# **FOXBUNTU SDK**

# For Femtofox Board on Luckfox Pico Mini A Hardware

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# 0. TLDR;

**Foxbuntu** is an **Ubuntu 22.04-based** OS for the **Femtofox LoRa board** on **Luckfox Pico Mini A hardware**, leveraging the **Luckfox-SDK**. This comprehensive manual consolidates every detail about:

- **Prerequisites** (Ubuntu 22.04, disk space, root privileges, internet connection)
- Script Structure (placing foxbuntu-builder.sh in ~/ and how luckfox-pico + femtofox repos are laid out)
- Interactive Menu Usage (typical workflow of SDK Install, then Modify Kernel or Modify Chroot for everyday changes)
- Advanced Commands (e.g., full\_rebuild, rebuild\_chroot, inject chroot scripts)
- Flashing (writing the final foxbuntu.img to an SD card)
- **Detailed Functions** (how each internal function manages U-Boot, kernel config, rootfs, firmware, synchronization, etc.)

# **Tips and Summary**

### 1. Initial Setup

- Use SDK Install once to establish everything. This may take a long time, so plan accordingly.
- The script will create or overwrite ~/femtofox and ~/luckfox-pico.
- Enter 1,0,1 at the board selection screen choices if using Femtofox hardware.

#### 2. Post-Install Modifications

- Modify Kernel if you require special modules or debug flags.
- Enter and Modify Chroot for package installs, custom configurations, or service setups.
- These operations automatically regenerate the final .img.

## 3. Maintenance

- Get Image Updates periodically if you need the latest Foxbuntu changes from upstream. Ensure your local modifications in ~/femtofox/foxbuntu are saved or committed first.
- If the root filesystem becomes problematic or cluttered, **Rebuild Chroot** gives you a fresh start.

#### 4. Advanced

- Full Image Rebuild (rarely needed) if you suspect mismatched components.
- Inject Chroot Script for scripted batch updates without interactive chroot sessions.
- Manual Build items for partial or specialized scenarios (e.g., only re-building U-Boot).

### 5. **Deployment**

 After each change, flash foxbuntu.img to your micro SD card with dd (or another tool), insert it into the Femtofox board, and enjoy your updated system.

**By following these steps**, you can hopefully maintain a stable, customized Foxbuntu operating system on your **Femtofox** hardware.

# 1. INTRODUCTION

**Foxbuntu** is an operating system derived from the **Luckfox-SDK**, itself based on **Ubuntu 22.04** (Jammy Jellyfish) for armhf. The scripts generate a **raw .img** file (commonly **3–4 GB**), which is flashed onto a micro SD card for deployment on the **Femtofox LoRa board** (a custom board built around the **Luckfox Pico Mini A** hardware).

### These scripts do the following:

- Clone and integrate the Luckfox Pico SDK (luckfox-pico) and Femtofox repositories (femtofox), merging in Foxbuntu customizations.
- Build the kernel, U-Boot, root filesystem, and firmware modules.
- Provide **menu-driven** options to **install**, **modify**, **rebuild**, or **upgrade** your Foxbuntu environment.

## **Primary Goals:**

- 1. **Ease of Use**: A menu-based system for typical users.
- Advanced Options: Expert users can call script functions manually for partial or custom rebuilds.
- 3. **One-Time SDK Install**: This sets up everything from scratch and builds an image as a proof of life of your development environment.
- 4. **Incremental Changes**: Modify kernel or chroot as needed and rebuild.

# 2. REQUIREMENTS

- 1. **Host OS**: Ubuntu **22.04**. The script checks /etc/os-release and warns if you're on something else but will allow you to continue (/glhf).
- Disk Space: At least 20 GB free (the final .img is ~3–4 GB, but intermediate steps need extra).
- Run as Root: Must execute the script with sudo. For instance: sudo ~/foxbuntu-builder.sh
- 4. **Script in Home Directory**: The build script, named foxbuntu-builder.sh, **must** reside in your home directory (/home/username/).
- 5. Internet Connection: Required for installing packages and cloning Git repositories.
- 6. **Tool Installation**: The script installs most dependencies automatically (git, compilers, dialog, qemu-user-static, etc.), but your package manager must be functional (i.e., apt should work with no errors).

# 3. STRUCTURE AND SCRIPT PLACEMENT

Upon using the script, you will end up with:

• ~/foxbuntu-builder.sh: The main image build script.

