

AY: 2024-2025

MIDTERM | AI-ECUE122

Nov. 2024

M1-S1: Dept. of Electrical Engineering

Teacher: A. Mhamdi

Time Limit: 1h

This document contains 7 pages numbered from 1/7 to 7/7. As soon as it is handed over to you, make sure it is complete. The 3 tasks are independent and can be treated in the order that suits you.

The following rules apply:

- ❶ A handwritten double-sided A4 sheet is permitted.
- ❷ Any electronic material, except basic calculator, is prohibited.
- ❸ Mysterious or unsupported answers will not receive full credit.
- ❹ Round results to the nearest thousandth (i.e., third digit after the decimal point).
- ❺ Task N°3: Each correct answer will grant a mark with no negative scoring.

### Task N°1

⌚ 20mn | (7 points)

Examine the code that follows:



```

1 using Printf, Plots, Fuzzy
2 x1axis = range(0, 10, length=100)
3 x1 = Dict{String, Fuzzy.MF}()
4 x1["S"] = GaussianMF(1, 2)
5 x1["M"] = BellMF(-2, 2, 5)
6 x1["L"] = GaussianMF(9, 2)
7 x1_chart = chart_prepare(x1, x1axis)
8 x2axis = range(-4, 4, length=100)
9 x2 = Dict{String, Fuzzy.MF}()
10 x2["N"] = TrapezoidalMF(-4, -4, -3, -1)
11 x2["Z"] = BellMF(-2, 2, 0)
12 x2["P"] = TrapezoidalMF(1, 3, 4, 4)
13 x2_chart = chart_prepare(x2, x2axis)
14 rule1 = Rule(["S", "N"], [-1., -1., 3.], "MIN")
15 rule2 = Rule(["S", "P"], [-1., 2., 1.], "MIN")
16 rule3 = Rule(["M", "Z"], [.5, .5, 0.], "MAX")

```

```

17 rule4 = Rule(["L", "N"], [2., -1., 1.], "MIN")
18 rule5 = Rule(["L", "P"], [2., 2., 0.], "MIN")
19 rules = [rule1, rule2, rule3, rule4, rule5]
20 fis = FISSugeno([x1, x2], rules)
21 @printf "First test: %.3f\n" eval_fis(fis, [2., -2.])
22 @printf "Second test: %.3f\n" eval_fis(fis, [6.5, 3.])

```

Each membership function utilized in the code is depicted in FIG. 1, p. 4.

(a) ( $\frac{1}{2}$  point) What type of FIS is used in the code.

Takagi Sugeno Kang

(b) ( $2\frac{1}{2}$  points) Give the textual description of rules used in this setting.

FUZZY RULE BASE:

$\mathcal{R}_1$ : IF  $x_1$  IS **S** AND  $x_2$  IS **N**, THEN  $y = -x_1 - x_2 + 3$ .

$\mathcal{R}_2$ : IF  $x_1$  IS **S** AND  $x_2$  IS **P**, THEN  $y = -x_1 + 2x_2 + 1$ .

$\mathcal{R}_3$ : IF  $x_1$  IS **M** OR  $x_2$  IS **Z**, THEN  $y = \frac{x_1 + x_2}{2}$

$\mathcal{R}_4$ : IF  $x_1$  IS **L** AND  $x_2$  IS **N**, THEN  $y = 2x_1 - x_2 + 1$ .

$\mathcal{R}_5$ : IF  $x_1$  IS **L** AND  $x_2$  IS **P**, THEN  $y = 2x_1 + 2x_2$ .

(c) (2 points) What is the result of the instruction at line #21?

$$x_1 = 2 = \{(\mathbf{S}, 0.86), (\mathbf{M}, 0.14), (\mathbf{L}, 0)\}$$

$$x_2 = -2 = \{(\mathbf{N}, 0.50), (\mathbf{Z}, 0.50), (\mathbf{P}, 0)\}$$

$\mathcal{R}_1$ :  $x_1$  IS **S**  $\wedge$   $x_2$  IS **N**,  $0.86 \min 0.5 = 0.5$  ( $y = 3$ ).

