



An Automated Approach to Generating Card-Based Cryptographic Protocols

Final Bachelor's Thesis Presentation

Anne Hoff | March 30, 2023



Multi-Party Computation with Physical Objects



Multi-Party Computation (MPC):

Players want to correctly and securely compute a public function over their private inputs.

Physical Objects:

E.g.



(a) Borscht with
Carrots and (b) Coins
Onions (Miyahara (Komano and et al., 2021) Mizuki, 2018)



(c) Playing Cards (Boer, 1990)





- Computers are not available, fail and/or are not trusted (Niemi and Renvall, 1998)
- Computations are performed by hand, so principles can be easily understood (Miyahara et al., 2021)
- Use in classrooms and lectures to illustrate MPC to nonexperts (Koch et al., 2015)

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Motivation and Research Question



Current State of Research:

Protocols are mostly found "by hand"



Koch et al. (2021) introduced an automated method using formal verification to find card-based protocols



Problems of the Automated Method:

- Just finds protocols for the AND operator
- Only works for small problems



Research Question:

Can we expand upon the method of Koch et al. (2021) to make it more universally applicable and more efficient?

What are Card-Based Protocols?





■ Two-color deck: $\{ | \clubsuit |, | \heartsuit | \}^n$



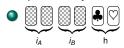
- Indistinguishable backsides:
- Commitment (encoding of a value):

- input: Bob: $i_B = \bigcirc$ Alice: $i_A = \bigcirc$



A Simple Card-Based Protocol

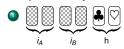
AND protocol by Mizuki and Sone (2009)







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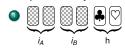
Turn all cards face-down:





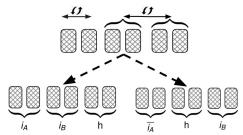


AND protocol by Mizuki and Sone (2009)



- Turn all cards face-down:

Shuffle the cards



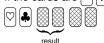
A Simple Card-Based Protocol



- **Turn** around the first two cards
 - If the cards are ♣ ♥:



If the cards are \Box





result:









Definitions for Card-based Protocols



Security

visible cards and output of the protocol do not reveal anything about the input

Input-possibilistic Security:

every input can produce any state of the protocol

Output-possibilistic Security:

at any state of the protocol, every output can still be possible

Shuffle Properties

Uniform Shuffle:

every permutation has the same probability

Closed Shuffle:

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set of possible permutations is invariant under repetition

Finding Protocols with Software Bounded **Model Checking**



- Software Bounded Model Checking (SBMC):
 - Finds violations of assertions in programs (within given bound)
 - Performs static analysis without executing the programs on specific values
 - assume (): condition that provides more information about the program
 - assert(): property to check whether the program satisfies certain safety/correctness properties

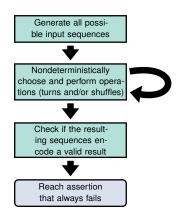
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The symbolic program by Koch et al. (2021):





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 Adapt symbolic program to find protocols for any function (Universal Application)



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- Introduce nested approach that uses protocols as operations (Universal Application & Efficiency)



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- Explore different SAT solvers (Efficiency)



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- Explore different SAT solvers (Efficiency)
- Evaluate bit-level data structure for efficient operations (Efficiency)





Question

Can we adapt the symbolic program to find protocols for any function?

1. Generalizing the Symbolic Program



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Can we adapt the symbolic program to find protocols for any function?

Approach

- Function components: domain, codomain and function behaviour
- adapt symbolic program when components change
- E.g. COPY instead of AND → domain: one input commitment → alter generation of possible input sequences

Protocols Found with the Generalized Symbolic Program



Secure protocols found (excerpt):

Boolean Function	Nr. Cards	Nr Steps (Best Case)	Type Shuffle
OR	4	4	uniform, not closed
	4	6	not uniform, closed
COPY	5	2	uniform, not closed

- Function without any protocols found: half adder, instead:
 - timeout or an "out-of-memory" error for five or more cards





Question

Can we implement a nested approach that uses protocols as operations?

2. Introducing a Nested Structure

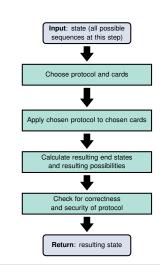


Question

Can we implement a nested approach that uses protocols as operations?

Why use protocols as operations?

