# Controlled Evolution of Collaborative Networks: Is it a Good Idea?

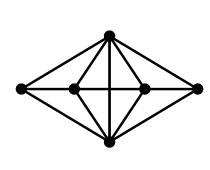


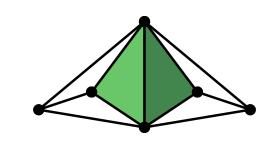
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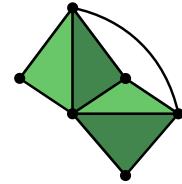
### Simplicial complex networks

**Abstract symplicial complex (SC)** is a collection of sets  $\Delta$  with the property that if a set  $F \in \Delta$ , then all subsets of F belong to  $\Delta$  as well. A set  $F \in \Delta$  is called a **face** of the complex. And a **facet** of a complex is a maximal face that is not contained in any other faces.

Graphs are a special case of SCs containing sets of size at most 2 (i.e. nodes and edges).







In this work, **collaborating teams are modeled as facets** of the SC. Thus collaborations of any size can be captured.

# Neutral network growth model

RANDOM MUTATION:

- with 25% probability: **Add a new person** to an existing team sampled uniformly at random.
- with 25% probability: **Make a new team** by taking a union of all people from two or more already existing teams, and sampling their subset.
- with 50% probability: **Split an existing team** into two, assigning the team members randomly.

NEUTRAL (NOT GUIDED BY A METRIC) NETWORK GROWTH PROCEDURE:

- Start with a simplicial complex with one node.
- Apply Random Mutation to the network until the stopping condition is met.

**Stopping conditions:** (a) when the network has been "mutated" the required number of times, or (b) when the number of nodes in the network reaches the required limit.

### Degree distributions

**Facet degree** of a node is the number of facets (teams) the node belongs to. **Edge degree** of a node is its degree in the underlying graph (=the number of neighbors).

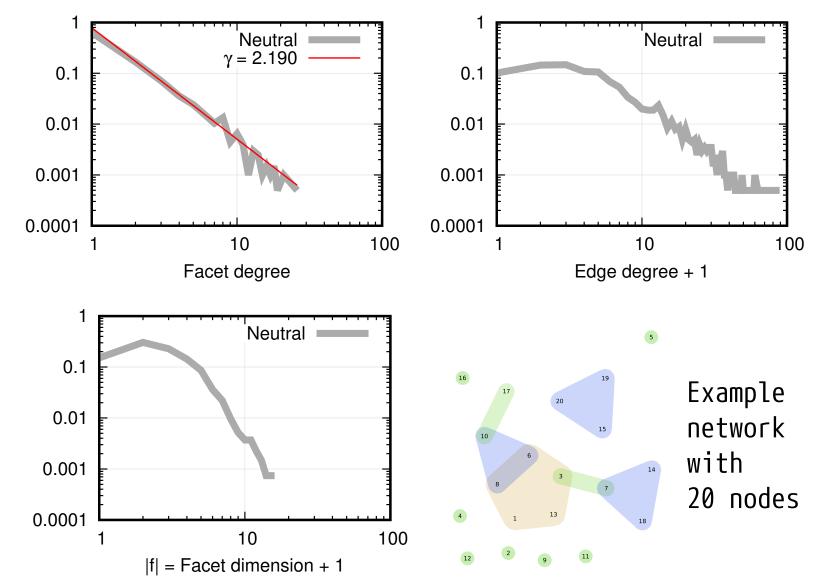
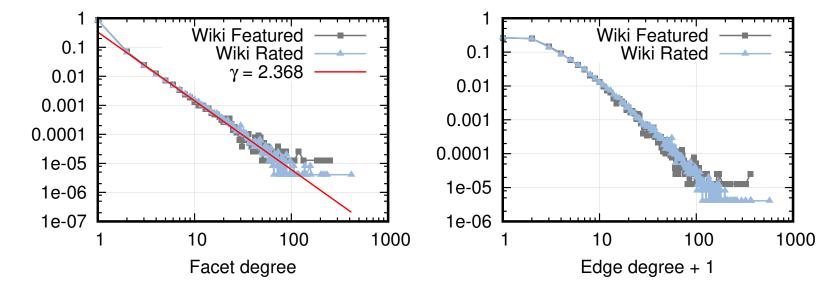


