spec\_tools

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### 1 Todo List

Member \_csv< \_T >::set\_separator (const std::string &sSep)

Member main (int argc, char \*\*argv)

Parsing command line to get folder name and csv separator, for example.

### 2 Class Documentation

# 2.1 \_csv< \_T > Class Template Reference

This is the templated \_csv class, initialized with double by default. STL parallel execution policy does not provide enhancements for simple operations.

```
#include <csv.h>
```

#### **Public Types**

• enum eVerbose { QUIET, DEBUG }

Define verbosity values.

#### **Public Member Functions**

• \_csv ()

This is the default constructor without parameters. These parameters must be set after by methods. It will rise lot of errors if something is missing.

• \_csv (const std::string &sFilename, const char &cSep)

This is the constructor with two parameters such as the name of the working file and the separator character as usual with csv.

- \_csv (const std::string &sFilename, const std::string &sSep)
- csv (const std::vector< std::vector< T >> &vvData)

This is the constructor fed with external data.

csv (const std::vector< std::string > &vsHeader, const std::vector< std::vector< T > > &vvData)

This is the constructor fed with external header and data.

\_csv (const std::vector< std::string > &vsHeader, const std::vector< std::vector< \_T > > &vvData, const char &cSep)

This is the constructor fed with external header and data.

bool read ()

Read the content of the file given to the constructor using boost. It detects the header and data consistency with digit sequence: {0123456789eE+-. tab std::endl} and basic regex and dimension matching between header and data line. It is able to recover basic errors such as 'tab'==''. The method put NaN in the grid if an unrecoverable error appends. Data will be store in private variables.

· bool show () const

Show whole data, i.e. the header and data with no restriction on length or terminal size. It uses boost::format in order to correct spacing of number and strings.

· bool show (int iLine\_stop) const

Show the header and data until "line\_stop" line. Print all columns with terminal end-of-line. It uses boost::format in order to correct spacing of number and strings.

• bool write ()

Write on disk what data are store.

const std::vector< \_T > select\_line (int line) const

Select the line "line" in data.

const std::vector< \_T > select\_column (int iCol) const

Select the column "col" in data.

 $\bullet \ \ const \ std::vector < std::vector < \_T >> \underline{select} \ (int \ iLine\_min, \ int \ iLine\_max, \ int \ iCol\_min, \ int \ iCol\_max) \ const$ 

Select a sub grid in data, i.e. trim data to the rectangular  $[i_{min}, i_{max}] \times [j_{min}, j_{max}]$ .

bool set\_data (const std::vector< std::vector< \_T >> &vvData)

Set data with a vector of a vector.

bool set\_column (const std::vector< \_T > &vCol, int iCol)

Set a column with a vector.

- bool set\_row (const std::vector< \_T > &vRow, int iRow)
- bool set\_header (const std::vector< std::string > &vsHeader)

Set the header: the first line containing column name.

bool set\_filename (const std::string &sFilename)

Set the filename for output or input. The fstream do not care about extension...

bool set\_filename\_out (const std::string &sFilename)

Set the filename for output. The fstream do not care about extension...

bool set separator (const char &cSep)

Set the csv separator. Usually: '\t', ' ', ',' ::...

bool set\_separator (const std::string &sSep)

Set the csv separator. Usually: '\t', '', '.' ::' ...

void set\_verbose (eVerbose evV)

Set the verbose mode for debug. It does not deactivate error raising.

• const std::string get\_filename () const

Get the filename.

const std::string get\_filename\_out () const

Get the output filename.

const char get\_separator () const

Get the separator.

const size\_t get\_header\_size () const

Get size of the header.

const size\_t get\_data\_size\_i () const

Get data line size.

const size\_t get\_data\_size\_j () const

Get data column size.

const std::vector< std::vector< \_T >> & get\_data () const

Get data and return it as a vector of vector.

const std::vector< std::string > & get header () const

Get column names and return it in a vector.

bool empty () const

Check if data are empty, and the emptiness of the first line, i.e. this->data[0].

