

spec\_tools

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## 1 Todo List

Member [\\_csv<\\_T>::set\\_separator](#) (const std::string &sSep)

Class [\\_marker<\\_T>](#)

[marker](#)(const [\\_marker<\\_T>](#)&)

## 2 Class Documentation

### 2.1 [\\_csv<\\_T>](#) Class Template Reference

This is the templated [\\_csv](#) class, initialized with double by default. STL parallel execution policy does not provide enhancements for simple operations.

```
#include <csv.h>
```

## Public Types

- enum `eVerbose` { **QUIET**, **DEBUG** }  
Define verbosity values.

## Public Member Functions

- `_csv` ()  
Default constructor without parameters. These parameters must be set after by methods. It will rise lot of errors if something is missing.
- `_csv` (const std::string &sFilename, const char &cSep)  
Constructor with two parameters such as the name of the working file and the separator character as usual with csv.
- `_csv` (const std::string &sFilename, const std::string &sSep)
- `_csv` (const std::vector< std::vector< \_T > > &vvData)  
Constructor fed with external data.
- `_csv` (const std::vector< std::string > &vsHeader, const std::vector< std::vector< \_T > > &vvData)  
Constructor fed with external header and data.
- `_csv` (const std::vector< std::string > &vsHeader, const std::vector< std::vector< \_T > > &vvData, const char &cSep)  
Constructor fed with external header and data.
- bool `read` ()  
Read the content of the file given to the constructor using boost. It detects the header and data consistency with digit sequence: {0123456789e+-, tab std::endl} and basic regex and dimension matching between header and data line. It is able to recover basic errors such as 'tab'=='. The method put NaN in the grid if an unrecoverable error appends. Data will be store in private variables.
- bool `show` () const  
Show whole data, i.e. the header and data with no restriction on length or terminal size. It uses boost::format in order to correct spacing of number and strings.
- bool `show` (int iLine\_stop) const  
Show the header and data until "line\_stop" line. Print all columns with terminal end-of-line. It uses boost::format in order to correct spacing of number and strings.
- bool `write` ()  
Write on disk what data are store.
- const std::vector< \_T > `select_line` (int line) const  
Select the line "line" in data.
- const std::vector< \_T > `select_column` (int iCol) const  
Select the column "col" in data.
- const std::vector< std::vector< \_T > > `select` (int iLine\_min, int iLine\_max, int iCol\_min, int iCol\_max) const  
Select a sub grid in data, i.e. trim data to the rectangular  $[i_{min}, i_{max}] \times [j_{min}, j_{max}]$ .
- bool `set_data` (const std::vector< std::vector< \_T > > &vvData)  
Set data with a vector of a vector.
- bool `set_column` (const std::vector< \_T > &vCol, int iCol)  
Set a column with a vector.
- bool `set_row` (const std::vector< \_T > &vRow, int iRow)
- bool `set_header` (const std::vector< std::string > &vsHeader)  
Set the header: the first line containing column name.
- bool `set_filename` (const std::string &sFilename)  
Set the filename for output or input. The fstream do not care about extension...

- bool `set_filename_out` (const std::string &sFilename)  
*Set the filename for output. The fstream do not care about extension...*
- bool `set_separator` (const char &cSep)  
*Set the csv separator. Usually: '\t', ' ', ';;', ';' ...*
- bool `set_separator` (const std::string &sSep)  
*Set the csv separator. Usually: '\t', ' ', ';;', ';' ...*
- void `set_verbose` (eVerbose evV)  
*Set the verbose mode for debug. It does not deactivate error raising.*
- const std::string `get_filename` () const  
*Get the filename.*
- const std::string `get_filename_out` () const  
*Get the output filename.*
- const char `get_separator` () const  
*Get the separator.*
- const size\_t `get_header_size` () const  
*Get size of the header.*
- const size\_t `get_data_size_i` () const  
*Get data line size.*
- const size\_t `get_data_size_j` () const  
*Get data column size.*
- const std::vector< std::vector<\_T> > &`get_data` () const  
*Get data and return it as a vector of vector.*
- const std::vector< std::string > &`get_header` () const  
*Get column names and return it in a vector.*
- bool `empty` () const  
*Check if data are empty, and the emptiness of the first line, i.e. this->data[0].*
- bool `check_dim` ()  
*Check data dimension consistency, i.e. if all line dimensions are all equal.*
- bool `genrandspec` (\_T TMin, \_T TMax, \_T TStep)
- bool `transform_lin` (\_T TA, \_T TB, int iCol)  
*Do  $Y=aX+b$  to the iCol-column.*
- bool `shift` (\_T TVal)
- bool `shift` (\_T TVal, int iCol)
- bool `apply_max_threshold` (\_T TVal)  
*Delete i line from the grid where  $data[i][j] > val$ .*
- bool `apply_min_threshold` (\_T TVal)  
*Delete i line from the grid where  $data[i][j] < val$ .*
- bool `apply_max_threshold` (\_T TVal, int iCol)  
*Delete i line from the grid where  $data[i][j \neq list] > val$ .*
- bool `apply_min_threshold` (\_T TVal, int iCol)  
*Delete i line from the grid where  $data[i][j \neq list] < val$ .*
- void `zeroize` ()  
*Set to zero data. One should find this useful...*
- void `clear` ()  
*Delete data and header.*
- `_csv` & `operator=` (const `_csv` &other) const
- bool `operator==` (const `_csv` &other) const

- `bool operator!= (const _csv &other) const`
- `_csv & operator+ (const _csv &other) const`  
*Sum with the 2nd column.*
- `_csv & operator+ (const _T &other) const`  
*Add a constant to the 2nd column.*
- `_csv & operator- (const _csv &other) const`  
*Sum with the 2nd column.*
- `_csv & operator- (const _T &other) const`  
*Subtract a constant to the 2nd column.*
- `_csv & operator* (const _csv &other) const`  
*Inner product with the 2nd column.*
- `_csv & operator* (const _T &other) const`  
*Multiply by a constant the 2nd column.*
- `_csv & operator/ (const _csv &other) const`  
*Divide element by element the two columns.*
- `_csv & operator/ (const _T &other) const`  
*Divide by a non zero constant the 2nd column.*

### 2.1.1 Detailed Description

```
template<typename _T = double>
class _csv< _T >
```

This is the templated `_csv` class, initialized with double by default. STL parallel execution policy does not provide enhancements for simple operations.

### 2.1.2 Constructor & Destructor Documentation

#### 2.1.2.1 `_csv()` [1/6]

```
template<typename _T = double>
_csv< _T >::_csv ( )
```

Default constructor without parameters. These parameters must be set after by methods. It will rise lot of errors if something is missing.

Default constructor

#### 2.1.2.2 `_csv()` [2/6]

```
template<typename _T = double>
_csv< _T >::_csv (
    const std::string & sFilename,
    const char & cSep ) [explicit]
```

Constructor with two parameters such as the name of the working file and the separator character as usual with csv.

