Homework 8

Due date: Friday, March 18 at 11:59pm in Gradescope

Use the following file name for submitting to Gradescope:

Homework_8.py

This assignment is worth 25 points.

Problem 1 (3 points)

We can generalize the Fibonacci sequence so that we have the recurrence relationship

$$p_n = ap_{n-1} + bp_{n-2}, \ a,b \in \mathbb{R}, \ n \geq 2,$$

where we start the sequence p_n with the initial conditions

$$p_0 = s_0, \ p_1 = 1, \ s_0 \in \mathbb{R}.$$

(a)

Using the guess $p_n=\lambda^n$, show that you get two solutions for λ , say λ_\pm , where

$$\lambda_{\pm}=rac{1}{2}\Big(a\pm\sqrt{a^2+4b}\Big)$$

Remember: the word "show" should indicate to you to show work.

Solution for Problem 1a

$$egin{aligned} rac{\lambda^n}{\lambda^n} &= rac{a\lambda^{n-1} + b\lambda^{n-2}}{\lambda^n} \ 1 &= a\lambda^{-1} + b\lambda^{-2} \ \lambda^2 &= a\lambda + b \ 0 &= \lambda^2 - a\lambda - b \ \lambda_\pm &= rac{a \pm \sqrt{a^2 + 4b}}{2} \end{aligned}$$

$$egin{aligned} p_n &= c_1 \lambda_+^n + c_2 \lambda_-^n \ & p_0 &= c_1 + c_2 \ & p_1 &= c_1 \lambda_+ + c_2 \lambda_- \end{aligned}$$

(b)

Writing the general solution as

$$p_n = c_+ \lambda_+^n + c_- \lambda_-^n$$

show that when we take our initial conditions into account, we find that the constants c_+ and c_- are given by

$$c_+=rac{1-s_0\lambda_-}{\lambda_+-\lambda_-},\ c_-=rac{s_0\lambda_+-1}{\lambda_+-\lambda_-}$$

Solution for Problem 1b

$$egin{align} (s_0-c_2)\lambda_+ + c_2\lambda_- &= 1 \ s_0\lambda_+ - c_2\lambda_+ + c_2\lambda_- &= 1 \ c_2(\lambda_- - \lambda_+) &= -s_0\lambda_+ \ c_2 &= rac{-s_0\lambda_+}{\lambda_- - \lambda_+} \ \end{align}$$

(c)

Let b=1 and a=2.

Determine which of the following is correct (you must show work to obtain full credit):

A)
$$|\lambda_+|>1, ext{ and } |\lambda_-|<1$$

B) $|\lambda_-|>1, ext{ and } |\lambda_+|<1$

In [2]: | #

Solution for Problem 1c

$$\lambda_{+} = rac{2+\sqrt{4+4}}{2} = rac{2+\sqrt{8}}{2} = 1+\sqrt{2}$$
 $|\lambda_{+}| = |1+\sqrt{2}| > 1$
 $\lambda_{-} = rac{2-\sqrt{4+4}}{2} = rac{2-\sqrt{8}}{2} = 1-\sqrt{2}$
 $|\lambda_{-}| = |1-\sqrt{2}| < 1$

Problem 2 (6 points)

(This problem is autograded.)

The 3n + 1 sequence is generated using the following rules:

- Start with a positive integer n.
- If n = 1, stop.
- If n is even, replace it with n/2.
- If n is odd, replace it with 3n+1.

So if we started with n=3, then we would generate the sequence

The unsolved mathematical problem (called the Collatz conjecture) is whether this code can run forever i.e. it is unknown whether there are any starting values n which generate a sequence which goes on for forever. Thus, an interesting associated quantity we would want to know is how many terms a given value of n generates via the 3n+1 sequence. We call this number L(n). For example then, using our example of n=3 above, we have that

$$L(3) = 8$$

Write a function called L to find L(n) for any given n and then generate a plot of L(n) for $1 \le n \le 1000$. Discuss any trends you observe, make sure to label the axes and plot the values with dots or stars instead of lines (This can be done using 'o' or '*' as the third argument given to plt.plot). The function should accept a single integer argument n and return a single integer value L(n).

To generate a sequence of integers using numpy, it is preferable to use np.arange, instead of np.linspace. For example, for this problem, you should use

```
n_vals = np.arange(1, 1000+1)
```

instead of

```
n_vals = np.linspace(1, 1000, 1000)
```

because np.arange(1, 1000+1) gives you a sequence of integers by default and np.linspace(1, 1000, 1000) does not.

