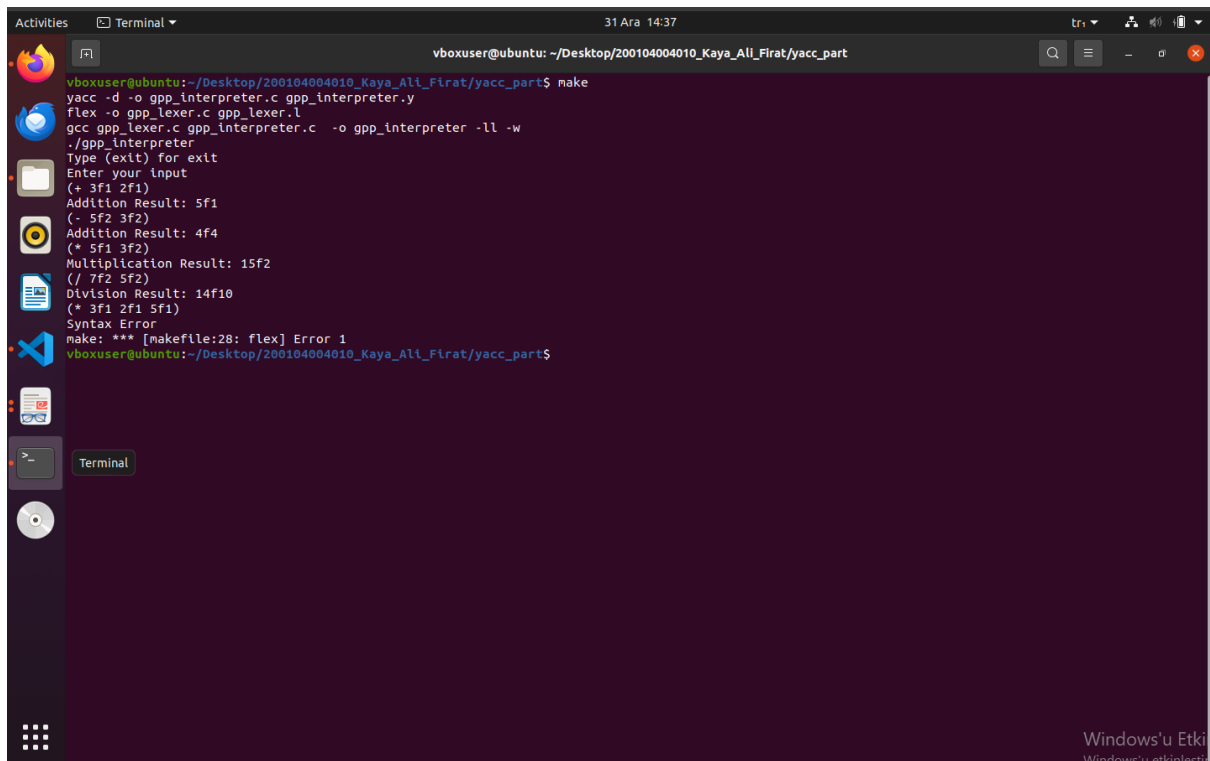
The code handles mathematical operations on fractions, with functions like operateFractions for addition, subtraction, multiplication, and division.

Defines a basic set of mathematical operations using Yacc rules for expressions.

