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Abdelbacet Mhamdi

Dr.-Ing. in Electrical Engineering

Senior Lecturer at ISET Bizerte

abdelbacet.mhamdi@bizerte.r-iset.tn

ARTIFICIAL INTELLIGENCE - PART 3

LAB MANUAL



Institute of Technological Studies of Bizerte

Available @ https://github.com/a-mhamdi/jlai/

THE UNIVERSITY OF NORTH CAROLINA AT CHAPEL HILL

Department of Physics and Astronomy

http://physics.unc.edu/undergraduate-program/labs/general-info/

"During this course, you will be working with one or more partners with whom you may discuss any points concerning laboratory work. However, you must write your lab report, in your own words.

Lab reports that contain identical language are not acceptable, so do not copy your lab partner's writing.

If there is a problem with your data, include an explanation in your report. Recognition of a mistake and a well-reasoned explanation is more important than having high-quality data, and will be rewarded accordingly by your instructor. A lab report containing data that is inconsistent with the original data sheet will be considered a violation of the Honor Code.

Falsification of data or plagiarism of a report will result in prosecution of the offender(s) under the University Honor Code.

On your first lab report you must write out the entire honor pledge:

The work presented in this report is my own, and the data was obtained by my lab partner and me during the lab period.

On future reports, you may simply write <u>"Laboratory Honor Pledge"</u> and sign your name."

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In order to activate the virtual environment and launch **Jupyter Notebook**, you need to proceed as follow

- ① Press simultaneously the keys CTRL ALT and T on the keyboard¹;
- ② Type jlai3 in the console prompt line;



3 Finally hit the key.

KEEP THE SYSTEM CONSOLE OPEN.

▼ Remark1

You should be able to utilize Julia from within the notebook through:

Jupyter Lab at http://localhost:2468

Pluto at http://localhost:1234



Please use one of the provided templates when preparing your lab assessments:

断X https://www.overleaf.com/read/pwgpyvcxcvym#9e34eb

Typst https://typst.app/project/rbpG25Q18MB7pPvYwgOfbQ

If you prefare using Windows, a similar environment has been setup for you by pressing & R. This will open the dialog box Run. In the command line, type cmd, and then use the key to confirm. Next, type jlai3 and press once more.

1 Convolutional Neural Network

Student's name				
Score /20				
Detailed Credits				
Anticipation (4 points)				
Management (2 points)				
Testing (7 points)				
Data Logging (3 points)				
Interpretation (4 points)				



The notebook is available athttps://github.com/a-mhamdi/jlai/ \rightarrow Codes \rightarrow Julia \rightarrow Part-3 \rightarrow cnn \rightarrow cnn.ipynb

CNN stands for <u>Convolutional Neural Network</u>, which is an advanced type of artificial neural network used for image and video recognition. It is composed of multiple layers of interconnected nodes, with each layer performing a specific function in the processing of the input data. The layers at the beginning of the network, known as *the input layers*, process the raw data, while the layers at the end of the network, known as *the output layers*, produce the final output. In between the input and output layers are *hidden layers*, which perform intermediate processing on the data. <u>Convolutional Neural Networks</u> are particularly useful for image and video recognition tasks because they are able to learn features and patterns in the data directly from the raw input, rather than requiring them to be hand-engineered.