• bool check\_dim ()

Check data dimension consistency, i.e. if all line dimensions are all equal.

bool genrandspec (\_T TMin, \_T TMax, \_T TStep)

Generate a normalized random spectrum with random gaussian absoption profiles. For TStep < 0.05, you may want to initialize with double.

bool transform lin ( T TA, T TB, int iCol)

Do Y=aX+b to the iCol-column.

- bool shift ( T TVal)
- bool **shift** (\_T TVal, int iCol)
- bool apply\_max\_threshold (\_T TVal)

Delete i line from the grid where data[i][j] > val.

• bool apply\_min\_threshold (\_T TVal)

Delete i line from the grid where  $\mathbf{data}[i][j] < val$ .

bool apply\_max\_threshold (\_T TVal, int iCol)

Delete i line from the grid where  $\mathbf{data}[i][j \neq list] > val$ .

• bool apply min threshold ( T TVal, int iCol)

Delete i line from the grid where  $\mathbf{data}[i][j \neq list] < val$ .

· void zeroize ()

Set to zero data. One should find this useful...

void clear ()

Delete data and header.

- csv & operator= (const csv &other) const
- bool operator== (const \_csv &other) const
- bool operator!= (const \_csv &other) const
- \_csv & operator+ (const \_csv &other) const

Sum with the 2nd column.

\_csv & operator+ (const \_T &other) const

Add a constant to the 2nd column.

\_csv & operator- (const \_csv &other) const

Sum with the 2nd column.

• csv & operator- (const T &other) const

Substract a constant to the 2nd column.

\_csv & operator\* (const \_csv &other) const

Inner product with the 2nd column.

\_csv & operator\* (const \_T &other) const

Multiply by a constant the 2nd column.

\_csv & operator/ (const \_csv &other) const

Divide element by element the two columns.

\_csv & operator/ (const \_T &other) const

Divide by a non zero constant the 2nd column.

### 2.1.1 Detailed Description

```
template<typename _T = double> class _csv< _T >
```

This is the templated \_csv class, initialized with double by default. STL parallel execution policy does not provide enhancements for simple operations.

#### 2.1.2 Constructor & Destructor Documentation

```
2.1.2.1 _csv() [1/5] template<typename _T = double>
_csv< _T >::_csv ( )
```

This is the default constructor without parameters. These parameters must be set after by methods. It will rise lot of errors if something is missing.

Default constructor

This is the constructor with two parameters such as the name of the working file and the separator character as usual with csv.

Constructor

#### **Parameters**

sFilename	string Name of the input or output file with extension
cSep	char Separator char between column

This is the constructor fed with external data.

#### **Parameters**

```
vvData The data
```

This is the constructor fed with external header and data.

#### **Parameters**

vsHeader	The vector of column name
vvData	The data

This is the constructor fed with external header and data.

#### **Parameters**

vsHeader	The vector of column name
vvData	The data
cSep	char Separator char between column

#### 2.1.3 Member Function Documentation

Delete i line from the grid where  $\mathbf{data}[i][j] > val$ .

### **Parameters**

TVal	The max threshold

### Returns

true if all seems OK

```
2.1.3.2 apply_max_threshold() [2/2] template<typename _T = double> bool _csv< _T >::apply_max_threshold (
```

Delete i line from the grid where  $\mathbf{data}[i][j \neq list] > val$ .

### **Parameters**

TVal	The max threshold
iCol	Select a column

### Returns

true if all seems OK

Delete i line from the grid where  $\mathbf{data}[i][j] < val$ .

### **Parameters**

#### Returns

true if all seems OK

Delete i line from the grid where  $\mathbf{data}[i][j \neq list] < val$ .

#### **Parameters**

TVal	The min threshold
iCol	Select a column

# Returns

true if all seems OK

```
2.1.3.5 check_dim() template<typename _T = double>
bool _csv< _T >::check_dim ( )
```

Check data dimension consistency, i.e. if all line dimensions are all equal.