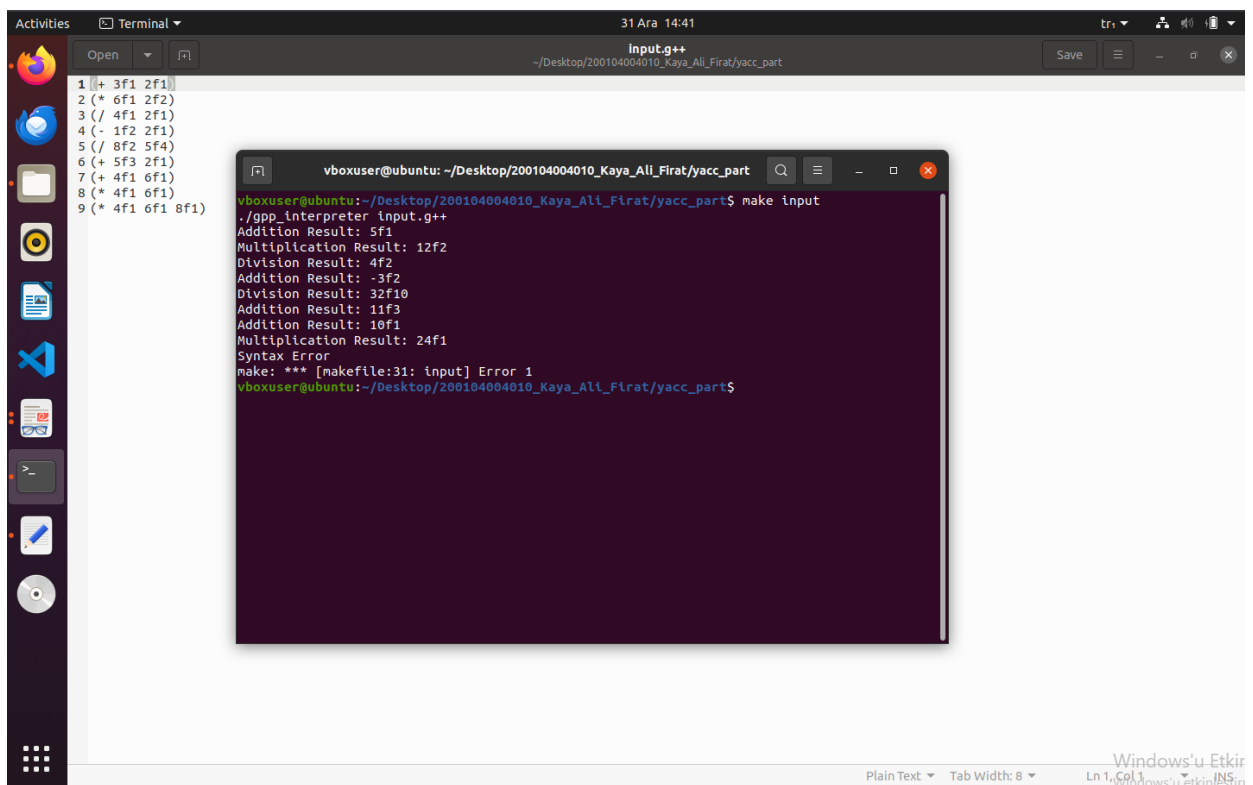
Variables and Identifiers:

The code supports the definition and manipulation of identifiers and variables.

The addIdentifier function is used to add or update identifiers and their corresponding values.



```
vboxuser@ubuntu: ~/Desktop/200104004010_Kaya_Ali_Firat/yacc_part
vboxuser@ubuntu:~/Desktop/200104004010_Kaya_Ali_Firat/yacc_part$ make
yacc -d -o gpp_interpreter.c gpp_interpreter.y
flex -o gpp_lexer.c gpp_lexer.l
gcc gpp_lexer.c gpp_interpreter.c -o gpp_interpreter -ll -w
./gpp_interpreter
Type (exit) for exit
Enter your input
(+ 3f1 2f1)
Addition Result: 5f1
(- 5f2 3f2)
Addition Result: 4f4
(* 5f1 3f2)
Multiplication Result: 15f2
(/ 7f2 5f2)
Division Result: 14f10
(* 3f1 2f1 5f1)
Syntax Error
make: *** [makefile:28: flex] Error 1
vboxuser@ubuntu:~/Desktop/200104004010_Kaya_Ali_Firat/yacc_part$
```



```
1 (+ 3f1 2f1)
2 (* 6f1 2f2)
3 (/ 4f1 2f1)
4 (- 1f2 2f1)
5 (/ 8f2 5f4)
6 (+ 5f3 2f1)
7 (+ 4f1 6f1)
8 (* 4f1 6f1)
9 (* 4f1 6f1 8f1)

vboxuser@ubuntu:~/Desktop/200104004010_Kaya_Ali_Firat/yacc_part$ make input
./gpp_interpreter input.g++
Addition Result: 5f1
Multiplication Result: 12f2
Division Result: 4f2
Addition Result: -3f2
Division Result: 32f10
Addition Result: 11f3
Addition Result: 10f1
Multiplication Result: 24f1
Syntax Error
make: *** [makefile:31: input] Error 1
vboxuser@ubuntu:~/Desktop/200104004010_Kaya_Ali_Firat/yacc_part$
```

SECOND PART!

NOTE: My Lisp code accepts 4b1 style inputs, not 4f1 style.

Tokenization:

Reads input strings and tokenizes them into categories like keywords (KW_AND, KW_OR, KW_DEF), identifiers, numbers, and comments.

Parentheses Balance:

Checks for balanced parentheses in the input strings.

Mathematical Operations:

Processes basic mathematical operations such as addition, subtraction, multiplication, and division.

Special handling for division, replacing slashes with 'b' in the result.

Global Array Management:

Maintains a global array (global-array) and updates it with information from each processed string.

Function Name Detection:

Identifies function names based on the processed input.

Error Handling:

Provides error messages for syntax errors and invalid input.

File Processing:

Includes functions to process the contents of a file and tokenize them.

User Interaction:

Allows user input, and typing "exit" terminates the program.

