

# ANELISE NEWMAN

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[GitHub](#) [◇](#) [Personal Website](#)

## EDUCATION

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### PhD Candidate, Stanford

Department of Computer Science

*September 2020 - Present*

### Master of Engineering, Massachusetts Institute of Technology

Department of Electrical Engineering and Computer Science

Thesis: “Human-Computer Perception: Modeling Visual Perceptual Attributes”

Advisor: Aude Oliva

*January 2019 - May 2020*

### Bachelor of Science, Massachusetts Institute of Technology

Major: Computer Science (Course 6-3)

*September 2015 - June 2019*

GPA: 5.0/5.0

## RESEARCH EXPERIENCE

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### PhD Candidate

Stanford Computer Science, 1st year rotation student

- Fall: model interpretability via human interaction (advisors: Michael Bernstein and Fei-Fei Li)
- Winter: deriving a garment pattern from an image (advisor: Maneesh Agrawala)

*September 2020 - Present*

### Research Assistant, MIT Computational Perception & Cognition

MIT CSAIL, Advisor: Aude Oliva

*Undergraduate Researcher September 2018-December 2018*

- Building cognitively-inspired computer vision models to predict human responses to visual stimuli.
- Led the Memento Project on video memorability. Built the first model to predict memory decay over time. Designed an online game to collect memorability scores for 10k videos [8, 4].
- Created the first multi-duration saliency model that predicts several distinct saliency maps for different viewing durations and collected a multi-duration saliency dataset [5, 2].
- Developed a toolbox of web-based user interfaces for crowdsourcing human attention data without an eye tracker [3].

### Undergraduate Researcher, MIT Computer Graphics Group

MIT CSAIL, Advisor: Frédo Durand

- Led project exploring how title wording biases memory of trends in line graphs [7].

*September 2017 - May 2018*

### Undergraduate Researcher, MIT Computational Biology Group

MIT CSAIL, Advisor: Manolis Kellis

*September 2016 - May 2017*

### Undergraduate Researcher, MIT Haystack Group

MIT CSAIL, Advisor: David Karger

*February 2016 - May 2016*

## INDUSTRY EXPERIENCE

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### Software Engineering Intern, Applied Intuition

AV Simulation Startup in Sunnyvale, CA

- Applied state-of-the-art techniques in domain adaptation and image-to-image translation to measure and reduce the domain gap between real-world and simulated data.
- Used both traditional and ML computer vision techniques and integrated into production software.

*June 2019 - August 2019*

### Software Engineering Intern, Google

Kirkland, WA

- Implemented automatic message transcription for Duo, Google’s video calling app (Android).
- Designed feature end-to-end including transcription API, data model, and processing pipeline.

*June 2018 - August 2018*

## Software Engineering Intern, GrokStyle

June 2017 - August 2017

Computer Vision Startup in San Francisco, CA (acquired by Facebook)

- Lead developer to write a data ingestion SDK for clients, create a client-facing website to view uploaded data (Django), and set up an analytics pipeline to monitor website interactions.

## Front-End Development Intern, PlayStation

June 2016 - August 2016

San Francisco, CA

- Took on responsibilities of a full-time developer building a social toolbar for PlayStation.com.

## PUBLICATIONS

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1. **Newman, A.\***, Fosco, C.\*, Casser, V., McNamara, B., Lee, A., Oliva, A. “Multimodal Memorability: Modeling Effects of Semantics and Decay on Video Memorability.” *ECCV*, 2020.
2. Fosco, C.\*, **Newman, A.\***, Sukhum, P., Zhang, Y.B., Zhao, N., Oliva, A., Bylinskii, Z. (2019) “How much time do you have? Modeling multi-duration saliency.” *CVPR*, 2020.
3. **Newman, A.**, McNamara, B., Fosco, C., Zhang, Y.B., Sukhum, P., Tancik, M., Kim, N.W., Bylinskii, Z. “TurkEyes: A Web-Based Toolbox for Crowdsourcing Attention Data.” In *ACM CHI Conference on Human Factors in Computing Systems (CHI)*, 2020.
4. **Newman, A.\***, Fosco, C.\*, Casser, V.\*, McNamara, B., Oliva, A. “To Decay or not to Decay: Modeling Video Memorability Over Time.” SVRHM Workshop at *NeurIPS*, 2019.
5. Fosco, C.\*, **Newman, A.\***, Sukhum, P., Zhang, Y.B., Zhao, N., Oliva, A., Bylinskii, Z. (2019) “How many glances? Modeling Multi-duration Saliency.” SVRHM Workshop at *NeurIPS*, 2019.
6. Bylinskii, Z., **Newman, A.**, Tancik, M., Madan, S., Durand, F., Oliva, A. “ZoomMaps: Using Zoom to Capture Areas of Interest on Images.” *Journal of Vision*, 19. 149. 10.1167/19.10.149, 2019.
7. **Newman, A.**, Bylinskii, Z., Haroz, S., Madan, S., Durand, F., Oliva, A. “Effects of title wording on memory of trends in line graphs.” *Journal of Vision*, 18. 837. 10.1167/18.10.837, 2018.

## THESES

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8. **Newman, A.**, “Human-Computer Perception: Modeling Visual Perceptual Attributes”. MIT MEng Thesis in Electrical Engineering and Computer Science. 2020.

## HONORS AND AWARDS

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NSF Graduate Research Fellowship

September 2020-May 2025

Robert M. Fano UROP Award

May 2019

For outstanding undergraduate research in EECS

## RELEVANT COURSEWORK

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Computer Vision, Machine Learning, Computational Cognitive Science, Multi-modal User Interfaces, Interactive Data Visualizations, Operating Systems, Compilers, Systems Security

## SELECTED PROJECTS

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- Computerized Detection of Trends in Line Graphs: Class project, Advances in Computer Vision
- Modeling Relative Importance of Text and Visuals in Multi-Modal Media: Class project, Computational Cognitive Science
- MTurk experiment framework: template for creating and deploying crowdsourced experiments
- Memento Visualizer: visualization tool for the Memento10k video memorability dataset

## EXTRACURRICULARS

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- I enjoy sewing, blogging, writing, and learning languages.