spec\_tools

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# 1 Todo List

#### Member main (int argc, char \*\*argv)

Parsing command line to get folder name and csv separator, for example.

#### 2 Class Documentation

# 2.1 \_csv< \_T > Class Template Reference

This is the templated \_csv class, initialized with double by default. STL parallel execution policy does not provide enhancements for simple operations.

```
#include <csv.h>
```

# **Public Types**

enum eVerbose { QUIET, DEBUG }

Define verbosity values.

#### **Public Member Functions**

• \_csv ()

This is the default constructor without parameters. These parameters must be set after by methods. It will rise lot of errors if something is missing.

\_csv (const std::string &sFilename, const char &cSep)

This is the constructor with two parameters such as the name of the working file and the separator character as usual with csv.

\_csv (const std::vector< std::vector< \_T >> &vvData)

This is the constructor fed with external data.

\_csv (const std::vector< std::string > &vsHeader, const std::vector< std::vector< \_T > > &vvData)

This is the constructor fed with external header and data.

\_csv (const std::vector< std::string > &vsHeader, const std::vector< std::vector< \_T > > &vvData, const char &cSep)

This is the constructor fed with external header and data.

bool read ()

Read the content of the file given to the constructor using boost. It detects the header and data consistency with digit sequence: {0123456789eE+-. tab std::endl} and basic regex and dimension matching between header and data line. It is able to recover basic errors such as 'tab'==''. The method put NaN in the grid if an unrecoverable error appends. Data will be store in private variables.

· bool show () const

Show whole data, i.e. the header and data with no restriction on length or terminal size. It uses boost::format in order to correct spacing of number and strings.

· bool show (int iLine stop) const

Show the header and data until "line\_stop" line. Print all columns with terminal end-of-line. It uses boost::format in order to correct spacing of number and strings.

• bool write ()

Write on disk what data are store.

const std::vector< \_T > select\_line (int line) const

Select the line "line" in data.

const std::vector< T > select column (int iCol) const

Select the column "col" in data.

- const std::vector< std::vector< \_T >> select (int iLine\_min, int iLine\_max, int iCol\_min, int iCol\_max) const Select a sub grid in data, i.e. trim data to the rectangular  $[i_{min}, i_{max}] \times [j_{min}, j_{max}]$ .
- bool set\_data (const std::vector< std::vector< \_T >> &vvData)

Set data with a vector of a vector.

bool set column (const std::vector< T > &vCol, int iCol)

Set a column with a vector.

- bool set\_row (const std::vector< \_T > &vRow, int iRow)
- bool set\_header (const std::vector< std::string > &vsHeader)

Set the header: the first line containing column name.

bool set filename (const std::string &sFilename)

Set the filename for output or input. The fstream do not care about extension...

bool set\_filename\_out (const std::string &sFilename)

Set the filename for output. The fstream do not care about extension...

bool set separator (const char &cSep)

Set the csv separator. Usually: '\t', '', ',', ';' ...

void set verbose (eVerbose evV)

Set the verbose mode for debug. It does not deactivate error raising.

const std::string get\_filename () const

Get the filename.

const std::string get filename out () const

Get the output filename.

• const char get\_separator () const

Get the separator.

· const size\_t get\_header\_size () const

Get size of the header.

• const size\_t get\_data\_size\_i () const

Get data line size.

• const size\_t get\_data\_size\_j () const

Get data column size.

const std::vector< std::vector< \_T >> & get\_data () const

Get data and return it as a vector of vector.

const std::vector< std::string > & get\_header () const

Get column names and return it in a vector.

bool empty () const

Check if data are empty, and the emptiness of the first line, i.e. this->data[0].

• bool check\_dim ()

Check data dimension consistency, i.e. if all line dimensions are all equal.

bool genrandspec (\_T TMin, \_T TMax, \_T TStep)

Generate a normalized random spectrum with random gaussian absoption profiles. For TStep < 0.05, you may want to initialize with double.

bool transform lin ( T TA, T TB, int iCol)

Do Y=aX+b to the iCol-column.

