Datateknologi

1. ***Neuroevolution to help Reinforcement Learning Algorithms play video games better***

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| --- | --- | --- | --- |
| Clear Problem | Reasonable Scope | Interest | Supervisor |
| 6 | 6 | 5 | 6 |

1. ***Engagement Analysis: Identifying and Classifying Social Influences***

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| Clear Problem | Reasonable Scope | Interest | Supervisor |
| 4 | 4 | 3 | 6 |

1. ***Entity-oriented Search using Wikidata***

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| Clear Problem | Reasonable Scope | Interest | Supervisor |
| 5 | 3 | 5 | 4 |

1. ***Automated data alignment during sports events***

(Groups of 2 preferred)

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| Clear Problem | Reasonable Scope | Interest | Supervisor |
| 6 | 5 | 3 | 3 |

1. ***Entity Summarization***

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| --- | --- | --- | --- |
| Clear Problem | Reasonable Scope | Interest | Supervisor |
| 5 | 5 | 4 | 4 |

1. ***Predicting COVID-19 data points using Google Trends search query data***

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| Clear Problem | Reasonable Scope | Interest | Supervisor |
| 3 | 4 | 3 | 3 |