Java binary serialization review

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Requirements

We use serialization in 2 cases:

- to store;
- 4 to transfer;

Main features to consider:

- serialize/deserialize speed;
- serialized size;
- stability to change;
- laboriousness;
- o platform-dependence;

JDK tools

- Standard serialization: smallest effort / worst performance;
- Externalizable serialization: full control over serialization, define your binary format, no features;

serialization	speed	size	stability to change	laboriousness	platform dependence
standard	poor	big	average	low	only java
externalizable	fast	small	poor	high	independent

Table: Standard serialization vs Externalizable

Why use something else?

Motivation:

- conveniently simple and fast approaches;
- better adopted for our data: optional params, variable-length numbers, aliases;
- independence from language necessary in some cases.

Here we consider:

- protobuf https://code.google.com/p/protobuf/;
- avro http://avro.apache.org/;
- kryo https://github.com/EsotericSoftware/kryo.

Protobuf

Protobuf info

- needs proto-file with description of your data in primitives;
- java, python, c++ officially supported;
- performant and compact;

.proto file:

```
package tutorial;
option java_package = "com.example.tutorial";
option java outer classname = "AddressBookProtos";
message Person (
  required string name = 1;
  required int32 id = 2;
  optional string email = 3;
  enum PhoneType {
    MOBILE = 0:
    HOME = 1;
 message PhoneNumber
    required string number = 1;
    optional PhoneType type = 2 [default = HOME];
  repeated PhoneNumber phone = 4;
message AddressBook {
  repeated Person person = 1;
```

Avro info

- needs schema-file, can use different schemes to read and write;
- java, python, C C++, Ruby;
- schema stored with data ⇒ compact files; no manual field-IDs;
- code-generational optional for static languages;

Kryo info

- Used as standard serialization with custom serializer when you need it;
- Only java;
- For custom serializer there are primitives and features (variable-length numbers, positive optimisations);

Automatic serialization \Rightarrow not much difference from standard serialization:

```
Kryo kryo = new Kryo();
Output output = new Output(new FileOutputStream("file.bin"));
SomeClass someObject = ...
kryo.writeObject(output, someObject);
output.close();
Input input = new Input(new FileInputStream("file.bin"));
SomeClass someObject = kryo.readObject(input, SomeClass.class);
input.close();
```

Krvo custom

To customize serializer, submit Serializer to Kryo object or read/write primitives using methods of Input/Output:

```
public class StoredUrl2Serializer extends Serializer<StoredUrl2> {
    @Override
    public void write(Kryo kryo, Output output, StoredUrl2 storedUrl2) {
        output.writeByte(0); // first version of format, placeholder for future versions and optimizations
        output.writeString(this.url.toString());
        output.writeShort(crawlResultCode);
        output.writeVarInt((int) lastFetchTime, false);
        Kryo.writeObjectOrNull(output, sourceIds, String.class);
        kryo.writeObjectOrNull(output, outLinks2, OutLink[].class);
        output.writeVarLong(contentLength, false);
    @Override
    public StoredUrl2 read(Krvo krvo, Input input, Class<StoredUrl2> aClass) {
       bvte format:
       if ((format = input.readBvte()) != 0) {
           throw new RuntimeException("Format not supported: " + format);
       Url url = new Url(input.readString(), false);
       crawlResultCode = input.readShort();
       long lastFetchTime = input.readVarInt(false);
       @Nullable String sourceIds = kryo.readObjectOrNull(input, String.class);
       @Nullable OutLink[] outLinks = kryo.readObjectOrNull(input, OutLink[].class);
       long contentLength = input.readVarLong(false);
       return new StoredUrl2(url, ..., contentLength);
```

Comparison placeholder

Kryo vs. Std in queue

results placeholder

Kryo vs. Std in queue

results placeholder