

spec\_tools

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## 1 Todo List

Member `_csv<_T>::set_separator` (const std::string &sSep)

Member `main` (int argc, char \*\*argv)

Parsing command line to get folder name and csv separator, for example.

## 2 Class Documentation

### 2.1 `_csv<_T>` Class Template Reference

This is the templated `_csv` class, initialized with double by default. STL parallel execution policy does not provide enhancements for simple operations.

```
#include <csv.h>
```

#### Public Types

- enum `eVerbose` { **QUIET**, **DEBUG** }  
Define verbosity values.

#### Public Member Functions

- `_csv` ()  
*This is the default constructor without parameters. These parameters must be set after by methods. It will rise lot of errors if something is missing.*
- `_csv` (const std::string &sFilename, const char &cSep)  
*This is the constructor with two parameters such as the name of the working file and the separator character as usual with csv.*
- `_csv` (const std::string &sFilename, const std::string &sSep)
- `_csv` (const std::vector< std::vector<\_T> > &vvData)  
*This is the constructor fed with external data.*
- `_csv` (const std::vector< std::string > &vsHeader, const std::vector< std::vector<\_T> > &vvData)  
*This is the constructor fed with external header and data.*
- `_csv` (const std::vector< std::string > &vsHeader, const std::vector< std::vector<\_T> > &vvData, const char &cSep)  
*This is the constructor fed with external header and data.*
- bool `read` ()  
*Read the content of the file given to the constructor using boost. It detects the header and data consistency with digit sequence: {0123456789e+-, tab std::endl} and basic regex and dimension matching between header and data line. It is able to recover basic errors such as 'tab'==' '. The method put NaN in the grid if an unrecoverable error appends. Data will be store in private variables.*

- `bool show () const`  
*Show whole data, i.e. the header and data with no restriction on length or terminal size. It uses boost::format in order to correct spacing of number and strings.*
- `bool show (int iLine_stop) const`  
*Show the header and data until "line\_stop" line. Print all columns with terminal end-of-line. It uses boost::format in order to correct spacing of number and strings.*
- `bool write ()`  
*Write on disk what data are store.*
- `const std::vector<_T> select_line (int line) const`  
*Select the line "line" in data.*
- `const std::vector<_T> select_column (int iCol) const`  
*Select the column "col" in data.*
- `const std::vector< std::vector<_T>> select (int iLine_min, int iLine_max, int iCol_min, int iCol_max) const`  
*Select a sub grid in data, i.e. trim data to the rectangular  $[i_{min}, i_{max}] \times [j_{min}, j_{max}]$ .*
- `bool set_data (const std::vector< std::vector<_T>> &vvData)`  
*Set data with a vector of a vector.*
- `bool set_column (const std::vector<_T> &vCol, int iCol)`  
*Set a column with a vector.*
- `bool set_row (const std::vector<_T> &vRow, int iRow)`
- `bool set_header (const std::vector< std::string> &vsHeader)`  
*Set the header: the first line containing column name.*
- `bool set_filename (const std::string &sFilename)`  
*Set the filename for output or input. The fstream do not care about extension...*
- `bool set_filename_out (const std::string &sFilename)`  
*Set the filename for output. The fstream do not care about extension...*
- `bool set_separator (const char &cSep)`  
*Set the csv separator. Usually: '\t', ',', ';;', ';' ...*
- `bool set_separator (const std::string &sSep)`  
*Set the csv separator. Usually: '\t', ',', ';;', ';' ...*
- `void set_verbose (eVerbose evV)`  
*Set the verbose mode for debug. It does not deactivate error raising.*
- `const std::string get_filename () const`  
*Get the filename.*
- `const std::string get_filename_out () const`  
*Get the output filename.*
- `const char get_separator () const`  
*Get the separator.*
- `const size_t get_header_size () const`  
*Get size of the header.*
- `const size_t get_data_size_i () const`  
*Get data line size.*
- `const size_t get_data_size_j () const`  
*Get data column size.*
- `const std::vector< std::vector<_T>> & get_data () const`  
*Get data and return it as a vector of vector.*
- `const std::vector< std::string> & get_header () const`  
*Get column names and return it in a vector.*

