

spec_tools

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1 Todo List

Member `_csv<_T>::set_separator` (const std::string &sSep)

Member `main` (int argc, char **argv)

Parsing command line to get folder name and csv separator, for example.

2 Class Documentation

2.1 `_csv<_T>` Class Template Reference

This is the templated `_csv` class, initialized with double by default. STL parallel execution policy does not provide enhancements for simple operations.

```
#include <csv.h>
```

Public Types

- enum `eVerbose` { `QUIET`, `DEBUG` }

Define verbosity values.

Public Member Functions

- `_csv` ()
This is the default constructor without parameters. These parameters must be set after by methods. It will rise lot of errors if something is missing.
- `_csv` (const std::string &sFilename, const char &cSep)
This is the constructor with two parameters such as the name of the working file and the separator character as usual with csv.
- `_csv` (const std::string &sFilename, const std::string &sSep)
- `_csv` (const std::vector< std::vector<_T> > &vvData)
This is the constructor fed with external data.
- `_csv` (const std::vector< std::string > &vsHeader, const std::vector< std::vector<_T> > &vvData)
This is the constructor fed with external header and data.
- `_csv` (const std::vector< std::string > &vsHeader, const std::vector< std::vector<_T> > &vvData, const char &cSep)
This is the constructor fed with external header and data.
- bool `read` ()
Read the content of the file given to the constructor using boost. It detects the header and data consistency with digit sequence: {0123456789e+-, tab std::endl} and basic regex and dimension matching between header and data line. It is able to recover basic errors such as 'tab'==' '. The method put NaN in the grid if an unrecoverable error appends. Data will be store in private variables.

- `bool show () const`
Show whole data, i.e. the header and data with no restriction on length or terminal size. It uses boost::format in order to correct spacing of number and strings.
- `bool show (int iLine_stop) const`
Show the header and data until "line_stop" line. Print all columns with terminal end-of-line. It uses boost::format in order to correct spacing of number and strings.
- `bool write ()`
Write on disk what data are store.
- `const std::vector<_T> select_line (int line) const`
Select the line "line" in data.
- `const std::vector<_T> select_column (int iCol) const`
Select the column "col" in data.
- `const std::vector< std::vector<_T>> select (int iLine_min, int iLine_max, int iCol_min, int iCol_max) const`
Select a sub grid in data, i.e. trim data to the rectangular $[i_{min}, i_{max}] \times [j_{min}, j_{max}]$.
- `bool set_data (const std::vector< std::vector<_T>> &vvData)`
Set data with a vector of a vector.
- `bool set_column (const std::vector<_T> &vCol, int iCol)`
Set a column with a vector.
- `bool set_row (const std::vector<_T> &vRow, int iRow)`
- `bool set_header (const std::vector< std::string> &vsHeader)`
Set the header: the first line containing column name.
- `bool set_filename (const std::string &sFilename)`
Set the filename for output or input. The fstream do not care about extension...
- `bool set_filename_out (const std::string &sFilename)`
Set the filename for output. The fstream do not care about extension...
- `bool set_separator (const char &cSep)`
Set the csv separator. Usually: '\t', ',', ';;', ';' ...
- `bool set_separator (const std::string &sSep)`
Set the csv separator. Usually: '\t', ',', ';;', ';' ...
- `void set_verbose (eVerbose evV)`
Set the verbose mode for debug. It does not deactivate error raising.
- `const std::string get_filename () const`
Get the filename.
- `const std::string get_filename_out () const`
Get the output filename.
- `const char get_separator () const`
Get the separator.
- `const size_t get_header_size () const`
Get size of the header.
- `const size_t get_data_size_i () const`
Get data line size.
- `const size_t get_data_size_j () const`
Get data column size.
- `const std::vector< std::vector<_T>> & get_data () const`
Get data and return it as a vector of vector.
- `const std::vector< std::string> & get_header () const`
Get column names and return it in a vector.