- bool shift (\_T TVal)
- bool **shift** (\_T TVal, int iCol)
- bool apply\_max\_threshold (\_T TVal)

Delete i line from the grid where  $\mathbf{data}[i][j] > val$ .

bool apply\_min\_threshold (\_T TVal)

Delete i line from the grid where data[i][j] < val.

bool apply\_max\_threshold (\_T TVal, int iCol)

Delete i line from the grid where  $\mathbf{data}[i][j \neq list] > val$ .

• bool apply\_min\_threshold (\_T TVal, int iCol)

Delete i line from the grid where  $\mathbf{data}[i][j \neq list] < val$ .

· void zeroize ()

Set to zero data. One should find this useful...

• void clear ()

Delete data and header.

- \_csv & operator= (const \_csv &other) const
- bool operator== (const \_csv &other) const
- bool operator!= (const \_csv &other) const
- \_csv & operator+ (const \_csv &other) const
- Sum with the 2nd column.

   \_csv & operator+ (const \_T &other) const

Add a constant to the 2nd column.

• \_csv & operator- (const \_csv &other) const

Sum with the 2nd column.

\_csv & operator- (const \_T &other) const

Substract a constant to the 2nd column.

\_csv & operator\* (const \_csv &other) const

Inner product with the 2nd column.

\_csv & operator\* (const \_T &other) const

Multiply by a constant the 2nd column.

\_csv & operator/ (const \_csv &other) const

Divide element by element the two columns.

\_csv & operator/ (const \_T &other) const

Divide by a non zero constant the 2nd column.

# 2.1.1 Detailed Description

This is the templated \_csv class, initialized with double by default. STL parallel execution policy does not provide enhancements for simple operations.

#### 2.1.2 Constructor & Destructor Documentation

```
2.1.2.1 _Csv() [1/5] template<typename _T = double>
_csv< _T >::_csv ( )
```

This is the default constructor without parameters. These parameters must be set after by methods. It will rise lot of errors if something is missing.

Default constructor

This is the constructor with two parameters such as the name of the working file and the separator character as usual with csv.

Constructor

#### **Parameters**

sFilename	string Name of the input or output file with extension
cSep	char Separator char between column

This is the constructor fed with external data.

# **Parameters**

```
vvData The data
```

This is the constructor fed with external header and data.

#### **Parameters**

vsHeader	The vector of column name
vvData	The data

This is the constructor fed with external header and data.

#### **Parameters**

vsHeader	The vector of column name
vvData	The data
cSep	char Separator char between column

#### 2.1.3 Member Function Documentation

Delete i line from the grid where  $\mathbf{data}[i][j] > val$ .

### **Parameters**

#### Returns

true if all seems OK

Delete i line from the grid where  $\mathbf{data}[i][j \neq list] > val$ .

#### **Parameters**

TVal	The max threshold
iCol	Select a column

# Returns

true if all seems OK

Delete i line from the grid where  $\mathbf{data}[i][j] < val$ .

# **Parameters**

TVal	The min threshold
------	-------------------

#### Returns

true if all seems OK

Delete i line from the grid where  $\mathbf{data}[i][j \neq list] < val$ .

#### **Parameters**

TVal	The min threshold
iCol	Select a column

# Returns

true if all seems OK

```
2.1.3.5 check_dim() template<typename _T = double>
bool _csv< _T >::check_dim ( )
```

Check data dimension consistency, i.e. if all line dimensions are all equal.

Returns

true if dimensions seem OK

```
2.1.3.6 empty() template<typename _T = double>
bool _csv< _T >::empty ( ) const
```

Check if data are empty, and the emptiness of the first line, i.e. this->data[0].

Returns

true if data are empty

```
2.1.3.7 get_data() template<typename _T = double> const std::vector< std::vector< _T >> & _csv< _T >::get_data ( ) const
```

Get data and return it as a vector of vector.

Returns

```
{\sf std::vector}{<} {\sf std::vector}{<}_{\sf T}{>} >
```

```
2.1.3.8 get_data_size_i() template<typename _T = double> const size_t _csv< _T >::get_data_size_i ( ) const
```

Get data line size.