- ~/luckfox-pico: The Luckfox SDK environment for the Pico Mini A. It holds toolchains, build scripts (build.sh), kernel sources, etc.
- **~/femtofox**: The Femtofox repository. Within it is foxbuntu/, which merges with luckfox-pico to form your final environment.

**Important**: During **SDK Install**, if ~/femtofox or ~/luckfox-pico exist, they **will be removed** to ensure a clean setup. Make backups if you have custom changes.

## Script Usage:

- If you run sudo ./foxbuntu-builder.sh with **no** arguments, you get the main menu (described below).
- If you pass an argument (e.g., sdk\_install, modify\_chroot), it directly calls that function.

# 4. MENU OVERVIEW

When you run sudo ./foxbuntu-builder.sh without any arguments, you'll see a text-based menu offering a series of numbered choices. Below is a detailed explanation of each menu item. Keep in mind that for **typical** users, the most common tasks after an initial SDK install are **Modify Kernel** and **Modify Chroot**.

#### 1. Full Image Rebuild

- Rebuilds nearly everything: the environment, kernel, U-Boot, root filesystem, firmware, and finally produces a fresh foxbuntu.img.
- Important: It does not wipe or fully recreate the chroot from scratch. It reuses the existing environment.
- Not commonly used by most users unless you suspect multiple components are out of sync or you've made broad changes to different areas.

## 2. Get Image Updates

- Pulls the latest commits from your femtofox/foxbuntu repository and synchronizes them into luckfox-pico.
- After merging changes, it rebuilds the kernel, root filesystem, firmware, and creates a new .img.
- Warning: If you have local modifications to ~/femtofox/foxbuntu that are not committed, this can overwrite them. Always back up or commit changes before updating.

## 3. Modify Kernel Menu

- Opens the kernel's configuration interface (similar to make menuconfig), allowing you to enable or disable kernel features and modules.
- After you exit and save your changes (.config), the script rebuilds the kernel, updates the root filesystem, rebuilds firmware, and generates a new .img.
- **Typical** if you need to enable a specific driver or debug option.

# 4. Enter and Modify Chroot

- Binds /proc, /sys, /dev, and /dev/pts into your ARM root filesystem and then drops you into a chroot environment.
- Once in the chroot, you can run commands (e.g., apt update && apt install <package>) or edit config files (/etc/...).
- When you type exit, the script automatically unmounts these directories, cleans up, **then** rebuilds the root filesystem, firmware, and the final image.
- Highly used for standard package installs or user-level changes.

#### 5. Rebuild Chroot

- Wipes the existing root filesystem environment and recreates it from scratch, reapplying Foxbuntu modifications afterward.
- Great for a clean slate if the chroot becomes corrupt or if you want to ensure no leftover packages are present.
- This also can be used to make modifications to femtofox.chroot script in the ~/femtofox/foxbuntu/environment-setup directory (caution will be overwritten by using the Get Image Updates option)
- Ends by building a fresh .img.

#### 6. Inject Chroot Script (CAUTION)

- Copies a user-defined script (or defaults to
   ~/femtofox/environment-setup/femtofox.chroot) into the chroot and
   executes it automatically.
- o Ideal for bulk or automated updates (e.g., installing multiple packages without manually typing each command).
- After execution, the script unmounts the chroot, cleans up, and rebuilds the final .img.

#### 7. Manual Build Environment

 Calls the Luckfox SDK's environment setup routine, typically used to confirm or adjust board storage and OS base.  Usually invoked automatically elsewhere, so it's rarely used alone unless you need to reset or debug environment variables.

#### 8. Manual Build U-Boot

- Builds only the U-Boot bootloader.
- Typically for advanced debugging or testing a custom bootloader change.

#### 9. Manual Build RootFS

- Builds only the root filesystem.
- This bypasses kernel, U-Boot, and other components.
- Useful if you only changed some rootfs-related aspects and want a quick rebuild.

#### 10. Manual Build Firmware

- o Builds only firmware binaries/modules and installs them into the root filesystem.
- Typically done automatically in normal use, so it's mainly for advanced debugging.

## 11. Manual Create Final Image

- Takes existing built components and packages them into a .img.
- Not the standard approach for typical users—who generally let the script handle image creation after other steps.
- Handy for advanced users who did partial builds and only need to finalize the .imq.

## 12. SDK Install (Run this first.)

- One-time setup for a new machine. Installs prerequisites, clones the repositories, configures the environment, and produces your initial foxbuntu.img.
- Destructive if ~/femtofox or ~/luckfox-pico exist—these directories are removed to ensure a clean start.
- o After finishing, you can do incremental changes with other menu items.