- bool **empty** () const
Check if data are empty, and the emptiness of the first line, i.e. this->data[0].
- bool **check_dim** ()
Check data dimension consistency, i.e. if all line dimensions are all equal.
- bool **genrandspec** (_T TMin, _T TMax, _T TStep)
- bool **transform_lin** (_T TA, _T TB, int iCol)
Do $Y=aX+b$ to the iCol-column.
- bool **shift** (_T TVal)
- bool **shift** (_T TVal, int iCol)
- bool **apply_max_threshold** (_T TVal)
Delete i line from the grid where $data[i][j] > val$.
- bool **apply_min_threshold** (_T TVal)
Delete i line from the grid where $data[i][j] < val$.
- bool **apply_max_threshold** (_T TVal, int iCol)
Delete i line from the grid where $data[i][j \neq list] > val$.
- bool **apply_min_threshold** (_T TVal, int iCol)
Delete i line from the grid where $data[i][j \neq list] < val$.
- void **zeroize** ()
Set to zero data. One should find this useful...
- void **clear** ()
Delete data and header.
- **_csv & operator=** (const **_csv** &other) const
- bool **operator==** (const **_csv** &other) const
- bool **operator!=** (const **_csv** &other) const
- **_csv & operator+** (const **_csv** &other) const
Sum with the 2nd column.
- **_csv & operator+** (const _T &other) const
Add a constant to the 2nd column.
- **_csv & operator-** (const **_csv** &other) const
Sum with the 2nd column.
- **_csv & operator-** (const _T &other) const
Subtract a constant to the 2nd column.
- **_csv & operator*** (const **_csv** &other) const
Inner product with the 2nd column.
- **_csv & operator*** (const _T &other) const
Multiply by a constant the 2nd column.
- **_csv & operator/** (const **_csv** &other) const
Divide element by element the two columns.
- **_csv & operator/** (const _T &other) const
Divide by a non zero constant the 2nd column.

2.1.1 Detailed Description

```
template<typename _T = double>
class _csv<_T>
```

This is the templated **_csv** class, initialized with double by default. STL parallel execution policy does not provide enhancements for simple operations.

2.1.2 Constructor & Destructor Documentation

2.1.2.1 `_csv()` [1/5]

```
template<typename _T = double>
_csv<_T>::_csv ( )
```

This is the default constructor without parameters. These parameters must be set after by methods. It will rise lot of errors if something is missing.

Default constructor

2.1.2.2 `_csv()` [2/5]

```
template<typename _T = double>
_csv<_T>::_csv (
    const std::string & sFilename,
    const char & cSep ) [explicit]
```

This is the constructor with two parameters such as the name of the working file and the separator character as usual with csv.

Constructor

Parameters

<i>sFilename</i>	string Name of the input or output file with extension
<i>cSep</i>	char Separator char between column

2.1.2.3 `_csv()` [3/5]

```
template<typename _T = double>
_csv<_T>::_csv (
    const std::vector< std::vector<_T> > & vvData ) [explicit]
```

This is the constructor fed with external data.

Parameters

<i>vvData</i>	The data
---------------	----------

2.1.2.4 `_csv()` [4/5]

```
template<typename _T = double>
_csv< _T >::_csv (
    const std::vector< std::string > & vsHeader,
    const std::vector< std::vector< _T > > & vvData ) [explicit]
```

This is the constructor fed with external header and data.

Parameters

<i>vsHeader</i>	The vector of column name
<i>vvData</i>	The data

2.1.2.5 `_csv()` [5/5]

```
template<typename _T = double>
_csv< _T >::_csv (
    const std::vector< std::string > & vsHeader,
    const std::vector< std::vector< _T > > & vvData,
    const char & cSep ) [explicit]
```

This is the constructor fed with external header and data.

Parameters

<i>vsHeader</i>	The vector of column name
<i>vvData</i>	The data
<i>cSep</i>	char Separator char between column

2.1.3 Member Function Documentation

2.1.3.1 `apply_max_threshold()` [1/2]

```
template<typename _T = double>
bool _csv< _T >::apply_max_threshold (
    _T TVal )
```

Delete *i* line from the grid where `data[i][j] > val`.

Parameters

<i>TVal</i>	The max threshold
-------------	-------------------

Returns

true if all seems OK

2.1.3.2 `apply_max_threshold()` [2/2]

```
template<typename _T = double>
bool _csv<_T>::apply_max_threshold (
    _T TVal,
    int iCol )
```

Delete *i* line from the grid where `data[i][j \neq list] > val`.

Parameters

<i>TVal</i>	The max threshold
<i>iCol</i>	Select a column

Returns

true if all seems OK

2.1.3.3 `apply_min_threshold()` [1/2]

```
template<typename _T = double>
bool _csv<_T>::apply_min_threshold (
    _T TVal )
```

Delete *i* line from the grid where `data[i][j] < val`.

Parameters

<i>TVal</i>	The min threshold
-------------	-------------------

Returns

true if all seems OK

2.1.3.4 `apply_min_threshold()` [2/2]

```
template<typename _T = double>
bool _csv<_T>::apply_min_threshold (
```



```

    _T TVal,
    int iCol )

```

Delete i line from the grid where $\mathbf{data}[i][j \neq list] < val$.

Parameters

<i>TVal</i>	The min threshold
<i>iCol</i>	Select a column

Returns

true if all seems OK

2.1.3.5 check_dim()

```

template<typename _T = double>
bool _csv< _T >::check_dim ( )

```

Check data dimension consistency, i.e. if all line dimensions are all equal.

Returns

true if dimensions seem OK

2.1.3.6 empty()

```

template<typename _T = double>
bool _csv< _T >::empty ( ) const

```

Check if data are empty, and the emptiness of the first line, i.e. `this->data[0]`.