**Returns** 

size t

```
2.1.3.9 get_data_size_j() template<typename _T = double> const size_t _csv< _T >::get_data_size_j ( ) const
```

Get data column size.

Returns

size\_t

```
2.1.3.10 get_filename() template<typename _T = double>
const std::string _csv< _T >::get_filename ( ) const
```

Get the filename.

Returns

std::string

```
2.1.3.11 get_filename_out() template<typename _T = double> const std::string _csv< _T >::get_filename_out ( ) const
```

Get the output filename.

Returns

std::string

```
2.1.3.12 get_header() template<typename _T = double> const std::vector< _T > & _csv< _T >::get_header ( ) const
```

Get column names and return it in a vector.

Returns

std::vector<\_T>

```
2.1.3.13 get_header_size() template<typename _T = double>
const size_t _csv< _T >::get_header_size ( ) const
```

Get size of the header.

Returns

size t

```
2.1.3.14 get_separator() template<typename _T = double> const char _csv< _T>::get_separator ( ) const
```

Get the separator.

Returns

char

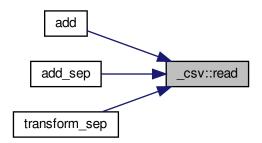
```
2.1.3.15 read() template<typename _T = double>
bool _csv< _T >::read ( )
```

Read the content of the file given to the constructor using boost. It detects the header and data consistency with digit sequence: {0123456789eE+-. tab std::endl} and basic regex and dimension matching between header and data line. It is able to recover basic errors such as 'tab'==' '. The method put NaN in the grid if an unrecoverable error appends. Data will be store in private variables.

Returns

true if all seems OK

Here is the caller graph for this function:



Select a sub grid in data, i.e. trim data to the rectangular  $[i_{min}, i_{max}] \times [j_{min}, j_{max}]$ .

#### **Parameters**

iLine_min	upper line $i_{min}$
iLine_max	lower line $i_{max}$
iCol_min	left column $j_{min}$
iCol_max	right column $j_{max}$

#### Returns

 ${\sf std::vector}{<} {\sf std::vector}{<}_{\sf T}{>} >$ 

Select the column "col" in data.

### **Parameters**

|--|

#### Returns

std::vector<\_T>

Select the line "line" in data.

#### **Parameters**

*iLine* The line to select

#### Returns

 $std::vector < _T >$ 

Set a column with a vector.

Set a row with a vector.

# **Parameters**

vCol	std::vector<_T> vCol
iCol	Select a column

# Returns

true if all seems OK

#### **Parameters**

vRow	std::vector<_T> vRow
iRow	Select a row

# Returns

true if all seems OK

Set data with a vector of a vector.

#### **Parameters**

vvData	std::vector <std::vector<_t> &gt; grid</std::vector<_t>

#### Returns

true if all seems OK

Set the filename for output or input. The fstream do not care about extension...

#### **Parameters**

#### **Returns**

true if all seems OK

Set the filename for output. The fstream do not care about extension...

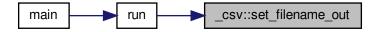
# **Parameters**

sFilename	The filename with extension or not.
-----------	-------------------------------------

### Returns

true if all seems OK

Here is the caller graph for this function:



Set the header: the first line containing column name.

#### **Parameters**

```
vsHeader string vector
```

# Returns

true if all seems OK

Set the csv separator. Usually: '\t', ' ', ',', ';' ...

#### **Parameters**

ĺ	cSep	The sep character: '\t' for tabulation
ı	000	ino cop characters a for tabaration

# Returns

true if all seems OK

Here is the caller graph for this function:

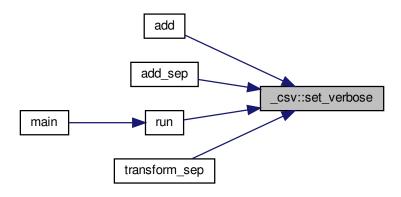


Set the verbose mode for debug. It does not deactivate error raising.