$\mathcal{R}_2$ :  $x_1$  IS **S**  $\wedge$   $x_2$  IS **P**,  $0.86 \min 0 = 0$  ( $y = -5$ ).

$\mathcal{R}_3$ :  $x_1$  IS **M**  $\vee$   $x_2$  IS **Z**,  $0.14 \max 0.5 = 0.5$  ( $y = 0$ ).

$\mathcal{R}_4$ :  $x_1$  IS **L**  $\wedge$   $x_2$  IS **N**,  $0 \min 0 = 0$  ( $y = 7$ ).

$\mathcal{R}_5$ :  $x_1$  IS **L**  $\wedge$   $x_2$  IS **P**,  $0 \min 0 = 0$  ( $y = 0$ ).

$$y^* = \frac{0.5 \times 3 + 0.5 \times 0}{0.5 + 0.5} = 1.5$$

First test: 1.500

(d) (2 points) What is the result of the instruction at line #22?

$$x_1 = 6.5 = \{(S, 0), (M, 0.82), (L, 0.43)\}$$

$$x_2 = 3 = \{(N, 0), (Z, 0.14), (P, 1)\}$$

$$\mathfrak{R}_1: x_1 \text{ is } S \wedge x_2 \text{ is } N, 0 \min 0 = 0 (y = -6.5).$$

$$\mathfrak{R}_2: x_1 \text{ is } S \wedge x_2 \text{ is } P, 0 \min 1 = 0 (y = 0.5).$$

$$\mathfrak{R}_3: x_1 \text{ is } M \vee x_2 \text{ is } Z, 0.82 \max 0.14 = 0.82 (y = 4.75).$$

$$\mathfrak{R}_4: x_1 \text{ is } L \wedge x_2 \text{ is } N, 0.43 \min 0 = 0 (y = 11).$$

$$\mathfrak{R}_5: x_1 \text{ is } L \wedge x_2 \text{ is } P, 0.43 \min 1 = 0.43 (y = 19).$$

$$y^* = \frac{0.82 \times 4.75 + 0.43 \times 19}{0.82 + 0.43} \approx 9.652$$

Second test: 9.652

## Task N°2

⌚ 20mn | (5 points)

Consider a fuzzy logic system used to control the output  $y$ . The two inputs are  $x_1$  and  $x_2$ . The membership functions of the fuzzy variables are described below.

- $x_1 \in [0, 10]$ : (P)  $\mathcal{L}(2, 4)$  (G)  $\Delta(3, 5, 7)$  (E)  $\Gamma(6, 8)$ .
- $x_2 \in [0, 10]$ : (R)  $\mathcal{L}(1, 3)$  (D)  $\Gamma(7, 9)$ .
- $y \in [0, 30]$ : (C)  $\Delta(0, 5, 10)$  (A)  $\Delta(10, 15, 20)$  (G)  $\Delta(20, 25, 30)$ .

### FUZZY RULE BASE:

$\mathfrak{R}_1$ : IF  $x_1$  IS P OR  $x_2$  IS R, THEN  $y$  IS C.

$\mathfrak{R}_2$ : IF  $x_1$  IS G, THEN  $y$  IS A.

$\mathfrak{R}_3$ : IF  $x_1$  IS E OR  $x_2$  IS D, THEN  $y$  IS G.

(a) (3 points) Draw the membership functions in FIG. 2, p. 4.

(b) (2 points) Find the output  $y$  if  $x_2 = 3$  and  $x_1 = 2$ .

$$x_1 = 2 = \{(P, 1), (G, 0), (E, 0)\}$$

$$x_2 = 3 = \{(R, 0), (D, 0)\}$$

The only rule to be fired is  $\mathfrak{R}_1$ . Given an output increment of 1, the defuzzified output will be:

$$y^* = \frac{1/5 \times (1 + 2^2 + 3^2 + 4^2 + 5^2 + 6 \times 4 + 7 \times 3 + 8 \times 2 + 9)}{1/5 \times (1 + 2 + 3 + 4 + 5 + 4 + 3 + 2 + 1)} = 5$$

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Full Name: .....