Returns

true if data are empty

2.1.3.7 get_data()

```

template<typename _T = double>
const std::vector< std::vector< _T > > & _csv< _T >::get_data ( ) const

```

Get data and return it as a vector of vector.

Returns

`std::vector<std::vector<_T> >`

2.1.3.8 `get_data_size_i()`

```
template<typename _T = double>
const size_t _csv<_T>::get_data_size_i ( ) const
```

Get data line size.

Returns

`size_t`

2.1.3.9 `get_data_size_j()`

```
template<typename _T = double>
const size_t _csv<_T>::get_data_size_j ( ) const
```

Get data column size.

Returns

`size_t`

2.1.3.10 `get_filename()`

```
template<typename _T = double>
const std::string _csv<_T>::get_filename ( ) const
```

Get the filename.

Returns

`std::string`

2.1.3.11 `get_filename_out()`

```
template<typename _T = double>
const std::string _csv<_T>::get_filename_out ( ) const
```

Get the output filename.

Returns

`std::string`

2.1.3.12 get_header()

```
template<typename _T = double>
const std::vector< _T > & _csv< _T >::get_header ( ) const
```

Get column names and return it in a vector.

Returns

std::vector<_T>

2.1.3.13 get_header_size()

```
template<typename _T = double>
const size_t _csv< _T >::get_header_size ( ) const
```

Get size of the header.

Returns

size_t

2.1.3.14 get_separator()

```
template<typename _T = double>
const char _csv< _T >::get_separator ( ) const
```

Get the separator.

Returns

char

2.1.3.15 read()

```
template<typename _T = double>
bool _csv< _T >::read ( )
```

Read the content of the file given to the constructor using boost. It detects the header and data consistency with digit sequence: {0123456789e+-, tab std::endl} and basic regex and dimension matching between header and data line. It is able to recover basic errors such as 'tab'==' '. The method put NaN in the grid if an unrecoverable error appends. Data will be store in private variables.

Returns

true if all seems OK

2.1.3.16 `select()`

```
template<typename _T = double>
const std::vector< std::vector< _T > > & _csv< _T >::select (
    int iLine_min,
    int iLine_max,
    int iCol_min,
    int iCol_max ) const
```

Select a sub grid in data, i.e. trim data to the rectangular $[i_{min}, i_{max}] \times [j_{min}, j_{max}]$.

Parameters

<i>iLine_min</i>	upper line i_{min}
<i>iLine_max</i>	lower line i_{max}
<i>iCol_min</i>	left column j_{min}
<i>iCol_max</i>	right column j_{max}

Returns

`std::vector<std::vector<_T> >`

2.1.3.17 `select_column()`

```
template<typename _T = double>
const std::vector< _T > & _csv< _T >::select_column (
    int iCol ) const
```

Select the column "col" in data.

Parameters

<i>iCol</i>	The column to select
-------------	----------------------

Returns

`std::vector<_T>`

2.1.3.18 `select_line()`

```
template<typename _T = double>
const std::vector< _T > & _csv< _T >::select_line (
    int iLine ) const
```

Select the line "line" in data.

Parameters

<i>iLine</i>	The line to select
--------------	--------------------

Returns

`std::vector<_T>`

2.1.3.19 set_column()

```
template<typename _T = double>
bool _csv< _T >::set_column (
    const std::vector< _T > & vRow,
    int iRow )
```

Set a column with a vector.

Set a row with a vector.

Parameters

<i>vCol</i>	<code>std::vector<_T> vCol</code>
<i>iCol</i>	Select a column

Returns

true if all seems OK

Parameters

<i>vRow</i>	<code>std::vector<_T> vRow</code>
<i>iRow</i>	Select a row

Returns

true if all seems OK

2.1.3.20 set_data()

```
template<typename _T = double>
void _csv< _T >::set_data (
    const std::vector< std::vector< _T > > & vvData )
```

Set data with a vector of a vector.

Parameters

<code>vvData</code>	<code>std::vector<std::vector<_T>> grid</code>
---------------------	--

Returns

true if all seems OK

2.1.3.21 `set_filename()`

```
template<typename _T = double>
bool _csv<_T>::set_filename (
    const std::string & sFilename )
```

Set the filename for output or input. The fstream do not care about extension...

Parameters

<code>sFilename</code>	The filename with extension or not.
------------------------	-------------------------------------

Returns

true if all seems OK

2.1.3.22 `set_filename_out()`

```
template<typename _T = double>
bool _csv<_T>::set_filename_out (
    const std::string & sFilename )
```

Set the filename for output. The fstream do not care about extension...