Constructor

## Parameters

|                  |  |
|------------------|--|
| <i>sFilename</i> | string Name of the input or output file with extension |
| <i>cSep</i>      | char Separator char between column                     |

2.1.2.3 `_csv()` [3/6]

```
template<typename _T = double>
_csv<_T>::_csv (
    const std::string & sFilename,
    const std::string & sSep ) [explicit]
```

## Parameters

|                  |  |
|------------------|--|
| <i>sFilename</i> | string Name of the input or output file with extension |
| <i>sSep</i>      | string Separator char between column                   |

2.1.2.4 `_csv()` [4/6]

```
template<typename _T = double>
_csv<_T>::_csv (
    const std::vector< std::vector<_T> > & vvData ) [explicit]
```

Constructor fed with external data.

## Parameters

|               |          |
|---------------|----------|
| <i>vvData</i> | the data |
|---------------|----------|

2.1.2.5 `_csv()` [5/6]

```
template<typename _T = double>
_csv<_T>::_csv (
    const std::vector< std::string > & vsHeader,
    const std::vector< std::vector<_T> > & vvData ) [explicit]
```

Constructor fed with external header and data.

## Parameters

|                 |                           |
|-----------------|---------------------------|
| <i>vsHeader</i> | The vector of column name |
| <i>vvData</i>   | the data                  |

### 2.1.2.6 `_csv()` [6/6]

```
template<typename _T = double>
_csv< _T >::_csv (
    const std::vector< std::string > & vsHeader,
    const std::vector< std::vector< _T > > & vvData,
    const char & cSep ) [explicit]
```

Constructor fed with external header and data.

#### Parameters

|                 |                                    |
|-----------------|------------------------------------|
| <i>vsHeader</i> | the vector of column name          |
| <i>vvData</i>   | the data                           |
| <i>cSep</i>     | char Separator char between column |

## 2.1.3 Member Function Documentation

### 2.1.3.1 `apply_max_threshold()` [1/2]

```
template<typename _T = double>
bool _csv< _T >::apply_max_threshold (
    _T TVal )
```

Delete  $i$  line from the grid where  $\mathbf{data}[i][j] > val$ .

#### Parameters

|             |                   |
|-------------|-------------------|
| <i>TVal</i> | The max threshold |
|-------------|-------------------|

#### Returns

true if all seems OK

### 2.1.3.2 `apply_max_threshold()` [2/2]

```
template<typename _T = double>
bool _csv< _T >::apply_max_threshold (
    _T TVal,
    int iCol )
```

Delete  $i$  line from the grid where  $\mathbf{data}[i][j \neq list] > val$ .



## Parameters

|             |                   |
|-------------|-------------------|
| <i>TVal</i> | The max threshold |
| <i>iCol</i> | Select a column   |

## Returns

true if all seems OK

2.1.3.3 `apply_min_threshold()` [1/2]

```
template<typename _T = double>
bool _csv<_T>::apply_min_threshold (
    _T TVal )
```

Delete  $i$  line from the grid where  $\mathbf{data}[i][j] < val$ .

## Parameters

|             |                   |
|-------------|-------------------|
| <i>TVal</i> | The min threshold |
|-------------|-------------------|

## Returns

true if all seems OK

2.1.3.4 `apply_min_threshold()` [2/2]

```
template<typename _T = double>
bool _csv<_T>::apply_min_threshold (
    _T TVal,
    int iCol )
```

Delete  $i$  line from the grid where  $\mathbf{data}[i][j \neq list] < val$ .

## Parameters

|             |                   |
|-------------|-------------------|
| <i>TVal</i> | The min threshold |
| <i>iCol</i> | Select a column   |

## Returns

true if all seems OK

#### 2.1.3.5 check\_dim()

```
template<typename _T = double>
bool _csv<_T>::check_dim ( )
```

Check data dimension consistency, i.e. if all line dimensions are all equal.

##### Returns

true if dimensions seem OK

#### 2.1.3.6 empty()

```
template<typename _T = double>
bool _csv<_T>::empty ( ) const
```

Check if data are empty, and the emptiness of the first line, i.e. this->data[0].

##### Returns

true if data are empty

#### 2.1.3.7 get\_data()

```
template<typename _T = double>
const std::vector< std::vector<_T> > & _csv<_T>::get_data ( ) const
```

Get data and return it as a vector of vector.

##### Returns

std::vector<std::vector<\_T> >

#### 2.1.3.8 get\_data\_size\_i()

```
template<typename _T = double>
const size_t _csv<_T>::get_data_size_i ( ) const
```

Get data line size.

##### Returns

size\_t

### 2.1.3.9 `get_data_size_j()`

```
template<typename _T = double>
const size_t _csv<_T>::get_data_size_j ( ) const
```

Get data column size.

#### Returns

`size_t`

### 2.1.3.10 `get_filename()`

```
template<typename _T = double>
const std::string _csv<_T>::get_filename ( ) const
```

Get the filename.

#### Returns

`std::string`

### 2.1.3.11 `get_filename_out()`

```
template<typename _T = double>
const std::string _csv<_T>::get_filename_out ( ) const
```

Get the output filename.

#### Returns

`std::string`

### 2.1.3.12 `get_header()`

```
template<typename _T = double>
const std::vector<_T> & _csv<_T>::get_header ( ) const
```

Get column names and return it in a vector.

#### Returns

`std::vector<_T>`

#### 2.1.3.13 `get_header_size()`

```
template<typename _T = double>
const size_t _csv<_T >::get_header_size ( ) const
```

Get size of the header.

##### Returns

`size_t`

#### 2.1.3.14 `get_separator()`

```
template<typename _T = double>
const char _csv<_T >::get_separator ( ) const
```

Get the separator.

##### Returns

`char`

#### 2.1.3.15 `read()`

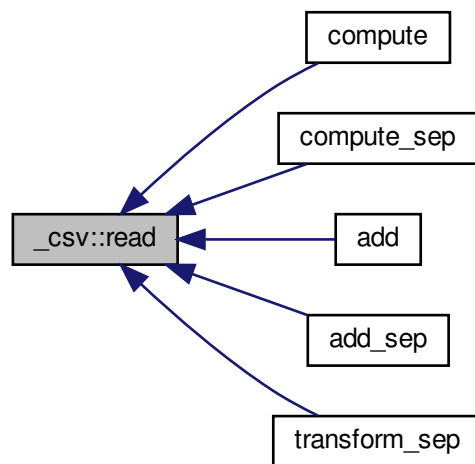
```
template<typename _T = double>
bool _csv<_T >::read ( )
```

Read the content of the file given to the constructor using boost. It detects the header and data consistency with digit sequence: {0123456789e+-, tab std::endl} and basic regex and dimension matching between header and data line. It is able to recover basic errors such as 'tab'==' '. The method put NaN in the grid if an unrecoverable error appends. Data will be store in private variables.

## Returns

true if all seems OK

Here is the caller graph for this function:

2.1.3.16 `select()`

```

template<typename _T = double>
const std::vector< std::vector< _T > > & _csv<_T>::select (
    int iLine_min,
    int iLine_max,
    int iCol_min,
    int iCol_max ) const
  
```

Select a sub grid in data, i.e. trim data to the rectangular  $[i_{min}, i_{max}] \times [j_{min}, j_{max}]$ .