ID: .....

Class: .....

Room: .....

Time Limit: 1h

**ANSWER SHEET**

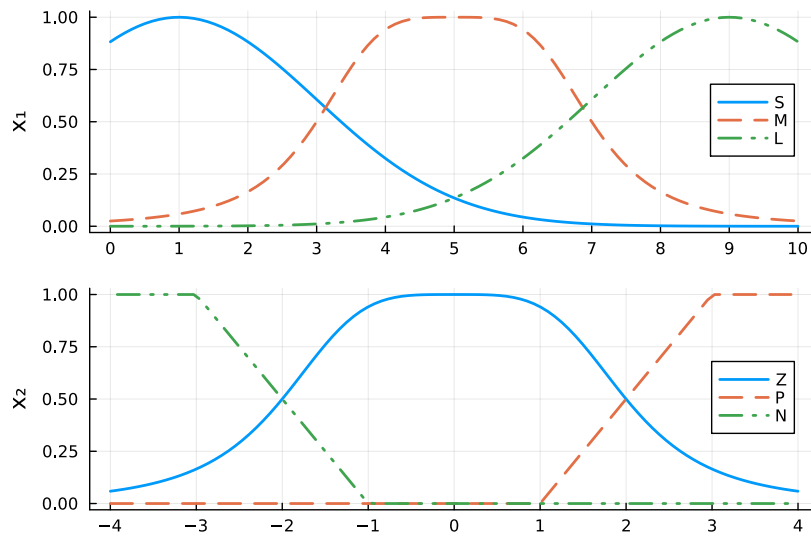


FIG. 1. Graphs of membership functions – task n°1.

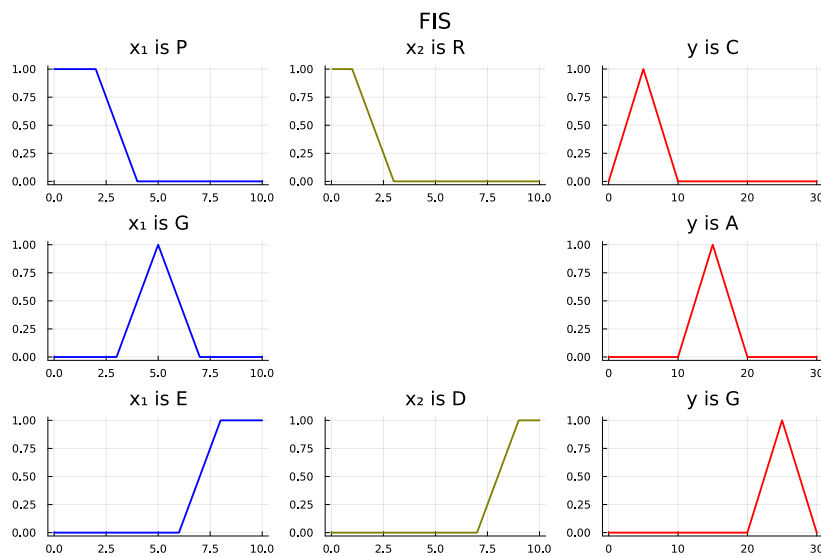


FIG. 2. Graphs of membership functions – task n°2.