Parameters

<code>sFilename</code>	The filename with extension or not.
------------------------	-------------------------------------

Returns

true if all seems OK

2.1.3.23 set_header()

```
template<typename _T = double>
bool _csv< _T >::set_header (
    const std::vector< std::string > & vsHeader )
```

Set the header: the first line containing column name.

Parameters

<i>vsHeader</i>	string vector
-----------------	---------------

Returns

true if all seems OK

2.1.3.24 set_separator() [1/2]

```
template<typename _T = double>
bool _csv< _T >::set_separator (
    const char & cSep )
```

Set the csv separator. Usually: '\t', ',', ';;', ';' ...

Parameters

<i>cSep</i>	The sep character: '\t' for tabulation
-------------	--

Returns

true if all seems OK

2.1.3.25 set_separator() [2/2]

```
template<typename _T = double>
bool _csv< _T >::set_separator (
    const std::string & sSep )
```

Set the csv separator. Usually: '\t', ',', ';;', ';' ...

Todo

Parameters

<code>sSep</code>	The sep character: '\t' for tabulation
-------------------	--

Returns

true if all seems OK

2.1.3.26 `set_verbose()`

```
template<typename _T = double>
bool _csv<_T>::set_verbose (
    eVerbose evV )
```

Set the verbose mode for debug. It does not deactivate error raising.

Parameters

<code>evV</code>	<code>eVerbose::DEBUG</code> for verbose mode and <code>eVerbose::QUIET</code> to keep quiet
------------------	--

2.1.3.27 `show()` [1/2]

```
template<typename _T = double>
void _csv<_T>::show ( ) const
```

Show whole data, i.e. the header and data with no restriction on length or terminal size. It uses `boost::format` in order to correct spacing of number and strings.

Returns

true if all seems OK

2.1.3.28 `show()` [2/2]

```
template<typename _T = double>
bool _csv<_T>::show (
    int iLine_stop ) const
```

Show the header and data until "line_stop" line. Print all columns with terminal end-of-line. It uses `boost::format` in order to correct spacing of number and strings.

Parameters

<i>iLine_stop</i>	The number of lines where stop the display
-------------------	--

Returns

true if all seems OK

2.1.3.29 transform_lin()

```
template<typename _T = double>
bool _csv< _T >::transform_lin (
    _T TA,
    _T TB,
    int iCol )
```

Do $Y=aX+b$ to the iCol-column.

Returns

true if all seems OK

2.1.3.30 write()

```
template<typename _T = double>
bool _csv< _T >::write ( )
```

Write on disk what data are store.

Returns

true if all seems OK

The documentation for this class was generated from the following file:

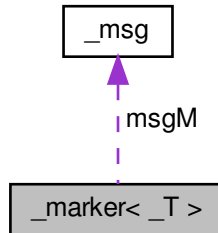
- [csv.h](#)

2.2 `_marker<_T>` Class Template Reference

A class to plot spectra with line markers using py matplotlib.

```
#include <marker.h>
```

Collaboration diagram for `_marker<_T>`:



Classes

- struct [Line](#)
Define a line.

Public Types

- typedef std::vector< [Line](#) > **vList**

Public Member Functions

- void **set_verbose** (const bool bVerbose)
- bool **set_data** (const std::vector<_T> &vTX, const std::vector<_T> &vTY)
- bool **set_title** (const std::string &sTitle)
- bool **set_label** (const std::string &sLabel)
- bool **set_xlabel** (const std::string &sXlabel)
- bool **set_ylabel** (const std::string &sYlabel)
- bool **set_xunit** (const std::string &sXunit)
- bool **set_yunit** (const std::string &sYunit)
- bool **set_output** (const std::string &sFilename)
- bool **set_output** (const std::string &sFilename, const int iDpi)
Set the picture filename with the extension (png, pdf, jpeg...) and the density (iDpi>50)
- bool **set_continuum** (const _T TContinuum)
Set the continuum position and therefore ymax.
- bool **set_supp** (const _T TXmin, const _T TXmax)

Set the support of the first spectrum.

- bool **set_xmin** (const _T TXmin)
- bool **set_xmax** (const _T TXmax)
- bool **set_ymin** (const _T TYmin)
- bool **set_ymax** (const _T TYmax)
- bool **set_figsize** (int iHeight, int iWidth)
- void **set_colorline** (const std::string &sColor)

Set the color of the first curve.

- bool **set_linewidth** (float fWidth)
- bool **set_title** (int iSize)
- bool **set_label** (int iSize)
- bool **set_ticklabel** (int iSize)
- bool **set_annotatesize** (int iSize)
- bool **set_legendsize** (int iSize)
- bool **set_contnumsize** (float fWidth)
- void **set_showgrid** (bool bShowgrid)
- bool **set_scriptname** (const std::string &sScriptname)

Set the name of the py script. Default: .plot.py.

- bool **set_log** (const std::string &sLog)

Enable or disable log file.