Returns

true if dimensions seem OK

```
2.1.3.6 empty() template<typename _T = double>
bool _csv< _T >::empty ( ) const
```

Check if data are empty, and the emptiness of the first line, i.e. this->data[0].

Returns

true if data are empty

```
2.1.3.7 get_data() template<typename _T = double> const std::vector< std::vector< _T >> & _csv< _T >::get_data ( ) const
```

Get data and return it as a vector of vector.

Returns

```
std::vector{<}std::vector{<\_T>>}
```

```
2.1.3.8 get_data_size_i() template<typename _T = double> const size_t _csv< _T >::get_data_size_i ( ) const
```

Get data line size.

**Returns** 

size t

```
2.1.3.9 get_data_size_j() template<typename _T = double>
const size_t _csv< _T >::get_data_size_j ( ) const
Get data column size.
Returns
     size_t
2.1.3.10 get_filename() template<typename _T = double>
const std::string _csv< _T >::get_filename ( ) const
Get the filename.
Returns
     std::string
2.1.3.11 get filename out() template<typename _T = double>
const std::string _csv< _T >::get_filename_out ( ) const
Get the output filename.
Returns
     std::string
2.1.3.12 get_header() template<typename _T = double>
const std::vector< _{\rm T} > & _{\rm csv}< _{\rm T} >::get_header ( ) const
Get column names and return it in a vector.
Returns
```

std::vector<\_T>

```
2.1.3.13 get_header_size() template<typename _T = double>
const size_t _csv< _T >::get_header_size ( ) const
```

Get size of the header.

**Returns** 

size t

```
2.1.3.14 get_separator() template<typename _T = double>
const char _csv< _T >::get_separator ( ) const
```

Get the separator.

Returns

char

```
2.1.3.15 read() template<typename _T = double>
bool _csv< _T >::read ( )
```

Read the content of the file given to the constructor using boost. It detects the header and data consistency with digit sequence: {0123456789eE+-. tab std::endl} and basic regex and dimension matching between header and data line. It is able to recover basic errors such as 'tab'==' '. The method put NaN in the grid if an unrecoverable error appends. Data will be store in private variables.

Returns

true if all seems OK

Select a sub grid in data, i.e. trim data to the rectangular  $[i_{min}, i_{max}] \times [j_{min}, j_{max}]$ .

#### **Parameters**

iLine_min	upper line $i_{min}$	
	lower line $i_{max}$	
Generated by ${}^{\mathrm{Dox}}$ ${}^{\mathrm{vgen}}$ ${}^{\mathrm{left}}$ column $j_{min}$		
iCol_max	right column $j_{max}$	

#### Returns

```
std::vector<std::vector<_T>>
```

Select the column "col" in data.

### **Parameters**

```
iCol The column to select
```

#### Returns

```
std::vector<_T>
```

Select the line "line" in data.

#### **Parameters**

```
iLine The line to select
```

#### Returns

```
std::vector<_T>
```

Set a column with a vector.

Set a row with a vector.

#### **Parameters**

vCol	std::vector<_T> vCol
iCol	Select a column

#### Returns

true if all seems OK

#### **Parameters**

vRow	std::vector<_T> vRow
iRow	Select a row

#### Returns

true if all seems OK

Set data with a vector of a vector.

### **Parameters**

vvData	std::vector <std::vector<_t> &gt; grid</std::vector<_t>

### Returns

true if all seems OK

Set the filename for output or input. The fstream do not care about extension...

# **Parameters**

sFilename	The filename with extension or not.
or nonano	The mendine with extension of not.

#### Returns

true if all seems OK

Set the filename for output. The fstream do not care about extension...

#### **Parameters**

sFilename The filename with extens	ion or not.
------------------------------------	-------------

#### **Returns**

true if all seems OK

Set the header: the first line containing column name.