#### **Parameters**

evV eVerbose::DEBUG for verbose mode and eVerbose::QUIET to keep quiet

Here is the caller graph for this function:



```
2.1.3.26 show() [1/2] template<typename _T = double> void _csv<_T>::show ( ) const
```

Show whole data, i.e. the header and data with no restriction on length or terminal size. It uses boost::format in order to correct spacing of number and strings.

#### Returns

true if all seems OK

Show the header and data until "line\_stop" line. Print all columns with terminal end-of-line. It uses boost::format in order to correct spacing of number and strings.

#### **Parameters**

iLine_stop	The line number where stop the display
------------	--

#### Returns

true if all seems OK

# 2.1.3.28 transform\_lin() template<typename \_T = double> bool \_csv< \_T >::transform\_lin (

Do Y=aX+b to the iCol-column.

# Returns

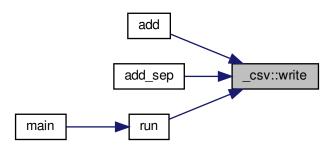
true if all seems OK

Write on disk what data are store.

# Returns

true if all seems OK

Here is the caller graph for this function:



The documentation for this class was generated from the following file:

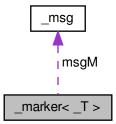
csv.h

# 2.2 \_marker< \_T > Class Template Reference

A class to plot spectra with line markers using py matplotlib.

```
#include <marker.h>
```

Collaboration diagram for \_marker< \_T >:



#### **Classes**

• struct Line

Define a line.

# **Public Types**

- typedef std::vector< Line> vIList

# **Public Member Functions**

- \_marker (const \_marker< T > &other)
- void **set\_verbose** (const bool bVerbose)
- void set\_data (const std::vector< \_T > &vTX, const std::vector< \_T > &vTY)
- void set\_title (const std::string &sTitle)
- void set\_label (const std::string &sLabel)
- void set\_xlabel (const std::string &sXlabel)
- void set ylabel (const std::string &sYlabel)
- void set xunit (const std::string &sXunit)
- void **set\_yunit** (const std::string &sYunit)
- void set\_output (const std::string &sFilename)
- void set\_output (const std::string &sFilename, const int iDpi)

Set the picture filename with the extension (png, pdf, jpeg...) and the density (iDpi>50)

void set\_continuum (const \_T TContinuum)

Set the continuum position and therefore ymax.

```
    void set_supp (const _T TXmin, const _T TXmax)

      Set the support of the first spectrum.

    void set_xmin (const _T TXmin)

    void set_xmax (const _T TXmax)

    void set_ymin (const _T TYmin)

    void set_ymax (const _T TYmax)

• void set_figsize (int iHeight, int iWidth)

    void set scriptname (const std::string &sScriptname)

      Set the name of the py script. Default: .plot.py.

    void add_line (_T TWI, const std::string &sName)

      Add a marker with a name on the figure.

    void add_data (const std::vector< _T > &vTX, const std::vector< _T > &vTY)

      Add an additionnal spectrum which has to be plot.

    void add_data (const std::vector< _T > &vTX, const std::vector< _T > &vTY, const std::string &sLabel)

      Add an additionnal spectrum which has to be plot.

    T get continuum () const

_T * get_supp () const
      Get the support of the first spectrum.

    const std::string & get_scriptname () const

    const std::string & get_output () const

· const std::string & get_title () const

    const std::string & get_label () const

· const std::string & get_xlabel () const

    const std::string & get xunit () const

· const std::string & get_ylabel () const
· const std::string & get yunit () const
• int * get_figsize () const
      Get the defined figsize, if defined.
• int get_dpi () const
• bool make ()
      Write spectra, write script with markers.

    void plot ()
```

#### **Protected Attributes**

\_msg msgM

#### 2.2.1 Detailed Description

Run the py script.

```
template<typename _T = float> class _marker< _T >
```

A class to plot spectra with line markers using py matplotlib.

# 2.2.2 Member Function Documentation

```
2.2.2.1 get_figsize() template<typename _T = float>
int * _marker< _T >::get_figsize ( ) const
```

Get the defined figsize, if defined.

Returns

Array of 2 int

```
2.2.2.2 get_supp() template<typename _T = float>
_T * _marker< _T >::get_supp ( ) const
```

Get the support of the first spectrum.