- bool **empty** () const  
*Check if data are empty, and the emptiness of the first line, i.e. this->data[0].*
- bool **check\_dim** ()  
*Check data dimension consistency, i.e. if all line dimensions are all equal.*
- bool **genrandspec** (\_T TMin, \_T TMax, \_T TStep)
- bool **transform\_lin** (\_T TA, \_T TB, int iCol)  
*Do  $Y=aX+b$  to the iCol-column.*
- bool **shift** (\_T TVal)
- bool **shift** (\_T TVal, int iCol)
- bool **apply\_max\_threshold** (\_T TVal)  
*Delete i line from the grid where  $\text{data}[i][j] > \text{val}$ .*
- bool **apply\_min\_threshold** (\_T TVal)  
*Delete i line from the grid where  $\text{data}[i][j] < \text{val}$ .*
- bool **apply\_max\_threshold** (\_T TVal, int iCol)  
*Delete i line from the grid where  $\text{data}[i][j \neq \text{list}] > \text{val}$ .*
- bool **apply\_min\_threshold** (\_T TVal, int iCol)  
*Delete i line from the grid where  $\text{data}[i][j \neq \text{list}] < \text{val}$ .*
- void **zeroize** ()  
*Set to zero data. One should find this useful...*
- void **clear** ()  
*Delete data and header.*
- **\_csv & operator=** (const **\_csv** &other) const
- bool **operator==** (const **\_csv** &other) const
- bool **operator!=** (const **\_csv** &other) const
- **\_csv & operator+** (const **\_csv** &other) const  
*Sum with the 2nd column.*
- **\_csv & operator+** (const \_T &other) const  
*Add a constant to the 2nd column.*
- **\_csv & operator-** (const **\_csv** &other) const  
*Sum with the 2nd column.*
- **\_csv & operator-** (const \_T &other) const  
*Subtract a constant to the 2nd column.*
- **\_csv & operator\*** (const **\_csv** &other) const  
*Inner product with the 2nd column.*
- **\_csv & operator\*** (const \_T &other) const  
*Multiply by a constant the 2nd column.*
- **\_csv & operator/** (const **\_csv** &other) const  
*Divide element by element the two columns.*
- **\_csv & operator/** (const \_T &other) const  
*Divide by a non zero constant the 2nd column.*

### 2.1.1 Detailed Description

```
template<typename _T = double>
class _csv<_T>
```

This is the templated **\_csv** class, initialized with double by default. STL parallel execution policy does not provide enhancements for simple operations.

## 2.1.2 Constructor &amp; Destructor Documentation

2.1.2.1 `_csv()` [1/5]

```
template<typename _T = double>
_csv<_T>::_csv ( )
```

This is the default constructor without parameters. These parameters must be set after by methods. It will rise lot of errors if something is missing.

Default constructor

2.1.2.2 `_csv()` [2/5]

```
template<typename _T = double>
_csv<_T>::_csv (
    const std::string & sFilename,
    const char & cSep ) [explicit]
```

This is the constructor with two parameters such as the name of the working file and the separator character as usual with csv.

Constructor

Parameters

<i>sFilename</i>	string Name of the input or output file with extension
<i>cSep</i>	char Separator char between column

2.1.2.3 `_csv()` [3/5]

```
template<typename _T = double>
_csv<_T>::_csv (
    const std::vector< std::vector<_T> > & vvData ) [explicit]
```

This is the constructor fed with external data.

Parameters

<i>vvData</i>	The data
---------------	----------

#### 2.1.2.4 `_csv()` [4/5]

```
template<typename _T = double>
_csv< _T >::_csv (
    const std::vector< std::string > & vsHeader,
    const std::vector< std::vector< _T > > & vvData ) [explicit]
```

This is the constructor fed with external header and data.

##### Parameters

<i>vsHeader</i>	The vector of column name
<i>vvData</i>	The data

#### 2.1.2.5 `_csv()` [5/5]

```
template<typename _T = double>
_csv< _T >::_csv (
    const std::vector< std::string > & vsHeader,
    const std::vector< std::vector< _T > > & vvData,
    const char & cSep ) [explicit]
```

This is the constructor fed with external header and data.

##### Parameters

<i>vsHeader</i>	The vector of column name
<i>vvData</i>	The data
<i>cSep</i>	char Separator char between column

### 2.1.3 Member Function Documentation

#### 2.1.3.1 `apply_max_threshold()` [1/2]

```
template<typename _T = double>
bool _csv< _T >::apply_max_threshold (
    _T TVal )
```

Delete *i* line from the grid where `data[i][j] > val`.

##### Parameters

<i>TVal</i>	The max threshold
-------------	-------------------

**Returns**

true if all seems OK

**2.1.3.2 `apply_max_threshold()`** [2/2]

```
template<typename _T = double>
bool _csv<_T>::apply_max_threshold (
    _T TVal,
    int iCol )
```

Delete  $i$  line from the grid where `data[i][j  $\neq$  list] > val`.

**Parameters**

<i>TVal</i>	The max threshold
<i>iCol</i>	Select a column

**Returns**

true if all seems OK

**2.1.3.3 `apply_min_threshold()`** [1/2]

```
template<typename _T = double>
bool _csv<_T>::apply_min_threshold (
    _T TVal )
```

Delete  $i$  line from the grid where `data[i][j] < val`.