### 13. **Exit**

Leaves the menu interface.

# 5. TYPICAL WORKFLOW

The following sequence highlights **common** user flows. While the script offers many advanced options, these steps suffice for most users who want to install and maintain **Foxbuntu** on the **Femtofox LoRa board** (Luckfox Pico Mini A hardware).

### A. Initial SDK Install

Objective: Set up Foxbuntu from scratch on a clean machine or environment.

### 1. Run the Script:

cd ~

### 2. wget

https://raw.githubusercontent.com/femtofox/femtofox/refs/heads/main/environment-setup /foxbuntu-builder.sh -O ./foxbuntu-builder.sh chmod +x ./foxbuntu-builder.sh sudo ./foxbuntu-builder.sh

# 3. Choose "SDK Install (Run this first.)":

- This removes any existing ~/femtofox and ~/luckfox-pico directories.
- Installs all prerequisites (compilers, QEMU, etc.).
- Clones the necessary Git repositories.
- Prompts you (in the Luckfox SDK build) to select the board (Luckfox Pico Mini A), storage (SDCard), and OS base (Ubuntu).
- Builds U-Boot, the kernel, the root filesystem, the firmware, and creates an initial foxbuntu.imq.

#### 4. Completion:

- Once finished, you have a bootable image in ~/luckfox-pico (often
  - ~/luckfox-pico/foxbuntu.img or
  - ~/luckfox-pico/output/image/foxbuntu.img).
- Flash it (see <u>Flashing the Image</u>) to get a baseline Foxbuntu system on your target board.

**Note**: The SDK Install step is **not** repeated unless you want a total reset. Subsequent changes are done via kernel or chroot modifications.

# **B.** Modifying the Kernel

**Objective**: Customize the kernel with specific drivers, features, or debugging options.

- 1. Select "Modify Kernel Menu" from the script's main menu.
- 2. The script loads the kernel configuration (similar to make menuconfig), prompting you to enable/disable features.
- 3. **Save** the configuration as .config before exiting the menu.
- 4. Automatic Rebuild:
  - The kernel is rebuilt with your changes.
  - The script then rebuilds the root filesystem, firmware, and regenerates foxbuntu.img.
- 5. Result:
  - A new image with your updated kernel.

# C. Modifying the Chroot

**Objective**: Adjust userland aspects, install packages, or change system configurations inside the target OS.

- 1. Select "Enter and Modify Chroot" in the main menu.
- 2. The script mounts /dev, /proc, /sys, /dev/pts into the root filesystem, then chroots you into it.
- 3. Inside the Chroot:

Perform typical Linux operations: apt update apt install <some package>

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- Edit config files (/etc/fstab, /etc/hosts, etc.).
- Create or remove users, modify services, etc.
- 4. Exit:
  - Type exit to leave the chroot.
  - The script unmounts everything, cleans up, and automatically rebuilds the root filesystem, firmware, and final .img.

This step is **common** after the initial install whenever you need to add or remove packages.

# D. Get Image Updates Warning

**Objective**: Sync the latest Foxbuntu changes from the Femtofox repository.

- 1. Select "Get Image Updates" from the menu.
- 2. The script performs a git pull on ~/femtofox/foxbuntu, then merges these changes into ~/luckfox-pico.

#### 3. Potential Overwrites:

- If you edited files in ~/femtofox/foxbuntu without committing or saving them, they can be lost.
- Always commit or back up your local changes beforehand.

#### 4. Automatic Rebuild:

Recompiles the kernel, root filesystem, firmware, and updates the .img.

## 5. Usage:

 Typically used to stay current with upstream fixes or features but must be done cautiously.

## E. Full Rebuild vs. Rebuild Chroot

### • Full Image Rebuild:

- Recompiles U-Boot, kernel, root filesystem, firmware, and creates the .img.
- It does not wipe the chroot entirely; it uses the existing environment but rebuilds each component.
- Less commonly used if you only need a kernel tweak or a chroot package change.

#### Rebuild Chroot:

- Wipes the existing root filesystem (chroot) completely and rebuilds it from scratch.
- Useful if you want a clean start or suspect your chroot environment is broken/tainted.
- This will remove packages or custom changes not captured in your Foxbuntu merges.

# 6. FLASHING THE IMAGE

Once you've built or updated your foxbuntu.img, you can **deploy** Foxbuntu by writing this .img to a micro SD card. The typical steps are:

- 1. Use dd, Balena Etcher, Pi Imager or other raw disk imager tool.
- 2. If you encounter an error that the image has no partition table, it's ok. This is normal.
- 3. Write the foxbuntu.img to a micro SD card that is at least 8gb up to 128gb.
- 4. Insert and Boot
  - Eject the SD card, insert it into the Femtofox LoRa board (Luckfox Pico Mini A).
  - Power on the board; Foxbuntu should boot automatically.