- bool **add_line** (_T TWI, const std::string &sName)

Add a marker with a name on the figure.

- bool **add_data** (const std::vector< _T > &vTX, const std::vector< _T > &vTY)

Add an additionnal spectrum which has to be plot.

- bool **add_data** (const std::vector< _T > &vTX, const std::vector< _T > &vTY, const std::string &sLabel)

Add an additionnal spectrum which has to be plot.

- _T **get_continuum** () const
- const std::pair< _T, _T > **get_supp** ()

Get the support of the first spectrum.

- const std::string & **get_scriptname** ()
- const std::string & **get_output** ()
- const std::string & **get_title** () const
- const std::string & **get_label** () const
- const std::string & **get_xlabel** () const
- const std::string & **get_xunit** () const
- const std::string & **get_ylabel** () const
- const std::string & **get_yunit** () const
- const std::pair< int, int > **get_figsize** () const

Get the defined figsize, if defined. First: Height and Second: Width.

- int **get_dpi** () const
- bool **make** ()

Write spectra, write script with markers.

- int **plot** ()

Run the py script.

Protected Attributes

- **_msg** msgM

2.2.1 Detailed Description

```
template<typename _T = float>
class _marker<_T>
```

A class to plot spectra with line markers using py matplotlib.

2.2.2 Member Function Documentation

2.2.2.1 `get_figsize()`

```
template<typename _T = float>
const std::pair< int, int > _marker<_T>::get_figsize ( ) const
```

Get the defined figsize, if defined. First: Height and Second: Width.

Returns

`std::pair` of 2 int

2.2.2.2 `get_supp()`

```
template<typename _T = float>
const std::pair< _T, _T > _marker<_T>::get_supp ( )
```

Get the support of the first spectrum.

Returns

`std::pair` of 2 `_T`: $[x_{min} \ x_{max}]$

2.2.2.3 `set_colorline()`

```
template<typename _T = float>
void _marker<_T>::set_colorline (
    const std::string & sColor )
```

Set the color of the first curve.

Parameters

<i>sColor</i>	A string like "red", "green", "blue" or and a rgba hex string like "#rrggbbaa"
---------------	--

2.2.2.4 set_output()

```
template<typename _T = float>
bool _marker< _T >::set_output (
    const std::string & sFilename,
    const int iDpi )
```

Set the picture filename with the extension (png, pdf, jpeg...) and the density (iDpi>50)

Parameters

<i>sFilename</i>	Picture name
<i>iDpi</i>	Density

2.2.2.5 set_supp()

```
template<typename _T = float>
bool _marker< _T >::set_supp (
    const _T TXmin,
    const _T TXmax )
```

Set the support of the first spectrum.

Parameters

<i>TXmin</i>	x_{min}
<i>TXmax</i>	x_{max}

2.2.3 Member Data Documentation

2.2.3.1 msgM

```
template<typename _T = float>
_msg _marker< _T >::msgM [protected]
```

Interface to print message to std output

The documentation for this class was generated from the following file:

- `marker.h`

2.3 `_msg` Class Reference

A class that sends string to std output...

```
#include <msg.h>
```

Public Types

- enum `eMsg` {
START, MID, END, ERROR,
THREADS }
enum for method in order to define whether the message is at the begin, at the end or an error,

Public Member Functions

- `_msg` (const `_msg` &other)
- bool `msg` (const std::string &sMsg)
Send a message with eMsg::MID as default.
- bool `msg` (`eMsg` emType, const std::string &sMsg)
Send a message...
- bool `error` (const std::string &sMsg)
Send an error message...
- template<typename ... Args>
bool `msg` (const Args &...args)
A variadic formatter method that indeed sends arbitrary number of variable to the std output... with eMsg::MID as default.
- template<typename ... Args>
bool `msg` (`eMsg` emType, const Args &...args)
A variadic formatter method that indeed sends arbitrary number of variable to the std output... The first parameter is always the enum eMsg.
- template<typename ... Args>
bool `error` (const Args &...args)
A variadic formatter method that indeed sends arbitrary number of variable to the std error output... with eMsg::ERROR as default.
- bool `set_name` (const std::string sName)
Set the name of the main instance.
- bool `set_threadname` (const std::string sName)
Set the name of threads.
- bool `set_log` (const std::string sLog)
Enable or disable log file.
- void `enable_log` (bool bLog)

2.3.1 Detailed Description

A class that sends string to std output...

2.3.2 Member Function Documentation

2.3.2.1 msg()

```
bool _msg::msg (
    eMsg emType,
    const std::string & sMsg )
```

Send a message...