using Markdown

using Statistics

```
using ProgressMeter: Progress, next!
    using Plots
   md"Import the machine learning library `Flux`"
    using Flux # v0.14.25
    using Flux: DataLoader
10
    using Flux: onecold, onehotbatch
11
    using MLDatasets
13
    d = MNIST()
14
15
    Base.@kwdef mutable struct HyperParams
16
        \eta = 3f - 3
                                 # Learning rate
17
        batchsize = 64
                                 # Batch size
        epochs = 8
                                 # Number of epochs
19
                                 # Split data into 'train' and 'test'
        split = :train
20
    end
21
22
    md"Load the **MNIST** dataset"
    function get_data(; kws...)
24
        args = HyperParams(; kws...);
25
        md"Split and normalize data"
26
        data = MNIST(split=args.split);
27
        X, y = data.features ./ 255, data.targets;
28
        X = reshape(X, (28, 28, 1, :));
        y = onehotbatch(y, 0:9);
        loader = DataLoader((X, y); batchsize=args.batchsize, shuffle=true);
31
        return loader
32
    end
33
34
    train_loader = get_data();
    test_loader = get_data(split=:test);
36
37
    md"Transform sample training data to an image. View the image and check the
38
    corresponding digit value."
    idx = rand(1:6_000);
39
    using ImageShow, ImageInTerminal # ImageView
    convert2image(d, idx) # /> imshow
41
    md"**Digit is $(d.targets[idx])**"
42
43
   md"""
44
    ## **CNN** ARCHITECTURE"
   The input 'X' is a batch of images with dimensions '(width=28, height=28, channels=1,
    batchsize)\
```

```
fc = prod(Int.(floor.([28/4 - 2, 28/4 - 2, 16]))) # 2<sup>{</sup>{\# max-pool}}
49
    model = Chain(
50
                  Conv((5, 5), 1 \Rightarrow 16, relu), # (28-5+1)x(28-5+1)x16 = 24x24x16
51
                  MaxPool((2, 2)), # 12x12x16
52
                  Conv((3, 3), 16 \Rightarrow 16, relu), # (12-3+1)x(12-3+1)x16 = 10x10x16
53
                  MaxPool((2, 2)), \# 5x5x16
54
                  Flux.flatten, # 400
                  Dense(fc => 64, relu),
56
                  Dense(64 \Rightarrow 32, relu),
57
                  Dense(32 \Rightarrow 10)
58
    )
59
60
    function train(; kws...)
61
         args = HyperParams(; kws...)
62
         md"Define the loss function"
63
         l(\alpha, \beta) = Flux.logitcrossentropy(\alpha, \beta)
64
         md"Define the accuracy metric"
65
         acc(\alpha, \beta) = mean(onecold(\alpha)) = onecold(\beta)
         md"Optimizer"
         optim_state = Flux.setup(Adam(args.η), model);
68
69
         vec_loss = []
70
         vec_acc = []
71
         for epoch in 1:args.epochs
73
             printstyled("\t***\t === EPOCH $(epoch) === \t*** \n", color=:magenta,
74
    bold=true)
             @info "TRAINING"
75
             prg_train = Progress(length(train_loader))
76
             for (X, y) in train_loader
77
                  loss, grads = Flux.withgradient(model) do m
78
                      \hat{y} = m(X);
79
                      1(\hat{y}, y);
80
                  end
81
                  Flux.update! (optim_state, model, grads[1]); # Upd `W` and `b`
                  # Show progress meter
                  next!(prg_train, showvalues=[(:loss, loss)])
84
             end
85
             @info "TESTING"
86
             prg_test = Progress(length(test_loader))
87
             for (X, y) in test_loader
                  \hat{y} = model(X);
89
```

```
push! (vec_loss, l(ŷ, y)); # log `loss` value -> `vec_loss` vector
90
                 push!(vec_acc, acc(ŷ, y)); # log 'accuracy' value -> 'vec_acc' vector
91
                        # Show progress meter
92
                 next!(prg_test, showvalues=[(:loss, vec_loss[end]), (:accuracy, vec_
93
      →acc[end])])
             end
94
         end
95
         return vec_loss, vec_acc
    end
97
98
     vec_loss, vec_acc = train()
99
100
     # Plot results
101
     plot(vec_loss, label="Test Loss")
     plot(vec_acc, label="Test Accuracy")
103
104
     # Let's make some predictions
105
     idx = rand(1:1000, 16)
106
     xs, ys = test_loader.data[1][:,:,:,idx], onecold(test_loader.data[2][:, idx]) .- 1
107
    yp = onecold(model(xs)) .- 1
108
109
     for i ∈ eachindex(yp)
110
         @info "**Prediction is $(yp[i]). Label is $(ys[i]).**"
111
112
     end
113
     # Save the model
114
    using BSON: @save
115
    @save "cnn.bson" model
116
```

2 Variational Autoencoder

Student's name				
Score /20				
Detailed Credits				
Anticipation (4 points)				
Management (2 points)				
Testing (7 points)				
Data Logging (3 points)				
Interpretation (4 points)				

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The notebook is available athttps://github.com/a-mhamdi/jlai/ \rightarrow Codes \rightarrow Julia \rightarrow Part-3 \rightarrow vae \rightarrow vae.ipynb

VAE stands for <u>Variational Autoencoder</u>, which is a type of deep learning model used for unsupervised learning. It is a probabilistic model that is designed to learn the underlying structure of a dataset by representing the data as a set of *latent variables*, which are reduced-dimensional representations of the data. A **VAE** consists of two components: an *encoder* network that maps the input data to the latent space, and a *decoder* network that maps the latent representation back to the original data space.