**Returns** 

Array of 2 T: [ $x < /em > min x_{max}$ ]

Set the picture filename with the extension (png, pdf, jpeg...) and the density (iDpi>50)

#### **Parameters**

sFilename	Picture name
iDpi	Density

Set the support of the first spectrum.

#### **Parameters**

TXmin	$x_{min}$
TXmax	$x_{max}$

# 2.2.3 Member Data Documentation

```
2.2.3.1 msgM template<typename _T = float>
_msg _marker< _T >::msgM [protected]
```

Interface to print message to std output

The documentation for this class was generated from the following file:

· marker.h

# 2.3 \_msg Class Reference

A class that sends string to std output...

```
#include <msg.h>
```

# **Public Types**

enum eMsg { START, MID, END, ERROR, THREADS }

enum for method in order to define whether the message is at the begin, at the end or an error,

# **Public Member Functions**

- \_msg (const \_msg &other)
- void msg (const std::string &sMsg) const

Send a message with eMsg::MID as default.

• void msg (eMsg emType, const std::string &sMsg) const

Send a message...

void error (const std::string &sMsg) const

Send an error message...

template<typename ... Args>
 void msg (const Args &...args) const

A variadic formatter method that indeed sends arbitratry number of variable to the std output... with eMsg::MID as default.

template<typename ... Args>
 void msg (eMsg emType, const Args &...args) const

A variadic formatter method that indeed sends arbitratry number of variable to the std output... The first parameter is always the enum eMsg.

template<typename ... Args>
 void error (const Args &...args) const

A variable to the std error output... with eMsg::ERROR as default.

void set\_name (const std::string sName)

Set the name of the main instance.

void set\_threadname (const std::string sName)

Set the name of threads.

# 2.3.1 Detailed Description

A class that sends string to std output...

#### 2.3.2 Member Function Documentation

Send a message...

#### **Parameters**

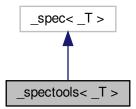
emType	See enum
	eMsg::

The documentation for this class was generated from the following files:

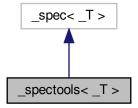
- msg.h
- msg.cpp

# $2.4 \quad \_spectools < \_T > Class \ Template \ Reference \\$

Inheritance diagram for  $\_spectools < \_T >:$ 



Collaboration diagram for \_spectools< \_T >:



# **Public Member Functions**

- \_spectools (const spectools &other)
- \_spectools & operator= (const \_spectools &other)

The documentation for this class was generated from the following file:

· spectools.h

# 2.5 \_spectra Class Reference

#### **Public Member Functions**

- \_spectra (const \_spectra &other)
- \_spectra & operator= (const \_spectra &other)
- bool operator== (const \_spectra &other) const
- bool operator!= (const \_spectra &other) const

The documentation for this class was generated from the following file:

· spectra.h

# 2.6 \_marker< \_T >::Line Struct Reference

Define a line.

```
#include <marker.h>
```

#### **Public Attributes**

- \_T TWI
- std::string sElem

# 2.6.1 Detailed Description

```
template<typename _T = float> struct _marker< _T >::Line
```

Define a line.

The documentation for this struct was generated from the following file:

· marker.h

# 3 File Documentation

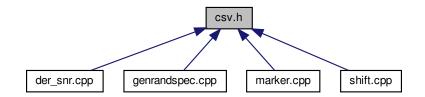
#### 3.1 csv.h File Reference

A basic class for csv manipulation.

```
#include <iostream>
#include <fstream>
#include <chrono>
#include <cmath>
#include <numeric>
#include <random>
#include <cstdarg>
#include <vector>
#include <algorithm>
#include <functional>
#include <iterator>
#include <string>
#include <iomanip>
#include <regex>
#include <boost/spirit/include/qi_parse.hpp>
#include <boost/spirit/include/qi_numeric.hpp>
#include <boost/tokenizer.hpp>
#include "csv.tpp"
Include dependency graph for csv.h:
```



This graph shows which files directly or indirectly include this file:



# Classes

class \_csv< \_T >

This is the templated \_csv class, initialized with double by default. STL parallel execution policy does not provide enhancements for simple operations.