## Parameters

|                  |                        |
|------------------|------------------------|
| <i>iLine_min</i> | upper line $i_{min}$   |
| <i>iLine_max</i> | lower line $i_{max}$   |
| <i>iCol_min</i>  | left column $j_{min}$  |
| <i>iCol_max</i>  | right column $j_{max}$ |

**Returns**

`std::vector<std::vector<_T> >`

**2.1.3.17 select\_column()**

```
template<typename _T = double>
const std::vector< _T > & _csv< _T >::select_column (
    int iCol ) const
```

Select the column "col" in data.

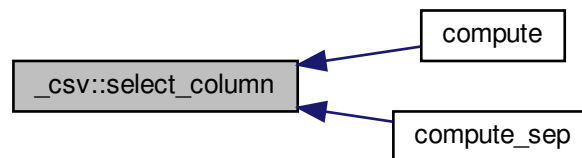
**Parameters**

|             |                      |
|-------------|----------------------|
| <i>iCol</i> | The column to select |
|-------------|----------------------|

**Returns**

`std::vector<_T>`

Here is the caller graph for this function:

**2.1.3.18 select\_line()**

```
template<typename _T = double>
const std::vector< _T > & _csv< _T >::select_line (
    int iLine ) const
```

Select the line "line" in data.

## Parameters

|              |                    |
|--------------|--------------------|
| <i>iLine</i> | The line to select |
|--------------|--------------------|

## Returns

`std::vector<_T>`

2.1.3.19 `set_column()`

```
template<typename _T = double>
bool _csv<_T>::set_column (
    const std::vector<_T> & vRow,
    int iRow )
```

Set a column with a vector.

Set a row with a vector.

## Parameters

|             |   |
|-------------|---|
| <i>vCol</i> | <code>std::vector&lt;_T&gt; vCol</code> |
| <i>iCol</i> | Select a column                         |

## Returns

true if all seems OK

## Parameters

|             |   |
|-------------|---|
| <i>vRow</i> | <code>std::vector&lt;_T&gt; vRow</code> |
| <i>iRow</i> | Select a row                            |

## Returns

true if all seems OK

2.1.3.20 `set_data()`

```
template<typename _T = double>
void _csv<_T>::set_data (
    const std::vector< std::vector<_T> > & vvData )
```

Set data with a vector of a vector.

**Parameters**

|               |   |
|---------------|---|
| <i>vvData</i> | <code>std::vector&lt;std::vector&lt;_T&gt; &gt; grid</code> |
|---------------|---|

**Returns**

true if all seems OK

**2.1.3.21 set\_filename()**

```
template<typename _T = double>
bool _csv< _T >::set_filename (
    const std::string & sFilename )
```

Set the filename for output or input. The fstream do not care about extension...

**Parameters**

|                  |                                     |
|------------------|-------------------------------------|
| <i>sFilename</i> | The filename with extension or not. |
|------------------|-------------------------------------|

**Returns**

true if all seems OK

**2.1.3.22 set\_filename\_out()**

```
template<typename _T = double>
bool _csv< _T >::set_filename_out (
    const std::string & sFilename )
```

Set the filename for output. The fstream do not care about extension...

**Parameters**

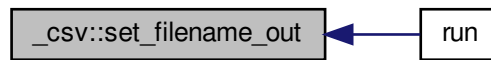
|                  |                                     |
|------------------|-------------------------------------|
| <i>sFilename</i> | The filename with extension or not. |
|------------------|-------------------------------------|



**Returns**

true if all seems OK

Here is the caller graph for this function:

**2.1.3.23 `set_header()`**

```
template<typename _T = double>
bool _csv<_T>::set_header (
    const std::vector< std::string > & vsHeader )
```

Set the header: the first line containing column name.

**Parameters**

|                 |               |
|-----------------|---------------|
| <i>vsHeader</i> | string vector |
|-----------------|---------------|

**Returns**

true if all seems OK

**2.1.3.24 `set_separator()`** [1/2]

```
template<typename _T = double>
bool _csv<_T>::set_separator (
    const char & cSep )
```

Set the csv separator. Usually: `"\t", ',', ';;', ';` ...

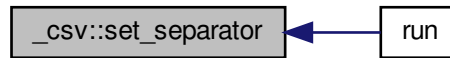
**Parameters**

|             |   |
|-------------|---|
| <i>cSep</i> | The sep character: <code>"\t"</code> for tabulation |
|-------------|---|

**Returns**

true if all seems OK

Here is the caller graph for this function:

**2.1.3.25 set\_separator()** [2/2]

```

template<typename _T = double>
bool _csv< _T >::set_separator (
    const std::string & sSep )
  
```

Set the csv separator. Usually: '\t', ',', ';;', ';' ...

**Todo****Parameters**

|             |  |
|-------------|--|
| <i>sSep</i> | The sep character: '\t' for tabulation |
|-------------|--|

**Returns**

true if all seems OK

**2.1.3.26 set\_verbose()**

```

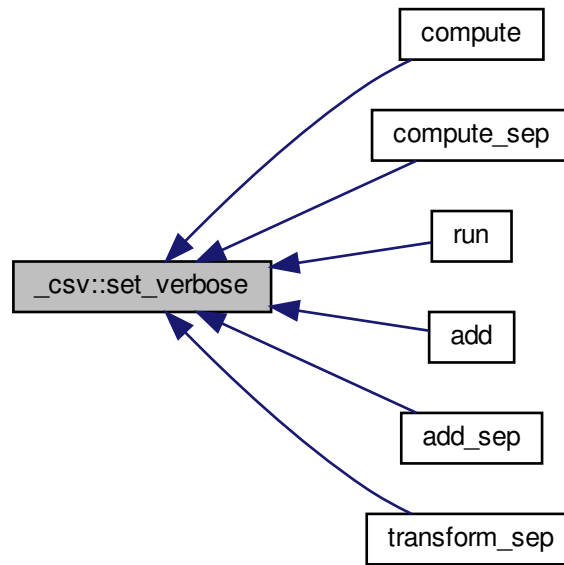
template<typename _T = double>
bool _csv< _T >::set_verbose (
    eVerbose evV )
  
```

Set the verbose mode for debug. It does not deactivate error raising.

## Parameters

|                  |  |
|------------------|--|
| <code>evV</code> | <code>eVerbose::DEBUG</code> for verbose mode and <code>eVerbose::QUIET</code> to keep quiet |
|------------------|--|

Here is the caller graph for this function:

2.1.3.27 `show()` [1/2]

```
template<typename _T = double>
void _csv<_T>::show ( ) const
```

Show whole data, i.e. the header and data with no restriction on length or terminal size. It uses `boost::format` in order to correct spacing of number and strings.

## Returns

true if all seems OK

2.1.3.28 `show()` [2/2]

```
template<typename _T = double>
bool _csv<_T>::show (
    int iLine_stop ) const
```

Show the header and data until "line\_stop" line. Print all columns with terminal end-of-line. It uses `boost::format` in order to correct spacing of number and strings.