The key idea behind a **VAE** is to learn a compact representation of the data in the latent space, such that the data can be reconstructed from the latent representation with minimal loss of information. This is achieved by minimizing a reconstruction loss, which measures the difference between the original data and the reconstructed data, and a regularization term, which encourages the latent representation to be smooth and continuous. **VAE**s have been used for a variety of tasks, including image generation, anomaly detection, and representation learning.

using Markdown

2. Variational Autoencoder

```
md"VAE implemented in 'Julia' using the 'Flux.jl' library"
   md"Import the machine learning library `Flux`"
    using Flux # v0.14.25
    using Flux: @functor
    using Flux: DataLoader
    using Flux: onecold, onehotbatch
    using ProgressMeter: Progress, next!
10
11
    using MLDatasets
12
    d = MNIST()
13
14
    Base.@kwdef mutable struct HyperParams
        n = 3f - 3
                                          # Learning rate
16
                                          # Regularization parameter
        \lambda = 1f-2
17
        batchsize = 64
                                          # Batch size
18
        epochs = 16
                                          # Number of epochs
19
        split = :train
                                          # Split data into 'train' and 'test'
        input_dim = 28*28
                                          # Input dimension
21
        hidden_dim = 512
                                         # Hidden dimension
22
        latent_dim = 2
                                         # Latent dimension
23
        # save_path = "Output"
                                         # Results folder
24
    end
25
    md"Load the **MNIST** dataset"
27
    function get_data(; kws...)
28
        args = HyperParams(; kws...);
29
        md"Split data"
30
        data = MNIST(split=args.split);
31
        X = reshape(data.features, (args.input_dim, :));
        loader = DataLoader(X; batchsize=args.batchsize, shuffle=true);
33
        return loader
34
    end
35
36
    train_loader = get_data();
37
    test_loader = get_data(split=:test);
39
    md"Define the 'encoder' network"
40
    # The encoder network should return the parameters of the _latent distribution_ (µ and
41
    struct Encoder
        linear
43
44
```

2. Variational Autoencoder

```
log_σ
45
    end
47
    @functor Encoder
48
49
    encoder(input_dim::Int, hidden_dim::Int, latent_dim::Int) = Encoder(
50
        Dense(input_dim, hidden_dim, tanh),
                                                  # linear
51
        Dense(hidden_dim, latent_dim),
                                                  # µ
52
        Dense(hidden_dim, latent_dim),
                                                  # log_σ
    )
54
55
    function (encoder::Encoder)(x)
56
        h = encoder.linear(x)
57
         encoder.\mu(h), encoder.\log_{\sigma}(h)
58
    end
59
60
    md"Define the 'decoder' network"
61
    # The decoder network should return the reconstruction of the input data
62
    decoder(input_dim::Int, hidden_dim::Int, latent_dim::Int) = Chain(
        Dense(latent_dim, hidden_dim, tanh),
        Dense(hidden_dim, input_dim)
65
    )
66
67
    md"Reconstruction of the input data"
68
    function vae(x, enc, dec)
69
         # Encode `x` into the latent space
70
        \mu, \log_{\sigma} = enc(x)
71
         # 'z' si a sample from the latent distribution
72
        z = \mu + randn(Float32, size(log_\sigma)) .* exp.(log_\sigma)
73
         # Decode the latent representation into a reconstruction of 'x'
74
        x = dec(z)
         # Return \mu, log_\sigma and x
76
        \mu, \log_{\sigma}, x
77
    end
78
79
    function l(x, enc, dec, \lambda)
80
        \mu, \log_{\sigma}, x = vae(x, enc, dec)
81
        len = size(x)[end]
82
         # The reconstruction loss measures how well the VAE was able to reconstruct the
83
        logp_x_z = -Flux.Losses.logitbinarycrossentropy(x , x, agg=sum) / len
84
         # The KL divergence loss measures how close the latent distribution is to the
85
    normal distribution
        kl_q_p = 5f-1 * sum(@. (-2f0 * log_\sigma - 1f0 + exp(2f0 * log_\sigma) + \mu^2)) / len
86
```

```
# L2 Regularization
87
         reg = \lambda * sum(\theta.^2), Flux.params(dec) )
         # Sum of the reconstruction loss and the KL divergence loss
 89
         -logp_x_z + kl_q_p + reg
90
     end
91
92
     function train(; kws...)
93
         args = HyperParams(; kws...)
95
         # Initialize 'encoder' and 'decoder'
96
         enc_mdl = encoder(args.input_dim, args.hidden_dim, args.latent_dim)
97
         dec_mdl = decoder(args.input_dim, args.hidden_dim, args.latent_dim)
98
99
         # ADAM optimizers
         opt_enc = Flux.setup(Adam(args.η), enc_mdl)
101
         opt_dec = Flux.setup(Adam(args.n), dec_mdl)
102
103
         for epoch in 1:args.epochs
104
             printstyled("\t***\t === EPOCH $(epoch) === \t*** \n", color=:magenta,
105
     bold=true)
             progress = Progress(length(train_loader))
106
             for X in train_loader
107
                      loss, back = Flux.pullback(enc_mdl, dec_mdl) do enc, dec
108
                          l(X, enc, dec, args.\lambda)
109
                      end
110
                      grad_enc, grad_dec = back(1f0)
                      Flux.update! (opt_enc, enc_mdl, grad_enc) # Upd `encoder` params
112
                      Flux.update! (opt_dec, dec_mdl, grad_dec) # Upd `decoder` params
113
                      next!(progress; showvalues=[(:loss, loss)])
114
             end
115
         end
117
         md"Save the model"
118
119
         using DrWatson: struct2dict
120
         using BSON
121
122
         mdl_path = joinpath(args.save_path, "vae.bson")
123
         let args=struct2dict(args)
124
                 BSON.@save mdl_path encoder decoder args
125
                  @info "Model saved to $(mdl_path)"
126
         end
127
         =#
128
129
```