### **Parameters**

```
vsHeader string vector
```

### Returns

true if all seems OK

Set the csv separator. Usually: '\t', ' ', ',', ';'  $\dots$ 

#### **Parameters**

cSep The sep character: '\t' for tabulation

#### Returns

true if all seems OK

```
2.1.3.25 set_separator() [2/2] template<typename _T = double> bool _csv< _T >::set_separator ( const std::string & sSep)
```

Set the csv separator. Usually: '\t', ' ', ',', ';' ...

#### Todo

#### **Parameters**

#### Returns

true if all seems OK

Set the verbose mode for debug. It does not deactivate error raising.

#### **Parameters**

evV eVerbose::DEBUG for verbose mode and eVerbose::QUIET to keep quiet

```
2.1.3.27 show() [1/2] template<typename _T = double> void _csv<_T>::show ( ) const
```

Show whole data, i.e. the header and data with no restriction on length or terminal size. It uses boost::format in order to correct spacing of number and strings.

#### Returns

true if all seems OK

Show the header and data until "line\_stop" line. Print all columns with terminal end-of-line. It uses boost::format in order to correct spacing of number and strings.

#### **Parameters**

iLine_stop	The number of lines where stop the display
------------	--

#### Returns

true if all seems OK

Do Y=aX+b to the iCol-column.

### Returns

true if all seems OK

```
2.1.3.30 write() template<typename _T = double>
bool _csv< _T >::write ( )
```

Write on disk what data are store.

#### Returns

true if all seems OK

The documentation for this class was generated from the following file:

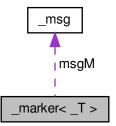
· csv.h

# 2.2 \_marker< \_T > Class Template Reference

A class to plot spectra with line markers using py matplotlib.

```
#include <marker.h>
```

Collaboration diagram for \_marker< \_T >:



#### **Classes**

struct Line

Define a line.

### **Public Types**

typedef std::vector< Line > vIList

#### **Public Member Functions**

- void set\_verbose (const bool bVerbose)
- void set\_data (const std::vector< \_T > &vTX, const std::vector< \_T > &vTY)
- void **set\_title** (const std::string &sTitle)
- · void set label (const std::string &sLabel)
- void set\_xlabel (const std::string &sXlabel)
- void set\_ylabel (const std::string &sYlabel)
- void set\_xunit (const std::string &sXunit)
- void set\_yunit (const std::string &sYunit)
- void set\_output (const std::string &sFilename)
- void set\_output (const std::string &sFilename, const int iDpi)

Set the picture filename with the extension (png, pdf, jpeg...) and the density (iDpi>50)

void set\_continuum (const \_T TContinuum)

Set the continuum position and therefore ymax.

void set supp (const T TXmin, const T TXmax)

Set the support of the first spectrum.

- void set\_xmin (const \_T TXmin)
- void set\_xmax (const \_T TXmax)
- void **set\_ymin** (const \_T TYmin)
- void set ymax (const T TYmax)
- · void set figsize (int iHeight, int iWidth)
- void set colorline (const std::string &sColor)

Set the color of the first curve.

- void set\_linewidth (float fWidth)
- void set\_titlesize (int iSize)
- · void set\_labelsize (int iSize)
- · void set ticklabelsize (int iSize)
- · void set annotatesize (int iSize)
- void set\_legendsize (int iSize)
- void set continnumsize (float fWidth)
- void set\_showgrid (bool bShowgrid)
- void set\_scriptname (const std::string &sScriptname)

Set the name of the py script. Default: .plot.py.

void set\_log (const std::string &sLog)

Enable or disable log file.

void add line ( T TWI, const std::string &sName)

Add a marker with a name on the figure.

void add data (const std::vector< T > &vTX, const std::vector< T > &vTY)

Add an additionnal spectrum which has to be plot.

void add\_data (const std::vector< \_T > &vTX, const std::vector< \_T > &vTY, const std::string &sLabel)

Add an additionnal spectrum which has to be plot.