This is the **standard** deployment workflow after every new or updated .img build.

# 7. DETAILED FUNCTION EXPLANATIONS

In addition to the menu system, <code>foxbuntu-builder.sh</code> defines various functions that **orchestrate** the build process. Most users rely on the menu, but advanced users or automated scripts may call these functions directly with arguments (e.g., <code>sdk\_install</code>, <code>modify\_chroot</code>). Below is a thorough explanation of each function. Some are used internally; others are mapped to menu entries.

# 1. install\_prerequisites()

#### What It Does

Installs all required packages (compilers, linkers, libraries, QEMU user-mode emulation, binfmt-support, dialog, etc.).

### Why It Matters

Ensures the host system can compile and run cross-architecture tasks for ARM (armhf).

# • Typical Trigger

Automatically called during **sdk\_install()** or when the script first detects missing dependencies.

# 2. clone\_repos()

#### Purpose

Clones both **Luckfox Pico SDK** (luckfox-pico) and **Femtofox** (femtofox) repositories into your home directory.

#### Retries

Attempts cloning each repository up to three times if a network glitch or server error occurs.

#### Menu Involvement

Primarily invoked during **SDK Install**. If it fails, the SDK install process stops.

# 3. build\_env()

#### Goal

Runs the Luckfox Pico SDK's environment configuration, letting you choose:

- The board (Luckfox Pico Mini A)
- The storage device (SDCard)
- The base OS (Ubuntu)

### Usage

Usually automated but can be called manually from the menu (item **7. Manual Build Environment**) to reconfigure if something changes.

#### Process

Invokes an interactive sub-menu from the Luckfox build system. After confirmation, it sets up environment variables.

# 4. build\_uboot()

#### Objective

Compiles the **U-Boot** bootloader for the Pico hardware.

#### When Called

- During the full or SDK build routines.
- Can be triggered manually (menu item 8) for specialized testing.

### Result

Produces u-boot.bin or related artifacts in the luckfox-pico output folders, eventually integrated into the final .img.

# 5. build\_rootfs()

### Function

Builds or updates the **root filesystem** for the ARM target. Often includes:

- Creating an initial Ubuntu 22.04 userland (via debootstrap or a similar mechanism inside Luckfox).
- Installing minimal packages.

#### Called By

Many processes (e.g., SDK install, modify chroot, kernel changes) rely on a fresh or updated rootfs.

## Significance

The rootfs is the "user space" environment that runs on the Femtofox LoRa board.

# 6. build\_firmware()

### Purpose

Builds any additional firmware components—drivers, kernel modules, or binary blobs—that reside outside the main kernel build.

#### Triggered

Typically after build\_kernelconfig() or build\_rootfs(), ensuring newly compiled drivers are integrated.

#### Menu

Exposed as **10. Manual Build Firmware** for advanced usage, but generally invoked automatically.

# 7. sync\_foxbuntu\_changes()

#### Role

Synchronizes your **Foxbuntu** modifications (under  $\sim$ /femtofox/foxbuntu) with the **Luckfox Pico** SDK folder ( $\sim$ /luckfox-pico).

#### Mechanism

Uses rsync to copy or remove files so luckfox-pico aligns precisely with what's in femtofox/foxbuntu.

## • Why It's Important

Ensures the custom Foxbuntu patches, scripts, and configs overlay the default Luckfox environment.

# 8. build\_kernelconfig()

#### Action

Calls the kernel's **menuconfig** (or a similar interface) so you can configure features, modules, etc.

#### Post-Config

You must save .config to preserve your changes before exiting.

#### Menu Usage

Usually part of **Modify Kernel Menu**, but can be invoked in other build steps.

# 9. modify\_kernel()

## High-Level

This is a wrapper that:

- 1. Invokes build\_kernelconfig() for you to make changes.
- 2. Builds the kernel with those changes.
- 3. Updates the root filesystem, firmware, and regenerates the final .img.

### • Practical Benefit

Combines multiple steps into a single function, simplifying the kernel customization workflow.

# 10. modify\_chroot()

# Purpose

- o Binds /proc, /sys, /dev, /dev/pts into your root filesystem directory.
- Chroots you into that environment, allowing you to run commands as though you're on the target hardware.
- After you exit, it automatically **rebuilds** the root filesystem, firmware, and the final .imq.