**Parameters**

|                   |  |
|-------------------|--|
| <i>iLine_stop</i> | The number of lines where stop the display |
|-------------------|--|

**Returns**

true if all seems OK

**2.1.3.29 transform\_lin()**

```
template<typename _T = double>
bool _csv< _T >::transform_lin (
    _T TA,
    _T TB,
    int iCol )
```

Do  $Y=aX+b$  to the iCol-column.

**Returns**

true if all seems OK

**2.1.3.30 write()**

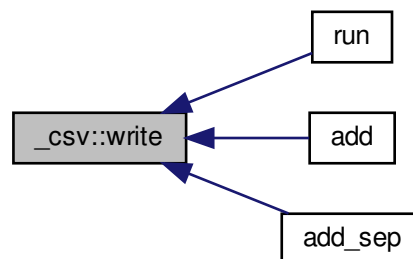
```
template<typename _T = double>
bool _csv< _T >::write ( )
```

Write on disk what data are store.

**Returns**

true if all seems OK

Here is the caller graph for this function:



The documentation for this class was generated from the following file:

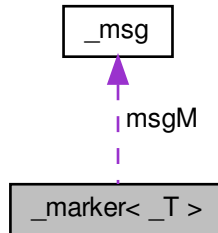
- [csv.h](#)

2.2 `_marker<_T>` Class Template Reference

A class to plot spectra with line markers using py matplotlib.

```
#include <marker.h>
```

Collaboration diagram for `_marker<_T>`:



## Classes

- struct [Line](#)  
*Define a line.*

## Public Types

- typedef `std::vector< Line >` **vList**

## Public Member Functions

- void **set\_verbose** (const bool bVerbose)
- bool **set\_data** (const std::vector<\_T> &vTX, const std::vector<\_T> &vTY)
- bool **set\_title** (const std::string &sTitle)
- bool **set\_label** (const std::string &sLabel)
- bool **set\_xlabel** (const std::string &sXlabel)
- bool **set\_ylabel** (const std::string &sYlabel)
- bool **set\_xunit** (const std::string &sXunit)
- bool **set\_yunit** (const std::string &sYunit)
- bool **set\_output** (const std::string &sFilename)
- bool **set\_output** (const std::string &sFilename, const int iDpi)  
*Set the picture filename with the extension (png, pdf, jpeg...) and the density (iDpi>50)*
- bool **set\_continuum** (const \_T TContinuum)  
*Set the continuum position and therefore ymax. Default is y=1.*
- bool **set\_supp** (const \_T TXmin, const \_T TXmax)

*Set the support of the first spectrum.*

- bool **set\_xmin** (const \_T TXmin)
- bool **set\_xmax** (const \_T TXmax)
- bool **set\_ymin** (const \_T TYmin)
- bool **set\_ymax** (const \_T TYmax)
- bool **set\_figsize** (int iHeight, int iWidth)
- void **set\_colorline** (const std::string &sColor)

*Set the color of the first curve.*

- bool **set\_linewidth** (float fWidth)
- bool **set\_titlesize** (int iSize)
- bool **set\_labelsize** (int iSize)
- bool **set\_ticklabelsiz** (int iSize)
- bool **set\_annotatesize** (int iSize)

*Set the font size of markers.*

- bool **set\_legendsize** (int iSize)
- void **set\_legend** (bool bLegend)

*Enable or disable the legend.*

- void **set\_halfbox** (bool bHalfbox)

*Show only left and bottom axis.*

- bool **set\_contnumsize** (float fWidth)
- void **set\_showgrid** (bool bShowgrid)
- void **set\_dotted** (bool bDotted)

*Set secondary curves with dotted-style.*

- void **set\_dotdashed** (bool bDotdashed)

*Set secondary curves with dot-dashed-style.*

- void **set\_wide** (bool bWide)

*Define if the spectrum range is wide in order to reduce marker size with no overlaps.*

- bool **set\_scriptname** (const std::string &sScriptname)

*Set the name of the py script. Default is .plot.py.*

- bool **set\_log** (const std::string &sLog)

*Enable or disable log file. Default is .marker.log.*

- bool **add\_line** (\_T TWI, const std::string &sName)

*Add a marker with a name on the figure.*

- bool **add\_line** (\_T TWI, const std::string &sName, bool bBold)

*Add a marker with a name on the figure. bBold determines if the line must be highlighted.*

- bool **add\_data** (const std::vector< \_T > &vTX, const std::vector< \_T > &vTY)

*Add an additionnal spectrum which has to be plot.*

- bool **add\_data** (const std::vector< \_T > &vTX, const std::vector< \_T > &vTY, const std::string &sLabel)

*Add an additionnal spectrum which has to be plot.*

- \_T **get\_continuum** () const
- const std::pair< \_T, \_T > **get\_supp** ()

*Get the support of the first spectrum.*

- const std::string & **get\_scriptname** ()
- const std::string & **get\_output** ()
- const std::string & **get\_title** () const
- const std::string & **get\_label** () const
- const std::string & **get\_xlabel** () const
- const std::string & **get\_xunit** () const

- `const std::string &get_ylabel () const`
- `const std::string &get_yunit () const`
- `const std::pair< int, int > get_figsize () const`  
*Get the defined figsize, if defined. First: Height and Second: Width.*
- `int get_dpi () const`
- `bool make ()`  
*Write spectra, write script with markers.*
- `int plot ()`  
*Run the py script.*

### Protected Attributes

- `_msg msgM`

### 2.2.1 Detailed Description

```
template<typename _T = float>
class _marker<_T>
```

A class to plot spectra with line markers using py matplotlib.

**Todo** `marker(const _marker<_T>&)`

### 2.2.2 Member Function Documentation

#### 2.2.2.1 `get_figsize()`

```
template<typename _T = float>
const std::pair< int, int > _marker<_T>::get_figsize ( ) const
```

Get the defined figsize, if defined. First: Height and Second: Width.

#### Returns

`std::pair of 2 int`

### 2.2.2.2 get\_supp()

```
template<typename _T = float>
const std::pair< _T, _T > _marker< _T >::get_supp ( )
```

Get the support of the first spectrum.

#### Returns

std::pair of 2  $\_T$ :  $[x_{min} x_{max}]$

### 2.2.2.3 set\_colorline()

```
template<typename _T = float>
void _marker< _T >::set_colorline (
    const std::string & sColor )
```

Set the color of the first curve.

#### Parameters

|               |  |
|---------------|--|
| <i>sColor</i> | A string like "red", "green", "blue" or and a rgba hex string like "#rrggbbaa" |
|---------------|--|

### 2.2.2.4 set\_output()

```
template<typename _T = float>
bool _marker< _T >::set_output (
    const std::string & sFilename,
    const int iDpi )
```

Set the picture filename with the extension (png, pdf, jpeg...) and the density (iDpi>50)

#### Parameters

|                  |              |
|------------------|--------------|
| <i>sFilename</i> | Picture name |
| <i>iDpi</i>      | Density      |

### 2.2.2.5 set\_supp()

```
template<typename _T = float>
bool _marker< _T >::set_supp (
```



```
const _T TXmin,
const _T TXmax )
```

Set the support of the first spectrum.