The autograder will grade the function for 4 pts, and the graph will be hand-graded for 2 pts.

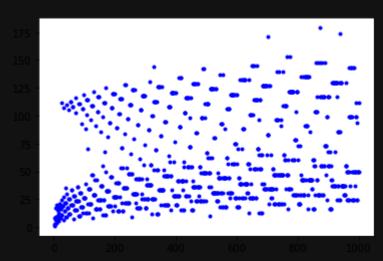
```
In [3]:
    #Solution for Problem 2
    def L(n):
        count = 1
        #n_vals = np.arange(1, 1000+1)
        #y_vals = [L(i) for i in n_vals]
```

```
while(n != 1):
    if(n % 2 == 0):
        n /=2
    else:
        n = 1 + (3 * n)
        count += 1
    return count

n_vals = np.arange(1, 1000+1)
    y_vals = [L(i) for i in n_vals]

plt.plot(n_vals, y_vals, '.b')
```

Out[3]. [<matplotlib.lines.Line2D at 0x2bd4e9edf70>]



Problem 3 (2 points)

(This problem is autograded.)

Write a function called janken that plays Rock, Paper, Scissors against your computer.

The way to do this is to assign numbers to Rock, Paper, and Scissors and use if-elif-else statements. Let 1 correspond to Rock, 2 correspond to Paper and 3 correspond to Scissors.

The function should accept a single integer argument that is either 1, 2, or 3; each corresponding to the 3 different hands you can play. The function must return a string that indicates who played what and who won with the following format:

```
"You played {your play}; Skynet played {computer's play}. {"You" or "Skynet"} wins!"
```

For example, after writing the function, the following code using the function

for _ in range(10): # your_play = random.randint(1,3) # print(janken(your_play)) # # print() # # print(janken(4)) # print(janken(0)) # print(janken(777))

should have the following output:

You played Scissors; Skynet played Paper. You win! # You played Scissors; Skynet played Paper. You win! # You played Scissors; Skynet played Rock. Skynet wins! # You played Scissors; Skynet played Rock. Skynet wins! # You played Paper; Skynet played Rock. You win! # You played Paper.

Scissors; Skynet played Paper. You win! # You played Rock; Skynet played Paper. Skynet wins! # You played Paper; Skynet played Scissors. Skynet wins! # You played Rock; Skynet played Rock. It's a tie! # # That's not a valid play; Skynet wins! # That's not a valid play; Skynet wins!

Ignore the leading # and space on each line.

Note: Due to "randomness", the outcomes of your 10 games won't match the outcomes of the games in the example; but your function's output should match the **format** of the example.

The following two lines of code may be used to generate random integers between 1 and 3.

```
import random
print(random.randint(1,3))
```

Use this to program the computer to "choose" it's hands.

```
In [4]: #Solution for Problem 3
```

Problem 4 (3 points)

(This problem is autograded.)

The sequence $\{a_n\}$ is defined recursively by the equation:

$$n(n-1)a_n=(n-1)(n-2)a_{n-1}-(n-3)a_{n-2},\quad n>1,\ a_0=a_1=1$$

Write a function sum an to compute the sum:

$$A(N) = \sum_{n=0}^N a_n$$

The funtion should accept a single argument N and return the computed sum up to and including N. Run and display the results of your code for N=1,5,10,100.

```
In [42]: #Solution for Problem 4
def sum_an(n):
    if(n == 0):
        return 0
    elif n == 1:
        return 1
    else:
        ans = n + sum_an(n-1)
        return ans

sum_an(1), sum_an(5), sum_an(15), sum_an(100)
```

Out[42]: (1, 15, 120, 5050)

Problem 5 (5 points)

A sequence that arises in ecology as a model for population growth is defined by the logistic difference equation

$$p_{n+1} = k p_n (1-p_n), \ n>0$$

where p_n measures the size of the population of the n-th generation of a single species.

An ecologist is interested in predicting the size of the population as time goes on, and asks these questions: Will it stabilize at a limiting value? Will it change in a cyclical fashion? Or will it exhibit random behavior?

(a)

(This problem is autograded.)