DO NOT WRITE ANYTHING HERE

**Task №3**

⌚ 20mn | (8 points)

- (a) ( $\frac{1}{2}$  point) What is the main principle of fuzzy logic?
- ☐ Values can only be true or false.
  - ☐ Logical operations are performed using binary arithmetic.
  - ☐ Fuzzy logic requires crisp inputs only.
  - ✓ A value can have degrees of truth between 0 and 1.
- (b) ( $\frac{1}{2}$  point) Which of the following is NOT a common operation in fuzzy logic systems?
- ✓ Binary logic OR operation   ☐ Fuzzification   ☐ Defuzzification   ☐ Inference
- (c) ( $\frac{1}{2}$  point) Which of the following statements best distinguishes Mamdani from TSK fuzzy systems?
- ☐ Mamdani systems use crisp outputs, while TSK systems use fuzzy outputs.
  - ☐ TSK systems are limited to single-input, single-output models, while Mamdani can handle multi-input, multi-output models.
  - ✓ Mamdani systems require defuzzification, whereas TSK systems can generate crisp outputs directly.
  - ☐ Mamdani systems are computationally more efficient than TSK systems.
- (d) ( $\frac{1}{2}$  point) Which characteristic differentiates Tsukamoto fuzzy systems from Mamdani systems?
- ☐ Tsukamoto systems allow rule outputs to be represented as fuzzy sets.
  - ☐ Mamdani systems use rule consequents defined by mathematical functions.
  - ✓ In Tsukamoto systems, the rule output membership functions are always monotonic.
- (e) ( $\frac{1}{2}$  point) What is a key advantage of TSK fuzzy systems over Mamdani and Tsukamoto systems?
- ☐ TSK systems are better suited for handling vague and imprecise information.
  - ✓ TSK systems are computationally more efficient because they use mathematical functions for outputs.
  - ☐ TSK systems are easier to interpret due to their simpler rule base.
- (f) ( $\frac{1}{2}$  point) Which of the following is a key feature of Julia?

✂

- ☐ Julia is a statically-typed language.
- ☐ Julia only supports object-oriented programming.
- ☐ Julia cannot call functions written in other programming languages.
- ✓ Julia combines performance close to C with dynamic typing.

(g) ( $\frac{1}{2}$  point) What would be the output?

```
1 println("Hello" * " " * "World")
```

- ✓ "Hello World"   ☐ "Hello \* \* World"   ☐ "Hello World!"

(h) ( $\frac{1}{2}$  point) What will happen if you run the following code?

```
1 x = [1, 2, 3, 4]
2 println(x[5])
```

- ☐ 0   ☐ Nothing   ✓ BoundsError   ☐ Null

(i) ( $\frac{1}{2}$  point) Which of the following is true about Julia's package manager?

- ☐ Julia does not support package management.
- ✓ Packages are installed using the Pkg module.
- ☐ Packages must be manually compiled before use.
- ☐ Julia supports only a single package repository.

(j) ( $\frac{1}{2}$  point) What is a benefit of using multiple dispatch in Julia?

- ☐ It enforces strict inheritance rules for types.
- ☐ It allows functions to be written with fewer arguments.
- ✓ Efficient and modular code by selecting methods based on argument types.
- ☐ It restricts the number of methods a function can have.

(k) (1 point) What does the following code snippet output?

```
1 a = 5
2 b = 5.0
3 println(typeof(a + b))
```

- ☐ Number   ☐ Int64   ✓ Float64   ☐ ERROR

(l) (1 point) What will the following code output?

```
1 x = [1, 2, 3, 4]
2 y = x
```

DO NOT WRITE ANYTHING HERE

✂

```
3 y[1] = 10
```

```
4 println(x)
```

☐ [1, 2, 3, 4]   ☐ ERROR   ☒ [10, 2, 3, 4]

(m) (1 point) What will happen if we run the following code?

```
1 function foo(x::Int, y::Int)
```

```
2     return x * y
```

```
3 end
```

```
4  
5 function foo(x::Float64, y::Float64)
```

```
6     return x + y
```

```
7 end
```

```
8  
9 print(foo(3, 4.), ' ', foo(2.5, 1.5))
```

☐ 12 4.0   ☐ 12.0 4   ☒ MethodError   ☐ 12 4