2. Variational Autoencoder

```
130    enc_mdl, dec_mdl
131    end
132
133    enc_model, dec_model = train()
```

3 Generative Adversarial Network

Student's name				
Score /20				
Detailed Credits				
Anticipation (4 points)				
Management (2 points)				
Testing (7 points)				
Data Logging (3 points)				
Interpretation (4 points)				



The notebook is available athttps://github.com/a-mhamdi/jlai/ \rightarrow Codes \rightarrow Julia \rightarrow Part-3 \rightarrow gan \rightarrow gan.ipynb

GAN stands for <u>Generative Adversarial Network</u>, which is a type of artificial neural network used for unsupervised learning. It consists of two networks, a *generator* and a *discriminator*, which are trained to work against each other in a zero-sum game. The *generator* network tries to produce synthetic data that is similar to some training data, while the *discriminator* network tries to distinguish between the synthetic data produced by the *generator* and the real training data. The two networks are trained together, with the *generator* trying to produce data that can fool the *discriminator*, and the *discriminator* trying to correctly identify whether each piece of data is real or synthetic. The end result is a *generator* network that is able to produce synthetic data that is similar to the training data. **GAN**s have been used for a variety of tasks, including image generation, text generation, and even music generation.

```
using Flux # v0.14.25
using Images: Gray
using ProgressMeter

## Generator: noise vector -> synthetic sample.
```

```
function generator(; latent_dim=16, img_shape=(28,28,1,1))
        return Chain(
            Dense(latent_dim, 128, relu),
            Dense(128, 256, relu),
9
            Dense(256, prod(img_shape), tanh),
10
            x -> reshape(x, img_shape)
11
12
    end
13
14
    ## Discriminator : sample -> score indicating the probability that the sample is real.
15
    function discriminator(; img_shape=(28,28,1,1))
16
        return Chain(
17
            x \rightarrow reshape(x, :, size(x, 4)),
18
            Dense(prod(img_shape), 256, relu),
19
            Dense(256, 128, relu),
20
            Dense(128, 1)
21
22
    end
23
    ## Loss functions
25
    bce_loss(y_true, y_pred) = Flux.logitbinarycrossentropy(y_pred, y_true)
26
27
    ## Training function
28
    function train_gan(gen, disc, gen_opt, disc_opt; n_epochs=16, latent_dim=16)
29
        @showprogress for epoch in 1:n_epochs
30
31
            ## Train the discriminator 'disc'
32
            noise = randn(Float32, latent_dim, 1)
33
            fake_imgs = gen(noise) # pass the noise through the generator to get a
34
    synthetic sample
            real_imgs = rand(Float32, size(fake_imgs)...)
36
            disc_loss = bce_loss(ones(Float32, 1, 1), disc(real_imgs)) +
37
                             bce_loss(zeros(Float32, 1, 1), disc(fake_imgs)) # compute the
38
    loss for the real and synthetic samples
            grads = gradient(() -> disc_loss, Flux.params(disc))
39
            Flux.update!(disc_opt, Flux.params(disc), grads) # update the discriminator
40
    weights
41
            ## Train the generator 'gen'
42
            noise = randn(Float32, latent_dim, 1)
43
            gen_loss = bce_loss( ones(Float32, 1, 1), \sigma.(disc(gen(noise))))  # compute the
44
    loss for the synthetic samples
            grads = gradient(() -> gen_loss, Flux.params(gen))
45
```

```
Flux.update! (gen_opt, Flux.params(gen), grads) # update the generator weights
46
47
            println("Epoch $(epoch): Discriminator loss = $(disc_loss), Generator loss =
48
     sleep(.1)
49
        end
50
    end
51
52
    ## Setup the GAN
    gen = generator()
54
    disc = discriminator()
55
56
    gen_opt = Adam(0.001)
57
    disc_{opt} = Adam(0.0002)
58
59
    ## Train the GAN
60
    train_gan(gen, disc, gen_opt, disc_opt)
61
62
    ## Generate and plot some images
    latent_dim = 16
    noise = randn(Float32, latent_dim, 16)
    generated_images = [ gen(noise[:, i]) for i in 1:16 ]
66
67
    using Plots
68
    plot_images = [ plot(Gray.(generated_images[i])[:,:,1,1]) for i in 1:16 ]
    titles = reshape([string(i) for i in 1:16], 1, :);
71
72
    plot(
73
        plot_images...,
74
        layout = (4, 4),
        title = titles, titleloc=:right, titlefont=font(8),
76
        size = (800, 800)
77
    )
78
```