List Operations:

Performs various mathematical operations on lists.

Fraction Handling:

Recognizes and processes unsigned fractions in the format of 'NUMBER-b-NUMBER'.

Input Verification:

Checks if a string is a number, an unsigned fraction, or has invalid syntax.

Printing Tokens:

Prints tokens based on their types or keywords.

Activities Visual Studio Code 31 Ara 16:28

Input.gpp - lisp_part - Visual Studio Code

File Edit Selection View Go Run Terminal Help

EXPLORER

- lisp_part
 - input.gpp
 - lexer.lisp
 - makeFile

input.gpp

```
1 (+ 4b1 6b1)
2 (* 4b1 6b1)
3 (/ 4b2 6b1)
4 (- 8b2 4b1)
5 (def sum x y (+ x y))
6 (sum 4b1 6b1)
7 (def minus x y (+ x y))
8 (minus 8b2 2b1)
9 (def func x y (* x (- x y)))
10 (func 4b1 2b1)
11 (def func2 x y (/ x (/ y x)))
12 (func2 4b1 2b1)
13 (def func3 x y (* y (+ x y)))
14 (func3 5b1 2b1)
15 (def func4 x y (+ (+ y x) (+ y x)))
16 (func4 3b1 2b1)
17 (def func5 x y (+ x (+x(* y x))))
18 (func5 2b1 3b1)
19 (def func6 x y (+ x (+y(-x y))))
20 (func6 4b1 1b1)
21 (def func7 x y (+ x (+y(/ y x))))
22 (func7 3b2 1b2)
23
```

OUTLINE

TIMELINE

Ln 12, Col 15 Spaces: 4 UTF-8 LF Plain Text

Activities Terminal 31 Ara 16:51

vboxuser@ubuntu: ~/Desktop/200104004010_Kaya_Ali_Firat/lisp_part/lisp_part

```
vboxuser@ubuntu:~/Desktop/200104004010_Kaya_Ali_Firat/lisp_part/lisp_part$ make
clisp lexer.lisp
Note: the inputs in lisp are working with 3b1 because of the last homework, not with 3f1:)
Select an option:
1. Process file
2. Process input
: 1
Result addition: 10/1
Result multiplication: 24/1
Result division: 4/12
Result subtraction: 0/2

Modified: 10b1

Modified: 12b2

Modified: 2b1
Result of mult operation: 8b1

Modified: 2b4

Modified: 7b1
Result of mult operation: 14b1

Modified: 5b1
Result addition: 10/1

Modified: 6b1
Result of additional operation: 8b1
Result addition: 10/1

Modified: 3b1
Results of additional operation: 4b1
Result addition: 8/1

Modified: 2b6
Results of additional operation: 5b6
Result addition: 14/6

vboxuser@ubuntu:~/Desktop/200104004010_Kaya_Ali_Firat/lisp_part/lisp_part$
```

Windows'u Etkinleştirin

Activities 31 Ara 16:54 vboxuser@ubuntu: ~/Desktop/200104004010_Kaya_Ali_Firat/lisp_part/lisp_part

```
vboxuser@ubuntu:~/Desktop/200104004010_Kaya_Ali_Firat/lisp_part/lisp_part$ make
c\isp lexer.lisp
Note: the inputs in lisp are working with 3b1 because of the last homework, not with 3f1:)
Select an option:
1. Process file
2. Process input
: 2
Enter a string (type 'exit' to quit):
(+ 2b1 3b1)
Result addition: 5/1
Enter a string (type 'exit' to quit):
(- 4b2 2b1)
Result subtraction: 0/2
Enter a string (type 'exit' to quit):
(* 4b2 5b2)
Result multiplication: 20/4
Enter a string (type 'exit' to quit):
(/ 6b2 5b2)
Result division: 12/10
Enter a string (type 'exit' to quit):
(def minus x y (- x y))
Enter a string (type 'exit' to quit):
(minus 4b1 2b1)
Modified: 2b1
Enter a string (type 'exit' to quit):
(def func4 x y (+ (+ y x) (+ y x)))
Enter a string (type 'exit' to quit):
(func4 2b1 4b1)
Modified: 6b1
Result addition: 12/1
Enter a string (type 'exit' to quit):
(def func7 x y (+ x (+ (/ y x))))
Enter a string (type 'exit' to quit):
(func7 2b1 1b1)
Modified: 1b2
Results of additional operation: 3b2
Result addition: 7/2
Enter a string (type 'exit' to quit):
exit
Exiting the program.
vboxuser@ubuntu:~/Desktop/200104004010_Kaya_Ali_Firat/lisp_part/lisp_part$
```

Windows'u Etkinleştirin
Windows'u etkinleştirin