**Parameters**

<i>TVal</i>	The min threshold
-------------	-------------------

**Returns**

true if all seems OK

**2.1.3.4 `apply_min_threshold()`** [2/2]

```
template<typename _T = double>
bool _csv<_T>::apply_min_threshold (
```



```

    _T TVal,
    int iCol )

```

Delete  $i$  line from the grid where  $\mathbf{data}[i][j \neq list] < val$ .

#### Parameters

<i>TVal</i>	The min threshold
<i>iCol</i>	Select a column

#### Returns

true if all seems OK

#### 2.1.3.5 check\_dim()

```

template<typename _T = double>
bool _csv< _T >::check_dim ( )

```

Check data dimension consistency, i.e. if all line dimensions are all equal.

#### Returns

true if dimensions seem OK

#### 2.1.3.6 empty()

```

template<typename _T = double>
bool _csv< _T >::empty ( ) const

```

Check if data are empty, and the emptiness of the first line, i.e.  $\mathbf{this->data[0]}$ .

#### Returns

true if data are empty

#### 2.1.3.7 get\_data()

```

template<typename _T = double>
const std::vector< std::vector< _T > > & _csv< _T >::get_data ( ) const

```

Get data and return it as a vector of vector.

#### Returns

$\mathbf{std::vector<std::vector<_T> >}$

#### 2.1.3.8 `get_data_size_i()`

```
template<typename _T = double>
const size_t _csv<_T>::get_data_size_i ( ) const
```

Get data line size.

Returns

`size_t`

#### 2.1.3.9 `get_data_size_j()`

```
template<typename _T = double>
const size_t _csv<_T>::get_data_size_j ( ) const
```

Get data column size.

Returns

`size_t`

#### 2.1.3.10 `get_filename()`

```
template<typename _T = double>
const std::string _csv<_T>::get_filename ( ) const
```

Get the filename.

Returns

`std::string`

#### 2.1.3.11 `get_filename_out()`

```
template<typename _T = double>
const std::string _csv<_T>::get_filename_out ( ) const
```

Get the output filename.

Returns

`std::string`

#### 2.1.3.12 get\_header()

```
template<typename _T = double>
const std::vector< _T > & _csv< _T >::get_header ( ) const
```

Get column names and return it in a vector.

##### Returns

std::vector<\_T>

#### 2.1.3.13 get\_header\_size()

```
template<typename _T = double>
const size_t _csv< _T >::get_header_size ( ) const
```

Get size of the header.

##### Returns

size\_t

#### 2.1.3.14 get\_separator()

```
template<typename _T = double>
const char _csv< _T >::get_separator ( ) const
```

Get the separator.

##### Returns

char

#### 2.1.3.15 read()

```
template<typename _T = double>
bool _csv< _T >::read ( )
```

Read the content of the file given to the constructor using boost. It detects the header and data consistency with digit sequence: {0123456789e+-, tab std::endl} and basic regex and dimension matching between header and data line. It is able to recover basic errors such as 'tab'==' '. The method put NaN in the grid if an unrecoverable error appends. Data will be store in private variables.

##### Returns

true if all seems OK

2.1.3.16 `select()`

```
template<typename _T = double>
const std::vector< std::vector< _T > > & _csv< _T >::select (
    int iLine_min,
    int iLine_max,
    int iCol_min,
    int iCol_max ) const
```

Select a sub grid in data, i.e. trim data to the rectangular  $[i_{min}, i_{max}] \times [j_{min}, j_{max}]$ .

## Parameters

<i>iLine_min</i>	upper line $i_{min}$
<i>iLine_max</i>	lower line $i_{max}$
<i>iCol_min</i>	left column $j_{min}$
<i>iCol_max</i>	right column $j_{max}$

## Returns

`std::vector<std::vector<_T> >`

2.1.3.17 `select_column()`

```
template<typename _T = double>
const std::vector< _T > & _csv< _T >::select_column (
    int iCol ) const
```

Select the column "col" in data.

## Parameters

<i>iCol</i>	The column to select
-------------	----------------------

## Returns

`std::vector<_T>`

2.1.3.18 `select_line()`

```
template<typename _T = double>
const std::vector< _T > & _csv< _T >::select_line (
    int iLine ) const
```

Select the line "line" in data.

**Parameters**

<i>iLine</i>	The line to select
--------------	--------------------

**Returns**

`std::vector<_T>`

**2.1.3.19 set\_column()**

```
template<typename _T = double>
bool _csv< _T >::set_column (
    const std::vector< _T > & vRow,
    int iRow )
```

Set a column with a vector.