#### **Macros**

• #define PARALLEL\_EXEC

# 3.1.1 Detailed Description

A basic class for csv manipulation.

**Author** 

**Audric Lemonnier** 

Version

0.8

Date

17/03/2020

#### 3.1.2 Macro Definition Documentation

#### 3.1.2.1 PARALLEL\_EXEC #define PARALLEL\_EXEC

If c++17 and TBB available

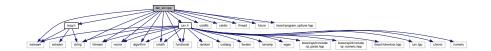
# 3.2 der\_snr.cpp File Reference

An C++ implementation of the der\_snr fortran code from: F. Stoehr et al: DER\_SNR: A Simple & General Spectroscopic Signal-to-Noise Measurement Algorithm,

394, Astronomical Data Analysis Software and Systems (ADASS) XVII 2008ASPC..394..505S This code is multi-threaded or not if not available.

```
#include <iostream>
#include <cstdlib>
#include <cstdio>
#include <fstream>
#include <vector>
#include <algorithm>
#include <string>
#include <cmath>
#include <functional>
#include <fturead>
#include <foost/program_options.hpp>
#include "csv.h"
#include "msg.h"
```

Include dependency graph for der\_snr.cpp:



- void compute (const std::vector< std::string > &list, const std::string &sOutput)
- void compute\_sep (const std::vector< std::string > &list, const std::string &sOutput, const char &cSep)

Compute S/N for all the string in the vector of strings. Used in the multithreaded mode.

bool merge (const std::string &sPattern)

Merge files from threads following a filename pattern, i.e. the given output name.

- bool write (std::vector< std::string > vsResults, const std::string &sOutput)
- bool write (std::vector < std::string > vsResults, const std::string &sOutput, const char &cSep)

Write on disk results.

float der\_snr (const std::vector< float > &vFlux)

Compute the S/N with der\_snr method.

- double der\_snr (const std::vector< double > &vFlux)
- float median (const std::vector< float > &vFlux)

Simple computation of the median.

- double median (const std::vector< double > &vFlux)
- int main (int argc, char \*\*argv)

This code removes zeros and negative values in csv located in "./data". The maximum of thread has been used to accelerate code.

# 3.2.1 Detailed Description

An C++ implementation of the der\_snr fortran code from: F. Stoehr et al: DER\_SNR: A Simple & General Spectroscopic Signal-to-Noise Measurement Algorithm,

394, Astronomical Data Analysis Software and Systems (ADASS) XVII 2008ASPC..394..505S This code is multi-threaded or not if not available.

Remove value under a threshold in a folder or in a file. This code is multi-threaded or not if not available.

Author

Audric Lemonnier

Version

0.1

Date

16/03/2020

#### 3.2.2 Function Documentation

```
3.2.2.1 main() int main ( int argc, char ** argv )
```

This code removes zeros and negative values in csv located in "./data". The maximum of thread has been used to accelerate code.

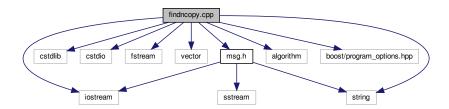
**Todo** Parsing command line to get folder name and csv separator, for example.

# 3.3 findncopy.cpp File Reference

Copy files from a list in a new folder.

```
#include <iostream>
#include <cstdlib>
#include <cstdio>
#include <fstream>
#include <vector>
#include <string>
#include <algorithm>
#include <boost/program_options.hpp>
#include "msg.h"
```

Include dependency graph for findncopy.cpp:



#### **Functions**

- std::vector< std::string > parse\_filelist (std::fstream &flux)
  - Create a vector of strings from the filelist.
- std::vector< std::string > get\_fullrpath (std::vector< std::string > &vsFilelist, const fs::path &fspPidir)
   Get the full relative path of all file.

Get the full relative path of all file and exclude a string in paths.