- \_T get\_continuum () const
- const std::pair< \_T, \_T > get\_supp ()

Get the support of the first spectrum.

- const std::string & get\_scriptname ()
- const std::string & get\_output ()
- const std::string & get\_title () const
- · const std::string & get\_label () const
- · const std::string & get\_xlabel () const
- const std::string & get\_xunit () const
- · const std::string & get\_ylabel () const
- · const std::string & get yunit () const
- const std::pair< int, int > get\_figsize () const

Get the defined figsize, if defined. First: Height and Second: Width.

- int get dpi () const
- bool make ()

Write spectra, write script with markers.

• int plot ()

Run the py script.

#### **Protected Attributes**

msg msgM

### 2.2.1 Detailed Description

```
\label{eq:total_total_total} \begin{split} \text{template} &< \text{typename } \_{\text{T}} = \text{float} > \\ \text{class } &\_{\text{marker}} < \_{\text{T}} > \end{split}
```

A class to plot spectra with line markers using py matplotlib.

#### 2.2.2 Member Function Documentation

```
2.2.2.1 get_figsize() template<typename _T = float>
const std::pair< int, int > _marker< _T >::get_figsize ( ) const
```

Get the defined figsize, if defined. First: Height and Second: Width.

**Returns** 

std::pair of 2 int

```
2.2.2.2 get_supp() template<typename _T = float>
const std::pair< _T, _T > _marker< _T >::get_supp ( )
```

Get the support of the first spectrum.

Returns

```
std::pair of 2 T: [ x < /em > min x_{max}]
```

Set the color of the first curve.

**Parameters** 

```
sColor A string like "red", "green", "blue" or and a rgba hex string like "#rrggbbaa"
```

Set the picture filename with the extension (png, pdf, jpeg...) and the density (iDpi>50)

#### **Parameters**

sFilename	Picture name
iDpi	Density

Set the support of the first spectrum.

#### **Parameters**

TXmin	$x_{min}$
TXmax	$x_{max}$

### 2.2.3 Member Data Documentation

```
2.2.3.1 msgM template<typename _T = float>
_msg _marker< _T >::msgM [protected]
```

Interface to print message to std output

The documentation for this class was generated from the following file:

· marker.h

# 2.3 \_msg Class Reference

A class that sends string to std output...

```
#include <msg.h>
```

### **Public Types**

enum eMsg {
 START, MID, END, ERROR,
 THREADS }

enum for method in order to define whether the message is at the begin, at the end or an error,

#### **Public Member Functions**

- \_msg (const \_msg &other)
- void msg (const std::string &sMsg)

Send a message with eMsg::MID as default.

void msg (eMsg emType, const std::string &sMsg)

Send a message...

void error (const std::string &sMsg)

Send an error message...

template<typename ... Args>
 void msg (const Args &...args)

A variadic formatter method that indeed sends arbitratry number of variable to the std output... with eMsg::MID as default.

template<typename ... Args>

```
void msg (eMsg emType, const Args &...args)
```

A variadic formatter method that indeed sends arbitratry number of variable to the std output... The first parameter is always the enum eMsg.

template<typename ... Args>
 void error (const Args &...args)

A variable to the std error output... with eMsg::ERROR as default.

void set\_name (const std::string sName)

Set the name of the main instance.

void set\_threadname (const std::string sName)

Set the name of threads.

void set\_log (const std::string sLog)

Enable or disable log file.

#### 2.3.1 Detailed Description

A class that sends string to std output...

# 2.3.2 Member Function Documentation

Send a message...