Set a row with a vector.

**Parameters**

<i>vCol</i>	<code>std::vector&lt;_T&gt; vCol</code>
<i>iCol</i>	Select a column

**Returns**

true if all seems OK

**Parameters**

<i>vRow</i>	<code>std::vector&lt;_T&gt; vRow</code>
<i>iRow</i>	Select a row

**Returns**

true if all seems OK

**2.1.3.20 set\_data()**

```
template<typename _T = double>
void _csv< _T >::set_data (
    const std::vector< std::vector< _T > > & vvData )
```

Set data with a vector of a vector.

## Parameters

<code>vvData</code>	<code>std::vector&lt;std::vector&lt;_T&gt;&gt; grid</code>
---------------------	--

## Returns

true if all seems OK

2.1.3.21 `set_filename()`

```
template<typename _T = double>
bool _csv<_T>::set_filename (
    const std::string & sFilename )
```

Set the filename for output or input. The fstream do not care about extension...

## Parameters

<code>sFilename</code>	The filename with extension or not.
------------------------	-------------------------------------

## Returns

true if all seems OK

2.1.3.22 `set_filename_out()`

```
template<typename _T = double>
bool _csv<_T>::set_filename_out (
    const std::string & sFilename )
```

Set the filename for output. The fstream do not care about extension...

## Parameters

<code>sFilename</code>	The filename with extension or not.
------------------------	-------------------------------------

## Returns

true if all seems OK

**2.1.3.23 set\_header()**

```
template<typename _T = double>
bool _csv< _T >::set_header (
    const std::vector< std::string > & vsHeader )
```

Set the header: the first line containing column name.

**Parameters**

<i>vsHeader</i>	string vector
-----------------	---------------

**Returns**

true if all seems OK

**2.1.3.24 set\_separator()** [1/2]

```
template<typename _T = double>
bool _csv< _T >::set_separator (
    const char & cSep )
```

Set the csv separator. Usually: '\t', ',', ';;', ';' ...

**Parameters**

<i>cSep</i>	The sep character: '\t' for tabulation
-------------	--

**Returns**

true if all seems OK

**2.1.3.25 set\_separator()** [2/2]

```
template<typename _T = double>
bool _csv< _T >::set_separator (
    const std::string & sSep )
```

Set the csv separator. Usually: '\t', ',', ';;', ';' ...

**Todo**

## Parameters

<code>sSep</code>	The sep character: '\t' for tabulation
-------------------	--

## Returns

true if all seems OK

2.1.3.26 `set_verbose()`

```
template<typename _T = double>
bool _csv<_T>::set_verbose (
    eVerbose evV )
```

Set the verbose mode for debug. It does not deactivate error raising.

## Parameters

<code>evV</code>	<code>eVerbose::DEBUG</code> for verbose mode and <code>eVerbose::QUIET</code> to keep quiet
------------------	--

2.1.3.27 `show()` [1/2]

```
template<typename _T = double>
void _csv<_T>::show ( ) const
```

Show whole data, i.e. the header and data with no restriction on length or terminal size. It uses `boost::format` in order to correct spacing of number and strings.

## Returns

true if all seems OK

2.1.3.28 `show()` [2/2]

```
template<typename _T = double>
bool _csv<_T>::show (
    int iLine_stop ) const
```

Show the header and data until "line\_stop" line. Print all columns with terminal end-of-line. It uses `boost::format` in order to correct spacing of number and strings.



**Parameters**

<i>iLine_stop</i>	The number of lines where stop the display
-------------------	--

**Returns**

true if all seems OK

**2.1.3.29 transform\_lin()**

```
template<typename _T = double>
bool _csv< _T >::transform_lin (
    _T TA,
    _T TB,
    int iCol )
```

Do  $Y=aX+b$  to the iCol-column.

**Returns**

true if all seems OK

**2.1.3.30 write()**

```
template<typename _T = double>
bool _csv< _T >::write ( )
```

Write on disk what data are store.