4 Natural Language Processing

Student's name					
Score /20					
Detailed Credits					
Anticipation (4 points)					
Management (2 points)					
Testing (7 points)					
Data Logging (3 points)					
Interpretation (4 points)					



The notebook is available athttps://github.com/a-mhamdi/jlai/ \rightarrow Codes \rightarrow Julia \rightarrow Part-3 \rightarrow nlp \rightarrow nlp.ipvnb

Here are some points that outline the general process of performing Natural Language Processing (NLP) tasks in Julia:

- · Load and preprocess the text data. This may involve cleaning the text (e.g., removing punctuation, lowercasing), tokenizing the text (splitting it into individual words or phrases), and encoding the text (e.g., using word embeddings).
- · Choose an **NLP** model and define any necessary hyperparameters, such as hidden Markov models, conditional random fields, and transformer-based models.
- Train the **NLP** model on the preprocessed text data. This may involve using an optimization algorithm (e.g., stochastic gradient descent) to adjust the model's parameters to minimize a loss function.
- · Evaluate the performance of the model on a separate test set.
- · Use the trained model to make predictions on new, unseen text data.

```
using Markdown
    using TextAnalysis
2
    txt = "The quick brown fox is jumping over the lazy dog" # Pangram [modif.]
   md"Create a 'Corpus' using 'txt'"
   crps = Corpus([StringDocument(txt)])
   lexicon(crps)
8
   update_lexicon!(crps)
   lexicon(crps)
10
   lexical_frequency(crps, "fox")
11
12
   md"Create a 'StringDocument' using 'txt'"
13
   sd = StringDocument(txt)
14
   md"Get a smaller set of words 'text(sd)'"
15
    prepare(sd, strip_articles | strip_numbers | strip_punctuation | strip_case |
    strip_whitespace)
    stem(sd)
17
18
    md"Get the tokens of 'sd'"
19
    the_tokens = tokens(sd)
20
^{21}
   md"Get the stemmed tokens of 'sd'"
22
    stemmer = Stemmer("english")
23
    stemmed_tokens = stem(stemmer, the_tokens)
24
25
    println("Original tokens: ", the_tokens)
26
    println("Stemmed tokens: ", stemmed_tokens)
27
   md"**Part-of-speech tags**"
29
30
31
    Common POS tags:
32
   JJ: Adjective
34
   NN: Noun, singular or mass
35
   NNS: Noun, plural
36
   VB: Verb, base form
37
   VBZ: Verb, 3rd person singular present
   VBG: Verb, gerund or present participle
   VBD: Verb, past tense
40
   RB: Adverb
41
   IN: Preposition or subordinating conjunction
```

```
DT: Determiner
    PRP: Personal pronoun
    CC: Coordinating conjunction
45
    =#
46
47
    #=
48
    using TextModels
49
    pos = PoSTagger()
    pos(crps)
51
52
53
    md"**Word embeddings**"
54
    using Embeddings
55
    embtab = load_embeddings(GloVe{:en}, max_vocab_size=5)
57
    embtab.vocab
58
    embtab.embeddings
59
60
    glove = load_embeddings(GloVe{:en}, 3, max_vocab_size=10_000)
    const word_to_index = Dict(word => ii for (ii,word) in enumerate(glove.vocab))
    function get_word_vector(word)