#### Parameters

|              |                        |
|--------------|------------------------|
| <i>TXmin</i> | <i>x<sub>min</sub></i> |
| <i>TXmax</i> | <i>x<sub>max</sub></i> |

### 2.2.3 Member Data Documentation

#### 2.2.3.1 msgM

```
template<typename _T = float>
_msg _marker< _T >::msgM [protected]
```

Interface to print message to std output

The documentation for this class was generated from the following file:

- marker.h

### 2.3 \_msg Class Reference

A class that sends string to std output and in a file...

```
#include <msg.h>
```

#### Public Types

- enum `eMsg` {  
**START, MID, END, ERROR,**  
**THREADS }**

*enum for method in order to define whether the message is at the begin, at the end or an error,*

## Public Member Functions

- `_msg` (const `_msg` &other)
- bool `msg` (const std::string &sMsg)  
*Send a message with eMsg::MID as default.*
- bool `msg` (eMsg emType, const std::string &sMsg)  
*Send a message...*
- bool `error` (const std::string &sMsg)  
*Send an error message...*
- template<typename ... Args>  
bool `msg` (const Args &...args)  
*A variadic formatter method that indeed sends arbitrary number of variable to the std output... with eMsg::MID as default.*
- template<typename ... Args>  
bool `msg` (eMsg emType, const Args &...args)  
*A variadic formatter method that indeed sends arbitrary number of variable to the std output... The first parameter is always the enum eMsg.*
- template<typename ... Args>  
bool `error` (const Args &...args)  
*A variadic formatter method that indeed sends arbitrary number of variable to the std error output... with eMsg::ERROR as default.*
- bool `set_name` (const std::string sName)  
*Set the name of the main instance.*
- bool `set_threadname` (const std::string sName)  
*Set the name of threads.*
- bool `set_log` (const std::string sLog)  
*Enable or disable log file.*
- void `enable_log` (bool bLog)  
*Enable or disable the log file.*

### 2.3.1 Detailed Description

A class that sends string to std output and in a file...

### 2.3.2 Member Function Documentation

#### 2.3.2.1 msg()

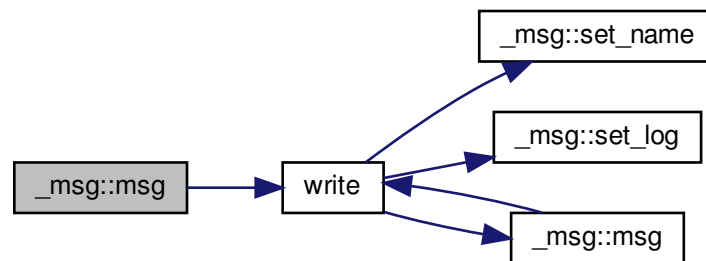
```
bool _msg::msg (
    eMsg emType,
    const std::string & sMsg )
```

Send a message...

## Parameters

|               |                                 |
|---------------|---------------------------------|
| <i>emType</i> | See enum<br><code>eMsg::</code> |
|---------------|---------------------------------|

Here is the call graph for this function:



The documentation for this class was generated from the following files:

- [msg.h](#)
- [msg.cpp](#)

2.4 `_spectra` Class Reference

## Public Member Functions

- `_spectra` (const [\\_spectra](#) &other)
- `_spectra` & **operator=** (const [\\_spectra](#) &other)
- bool **operator==** (const [\\_spectra](#) &other) const
- bool **operator!=** (const [\\_spectra](#) &other) const

The documentation for this class was generated from the following file:

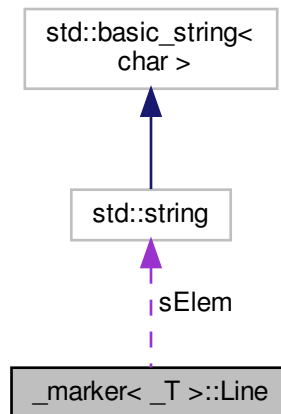
- [spectra.h](#)

## 2.5 `_marker<_T>::Line` Struct Reference

Define a line.

```
#include <marker.h>
```

Collaboration diagram for `_marker<_T>::Line`:



### Public Attributes

- `_T` **TWI**
- `std::string` **sElem**
- `bool` **bBold**

### 2.5.1 Detailed Description

```
template<typename _T = float>
struct _marker<_T>::Line
```

Define a line.

The documentation for this struct was generated from the following file:

- `marker.h`

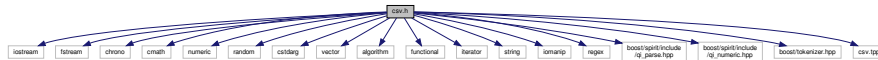
## 3 File Documentation

### 3.1 csv.h File Reference

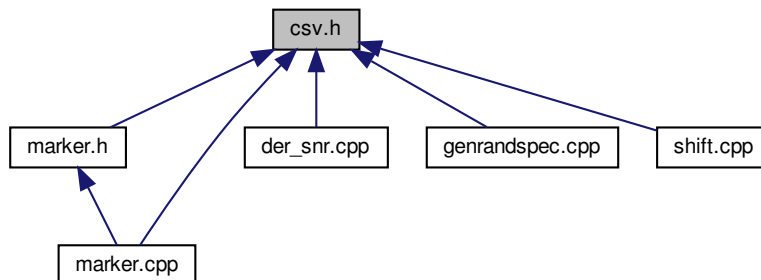
A basic class for csv manipulation.

```
#include <iostream>
#include <fstream>
#include <chrono>
#include <cmath>
#include <numeric>
#include <random>
#include <cstdint>
#include <vector>
#include <algorithm>
#include <functional>
#include <iterator>
#include <string>
#include <iomanip>
#include <regex>
#include <boost/spirit/include/qi_parse.hpp>
#include <boost/spirit/include/qi_numeric.hpp>
#include <boost/tokenizer.hpp>
#include "csv.hpp"
```

Include dependency graph for csv.h:



This graph shows which files directly or indirectly include this file:





### Macros

- #define `LOGFILE` ".der\_snr.log"
- #define `HISTFILE` ".history"

### Functions

- void `compute` (const std::vector< std::string > &list, const std::string &sOutput)  
*Compute S/N for all the string in the vector of strings. Default sep is tab. Used in the multithreaded mode.*
- void `compute_sep` (const std::vector< std::string > &list, const std::string &sOutput, const char &cSep)  
*Compute S/N for all the string in the vector of strings. Used in the multithreaded mode.*
- bool `merge` (const std::string &sPattern)  
*Merge files from threads following a filename pattern, i.e. the given output name.*
- bool `write` (std::vector< std::string > vsResults, const std::string &sOutput)  
*Write on disk results with the default sep.*
- bool `write` (std::vector< std::string > vsResults, const std::string &sOutput, const char &cSep)  
*Write on disk results.*
- float `der_snr` (const std::vector< float > &vFlux)  
*Compute the S/N with der\_snr method.*
- double `der_snr` (const std::vector< double > &vFlux)
- float `median` (const std::vector< float > &vFlux)  
*Simple computation of the median.*
- double `median` (const std::vector< double > &vFlux)
- double long `CPU_utilization` ()  
*Get the CPU usage (%)*
- std::tuple< double long, double long > `get_stat` ()
- int `main` (int argc, char \*\*argv)

#### 3.2.1 Detailed Description

An C++ implementation of the der\_snr fortran code from: F. Stoehr et al: DER\_SNR: A Simple & General Spectroscopic Signal-to-Noise Measurement Algorithm, 394, Astronomical Data Analysis Software and Systems (ADASS) XVII 2008ASPC..394..505S.