**Returns**

true if all seems OK

The documentation for this class was generated from the following file:

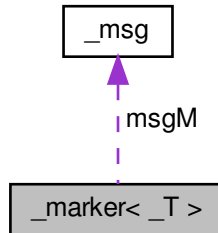
- [csv.h](#)

## 2.2 `_marker<_T>` Class Template Reference

A class to plot spectra with line markers using py matplotlib.

```
#include <marker.h>
```

Collaboration diagram for `_marker<_T>`:



### Classes

- struct [Line](#)  
*Define a line.*

### Public Types

- typedef std::vector< [Line](#) > **vList**

### Public Member Functions

- void **set\_verbose** (const bool bVerbose)
- bool **set\_data** (const std::vector<\_T> &vTX, const std::vector<\_T> &vTY)
- bool **set\_title** (const std::string &sTitle)
- bool **set\_label** (const std::string &sLabel)
- bool **set\_xlabel** (const std::string &sXlabel)
- bool **set\_ylabel** (const std::string &sYlabel)
- bool **set\_xunit** (const std::string &sXunit)
- bool **set\_yunit** (const std::string &sYunit)
- bool **set\_output** (const std::string &sFilename)
- bool [set\\_output](#) (const std::string &sFilename, const int iDpi)  
*Set the picture filename with the extension (png, pdf, jpeg...) and the density (iDpi>50)*
- bool [set\\_continuum](#) (const \_T TContinuum)  
*Set the continuum position and therefore ymax.*
- bool [set\\_supp](#) (const \_T TXmin, const \_T TXmax)

*Set the support of the first spectrum.*

- bool **set\_xmin** (const \_T TXmin)
- bool **set\_xmax** (const \_T TXmax)
- bool **set\_ymin** (const \_T TYmin)
- bool **set\_ymax** (const \_T TYmax)
- bool **set\_figsize** (int iHeight, int iWidth)
- void **set\_colorline** (const std::string &sColor)

*Set the color of the first curve.*

- bool **set\_linewidth** (float fWidth)
- bool **set\_title** (int iSize)
- bool **set\_label** (int iSize)
- bool **set\_ticklabel** (int iSize)
- bool **set\_annotatesize** (int iSize)
- bool **set\_legendsize** (int iSize)
- bool **set\_contnumsize** (float fWidth)
- void **set\_showgrid** (bool bShowgrid)
- bool **set\_scriptname** (const std::string &sScriptname)

*Set the name of the py script. Default: .plot.py.*

- bool **set\_log** (const std::string &sLog)

*Enable or disable log file.*

- bool **add\_line** (\_T TWI, const std::string &sName)

*Add a marker with a name on the figure.*

- bool **add\_data** (const std::vector< \_T > &vTX, const std::vector< \_T > &vTY)

*Add an additionnal spectrum which has to be plot.*

- bool **add\_data** (const std::vector< \_T > &vTX, const std::vector< \_T > &vTY, const std::string &sLabel)

*Add an additionnal spectrum which has to be plot.*

- \_T **get\_continuum** () const
- const std::pair< \_T, \_T > **get\_supp** ()

*Get the support of the first spectrum.*

- const std::string & **get\_scriptname** ()
- const std::string & **get\_output** ()
- const std::string & **get\_title** () const
- const std::string & **get\_label** () const
- const std::string & **get\_xlabel** () const
- const std::string & **get\_xunit** () const
- const std::string & **get\_ylabel** () const
- const std::string & **get\_yunit** () const
- const std::pair< int, int > **get\_figsize** () const

*Get the defined figsize, if defined. First: Height and Second: Width.*

- int **get\_dpi** () const
- bool **make** ()

*Write spectra, write script with markers.*

- int **plot** ()

*Run the py script.*

## Protected Attributes

- **\_msg msgM**

### 2.2.1 Detailed Description

```
template<typename _T = float>
class _marker<_T>
```

A class to plot spectra with line markers using py matplotlib.

### 2.2.2 Member Function Documentation

#### 2.2.2.1 `get_figsize()`

```
template<typename _T = float>
const std::pair< int, int > _marker<_T>::get_figsize ( ) const
```

Get the defined figsize, if defined. First: Height and Second: Width.

#### Returns

`std::pair` of 2 int

#### 2.2.2.2 `get_supp()`

```
template<typename _T = float>
const std::pair< _T, _T > _marker<_T>::get_supp ( )
```

Get the support of the first spectrum.

#### Returns

`std::pair` of 2 `_T`: [ $x_{min}$   $x_{max}$ ]

#### 2.2.2.3 `set_colorline()`

```
template<typename _T = float>
void _marker<_T>::set_colorline (
    const std::string & sColor )
```

Set the color of the first curve.

## Parameters

<i>sColor</i>	A string like "red", "green", "blue" or and a rgba hex string like "#rrggbbaa"
---------------	--

## 2.2.2.4 set\_output()

```
template<typename _T = float>
bool _marker< _T >::set_output (
    const std::string & sFilename,
    const int iDpi )
```

Set the picture filename with the extension (png, pdf, jpeg...) and the density (iDpi>50)

## Parameters

<i>sFilename</i>	Picture name
<i>iDpi</i>	Density

## 2.2.2.5 set\_supp()

```
template<typename _T = float>
bool _marker< _T >::set_supp (
    const _T TXmin,
    const _T TXmax )
```

Set the support of the first spectrum.