63
        idx = word_to_index[word]
64
        return glove.embeddings[:, idx]
65
    end
66
67
    using LinearAlgebra
    function cosine_similarity(v1::Vector{Float32}, v2::Vector{Float32})
69
        return *(v1', v2) / *(norm(v1), norm(v2))
70
    end
71
72
    md"_e.g. - \"king\" - \"man\" + \"woman\" ≈ \"queen\"_"
    king = get_word_vector("king")
74
    queen = get_word_vector("queen")
75
    man = get_word_vector("man")
76
    woman = get_word_vector("woman")
77
78
    cosine_similarity(king - man + woman, queen)
79
80
    md"_e.g. - \"Madrid\" - \"Spain\" + \"France\" ≈ \"Paris\"_"
81
   Madrid = get_word_vector("madrid")
82
    Spain = get_word_vector("spain")
83
    France = get_word_vector("france")
    Paris = get_word_vector("paris")
86
```

```
cosine_similarity(Madrid - Spain + France, Paris)
87
    md"**Text classification**"
89
    md"https://github.com/JuliaText/TextAnalysis.jl/blob/master/docs/src/classify.md"
90
    m = NaiveBayesClassifier([:legal, :financial])
91
     fit!(m, "this is financial doc", :financial)
92
     fit!(m, "this is legal doc", :legal)
93
     predict(m, "this should be predicted as a legal document")
95
    md"**Semantic analysis**"
96
    m = DocumentTermMatrix(crps)
97
98
    md"*Latent Semantic Analysis*"
99
    lsa(m)
100
101
    md"*Latent Dirichlet Allocation*"
102
                        # number of topics
103
    iterations = 1000 # number of Gibbs sampling iterations
104
    \alpha = 0.1
                      # hyper parameter
    \beta = 0.1
                        # hyper parameter
     , θ = lda(m, k, iterations, \alpha, \beta) #
107
```

5 Transfer Learning

Student's name					
Score /20					
Detailed Credits					
Anticipation (4 points)					
Management (2 points)					
Testing (7 points)					
Data Logging (3 points)					
Interpretation (4 points)					



The notebook is available athttps://github.com/a-mhamdi/jlai/ \rightarrow Codes \rightarrow Julia \rightarrow Part-3 \rightarrow transfer-learning \rightarrow transfer-learning-*.ipynb

Transfer learning is a machine learning technique in which a model trained on one task is re-purposed on a second related task. It involves taking a *pre-trained model*, which has already learned to perform a certain task, and adapting it to perform a new task. Transfer learning can be an useful approach when there is not enough data available to train a model from scratch, or when the new task is very similar to the original task the model was trained on.

There are several ways to use transfer learning:

- 1. fine-tuning the weights of the pre-trained model on the new task;
- 2. using the pre-trained model as a fixed feature extractor;
- 3. using the pre-trained model as a starting point and training a new model from there.

Transfer learning is a common approach in deep learning, and has been used to achieve state-of-the-art results on a variety of tasks, such as image classification and natural language processing.