Write a function p_n to compute the next n terms of this sequence starting with an initial population $p_0>0$ with growth rate k>0. The function should accept 3 arguments ($p_0,\ k,\ n$, in that order) and should return a numpy array containing

$$[p_0, p_1, p_2, \cdots, p_{n-1}, p_n]$$

Note: the length of the returned array should be n + 1.

```
In [6]: # Solution for Problem 5a

def p_n(p0, k, n):
    pN = 0
    pFin = 0
    for i in range(2, n + 1):
        pFin = (k * pN[i - 1] + k * pN[i - 2])
        pN.append(pFin)
    return pN
```

(b)

Calculate 30 terms of the sequence for $p_0=\frac{1}{2}$ and for two values of k such that 1 < k < 3. Graph each sequence on the same plot. Do the sequences appear to converge? Repeat for a different value of p_0 between 0 and 1, and graph that on the same plot. Does the limit depend on the choice of p_0 ? Does it depend on the choice of k? In the spirit of what p_n represents, what is happening to the population? As always, label your axes and include a legend for the plot.

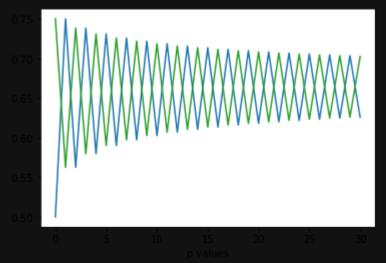
```
In [23]:
# Solution for Problem 5b
p0 = [0.5]
k = 3
n = 30

for i in range(30):
    pNext = k * p0[-1] * (1 - p0[-1])
    p0.append(pNext)
```

```
p1 = [0.75]

for i in range(30):
    p1Next = k * p1[-1] * (1 - p1[-1])
    p1.append(p1Next)

plt.plot(p0)
plt.plot(pNext)
plt.plot(p1)
plt.plot(p1Next)
plt.vlabel('p values')
plt.show()
```



(c)

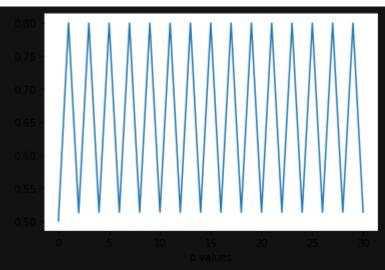
Calculate the same number of terms of the sequence for a value of k between 3 and 3.4 and plot them. What do you notice about the behavior of the population? Again, label everything in your plot.

Hint: You may want to plot using stars '*' or circles 'o' instead of lines like you did in Problem 2. It'll be easier to see what's happening. This bit of advice applies to the rest of the problem as well.

```
In [28]: # Solution for Problem 5c
    p3 = [0.5]
    k = 3.2
    n = 30

for i in range(30):
        p3Next = k * p3[-1] * (1 - p3[-1])
        p3.append(p3Next)

plt.plot(p3)
    plt.plot(p3Next)
    plt.xlabel('p values')
    plt.show()
```



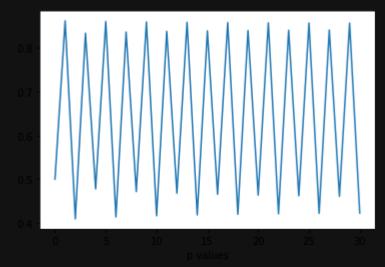
(d)

Experiment with values of k between 3.4 and 3.5 and plot the results. What happens to the population?

```
In [33]: # Solution for Problem 5d
    p4 = [0.5]
    k = 3.45
    n = 30

for i in range(30):
        p4Next = k * p4[-1] * (1 - p4[-1])
        p4.append(p4Next)

plt.plot(p4)
    plt.plot(p4Next)
    plt.xlabel('p values')
    plt.show()
```



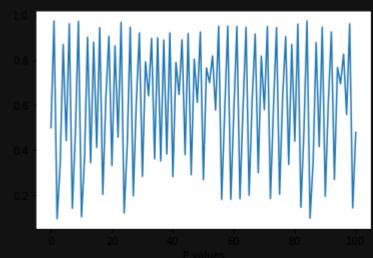
(e)

For values of k between 3.6 and 4, compute and plot at least 100 terms and comment on the behavior of the sequence. What happens if you change p_0 by 0.001? This type of behavior is called

chaotic and is exhibited by insect populations under certain conditions.

```
In [34]: # Solution for Problem 5e
p1 = [0.5001]
k1 = 3.9
# Calulating 30 terms for 'p1' and 'p2'
for i in range(100):
    P1next = k1 * p1[-1] * (1 - p1[-1])
    p1.append(P1next)

# Plotting graph for 30 terms
plt.plot(p1)
plt.xlabel('P values')
plt.show()
```



Problem 6 (3 points)

Here we will make plots to study the results of generalized Fibonacci sequence from Problem 1.