#### **Parameters**

етТуре	See enum	
	eMsg::	

The documentation for this class was generated from the following files:

- msg.h
- msg.cpp

# 2.4 \_spectra Class Reference

### **Public Member Functions**

- \_spectra (const \_spectra &other)
- \_spectra & operator= (const \_spectra &other)
- bool operator== (const \_spectra &other) const
- bool operator!= (const \_spectra &other) const

The documentation for this class was generated from the following file:

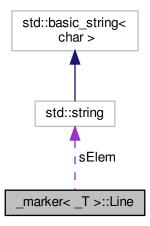
• spectra.h

# 2.5 \_marker< \_T >::Line Struct Reference

### Define a line.

#include <marker.h>

Collaboration diagram for  $\_$ marker<  $\_$ T >::Line:



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### **Public Attributes**

- T TWI
- · std::string sElem

### 2.5.1 Detailed Description

```
template<typename _T = float> struct _marker< _T >::Line
```

Define a line.

The documentation for this struct was generated from the following file:

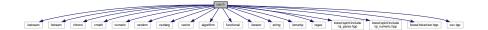
· marker.h

# 3 File Documentation

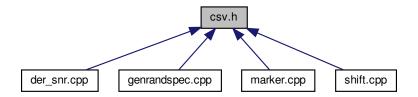
### 3.1 csv.h File Reference

A basic class for csv manipulation.

```
#include <iostream>
#include <fstream>
#include <chrono>
#include <cmath>
#include <numeric>
#include <random>
#include <cstdarg>
#include <vector>
#include <algorithm>
#include <functional>
#include <iterator>
#include <string>
#include <iomanip>
#include <regex>
#include <boost/spirit/include/qi_parse.hpp>
#include <boost/spirit/include/qi_numeric.hpp>
#include <boost/tokenizer.hpp>
#include "csv.tpp"
Include dependency graph for csv.h:
```



This graph shows which files directly or indirectly include this file:



#### Classes

class \_csv< \_T >

This is the templated \_csv class, initialized with double by default. STL parallel execution policy does not provide enhancements for simple operations.

#### 3.1.1 Detailed Description

A basic class for csv manipulation.

**Author** 

Audric Lemonnier

Version

0.9

Date

07/04/2020

# 3.2 der\_snr.cpp File Reference

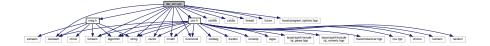
An C++ implementation of the der\_snr fortran code from: F. Stoehr et al: DER\_SNR: A Simple & General Spectroscopic Signal-to-Noise Measurement Algorithm,

394, Astronomical Data Analysis Software and Systems (ADASS) XVII 2008ASPC..394..505S This code is multi-threaded or not if not available.

```
#include <iostream>
#include <cstdlib>
#include <cstdio>
#include <fstream>
```

```
#include <vector>
#include <algorithm>
#include <string>
#include <cmath>
#include <functional>
#include <thread>
#include <future>
#include <boost/program_options.hpp>
#include <csv.h>
#include <msg.h>
```

Include dependency graph for der\_snr.cpp:



#### **Macros**

- #define LOGFILE ".der\_snr.log"
- #define HISTFILE ".history"

#### **Functions**

- void compute (const std::vector< std::string > &list, const std::string &sOutput)
- void compute\_sep (const std::vector < std::string > &list, const std::string &sOutput, const char &cSep)

Compute S/N for all the string in the vector of strings. Used in the multithreaded mode.

bool merge (const std::string &sPattern)

Merge files from threads following a filename pattern, i.e. the given output name.

- bool write (std::vector< std::string > vsResults, const std::string &sOutput)
- bool write (std::vector< std::string > vsResults, const std::string &sOutput, const char &cSep)

Write on disk results.

float der snr (const std::vector< float > &vFlux)

Compute the S/N with der\_snr method.

- double der\_snr (const std::vector< double > &vFlux)
- float median (const std::vector< float > &vFlux)

Simple computation of the median.

- double median (const std::vector< double > &vFlux)
- int main (int argc, char \*\*argv)

This code removes zeros and negative values in csv located in "./data". The maximum of thread has been used to accelerate code.