5. Transfer Learning 18

```
using Markdown
1
2
   using Metalhead
3
   md"Load the pre-trained model"
   md"[API Reference](https://fluxml.ai/Metalhead.jl/dev/api/reference/#API-Reference)"
    resnet = ResNet(18; pretrain=true).layers;
    using Flux
8
    using Flux: onecold, onehotbatch
9
10
    mdl = Chain(
11
        resnet[1:end-1],
12
        resnet[end][1:end-1],
13
        # Replace the last layer
14
        Dense(512 \Rightarrow 256, relu),
15
        Dense(256 => 10)
16
    )
17
18
   using MLDatasets: CIFAR10
19
    md"Load the CIFAR10 dataset"
20
    function get_data(split, lm::Integer=1024)
21
        data = CIFAR10(split)
22
        X, y = data.features[:, :, :, 1:lm] ./ 255, onehotbatch(data.targets[1:lm], 0:9)
23
        loader = Flux.DataLoader((X, y); batchsize=16, shuffle=true)
24
        return loader
25
    end
26
27
    train_loader = get_data(:train, 512);
    test_loader = get_data(:test, 128);
30
    md"Define a setup of the optimizer"
31
    loss(X, y) = Flux.Losses.logitcrossentropy(mdl(X), y)
32
    opt = Adam(3e-3)
33
    ps = Flux.params(mdl[3:end])
34
35
    for epoch in 1:5
36
        Flux.train!!(loss, ps, train_loader, opt, cb=Flux.throttle(() -> println("Training
37
     →"), 10))
    end
38
    for epoch in 1:100
40
      Flux.train!(model, train_set, opt_state) do m, x, y
41
        loss(m(x), y)
42
```

5. Transfer Learning

```
end
43
    end
45
    using ImageShow, ImageInTerminal
46
    idx = rand(1:50000)
47
    convert2image(d, idx)
48
    printstyled("Label is $(d.targets[idx])"; bold=true, color=:red)
49
51
    using Optimisers
52
   opt_state = Optimisers.setup(Adam(3e-3), mdl[3:end]) # Freeze the weights of the pre-
53

→ trained layers

    using ProgressMeter
    epochs = 5
    # Fine-tune the model
56
    for epoch in 1:epochs
57
        @showprogress for (X, y) in train_loader
58
            # Compute the gradient of the loss with respect to the model's parameters
59
            \nabla = Flux.gradient( m -> loss(m, X, y), mdl)
60
            # Update the `mdl`'s parameters
61
            Flux.update!(opt_state, mdl, ∇[1])
62
        end
63
        @info "Calculate the accuracy on the test set"
64
        for (X, y) in test_loader
65
            accuracy = sum(onecold(mdll(X))) .== onecold(y)) / length(y)
66
            println("Epoch: $epoch, Accuracy: $accuracy")
        end
68
   end
69
    =#
70
```



6 Reinforcement Learning

Student's name				
Score /20				
Detailed Credits				
Anticipation (4 points)				
Management (2 points)				
Testing (7 points)				
Data Logging (3 points)				
Interpretation (4 points)				



The notebook is available athttps://github.com/a-mhamdi/jlai/ \rightarrow Codes \rightarrow Julia \rightarrow Part-3 \rightarrow reinforcement-learning \rightarrow reinforcement-learning.ipynb

Studying reinforcement learning can help us better understand how machines can learn to interact with their environments and make decisions, which has the potential to lead to a wide range of practical applications.

There are several reasons why it is important to investigate reinforcement learning:

- It has proven to be effective for a wide range of tasks, such as control systems, and game playing.
- It allows machines to learn from their own actions and experiences, rather than relying on preprogrammed rules or human input. This can lead to more flexible and adaptable systems.
- · It has the potential to be used in a variety of real-world applications, including robotics, self-driving cars, and financial trading.

using ReinforcementLearning

using Flux: Descent

```
3
    ## Define the environment
    env = RandomWalk1D()
    ## Instantiate the agent
    agent = Agent(
        policy = QBasedPolicy(
            learner = TDLearner(
10
                approximator = TabularQApproximator(
11
                     n_state = 11,
12
                     n_action = 2,
13
                     init = 0.0,
14
                     opt = Descent(0.1) # Learning rate
15
                ),
16
                method = :SARSA,
17
                 y = 0.99
18
            ),
19
            explorer = EpsilonGreedyExplorer(0.1),
20
        ),
        trajectory = VectorSARTTrajectory(),
22
    )
23
24
    ## Run the experiment
25
    hook = TotalRewardPerEpisode()
26
    run(agent, env, StopAfterEpisode(10_000), hook)
27
    ## Print rewards
29
    println("Total reward per episode:")
30
    println(hook.rewards)
31
32
    ## Print 'Q-table''
33
    q_table = agent.policy.learner.approximator.table
34
    println("\nLearned Q-table:")
35
    println(q_table)
36
```

7 Project Assessment

The final project will offer you the possibility to cover in depth a topic discussed in class which interests you, and you like to know more about it. The overall goal is to provide you with a challenging but achievable assessment that allows you to demonstrate your knowledge and skills in deep learning.

