



# Almir Murtic

## Software Developer

### My Contact

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📍 Sarajevo, Stup

🌐 <https://github.com/a-lmir>

### Hard Skill

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- Mobile Web Development
- Data structures and SQL
- Financial accounting
- Python & SQL
- Advanced Lua proficiency

### Language

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- Bosnian - native
- English - fluent
- Serbo-Croatian - fluent
- German - intermediate

### Education Background

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- Highschool of "Dr. Husein Džanić"  
*Mechanical Technician*  
Completed in 2016 - 4 years
- International University of Burch  
*Faculty of Engineering - Bachelor of Information Technologies*  
Started in 2020 - ongoing

### About Me

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Dedicated and detail-oriented Front-end developer currently at second year of university. Eager to apply and learn soft and hard skills to improve on my path to mastering the path of programming. Special interest in meeting more people and different cultures to grow as a person and gain experience.

### Professional Experience

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[Freelancer] [3D Modeler] [Hobby - Employment]  
2017- Present

Key responsibilities:

- Model 3D objects with Blender for in-game use
- Create map designs to maximize player involvement
- Edit models to match the new style or theme by need
- Lead the way of optimizing games by applying industry standards in lowering polygons and faces.
- Rig and animate humanoids for animations

[Freelancer] [Scripter] [Hobby - Employment]  
2017- Present

Key responsibilities:

- Write code for everything in R-Lua
- Create and make User Interface in-game
- Maintain existing code in case of recent updates

### Achievements

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- 2016 Deployed a Roblox game with a group of developers that turned profitable
- 2017 Helped create and launch another project while working for a team