### When to Use

 Whenever you want to install or remove packages (e.g., apt install something) or edit configuration files (e.g., /etc/network/interfaces) inside the target OS.

#### Menu Item

• Corresponds to **4. Enter and Modify Chroot**.

# 11. rebuild\_chroot()

#### Function

- Wipes the existing chroot (root filesystem) folder in
  ~/luckfox-pico/sysdrv/out/rootfs\_uclibc\_rv1106/ (or similar path).
- o Rebuilds it from the Luckfox base plus the Foxbuntu modifications.
- Finishes by reinstalling and regenerating the .img.

### Usage

- If the existing chroot environment is corrupted or you want a truly clean environment without leftover packages.
- More destructive than just modifying the chroot.

### Menu Entry

5. Rebuild Chroot.

# 12. inject\_chroot()

#### Mechanics

- Copies a script (CHR00T\_SCRIPT, defaults to ~/femtofox/environment-setup/femtofox.chroot) into the chroot's /tmp/.
- Mounts system paths, executes that script inside the chroot, then unmounts and cleans up.
- Rebuilds the root filesystem, firmware, and .img.

#### Benefit

- Ideal for automating changes that would otherwise require you to manually enter the chroot.
- Example: a script that installs multiple packages, adds users, and configures services.

### Menu Item

6. Inject Chroot Script (CAUTION).

# 13. update\_image()

# Purpose

Performs a git pull on ~/femtofox/foxbuntu, merges changes to
 ~/luckfox-pico, rebuilds the kernel, rootfs, firmware, and the final .img.

## Menu Usage

o 2. Get Image Updates.

#### Caution

 Can overwrite local changes in femtofox/foxbuntu if they're not committed or saved elsewhere.

# 14. full\_rebuild()

#### What It Does

- Re-invokes environment steps, builds U-Boot, syncs Foxbuntu changes, rebuilds kernel config, rootfs, firmware, and the final .img.
- Does **not** remove the existing chroot—just recompiles most components.

#### When to Use

- Not commonly necessary unless you've made widespread changes or suspect some mismatched parts.
- Corresponds to 1. Full Image Rebuild in the menu.

# 15. install\_rootfs()

#### Role

- Copies kernel modules into the root filesystem.
- Uses qemu-arm-static for emulation inside the chroot, then runs any specified setup script.
- Cleans up the chroot afterwards.

#### Primarily

Called automatically during major build steps (e.g., sdk\_install()). Rarely invoked by itself.

# 16. create\_image()

#### Process

- Uses the Luckfox tools (like mkenvimage, blkenvflash) to package the kernel, U-Boot, and root filesystem into a single .img named foxbuntu.img.
- Modifies .env.txt to enlarge the rootfs size from 6G to 100G if it sees the default "6G(rootfs)" line.

#### Manual Option

Mapped to **11. Manual Create Final Image**, but typically called automatically by other steps (e.g., modify kernel, chroot, etc.).

# 17. sdk\_install()

- Primary
  - The one-time function that does it all:
    - 1. install\_prerequisites()
    - 2. clone\_repos()
    - 3. build\_env()
    - 4. build\_uboot()
    - 5. sync foxbuntu changes()
    - build\_kernelconfig(), build\_rootfs(), build\_firmware(), and create\_image()
  - Produces a ready-to-use foxbuntu.img.
- Destructive
  - o If ~/femtofox or ~/luckfox-pico exist, it warns you before deleting them.
- Menu Item
  - 12. SDK Install (Run this first.).
- Usage
  - o Ideal for a brand-new setup or complete environment reset.

# 18. usage()

Help Text

Prints usage instructions for the script if you run: sudo ./foxbuntu-builder.sh --help

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 Lists the possible function arguments, including sdk\_install, modify\_chroot, etc.

# 8. NON-INTERACTIVE USAGE

While the script is primarily menu-driven, you can directly call any function for automation:

sudo ./foxbuntu-builder.sh sdk\_install sudo ./foxbuntu-builder.sh modify\_chroot sudo ./foxbuntu-builder.sh full\_rebuild sudo ./foxbuntu-builder.sh --chroot-script /home/user/my script.sh inject chroot

- **Automation**: This is helpful in CI/CD pipelines or if you prefer scripting each step without interactive prompts.
- **Caution**: Some functions rely on environment setup or previous steps, so ensure you call them in a logical order (for example, do not call build\_rootfs() before build\_env() if your environment isn't configured).