

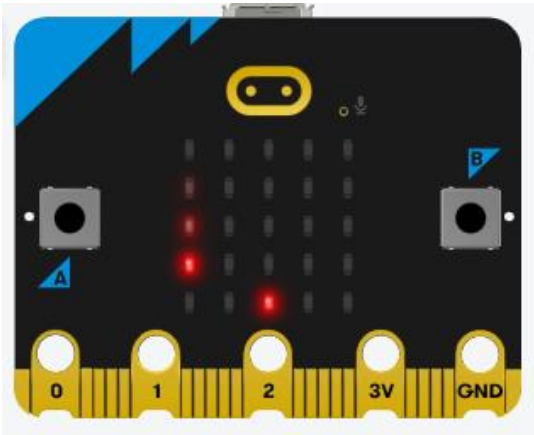


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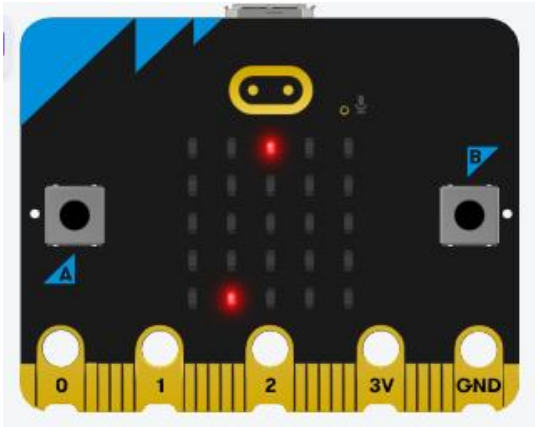
DODGER

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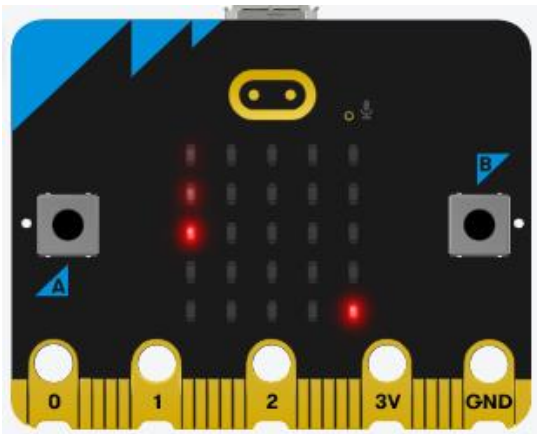
1. The game begins with the bricks continuously falling. The player initially has 3 lives. The player will always remain at the bottom of the grid



2. When **button A** is clicked, player will move to the left



3. When **button B** is clicked, player will move to the right



Each time the brick misses the user, the score will be incremented by 1

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