### 3.2.1 Detailed Description

An C++ implementation of the der\_snr fortran code from: F. Stoehr et al: DER\_SNR: A Simple & General Spectroscopic Signal-to-Noise Measurement Algorithm,

394, Astronomical Data Analysis Software and Systems (ADASS) XVII

2008ASPC..394..505S This code is multi-threaded or not if not available.

Remove value under a threshold in a folder or in a file. This code is multi-threaded or not if not available.

**Author** 

Audric Lemonnier

Version

0.2

Date

18/04/2020

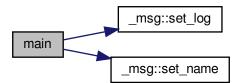
#### 3.2.2 Function Documentation

```
3.2.2.1 main() int main ( int argc, char ** argv )
```

This code removes zeros and negative values in csv located in "./data". The maximum of thread has been used to accelerate code.

**Todo** Parsing command line to get folder name and csv separator, for example.

Here is the call graph for this function:

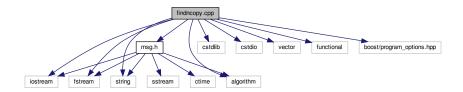


# 3.3 findncopy.cpp File Reference

Copy files from a list in a new folder.

```
#include <iostream>
#include <cstdlib>
#include <cstdio>
#include <fstream>
#include <vector>
#include <string>
#include <algorithm>
#include <functional>
#include <boost/program_options.hpp>
#include <msg.h>
```

Include dependency graph for findncopy.cpp:



#### **Macros**

- #define LOGFILE ".findncopy.log"
- #define **HISTFILE** ".history"

### **Functions**

- std::vector< std::string > parse\_filelist (std::fstream &flux)
  - Create a vector of strings from the filelist.
- $\bullet \quad \text{std::vector} < \text{std::string} > \underbrace{\text{get\_fullrpath}} \text{ (std::vector} < \text{std::string} > \underbrace{\text{\&vsFilelist}}, \text{ const fs::path \&fspPidir)} \\$ 
  - Get the full relative path of all file.
- std::vector< std::string > get\_fullrpath (std::vector< std::string > &vsFilelist, const fs::path &fspPidir, const std
   ::string &sExclude)

Get the full relative path of all file and exclude a string in paths.

- void erase\_string (std::vector< std::string > &vsFullrpath, const std::string &sToerase)
  - Erase a string pattern in the path list.
- std::vector< std::string > make\_dir\_list (const fs::path &fspPath, const std::string &sDirbase)

Make a list of the folder structure.

- void make dir (const std::vector < std::string > &vsBaserpath, const std::string &sOfolder)
  - Recreate the folder structure.
- void copy\_file (std::vector< std::string > &vsFullrpath, const std::string &sOfolder, const std::string &sIfolder)
  - Copy the found files.
- int main (int argc, char \*\*argv)

### 3.3.1 Detailed Description

Copy files from a list in a new folder.

**Author** 

**Audric Lemonnier** 

Version

0.1

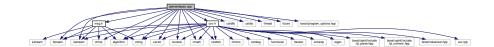
Date

09/03/2020

# 3.4 genrandspec.cpp File Reference

Generate a set of randomized-flux spectra between two wavelengths for test purposes.

```
#include <iostream>
#include <cstdlib>
#include <cstdio>
#include <fstream>
#include <vector>
#include <algorithm>
#include <numeric>
#include <string>
#include <cmath>
#include <random>
#include <thread>
#include <future>
#include <ctime>
#include <boost/program_options.hpp>
#include <csv.h>
#include <msg.h>
Include dependency graph for genrandspec.cpp:
```



### **Macros**

- #define LOGFILE ".genrandspec.log"
- #define HISTFILE ".history"
- #define MaxFilepDir 10

Set the maximum number of files to create in a folder.

#### **Functions**

- void run (const std::string &sOutput, char cSep, float fMinw, float fMaxw, float fStep) Write random spectra on disk.
- int main (int argc, char \*\*argv)

### 3.4.1 Detailed Description

Generate a set of randomized-flux spectra between two wavelengths for test purposes.