Parameters

<i>emType</i>	See enum eMsg::
---------------	--------------------

Here is the call graph for this function:



The documentation for this class was generated from the following files:

- [msg.h](#)
- [msg.cpp](#)

2.4 _spectra Class Reference

Public Member Functions

- **_spectra** (const [_spectra](#) &other)
- [_spectra](#) & **operator=** (const [_spectra](#) &other)
- bool **operator==** (const [_spectra](#) &other) const
- bool **operator!=** (const [_spectra](#) &other) const

The documentation for this class was generated from the following file:

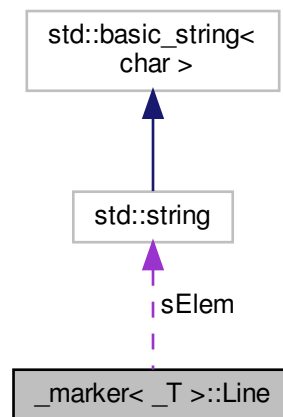
- [spectra.h](#)

2.5 `_marker<_T>::Line` Struct Reference

Define a line.

```
#include <marker.h>
```

Collaboration diagram for `_marker<_T>::Line`:



Public Attributes

- `_T TWI`
- `std::string sElem`

2.5.1 Detailed Description

```
template<typename _T = float>  
struct _marker<_T>::Line
```

Define a line.

The documentation for this struct was generated from the following file:

- `marker.h`

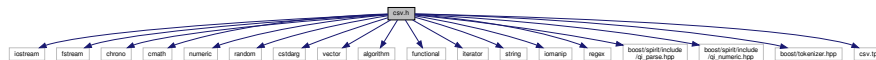
3 File Documentation

3.1 csv.h File Reference

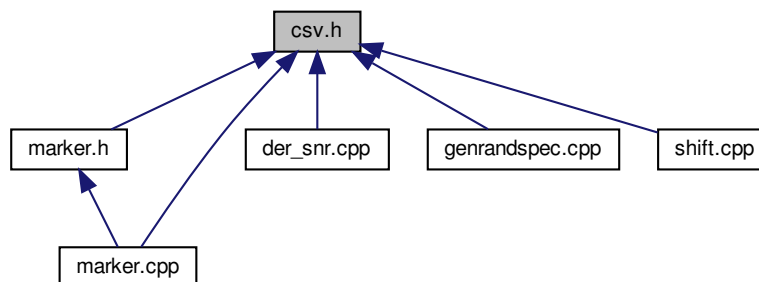
A basic class for csv manipulation.

```
#include <iostream>
#include <fstream>
#include <chrono>
#include <cmath>
#include <numeric>
#include <random>
#include <cstdint>
#include <vector>
#include <algorithm>
#include <functional>
#include <iterator>
#include <string>
#include <iomanip>
#include <regex>
#include <boost/spirit/include/qi_parse.hpp>
#include <boost/spirit/include/qi_numeric.hpp>
#include <boost/tokenizer.hpp>
#include "csv.hpp"
```

Include dependency graph for csv.h:



This graph shows which files directly or indirectly include this file:



Classes

- `class _csv<_T>`

This is the templated `_csv` class, initialized with `double` by default. STL parallel execution policy does not provide enhancements for simple operations.

3.1.1 Detailed Description

A basic class for csv manipulation.

Author

Audric Lemonnier

Version

0.9

Date _____

07/04/2020

3.2 der_snr.cpp File Reference

An C++ implementation of the der_snr fortran code from: F. Stoehr et al: DER_SNR: A Simple & General Spectroscopic Signal-to-Noise Measurement Algorithm,
394, Astronomical Data Analysis Software and Systems (ADASS) XVII
2008ASPC..394..505S This code is multi-threaded or not if not available.

```
#include <iostream>
#include <cstdlib>
#include <cstdio>
#include <fstream>
#include <vector>
#include <algorithm>
#include <string>
#include <cmath>
#include <functional>
#include <thread>
#include <future>
#include <boost/program_options.hpp>
#include <csv.h>
#include <msg.h>
```

Include dependency graph for der_snr.cpp:



Macros

- `#define LOGFILE "der_snr.log"`
- `#define HISTFILE ".history"`

Functions

- void **compute** (const std::vector< std::string > &list, const std::string &sOutput)
- void **compute_sep** (const std::vector< std::string > &list, const std::string &sOutput, const char &cSep)
Compute S/N for all the string in the vector of strings. Used in the multithreaded mode.
- bool **merge** (const std::string &sPattern)
Merge files from threads following a filename pattern, i.e. the given output name.
- bool **write** (std::vector< std::string > vsResults, const std::string &sOutput)
- bool **write** (std::vector< std::string > vsResults, const std::string &sOutput, const char &cSep)
Write on disk results.
- float **der_snr** (const std::vector< float > &vFlux)
Compute the S/N with der_snr method.
- double **der_snr** (const std::vector< double > &vFlux)
- float **median** (const std::vector< float > &vFlux)
Simple computation of the median.
- double **median** (const std::vector< double > &vFlux)
- int **main** (int argc, char **argv)
This code removes zeros and negative values in csv located in "./data". The maximum of thread has been used to accelerate code.