Figure 1: Neutral (not guided) generation procedure. Facet degree distribution. Edge degree distribution. Facet size distribution. Obtained from a network generated in 8000 mutation operations.

How realistic this model is? Wikipedia talk pages discussions exhibit similar distribution properties:



## Guided network growth model

METRIC-GUIDED NETWORK GROWTH PROCEDURE:

- Start with a simplicial complex with one node.
- Sample three RANDOM MUTATIONS of the current state of the network, and proceed with the one that maximizes the metric.

Neutral

Guided

• Repeat until the stopping condition is met.

Guided

## Guiding metrics:

Previously the authors considered [1] the following performance-measuring functions (all sums over *f* go over all *facets* of the complex). Now we use them to guide the network growth:

$$\mathbf{M1}(\Delta) = \prod_{v} \left( 1 + \frac{1}{d(v)} \right)^{d(v)}$$

$$\mathbf{M5}(\Delta) = \sum_{f} \left( H_{|f|} \sum_{v \in f} \frac{1}{d(v)} \right)$$

$$\mathbf{M2}(\Delta) = \prod_{f} \frac{1}{|f|} \cdot \sum_{v \in f} \left( 1 + \frac{1}{d(v)} \right)^{|f|}$$

$$\mathbf{M6}(\Delta) = \sum_{f} \left( \sum_{v \in f} \frac{1}{\sqrt{d(v)}} \right)^{2}$$

$$\mathbf{M3}(\Delta) = \prod_{f} \left( 1 + \frac{1}{\sum_{v \in f} d(v)} \right)^{\sum_{v \in f} d(v)} \mathbf{M7}(\Delta) = \sum_{f} \sqrt{\sum_{v \in f} \frac{1}{d(v)^2}}$$

$$\mathbf{M4}(\Delta) = \sum_{f} \left( (|f| - 1) \cdot \prod_{v \in f} \frac{1}{d(v)} \right) \qquad \mathbf{M8}(\Delta) = \sum_{f} |f|!$$