**Author** 

Audric Lemonnier

Version

0.4

Date

18/04/2020

#### 3.4.2 Macro Definition Documentation

### 3.4.2.1 MaxFilepDir #define MaxFilepDir 10

Set the maximum number of files to create in a folder.

\define MaxFilepDir

# 3.5 marker.cpp File Reference

Highlight lines on spectrum.

```
#include <iostream>
#include <cstdlib>
#include <cstdio>
#include <fstream>
#include <vector>
#include <tuple>
#include <string>
#include <algorithm>
#include <iterator>
#include <boost/program_options.hpp>
```

```
#include <boost/spirit/include/qi_parse.hpp>
#include <boost/spirit/include/qi_numeric.hpp>
#include <marker.h>
#include <msg.h>
#include <csv.h>
```

Include dependency graph for marker.cpp:



### Macros

- #define LOGFILE ".marker.log"
- #define HISTFILE ".history"

### **Functions**

• int main (int argc, char \*\*argv)

### 3.5.1 Detailed Description

Highlight lines on spectrum.

Author

Audric Lemonnier

Version

0.3

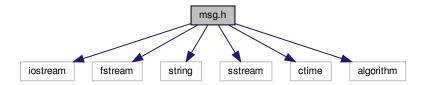
Date

18/04/2020

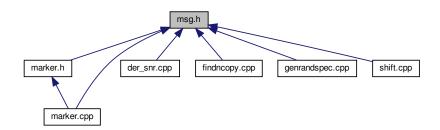
# 3.6 msg.h File Reference

A class to print and write message.

```
#include <iostream>
#include <fstream>
#include <string>
#include <sstream>
#include <ctime>
#include <algorithm>
Include dependency graph for msg.h:
```



This graph shows which files directly or indirectly include this file:



# Classes

• class \_msg

A class that sends string to std output...

# 3.6.1 Detailed Description

A class to print and write message.

**Author** 

Audric Lemonnier

Version

0.2

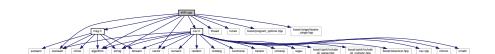
Date

18/04/2020

# 3.7 shift.cpp File Reference

Shift whole spectrum by a given wavelength. This code is multi-threaded or not if not available.

```
#include <iostream>
#include <vector>
#include <algorithm>
#include <thread>
#include <future>
#include <string>
#include <boost/program_options.hpp>
#include <boost/range/iterator_range.hpp>
#include <csv.h>
#include <msg.h>
Include dependency graph for shift.cpp:
```



#### **Macros**

- #define **CLIGHT** 299792.458
- #define LOGFILE ".shift.log"
- #define **HISTFILE** ".history"

#### **Functions**

- void add (const std::vector< std::string > &vsList, float fWavelength)
  - Add the defined wavelength to the first column of spectra. Default sep is '\t'.
- void add\_sep (const std::vector< std::string > &vsList, char cSep, float fWavelength)
  - Add the defined wavelength to the first column of spectra.
- void transform\_sep (const std::vector< std::string > &vsList, char cSep, float fVr)
  - Correct the radial velocity effect on spectra. Perform a linear transformation.
- int main (int argc, char \*\*argv)

# 3.7.1 Detailed Description

Shift whole spectrum by a given wavelength. This code is multi-threaded or not if not available.

Author

Audric Lemonnier

Version

0.3

Date

18/04/2020

#### 3.7.2 Function Documentation

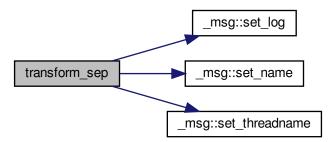
```
3.7.2.1 transform_sep() void transform_sep ( const std::vector< std::string > & vsList, char cSep, float fVr)
```

Correct the radial velocity effect on spectra. Perform a linear transformation.

**Parameters** 

fVr Radial Velocity

Here is the call graph for this function:



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