```
Stack.java
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    * HSLU / ICS/AIML : Modul ADS : Algorithmen & Datenstrukturen
    * Version: Sun Sep 22 16:04:12 CEST 2024
3
4
   package uebung02.as.aufgabe03;
8
9
    * Interface for a stack: a collection of objects that are inserted and removed
    * according to the last-in first-out principle.
10
12
    * @author Roberto Tamassia
    * @author Michael Goodrich
13
    * @see EmptyStackException
15
16
17
   public interface Stack<T> {
      * Return the number of elements in the stack.
20
21
      * @return Number of elements in the stack.
22
23
     public int size();
24
25
26
      * Return whether the stack is empty.
27
28
29
      * @return True if the stack is empty, false otherwise.
30
     public boolean isEmpty();
32
33
      * Inspect the element at the top of the stack.
34
35
      * @return Top element in the stack.
       * @exception EmptyStackException
37
                      If the stack is empty.
38
39
     public T top() throws EmptyStackException;
41
42
      * Insert an element at the top of the stack.
43
44
      * @param element
45
46
                 Element to be inserted.
47
     public void push(T element);
49
50
      * Remove the top element from the stack.
51
52
      * @return Element removed.
53
       * @exception EmptyStackException
54
55
                      If the stack is empty.
56
     public T pop() throws EmptyStackException;
58
59
      * Prints the contents of the stack to the console.
60
61
62
     public void print();
63
64
65
67
```

```
StackImpl.java
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3
   package uebung02.as.aufgabe03;
   public class StackImpl<T> implements Stack<T> {
12
      * Nodes of a simple linked list.
13
14
     private class Node<E> {
       private E element:
16
17
       private Node<E> next;
18
         * Constructs a new unlinked node.
20
21
         * @param elem
22
                    Element for the node.
23
24
25
       public Node (E elem) {
26
         element = elem;
         next = null;
27
28
29
30
31
         * Adds the node next to this node.
32
         * @param next
33
34
                    The next node.
35
        public void appendNode(Node<E> next) {
         this.next = next;
37
38
39
40
        public Node<E> getNext() {
41
         return next;
42
43
44
       public E getElement() {
45
         return element;
46
47
48
     private Node<T> top;
50
51
     private int size;
52
     public int size() {
54
55
       // TODO: Implement here...
56
       return -1;
57
58
59
     @Override
     public boolean isEmpty() {
60
       // TODO: Implement here...
61
62
       return true;
63
64
65
     @Override
     public T top() throws EmptyStackException {
       // TODO: Implement here...
67
68
       return null;
69
```

```
StackImpl.java
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                                                                                     Page 2/3
71
      @Override
     public void push(T element) {
72
73
       // TODO: Implement here...
74
75
     @Override
76
77
     public T pop() throws EmptyStackException {
78
       // TODO: Implement here...
79
        return null;
81
82
      @Override
     public void print()
83
        System.out.println("Stack: (" + toString(top, "") + ")");
85
     private String toString(Node<T> node, String content) {
87
        if (node == null)
          return content;
89
90
        if (!content.equals("")) {
91
          content += ", ";
93
94
        content += node.getElement();
95
        return toString(node.getNext(), content);
96
97
99
      public static void main(String[] args) {
        Stack<Integer> stack = new StackImpl<>();
100
        stack.print();
        final int TEST_SIZE = 4;
102
103
        for (int i = 0; i < TEST_SIZE; i++) {
          stack.push(i);
104
          stack.print();
          if (stack.size() != i+1) {
106
107
            System.out.println("ERROR: Stack.size() != " + (i+1));
108
            return;
109
110
          if (stack.top() != i) {
            System.out.println("ERROR: Stack.top() != " + i);
111
112
113
114
115
        for (int i = TEST_SIZE-1; i > 0; i--) {
116
          if (stack.pop() != i) {
117
            System.out.println("ERROR: Stack.pop() != " + i);
118
            return;
119
120
          stack.print();
          if (stack.size() != i) {
121
122
            System.out.println("ERROR: Stack.size() != " + i);
123
124
125
          if (stack.top() != i-1) {
            System.out.println("ERROR: Stack.top() != " + (i-1));
126
127
            return;
128
129
        if (stack.pop() != 0) {
130
131
          System.out.println("ERROR: Stack.pop() != 0");
132
          return;
133
        stack.print();
134
        if (!stack.isEmpty())
          System.out.println("ERROR: Stack.empty() != true");
136
137
          return;
138
```

```
StackImpl.java
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                                                                                      Page 3/3
        if (stack.size() != 0) {
          System.out.println("ERROR: Stack.size() != 0");
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          return;
142
143
        try {
          stack.top();
          System.out.println("ERROR: no EmptyStackException for stack.top()!");
145
146
147
148
        catch (EmptyStackException e) {
149
          e = null;
150
151
        try {
          stack.pop();
152
153
          System.out.println("ERROR: no EmptyStackException for stack.pop()!");
154
155
        catch (EmptyStackException e) {
156
157
          e = null;
158
159
160
161
162
163
164
    /* Session-Log:
166 Stack: ()
   Stack: (0)
167
   Stack: (1, 0)
169 Stack: (2, 1, 0)
   Stack: (3, 2, 1, 0)
171 Stack: (2, 1, 0)
172 Stack: (1, 0)
173 Stack: (0)
174 Stack: ()
176
177
```

```
EmptyStackException.java
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    ' * HSLU / ICS/AIML : Modul ADS : Algorithmen & Datenstrukturen * Version: Sun Sep 22 16:04:12 CEST 2024
   package uebung02.as.aufgabe03;
     * Runtime exception thrown when one tries to perform operation top or pop on an
     * empty stack.
     */
12
   public class EmptyStackException extends RuntimeException {
13
     private static final long serialVersionUID = 1L;
17
     public EmptyStackException(String err) {
       super (err);
18
20 }
21
22
23
```