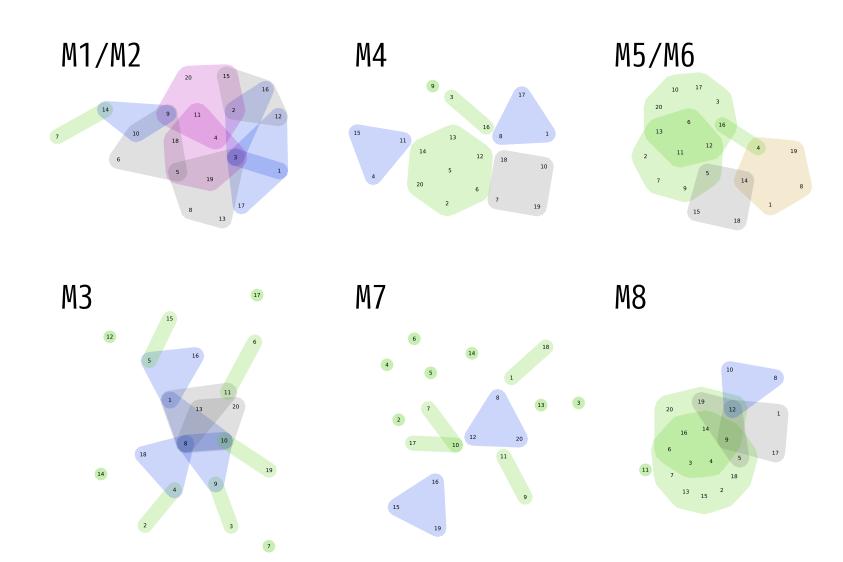
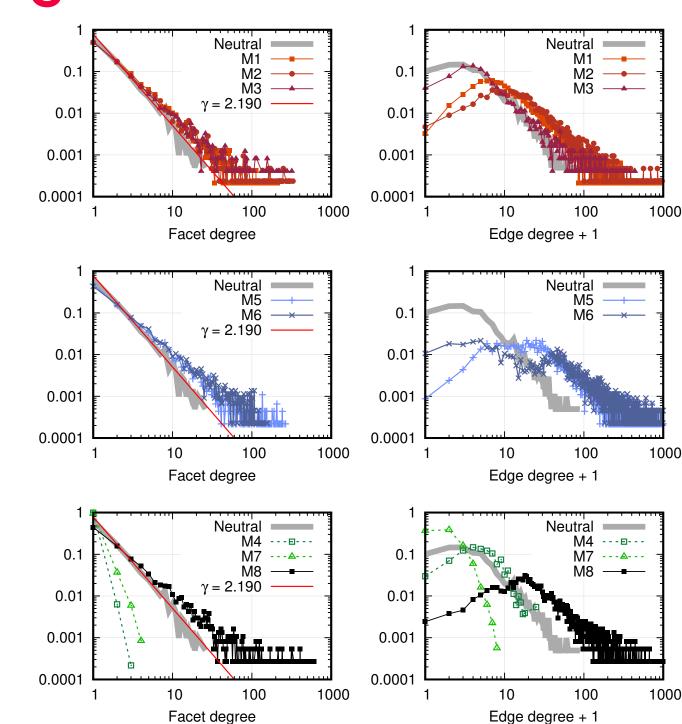


Figure 2: Some typical networks with 20 nodes generated with the metric-guided generation processes.

# Degree distributions - Guided



# Observed properties The following table summarizes the

Teams are formed

and split, the

ambivalent, **no** 

specific goal or

process is

direction.

The following table summarizes the properties of the metrics M1-M8 observed from statistics on large networks and from visual inspection of small networks of size 20.

Accumulation of

new teams and

members. Not

overloading with

too many tasks.

worried by

| Metric | Overlapping teams |               | # of teams       | Team size        | # of connect.    | Allows single |
|--------|-------------------|---------------|------------------|------------------|------------------|---------------|
|        | (and avg.         | facet degee*) | (w.r.t. Neutral) | (w.r.t. Neutral) | components       | big team      |
| M1     | yes               | (1.66)        | _                | +                | <i>few</i> (1–3) | _             |
| M2     | yes               | (1.73)        | _                | +                | few              | _             |
| M3     | yes               | (1.71)        | +                | 0—**             | some (2–6)       | _             |
| M4     | no                | (1.00)        | ——               | +                | some             | yes           |
| M5     | okay              | (1.31)        | <del></del>      | +                | few              | yes           |
| M6     | okay              | (1.23)        | <del></del>      | +                | few              | yes           |
| M7     | no                | (1.03)        | +                | <del>_</del>     | many (> 10)      | _             |
| M8     | ves!              | (1.81)        |                  | +                | few              | ves           |

Table 1: (\*) Average facet degree of a node is reported for small networks of size 20. For larger networks, M5 and M6 eventually catch up with M1-M3, but M8 still surpasses them all by the factor of 1.5–2. (\*\*) The metric M3 slightly decreases the team sizes with respect to the neutral generation process.

#### References

Multitasking is

teams **became** 

members were

introduced.

discouraged. All

disjoint, new team

[1] A. Assarpour et al., "Measuring the strength of networks of teams: Metrics and properties", 2015 IEEE Conference on Computer Communications Workshops (INFOCOM WKSHPS), pp. 414–419, IEEE, 2015.