(a)

(This problem is autograded.)

$$[p_0, p_1, p_2, \cdots, p_{n-1}, p_n]$$

The function should accept 5 arguments: n, a, b, p_0 and p_1 in that order and it should return the array of length n+1 detailed above as a numpy array.

```
In [43]:
# Solution for Problem 6a
#+- 1/2 (a+-sqrt(a^2 + 4b))

def lucas(n, a, b, p0, p1):
    pN = [p0, p1]
    for i in range(2, n + 1):
```

```
pN.append(a * pN[i - 1] + b * pN[i - 2])
return pN
```

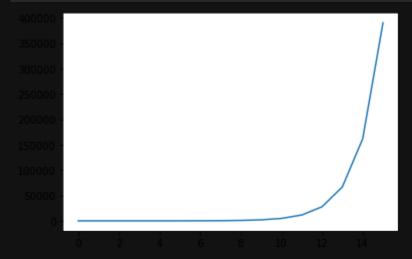
(b)

Fixing n=15, $p_0=0$, $p_1=2$, a=2, b=1 generate a plot of p_n . Make sure axes are appropriately labeled.

```
In [44]:  # Soution for Problem 6b
n = 15
p0 = 0
p1 = 2
a = 2
b = 1

pN = lucas(n, a, b, p0, p1)

plt.plot(range(0, n + 1), pN)
plt.show()
```



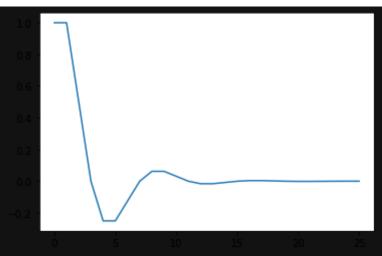
(c)

Fixing n=25, $s_0=1$, $s_1=1$, a=1 choose b=-1/2 and generate a plot of p_n . Briefly explain the results you see and how they differ from those in [b]

```
In [13]: # Solution for Problem 6c
n = 25
p0 = 1
p1 = 1
a = 1
b = -0.5

pN = lucas(n, a, b, p0, p1)

plt.plot(range(0, n + 1), pN)
plt.show()
```



Problem 7 (3 points)

When we write

we are generating a sequence of points $\{x_i\}$ such that

$$x_j=a+j\delta x,\;\delta x=rac{b-a}{n},\;j=0,\cdots,n.$$

Thus, if I wanted to generate a sequence of points between a=4 and b=7 with spacing $\delta x=.3$, then I would find

$$.3 = \frac{7-4}{n}$$

so that n=10. I could then generate these points via the code

xvals =
$$np.linspace(4,7,10+1)$$

Using the model, write the code which will generate the following sequences of points. In each case, make sure to show your work in $\angle TEX$ for finding n and other relevant parameters. Make sure to print out the sequence once you've figured out how to generate it.

(a)

A sequence of points between a=-5 and b=3 with spacing $\delta x=5^{-3}$.

```
In [14]:
#Solution for Problem 7a
a = -5
b = 3
dx = (5 ** (-3))
n = (b - a) / dx
xvals = np.linspace(a, b, int(n) + 1)
print(xvals)

[-5.     -4.992 -4.984 ... 2.984 2.992 3. ]
```

(b)

A sequence of points between a=0 and b=25 with spacing $\delta x=10^{-m}$, where m is a positive integer that a user would specify. For simplicity, you can write a function that generates the sequence but that isn't necessary.

```
In [35]: #Solution for Problem 7b
a = 0
b = 25
m = 5
dx = (10 ** (-1 * m))
n = (b - a) / dx

xvals = np.linspace(a, b, int(n) + 1)
print(xvals)
```

[0.000000e+00 1.000000e-05 2.0000000e-05 ... 2.499998e+01 2.499999e+01 2.500000e+01]

(c)