- Reduce complexity of search space
- use known protocols from the literature to compose correct and secure larger protocols





Evaluation of the Nested Structure

Implementation:

- General implementation of the protocol action
- Can be integrated into the symbolic program for any function





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- Implemented AND, OR, XOR and COPY protocols as operations
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Results:

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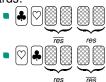
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The new COPY protocol:

- Card we want to copy: i_C
- Apply AND protocol with $i_A = i_C$ and $i_B = "0"$
- After turning the first two cards:



3. Experimenting with SAT Solvers

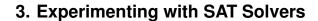


Question

Can we make our method more efficient by using a different SAT solver?

¹ https://www.labri.fr/perso/lsimon/research/glucose/

²http://fmv.jku.at/cadical/





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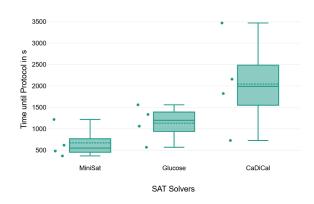
- Built-in SAT solver: MiniSat
- Alternative SAT solvers:
 - CBMC interface for various SAT and SMT solvers
 - Chosen solvers: Glucose ¹ and Cadical ²
 - Fast and efficient, award-winning SAT-Solvers

¹ https://www.labri.fr/perso/lsimon/research/glucose/

²http://fmv.iku.at/cadical/



Results of SAT Solver Experiments



4 experiments

- 2x with XOR function that has a protocol and different security definitions
- 2x with *OR* function where no protocol exists and different security definitions

4. Evaluating an Alternative Data Structure

Question

Is there a data structure that is more efficient than the one by Koch et al. (2021)?



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Koch et al. (2021):

- Arrays

Alternative data structure:

- Cards are bits in a single variable
- **E.g.** \bigcirc \bigcirc \bigcirc \bigcirc \bigcirc 0101

4. Evaluating an Alternative Data Structure answering an Alternative Data Structure of Technology

Question

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Alternative data structure:

- Cards are bits in a single variable

Advantage of the Alternative Data Structure

Hypothesis: Bitwise operations are faster than array accesses

Turn Operation



Using Array Representation

Using Bit Representation

```
turnedCardNumber =
   (sequence.val &
    (1 << turnPosition));</pre>
```

Shuffle Operation



Applying permutation j to sequence i:

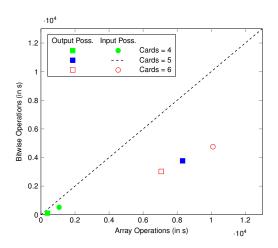
Using Array Representation

Using Bit Representation

```
resultingSeq = 0;
for (k = 0; k < N; k++) {
    temp = seq.val & (1 << k);
    shift =
        permutationSet[j][k]
        - k;
    resultingSeq =
        resultingSeq |
        temp << (shift);
}</pre>
```

Experiments with the Alternative Data Structure





Conclusion



Results

- Generalized the symbolic program by Koch et al. (2021)
 - Discovered new protocols
- Introduced and implemented technique to integrate arbitrary protocols as actions
 - Discovered a COPY protocol using boolean operators
- Evaluated the efficiency of using different SAT solvers
- Introduced a bitwise data structure for sequence representation
 - Improved the runtime of the bounded model checker in an experiment setting

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Future Work

- Standardized program using the bitwise data structure
- Test with further SAT or SMT solvers

Bibliography I



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Picture Sources



- Soup: https: //images.emojiterra.com/google/noto-emoji/v2.034/512px/1f372.png
- Cards: http://clipart-library.com/clipart/kTMbeg59c.htm
- Coin: https://images.emojiterra.com/google/android-11/512px/1fa99.png
- Coffee Date: https: //c8.alamy.com/comp/2DA676P/single-continuous-line-drawing-of-y oung-happy-male-and-female-couple-doing-romantic-date-and-dinne r-together-at-coffee-shop-marriage-life-concept-2DA676P.jpg
- Title Image: https://encrypted-tbn1.gstatic.com/images?g=tbn: ANd9GcSV7IX0PlyXBbN8PXqQH-xW0wZhK5PP9BZM0R0_TkUFXZzH_Sb0

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An Automated Approach to Generating Card-Based Cryptographic Protocols

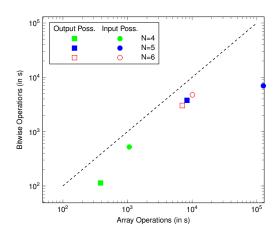
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Experiments with the Alternative Data Structure - Logarithmic Scale

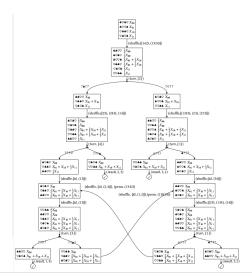




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OR Protocol with Uniform, Non-closed Shuffles





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OR Protocol with Non-Uniform, closed Shuffles