## Parameters

<i>TXmin</i>	$x_{min}$
<i>TXmax</i>	$x_{max}$

## 2.2.3 Member Data Documentation

## 2.2.3.1 msgM

```
template<typename _T = float>
_msg _marker< _T >::msgM [protected]
```

Interface to print message to std output

The documentation for this class was generated from the following file:

- `marker.h`

## 2.3 `_msg` Class Reference

A class that sends string to std output...

```
#include <msg.h>
```

### Public Types

- enum `eMsg` {  
**START, MID, END, ERROR,**  
**THREADS** }  
*enum for method in order to define whether the message is at the begin, at the end or an error,*

### Public Member Functions

- `_msg` (const `_msg` &other)
- bool `msg` (const std::string &sMsg)  
*Send a message with eMsg::MID as default.*
- bool `msg` (`eMsg` emType, const std::string &sMsg)  
*Send a message...*
- bool `error` (const std::string &sMsg)  
*Send an error message...*
- template<typename ... Args>  
bool `msg` (const Args &...args)  
*A variadic formatter method that indeed sends arbitrary number of variable to the std output... with eMsg::MID as default.*
- template<typename ... Args>  
bool `msg` (`eMsg` emType, const Args &...args)  
*A variadic formatter method that indeed sends arbitrary number of variable to the std output... The first parameter is always the enum eMsg.*
- template<typename ... Args>  
bool `error` (const Args &...args)  
*A variadic formatter method that indeed sends arbitrary number of variable to the std error output... with eMsg::ERROR as default.*
- bool `set_name` (const std::string sName)  
*Set the name of the main instance.*
- bool `set_threadname` (const std::string sName)  
*Set the name of threads.*
- bool `set_log` (const std::string sLog)  
*Enable or disable log file.*
- void `enable_log` (bool bLog)

### 2.3.1 Detailed Description

A class that sends string to std output...

### 2.3.2 Member Function Documentation

#### 2.3.2.1 msg()

```
bool _msg::msg (
    eMsg emType,
    const std::string & sMsg )
```

Send a message...

##### Parameters

<i>emType</i>	See enum eMsg::
---------------	--------------------

Here is the call graph for this function:



The documentation for this class was generated from the following files:

- [msg.h](#)
- [msg.cpp](#)

## 2.4 \_spectra Class Reference

### Public Member Functions

- **\_spectra** (const [\\_spectra](#) &other)
- [\\_spectra](#) & **operator=** (const [\\_spectra](#) &other)
- bool **operator==** (const [\\_spectra](#) &other) const
- bool **operator!=** (const [\\_spectra](#) &other) const

The documentation for this class was generated from the following file:

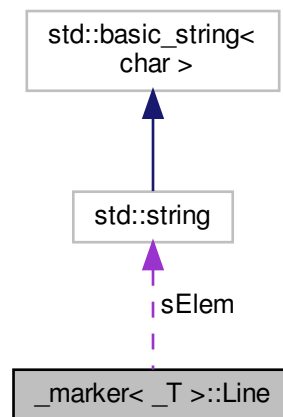
- [spectra.h](#)

## 2.5 `_marker<_T>::Line` Struct Reference

Define a line.

```
#include <marker.h>
```

Collaboration diagram for `_marker<_T>::Line`:



### Public Attributes

- `_T TWI`
- `std::string sElem`

#### 2.5.1 Detailed Description

```
template<typename _T = float>  
struct _marker<_T>::Line
```

Define a line.

The documentation for this struct was generated from the following file:

- `marker.h`



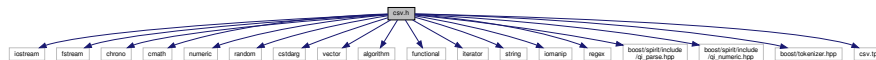
### 3 File Documentation

#### 3.1 csv.h File Reference

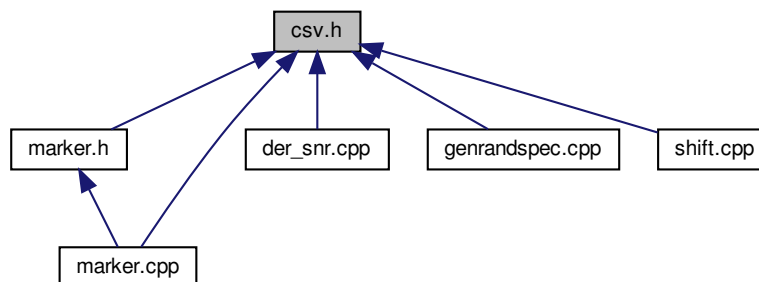
A basic class for csv manipulation.

```
#include <iostream>
#include <fstream>
#include <chrono>
#include <cmath>
#include <numeric>
#include <random>
#include <cstdint>
#include <vector>
#include <algorithm>
#include <functional>
#include <iterator>
#include <string>
#include <iomanip>
#include <regex>
#include <boost/spirit/include/qi_parse.hpp>
#include <boost/spirit/include/qi_numeric.hpp>
#include <boost/tokenizer.hpp>
#include "csv.hpp"
```