Some possible topics that can be covered include, but not limited to:

- **Artificial Neural Networks:** These are the foundation of deep learning, and are used to build models that can process and analyze large amounts of data.
- **Convolutional Neural Networks:** These are a type of neural network that are particularly well-suited for image and video processing tasks.
- **Recurrent Neural Networks:** These are a type of neural network that are designed to process sequential data, such as time series or natural language.
- **Autoencoders:** These are a type of neural network that can learn to compress and reconstruct data, and are often used for dimensionality reduction and anomaly detection tasks.
- **Generative Adversarial Networks:** These are a type of neural network that are used to generate new, synthetic data that is similar to a given input dataset.
- **Transfer Learning:** This is the process of using a pre-trained neural network as a starting point for a new task, and fine-tuning the network on the new task using a smaller dataset.
- **Hyperparameter Optimization:** This involves finding the best set of hyperparameters (such as learning rate and regularization strength) for a neural network in order to improve its performance on a given task.
- **Evaluation and Comparison of Deep Learning Models:** This involves using various techniques and metrics (such as accuracy, precision, and recall) to evaluate the performance of deep learning models, and comparing the results of different models to choose the best one for a given task.

You have to provide all necessary resources, such as sample code, relevant datasets, as well as creating a set of slides to present your work. You are expected to demonstrate your understanding of the material covered throughout this course, as well as familiarizing yourselves with relevant programming languages and libraries. The final project is comprised of:

1. proposal;

- 2. report documenting your work, results and conclusions;
- 3. presentation;
- 4. source code (You should share your project on **GITHUB**.)



It is about two pages long. It includes:

- · Title
- · Datasets (If needed!)
- · Idea
- Software (Not limited to what you have seen in class)
- Related papers (Include at least one relevant paper)
- Teammate (Teams of three to four students. You should highlight each partner's contribution)



It is about ten pages long. It revolves around the following key takeaways:

- Context (Input(s) and output(s))
- · Motivation (Why?)
- Previous work (Literature review)
- · Flowchart of code, results and analysis
- · Contribution parts (Who did what?)

Typesetting using Lack is a bonus. You can use LyX (https://www.lyx.org/) editor. A template is available at https://github.com/a-mhamdi/jlai/tree/main/Codes/Report. Here what your report might contain:

- 1. Provide a summary which gives a brief overview of the main points and conclusions of the report.
- 2. Use headings and subheadings to organize the main points and the relationships between the different sections.
- 3. Provide an outline or a list of topics that the report will cover. Including a table of contents can help to quickly and easily find specific sections of your report.
- 4. Use visuals: Including visual elements such as graphs, charts, and tables can help to communicate the content of a report more effectively. Visuals can help to convey complex information in a more accessible and intuitive way.

If you are using Julia, you can generate the documentation using the package **Documenter.jl**. It is a great way to create professional-looking material. It allows to easily write and organize documentation using a variety of markup languages, including **Markdown** and **MEX**, and provides a number of features to help create a polished and user-friendly documentation website.

I will assess your work based on the quality of your code and slides, as well as your ability to effectively explain and demonstrate your understanding of the topic. I will also consider the creativity and originality of your projects, and your ability to apply what you have learned to real-world situations. I also make myself available to answer any questions or provide feedback as you work on your projects.

The overall scope of this manual is to introduce **Artificial Intelligence (AI)**, through either some numerical simulations or hands-on training, to the students at **ISET Bizerte**.

The topics discussed in this manuscript are as follow:

- ① CNN (Convolutional Neural Network)
 image classification; computer vision; feature learning.
- ② VAE (Variational Autoencoder)

 image generation; anomaly detection; latent representation.
- 3 GAN (Generative Adversarial Network) data generation; image generation; adversarial training.
- 4 NLP (Natural Language Processing)
 language translation; text classification; language generation.
- Transfer Learning
 pre-trained models; fine-tuning; domain adaptation.
- © Reinforcement Learning control systems; game playing; decision making.

Julia; REPL; Pluto; Flux; MLJ; cnn; gan; vae; nlp; transfer learning; reinforcement learning