Remove value under a threshold in a folder or in a file. This code is multi-threaded or not if not available.

#### Author

Audric Lemonnier

#### Version

0.2

#### Date

18/04/2020

### 3.2.2 Macro Definition Documentation

#### 3.2.2.1 HISTFILE

```
#define HISTFILE ".history"
```

Define the default histfile (shared)

#### 3.2.2.2 LOGFILE

```
#define LOGFILE ".der_snr.log"
```

Define the default logfile

### 3.2.3 Function Documentation

#### 3.2.3.1 compute()

```
void compute (
    const std::vector< std::string > & list,
    const std::string & sOutput )
```

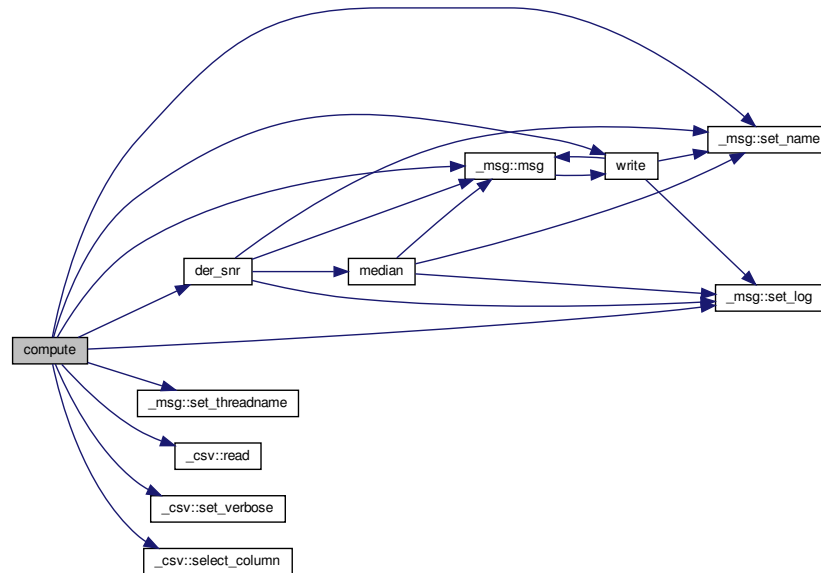
Compute S/N for all the string in the vector of strings. Default sep is tab. Used in the multithreaded mode.

##### Parameters

|                |                 |
|----------------|-----------------|
| <i>list</i>    | list of files   |
| <i>sOutput</i> | output filename |



Here is the call graph for this function:



### 3.2.3.2 compute\_sep()

```

void compute_sep (
    const std::vector< std::string > & list,
    const std::string & sOutput,
    const char & cSep )

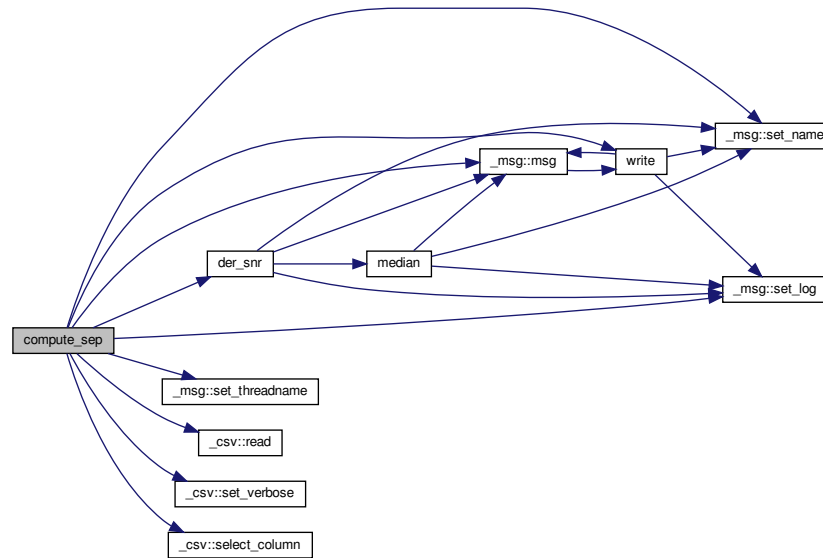
```

Compute S/N for all the string in the vector of strings. Used in the multithreaded mode.

#### Parameters

|                |                 |
|----------------|-----------------|
| <i>list</i>    | list of files   |
| <i>sOutput</i> | output filename |
| <i>cSep</i>    | char separator  |

Here is the call graph for this function:



### 3.2.3.3 der\_snr()

```
float der_snr (
    const std::vector< float > & vFlux )
```

Compute the S/N with der\_snr method.

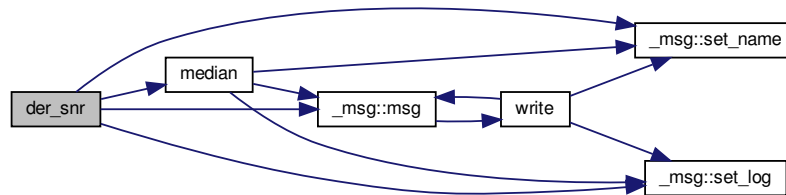
#### Parameters

|              |             |
|--------------|-------------|
| <i>vFlux</i> | flux vector |
|--------------|-------------|

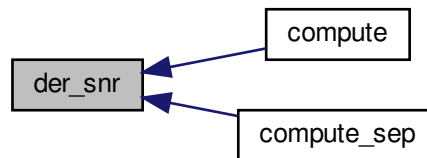
**Returns**

-1 if error happens

Here is the call graph for this function:



Here is the caller graph for this function:

**3.2.3.4 median()**

```
float median (
    const std::vector< float > & vFlux )
```

Simple computation of the median.

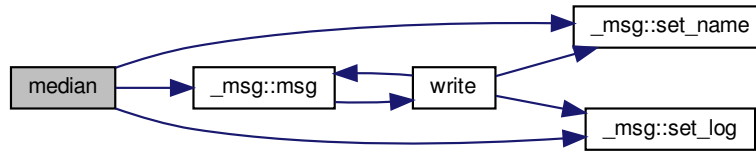
**Parameters**

|              |             |
|--------------|-------------|
| <i>vFlux</i> | flux vector |
|--------------|-------------|

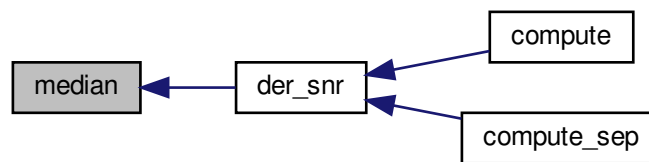
**Returns**

0 if error happens

Here is the call graph for this function:



Here is the caller graph for this function:



### 3.2.3.5 merge()

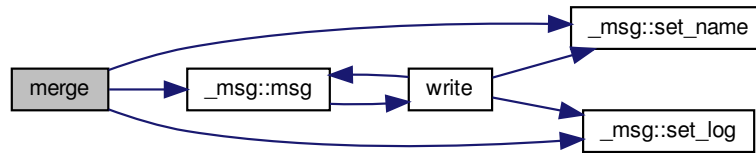
```
bool merge (
    const std::string & sPattern )
```

Merge files from threads following a filename pattern, i.e. the given output name.