Include dependency graph for csv.h:



This graph shows which files directly or indirectly include this file:





## Macros

- `#define LOGFILE "der_snr.log"`
- `#define HISTFILE ".history"`

## Functions

- void **compute** (const std::vector< std::string > &list, const std::string &sOutput)
- void **compute\_sep** (const std::vector< std::string > &list, const std::string &sOutput, const char &cSep)  
*Compute S/N for all the string in the vector of strings. Used in the multithreaded mode.*
- bool **merge** (const std::string &sPattern)  
*Merge files from threads following a filename pattern, i.e. the given output name.*
- bool **write** (std::vector< std::string > vsResults, const std::string &sOutput)
- bool **write** (std::vector< std::string > vsResults, const std::string &sOutput, const char &cSep)  
*Write on disk results.*
- float **der\_snr** (const std::vector< float > &vFlux)  
*Compute the S/N with der\_snr method.*
- double **der\_snr** (const std::vector< double > &vFlux)
- float **median** (const std::vector< float > &vFlux)  
*Simple computation of the median.*
- double **median** (const std::vector< double > &vFlux)
- int **main** (int argc, char \*\*argv)  
*This code removes zeros and negative values in csv located in "./data". The maximum of thread has been used to accelerate code.*

### 3.2.1 Detailed Description

An C++ implementation of the der\_snr fortran code from: F. Stoehr et al: DER\_SNR: A Simple & General Spectroscopic Signal-to-Noise Measurement Algorithm, 394, Astronomical Data Analysis Software and Systems (ADASS) XVII 2008ASPC..394..505S This code is multi-threaded or not if not available.

Remove value under a threshold in a folder or in a file. This code is multi-threaded or not if not available.

## Author

Audric Lemonnier

## Version

0.2

## Date

18/04/2020

## 3.2.2 Function Documentation

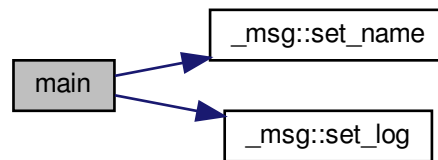
## 3.2.2.1 main()

```
int main (
    int argc,
    char ** argv )
```

This code removes zeros and negative values in csv located in `"/data"`. The maximum of thread has been used to accelerate code.

**Todo** Parsing command line to get folder name and csv separator, for example.

Here is the call graph for this function:

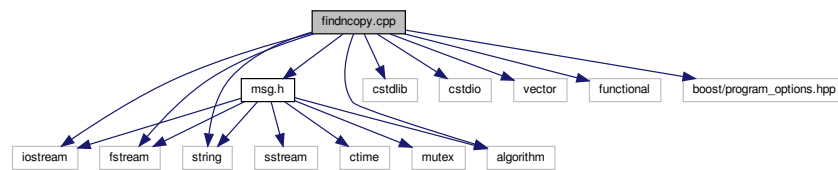


## 3.3 findncopy.cpp File Reference

Copy files from a list in a new folder.

```
#include <iostream>
#include <cstdlib>
#include <cstdio>
#include <fstream>
#include <vector>
#include <string>
#include <algorithm>
#include <functional>
#include <boost/program_options.hpp>
#include <msg.h>
```

Include dependency graph for findncopy.cpp:



## Macros

- `#define LOGFILE ".findncopy.log"`
- `#define HISTFILE ".history"`

## Functions

- `std::vector< std::string > parse_filelist (std::fstream &flux)`  
*Create a vector of strings from the filelist.*
- `std::vector< std::string > get_fullrpath (std::vector< std::string > &vsFilelist, const fs::path &fspPidir)`  
*Get the full relative path of all file.*
- `std::vector< std::string > get_fullrpath (std::vector< std::string > &vsFilelist, const fs::path &fspPidir, const std::string &sExclude)`  
*Get the full relative path of all file and exclude a string in paths.*
- `void erase_string (std::vector< std::string > &vsFullrpath, const std::string &sToerase)`  
*Erase a string pattern in the path list.*
- `std::vector< std::string > make_dir_list (const fs::path &fspPath, const std::string &sDirbase)`  
*Make a list of the folder structure.*
- `void make_dir (const std::vector< std::string > &vsBaserpath, const std::string &sOfolder)`  
*Recreate the folder structure.*
- `void copy_file (std::vector< std::string > &vsFullrpath, const std::string &sOfolder, const std::string &slfolder)`  
*Copy the found files.*
- `int main (int argc, char **argv)`

### 3.3.1 Detailed Description

Copy files from a list in a new folder.