- $\bullet \ \ \mathsf{void} \ \mathsf{erase\_string} \ (\mathsf{std}::\mathsf{vector} < \mathsf{std}::\mathsf{string} > \&\mathsf{vsFullrpath}, \ \mathsf{const} \ \mathsf{std}::\mathsf{string} \ \&\mathsf{sToerase})$ 
  - Erase a string pattern in the path list.
- std::vector< std::string > make\_dir\_list (const fs::path &fspPath, const std::string &sDirbase)

Make a list of the folder structure.

- void make\_dir (const std::vector< std::string > &vsBaserpath, const std::string &sOfolder)
  - Recreate the folder structure.
- void copy\_file (std::vector< std::string > &vsFullrpath, const std::string &sOfolder, const std::string &sIfolder)

  Copy the found files.
- int main (int argc, char \*\*argv)

# 3.3.1 Detailed Description

Copy files from a list in a new folder.

**Author** 

Audric Lemonnier

Version

0.1

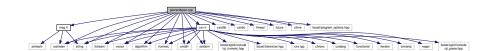
Date

09/03/2020

# 3.4 genrandspec.cpp File Reference

Generate a set of randomized-flux spectra between two wavelengths for test purposes.

```
#include <iostream>
#include <cstdlib>
#include <cstdio>
#include <fstream>
#include <vector>
#include <algorithm>
#include <numeric>
#include <string>
#include <cmath>
#include <random>
#include <thread>
#include <future>
#include <ctime>
#include <boost/program_options.hpp>
#include "csv.h"
#include "msg.h"
Include dependency graph for genrandspec.cpp:
```



#### **Macros**

• #define MaxFilepDir 10

Set the maximum number of files to create in a folder.

- void run (const std::string &sOutput, char cSep, float fMinw, float fMaxw, float fStep) Write random spectra on disk.
- int main (int argc, char \*\*argv)

# 3.4.1 Detailed Description

Generate a set of randomized-flux spectra between two wavelengths for test purposes.

Author

Audric Lemonnier

Version

0.3

Date

17/03/2020

#### 3.4.2 Macro Definition Documentation

#### **3.4.2.1 MaxFilepDir** #define MaxFilepDir 10

Set the maximum number of files to create in a folder.

\define MaxFilepDir

# 3.5 marker.cpp File Reference

Highlight lines on spectrum.

```
#include <iostream>
#include <cstdlib>
#include <cstdio>
#include <fstream>
#include <vector>
#include <string>
#include <algorithm>
#include <boost/program_options.hpp>
#include "marker.h"
#include "msg.h"
#include "csv.h"
```

Include dependency graph for marker.cpp:



• int main (int argc, char \*\*argv)

#### 3.5.1 Detailed Description

Highlight lines on spectrum.

**Author** 

Audric Lemonnier

Version

0.1

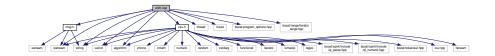
Date

03/04/2020

# 3.6 shift.cpp File Reference

Shift whole spectrum by a given wavelength. This code is multi-threaded or not if not available.

```
#include <iostream>
#include <vector>
#include <algorithm>
#include <thread>
#include <future>
#include <string>
#include <boost/program_options.hpp>
#include <boost/range/iterator_range.hpp>
#include "csv.h"
#include "msg.h"
Include dependency graph for shift.cpp:
```



#### Macros

• #define CLIGHT 299792.458

- void add (const std::vector< std::string > &vsList, float fWavelength)
  - Add the defined wavelength to the first column of spectra. Default sep is '\t'.
- void add\_sep (const std::vector< std::string > &vsList, char cSep, float fWavelength)

Add the defined wavelength to the first column of spectra.

- $\bullet \ \ \text{void transform\_sep (const std::vector} < \ \text{std::string} > \& \ \text{vsList, char cSep, float fVr)} \\$ 
  - Correct the radial velocity effect on spectra. Perform a linear transformation.
- int main (int argc, char \*\*argv)

# 3.6.1 Detailed Description

Shift whole spectrum by a given wavelength. This code is multi-threaded or not if not available.

**Author** 

Audric Lemonnier

Version

0.2

Date

16/03/2020

#### 3.6.2 Function Documentation

Correct the radial velocity effect on spectra. Perform a linear transformation.

# **Parameters**

fVr Radial Velocity

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