#### Parameters

|                 |                      |
|-----------------|----------------------|
| <i>sPattern</i> | basename without ext |
|-----------------|----------------------|

Here is the call graph for this function:



### 3.2.3.6 write() [1/2]

```

bool write (
    std::vector< std::string > vsResults,
    const std::string & sOutput )

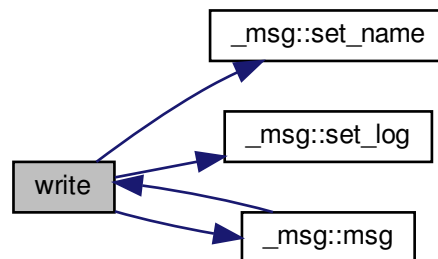
```

Write on disk results with the default sep.

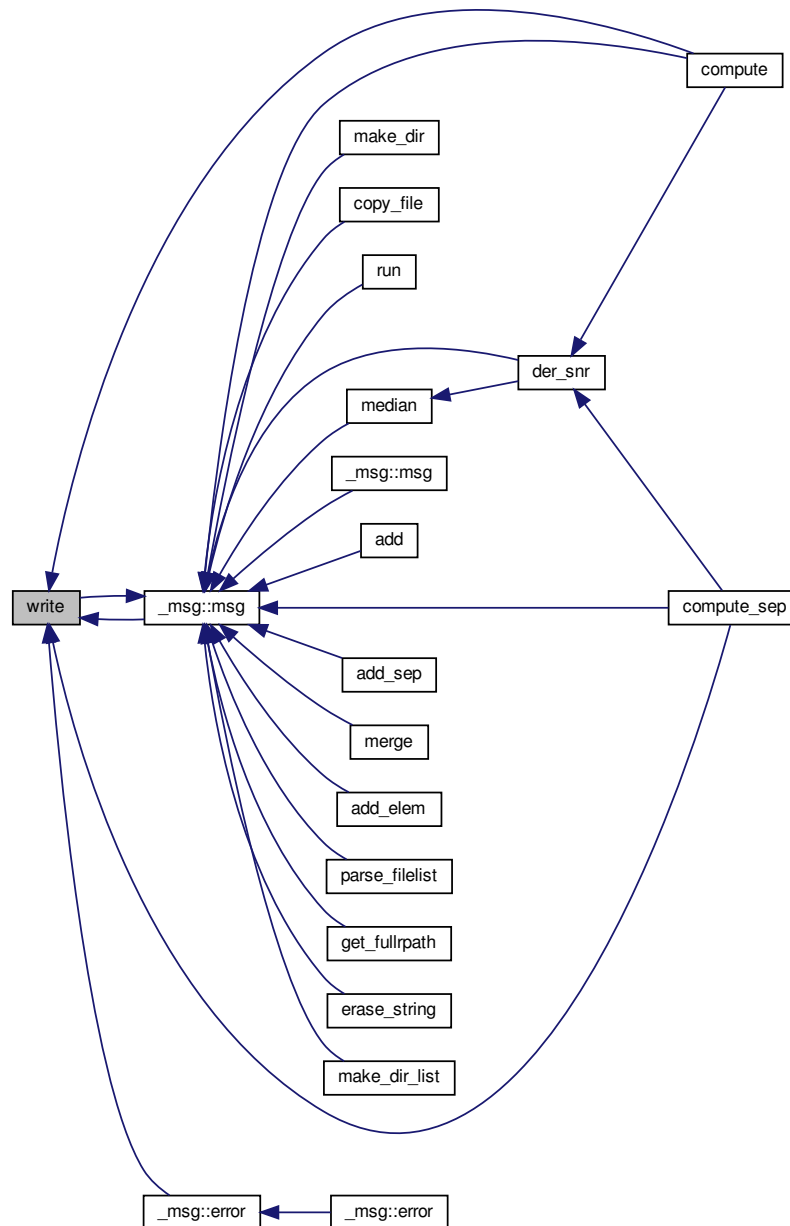
#### Parameters

|                  |                 |
|------------------|-----------------|
| <i>vsResults</i> | data to write   |
| <i>sOutput</i>   | output filename |

Here is the call graph for this function:



Here is the caller graph for this function:



### 3.2.3.7 write() [2/2]

```

bool write (
    std::vector< std::string > vsResults,

```

```
const std::string & sOutput,
const char & cSep )
```

Write on disk results.

#### Parameters

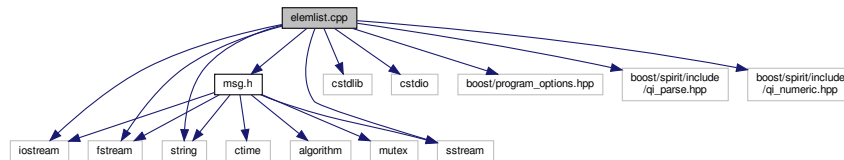
|                  |                 |
|------------------|-----------------|
| <i>vsResults</i> | data to write   |
| <i>sOutput</i>   | output filename |
| <i>cSep</i>      | char separator  |

### 3.3 elemlist.cpp File Reference

Add a line to the elemlist.

```
#include <iostream>
#include <cstdlib>
#include <cstdio>
#include <fstream>
#include <string>
#include <sstream>
#include <boost/program_options.hpp>
#include <boost/spirit/include/qi_parse.hpp>
#include <boost/spirit/include/qi_numeric.hpp>
#include <msg.h>
```

Include dependency graph for elemlist.cpp:



#### Macros

- `#define LOGFILE ".elemlist.log"`
- `#define HISTFILE ".history"`

#### Functions

- `template<typename _T = std::string>`  
`bool add_elem (const std::string &sElem, _T TWI, const std::string &sFilename)`  
*Add a line to a file.*
- `template<typename _T = std::string>`  
`bool add_elem (const std::string &sSymbol, const std::string &sElem, _T TWI, const std::string &sFilename)`  
*Add a line to a file, with the indicator symbol.*
- `bool is_float (const std::string &sVal)`  
*Determine if a string is a number.*
- `int main (int argc, char **argv)`

### 3.3.1 Detailed Description

Add a line to the elemelist.