## Author

Audric Lemonnier

## Version

0.1

## Date

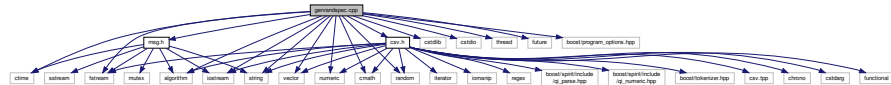
09/03/2020

### 3.4 genrandspec.cpp File Reference

Generate a set of randomized-flux spectra between two wavelengths for test purposes.

```
#include <iostream>
#include <cstdlib>
#include <cstdio>
#include <fstream>
#include <vector>
#include <algorithm>
#include <numeric>
#include <string>
#include <cmath>
#include <random>
#include <thread>
#include <future>
#include <ctime>
#include <boost/program_options.hpp>
#include <csv.h>
#include <msg.h>
```

Include dependency graph for genrandspec.cpp:



#### Macros

- `#define LOGFILE` `"genrandspec.log"`
- `#define HISTFILE` `"history"`
- `#define MaxFilepDir` `10`  
Set the maximum number of files to create in a folder.

#### Functions

- `void run` (`const std::string &sOutput`, `char cSep`, `float fMinw`, `float fMaxw`, `float fStep`)  
Write random spectra on disk.
- `int main` (`int argc`, `char **argv`)

#### 3.4.1 Detailed Description

Generate a set of randomized-flux spectra between two wavelengths for test purposes.

#### Author

Audric Lemonnier



### Macros

- `#define LOGFILE ".marker.log"`
- `#define HISTFILE ".history"`

### Functions

- `int main (int argc, char **argv)`

#### 3.5.1 Detailed Description

Highlight lines on spectrum.

### Author

Audric Lemonnier

### Version

0.3

### Date

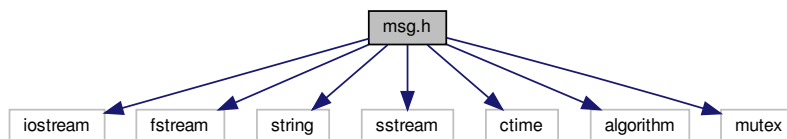
18/04/2020

## 3.6 msg.h File Reference

A class to print and write message.

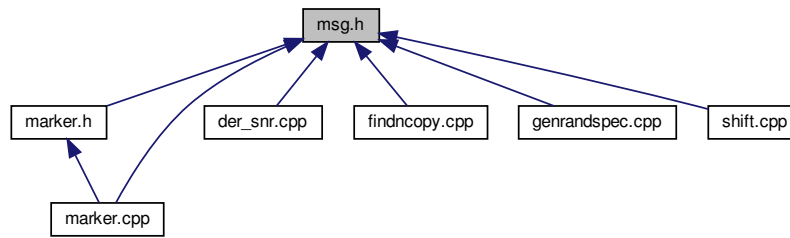
```
#include <iostream>
#include <fstream>
#include <string>
#include <sstream>
#include <ctime>
#include <algorithm>
#include <mutex>
```

Include dependency graph for msg.h:





This graph shows which files directly or indirectly include this file:



## Classes

- class `_msg`  
A class that sends string to std output...

### 3.6.1 Detailed Description

A class to print and write message.

#### Author

Audric Lemonnier

#### Version

0.2

#### Date

18/04/2020

## 3.7 shift.cpp File Reference

Shift whole spectrum by a given wavelength. This code is multi-threaded or not if not available.

```

#include <iostream>
#include <vector>
#include <algorithm>
#include <thread>
#include <future>
#include <string>
#include <boost/program_options.hpp>

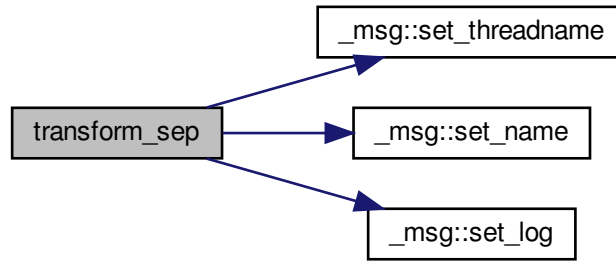
```



**Parameters**

<i>fVr</i>	Radial Velocity
------------	-----------------

Here is the call graph for this function:



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