3.2.1 Detailed Description

An C++ implementation of the der_snr fortran code from: F. Stoehr et al: DER_SNR: A Simple & General Spectroscopic Signal-to-Noise Measurement Algorithm, 394, Astronomical Data Analysis Software and Systems (ADASS) XVII 2008ASPC..394..505S This code is multi-threaded or not if not available.

Remove value under a threshold in a folder or in a file. This code is multi-threaded or not if not available.

Author

Audric Lemonnier

Version

0.2

Date

18/04/2020

3.2.2 Function Documentation

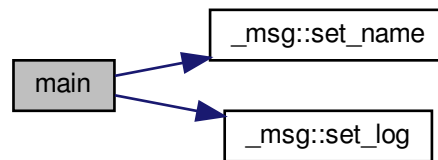
3.2.2.1 main()

```
int main (
    int argc,
    char ** argv )
```

This code removes zeros and negative values in csv located in `"/data"`. The maximum of thread has been used to accelerate code.

Todo Parsing command line to get folder name and csv separator, for example.

Here is the call graph for this function:

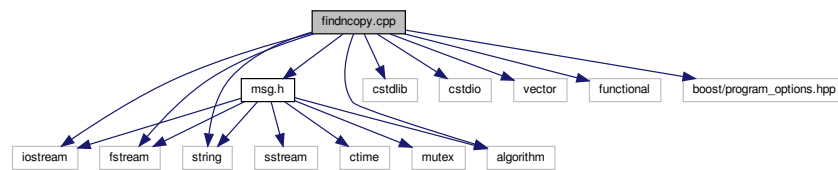


3.3 findncopy.cpp File Reference

Copy files from a list in a new folder.

```
#include <iostream>
#include <cstdlib>
#include <cstdio>
#include <fstream>
#include <vector>
#include <string>
#include <algorithm>
#include <functional>
#include <boost/program_options.hpp>
#include <msg.h>
```

Include dependency graph for findncopy.cpp:



Macros

- `#define LOGFILE ".findncopy.log"`
- `#define HISTFILE ".history"`

Functions

- `std::vector< std::string > parse_filelist (std::fstream &flux)`
Create a vector of strings from the filelist.
- `std::vector< std::string > get_fullrpath (std::vector< std::string > &vsFilelist, const fs::path &fspPidir)`
Get the full relative path of all file.
- `std::vector< std::string > get_fullrpath (std::vector< std::string > &vsFilelist, const fs::path &fspPidir, const std::string &sExclude)`
Get the full relative path of all file and exclude a string in paths.
- `void erase_string (std::vector< std::string > &vsFullrpath, const std::string &sToerase)`
Erase a string pattern in the path list.
- `std::vector< std::string > make_dir_list (const fs::path &fspPath, const std::string &sDirbase)`
Make a list of the folder structure.
- `void make_dir (const std::vector< std::string > &vsBaserpath, const std::string &sOfolder)`
Recreate the folder structure.
- `void copy_file (std::vector< std::string > &vsFullrpath, const std::string &sOfolder, const std::string &slfolder)`
Copy the found files.
- `int main (int argc, char **argv)`

3.3.1 Detailed Description

Copy files from a list in a new folder.

Author

Audric Lemonnier

Version

0.1

Date

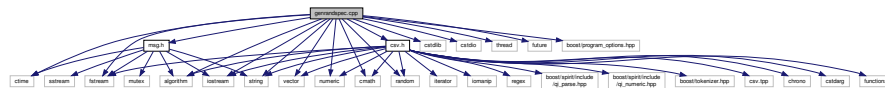
09/03/2020

3.4 genrandspec.cpp File Reference

Generate a set of randomized-flux spectra between two wavelengths for test purposes.

```
#include <iostream>
#include <cstdlib>
#include <cstdio>
#include <fstream>
#include <vector>
#include <algorithm>
#include <numeric>
#include <string>
#include <cmath>
#include <random>
#include <thread>
#include <future>
#include <ctime>
#include <boost/program_options.hpp>
#include <csv.h>
#include <msg.h>
```

Include dependency graph for genrandspec.cpp:



Macros

- #define **LOGFILE** ".genrandspec.log"
- #define **HISTFILE** ".history"
- #define **MaxFilepDir** 10

Set the maximum number of files to create in a folder.

Functions

- void **run** (const std::string &sOutput, char cSep, float fMinw, float fMaxw, float fStep)
Write random spectra on disk.
- int **main** (int argc, char **argv)

3.4.1 Detailed Description

Generate a set of randomized-flux spectra between two wavelengths for test purposes.