#### Author

Audric Lemonnier

#### Version

0.1

#### Date

30/03/2020

### 3.3.2 Macro Definition Documentation

#### 3.3.2.1 HISTFILE

```
#define HISTFILE ".history"
```

Define the default histfile (shared)

#### 3.3.2.2 LOGFILE

```
#define LOGFILE ".elemlist.log"
```

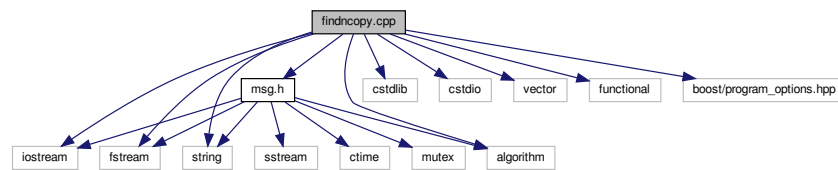
Define the default logfile

## 3.4 findncopy.cpp File Reference

Copy files from a list in a new folder.

```
#include <iostream>
#include <cstdlib>
#include <cstdio>
#include <fstream>
#include <vector>
#include <string>
#include <algorithm>
#include <functional>
#include <boost/program_options.hpp>
#include <msg.h>
```

Include dependency graph for findncopy.cpp:





## Macros

- #define `LOGFILE` ".findncopy.log"
- #define `HISTFILE` ".history"

## Functions

- `std::vector< std::string > parse_filelist` (`std::fstream &flux`)  
*Create a vector of strings from the filelist.*
- `std::vector< std::string > get_fullrpath` (`std::vector< std::string > &vsFilelist`, `const fs::path &fspPidir`)  
*Get the full relative path of all file.*
- `std::vector< std::string > get_fullrpath` (`std::vector< std::string > &vsFilelist`, `const fs::path &fspPidir`, `const std::string &sExclude`)  
*Get the full relative path of all file and exclude a string in paths.*
- `void erase_string` (`std::vector< std::string > &vsFullrpath`, `const std::string &sToerase`)  
*Erase a string pattern in the path list.*
- `std::vector< std::string > make_dir_list` (`const fs::path &fspPath`, `const std::string &sDirbase`)  
*Make a list of the folder structure.*
- `void make_dir` (`const std::vector< std::string > &vsBaserpath`, `const std::string &sOfolder`)  
*Recreate the folder structure.*
- `void copy_file` (`std::vector< std::string > &vsFullrpath`, `const std::string &sOfolder`, `const std::string &sIfolder`)  
*Copy the found files.*
- `int main` (`int argc`, `char **argv`)

### 3.4.1 Detailed Description

Copy files from a list in a new folder.

#### Author

Audric Lemonnier

#### Version

0.1

#### Date

09/03/2020

### 3.4.2 Macro Definition Documentation



## Functions

- void **run** (const std::string &sOutput, char cSep, float fMinw, float fMaxw, float fStep)  
*Write random spectra on disk.*
- double long **CPU\_utilization** ()
- std::tuple< double long, double long > **get\_stat** ()
- int **main** (int argc, char \*\*argv)

### 3.5.1 Detailed Description

Generate a set of randomized-flux spectra between two wavelengths for test purposes.

#### Author

Audric Lemonnier

#### Version

0.4

#### Date

18/04/2020

### 3.5.2 Macro Definition Documentation

#### 3.5.2.1 HISTFILE

```
#define HISTFILE ".history"
```

Define the default histfile (shared)

#### 3.5.2.2 LOGFILE

```
#define LOGFILE ".genrandspec.log"
```

Define the default logfile

#### 3.5.2.3 MaxFilepDir

```
#define MaxFilepDir 10
```

Set the maximum number of files to create in a folder.

MaxFilepDir



### 3.6.2 Macro Definition Documentation

#### 3.6.2.1 HISTFILE

```
#define HISTFILE ".history"
```

Define the default histfile (shared)

#### 3.6.2.2 LOGFILE

```
#define LOGFILE ".marker.log"
```

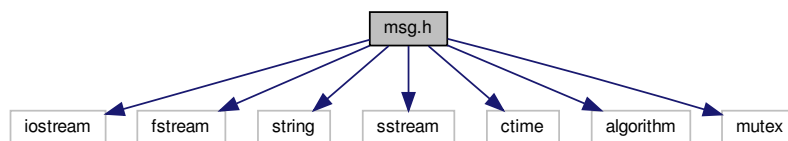
Define the default logfile

## 3.7 msg.h File Reference

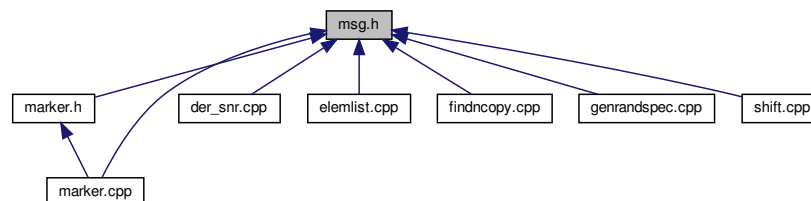
A class to print and write message.

```
#include <iostream>
#include <fstream>
#include <string>
#include <sstream>
#include <ctime>
#include <algorithm>
#include <mutex>
```

Include dependency graph for msg.h:



This graph shows which files directly or indirectly include this file:





## Functions

- void `add` (const std::vector< std::string > &vsList, float fWavelength)  
*Add the defined wavelength to the first column of spectra. Default sep is 't'.*
- void `add_sep` (const std::vector< std::string > &vsList, char cSep, float fWavelength)  
*Add the defined wavelength to the first column of spectra.*
- void `transform_sep` (const std::vector< std::string > &vsList, char cSep, float fVr)  
*Correct the radial velocity effect on spectra. Perform a linear transformation.*
- double long **CPU\_utilization** ()
- std::tuple< double long, double long > **get\_stat** ()
- int **main** (int argc, char \*\*argv)

## 3.8.1 Detailed Description

Shift whole spectrum by a given wavelength. This code is multi-threaded or not if not available.

## Author

Audric Lemonnier

## Version

0.3

## Date

18/04/2020

## 3.8.2 Macro Definition Documentation

## 3.8.2.1 HISTFILE

```
#define HISTFILE ".history"
```

Define the default histfile (shared)

## 3.8.2.2 LOGFILE

```
#define LOGFILE ".shift.log"
```

Define the default logfile

## 3.8.3 Function Documentation

## 3.8.3.1 transform\_sep()

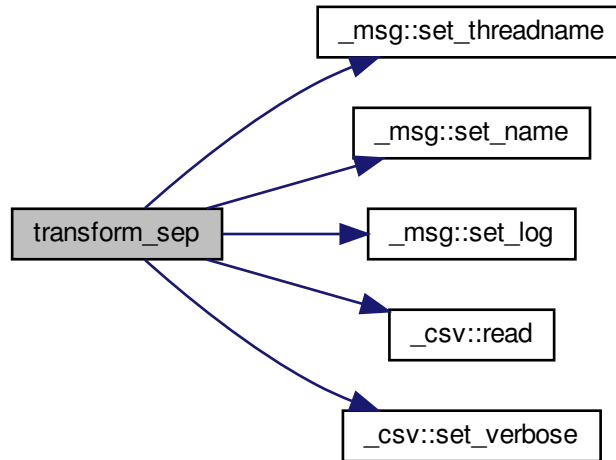
```
void transform_sep (
    const std::vector< std::string > & vsList,
    char cSep,
    float fVr )
```

Correct the radial velocity effect on spectra. Perform a linear transformation.

## Parameters

|            |                 |
|------------|-----------------|
| <i>fVr</i> | Radial Velocity |
|------------|-----------------|

Here is the call graph for this function:





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