

# Java binary serialization review

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# Requirements

We use serialization in 2 cases:

- 1 to store;
- 2 to transfer;

Main features to consider:

- 1 serialize/deserialize speed;
- 2 serialized size;
- 3 stability to change;
- 4 laboriousness;
- 5 platform-dependence;

# JDK tools

- Standard serialization: smallest effort / worst performance;
- Externalizable serialization: full control over serialization, define your binary format, no features;

serialization	speed	size	stability to change	laboriousness	platform dependence
standard	poor	big	average	low	only java
externalizable	fast	small	poor	high	independent

Table : Standard serialization vs Externalizable

# Why?

## Motivation:

- conveniently simple and fast approaches;
- better adopted for our data: optional params, variable-length numbers, aliases;
- platform-independent: same description of our data for different platforms.

## Here we consider:

- protobuf - <https://code.google.com/p/protobuf/>;
- avro - <http://avro.apache.org/>;
- kryo - <https://github.com/EsotericSoftware/kryo>.

# Protobuf

Protobuf info

# Avro

Avro info

# Kryo

Kryo info

# Comparison

Comparison placeholder



# Kryo vs. Std in queue

results placeholder

# Kryo vs. Std in queue

results placeholder