Author

Audric Lemonnier

Version

0.4

Date

18/04/2020

3.4.2 Macro Definition Documentation**3.4.2.1 MaxFileDir**

```
#define MaxFileDir 10
```

Set the maximum number of files to create in a folder.

MaxFileDir

3.5 marker.cpp File Reference

Highlight lines on spectrum.

```
#include <iostream>
#include <cstdlib>
#include <cstdio>
#include <fstream>
#include <vector>
#include <tuple>
#include <string>
#include <algorithm>
#include <iterator>
#include <boost/program_options.hpp>
#include <boost/spirit/include/qi_parse.hpp>
#include <boost/spirit/include/qi_numeric.hpp>
#include <marker.h>
#include <msg.h>
#include <csv.h>
```

Include dependency graph for marker.cpp:



Macros

- `#define LOGFILE ".marker.log"`
- `#define HISTFILE ".history"`

Functions

- `int main (int argc, char **argv)`

3.5.1 Detailed Description

Highlight lines on spectrum.

Author

Audric Lemonnier

Version

0.3

Date

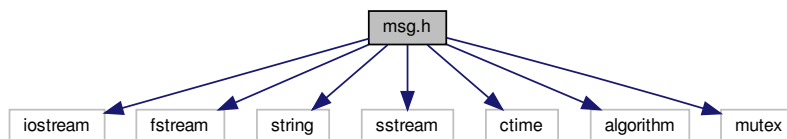
18/04/2020

3.6 msg.h File Reference

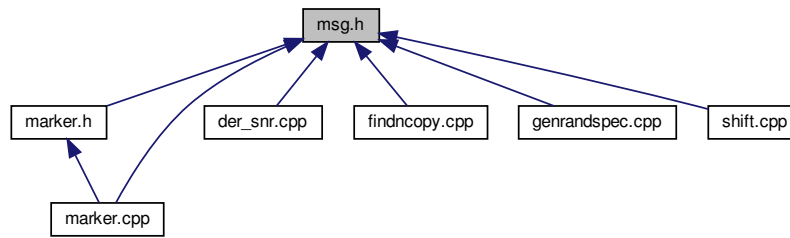
A class to print and write message.

```
#include <iostream>
#include <fstream>
#include <string>
#include <sstream>
#include <ctime>
#include <algorithm>
#include <mutex>
```

Include dependency graph for msg.h:



This graph shows which files directly or indirectly include this file:



Classes

- class [_msg](#)
A class that sends string to std output...

3.6.1 Detailed Description

A class to print and write message.

Author

Audric Lemonnier

Version

0.2

Date

18/04/2020

3.7 shift.cpp File Reference

Shift whole spectrum by a given wavelength. This code is multi-threaded or not if not available.

```

#include <iostream>
#include <vector>
#include <algorithm>
#include <thread>
#include <future>
#include <string>
#include <boost/program_options.hpp>

```

```
#include <boost/range/iterator_range.hpp>
```

```
#include <csv.h>
```

```
#include <msg.h>
```

Include dependency graph for shift.cpp:



Macros

- #define **CLIGHT** 299792.458
- #define **LOGFILE** ".shift.log"
- #define **HISTFILE** ".history"

Functions

- void **add** (const std::vector< std::string > &vsList, float fWavelength)
Add the defined wavelength to the first column of spectra. Default sep is 't'.
- void **add_sep** (const std::vector< std::string > &vsList, char cSep, float fWavelength)
Add the defined wavelength to the first column of spectra.
- void **transform_sep** (const std::vector< std::string > &vsList, char cSep, float fVr)
Correct the radial velocity effect on spectra. Perform a linear transformation.
- int **main** (int argc, char **argv)

3.7.1 Detailed Description

Shift whole spectrum by a given wavelength. This code is multi-threaded or not if not available.

Author

Audric Lemonnier

Version

0.3

Date _____

18/04/2020

3.7.2 Function Documentation

3.7.2.1 transform_sep()

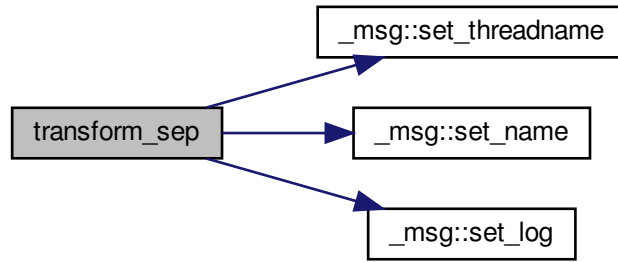
```
void transform_sep (
    const std::vector< std::string > & vsList,
    char cSep,
    float fVr )
```

Correct the radial velocity effect on spectra. Perform a linear transformation.

Parameters

<i>fVr</i>	Radial Velocity
------------	-----------------

Here is the call graph for this function:



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