Using the result from (a) and array slicing, what code would I write to find the points x_j such that $-2 \le x_j \le 1$? Your answer should be in the form <code>xvals[n1:n2]</code> where <code>n1</code> and <code>n2</code> are two integers you must find and <code>xvals</code> is the array you generated in part (a).

```
In [20]: #Solution for Problem 7c
a = -2
b = 1
dx = (5 ** (-3))
n1 = int((-2 - a)/dx)
n2 = int((1 - a)/dx) + 1
print(xvals[n1:n2])
```

```
[0.00e+00 1.00e-05 2.00e-05 3.00e-05 4.00e-05 5.00e-05 6.00e-05 7.00e-05
8.00e-05 9.00e-05 1.00e-04 1.10e-04 1.20e-04 1.30e-04 1.40e-04 1.50e-04
1.60e-04 1.70e-04 1.80e-04 1.90e-04 2.00e-04 2.10e-04 2.20e-04 2.30e-04
2.40e-04 2.50e-04 2.60e-04 2.70e-04 2.80e-04 2.90e-04 3.00e-04 3.10e-04
3.20e-04 3.30e-04 3.40e-04 3.50e-04 3.60e-04 3.70e-04 3.80e-04 3.90e-04
4.00e-04 4.10e-04 4.20e-04 4.30e-04 4.40e-04 4.50e-04 4.60e-04 4.70e-04
4.80e-04 4.90e-04 5.00e-04 5.10e-04 5.20e-04 5.30e-04 5.40e-04 5.50e-04
5.60e-04 5.70e-04 5.80e-04 5.90e-04 6.00e-04 6.10e-04 6.20e-04 6.30e-04
6.40e-04 6.50e-04 6.60e-04 6.70e-04 6.80e-04 6.90e-04 7.00e-04 7.10e-04
7.20e-04 7.30e-04 7.40e-04 7.50e-04 7.60e-04 7.70e-04 7.80e-04 7.90e-04
8.00e-04 8.10e-04 8.20e-04 8.30e-04 8.40e-04 8.50e-04 8.60e-04 8.70e-04
8.80e-04 8.90e-04 9.00e-04 9.10e-04 9.20e-04 9.30e-04 9.40e-04 9.50e-04
9.60e-04 9.70e-04 9.80e-04 9.90e-04 1.00e-03 1.01e-03 1.02e-03 1.03e-03
1.04e-03 1.05e-03 1.06e-03 1.07e-03 1.08e-03 1.09e-03 1.10e-03 1.11e-03
1.12e-03 1.13e-03 1.14e-03 1.15e-03 1.16e-03 1.17e-03 1.18e-03 1.19e-03
1.20e-03 1.21e-03 1.22e-03 1.23e-03 1.24e-03 1.25e-03 1.26e-03 1.27e-03
1.28e-03 1.29e-03 1.30e-03 1.31e-03 1.32e-03 1.33e-03 1.34e-03 1.35e-03
1.36e-03 1.37e-03 1.38e-03 1.39e-03 1.40e-03 1.41e-03 1.42e-03 1.43e-03
1.44e-03 1.45e-03 1.46e-03 1.47e-03 1.48e-03 1.49e-03 1.50e-03 1.51e-03
1.52e-03 1.53e-03 1.54e-03 1.55e-03 1.56e-03 1.57e-03 1.58e-03 1.59e-03
1.60e-03 1.61e-03 1.62e-03 1.63e-03 1.64e-03 1.65e-03 1.66e-03 1.67e-03
1.68e-03 1.69e-03 1.70e-03 1.71e-03 1.72e-03 1.73e-03 1.74e-03 1.75e-03
```

```
1.76e-03 1.77e-03 1.78e-03 1.79e-03 1.80e-03 1.81e-03 1.82e-03 1.83e-03
1.84e-03 1.85e-03 1.86e-03 1.87e-03 1.88e-03 1.89e-03 1.90e-03 1.91e-03
1.92e-03 1.93e-03 1.94e-03 1.95e-03 1.96e-03 1.97e-03 1.98e-03 1.99e-03
2.00e-03 2.01e-03 2.02e-03 2.03e-03 2.04e-03 2.05e-03 2.06e-03 2.07e-03
2.08e-03 2.09e-03 2.10e-03 2.11e-03 2.12e-03 2.13e-03 2.14e-03 2.15e-03
2.16e-03 2.17e-03 2.18e-03 2.19e-03 2.20e-03 2.21e-03 2.22e-03 2.23e-03
2.24e-03 2.25e-03 2.26e-03 2.27e-03 2.28e-03 2.29e-03 2.30e-03 2.31e-03
2.32e-03 2.33e-03 2.34e-03 2.35e-03 2.36e-03 2.37e-03 2.38e-03 2.39e-03
2.40e-03 2.41e-03 2.42e-03 2.43e-03 2.44e-03 2.45e-03 2.46e-03 2.47e-03
2.48e-03 2.49e-03 2.50e-03 2.51e-03 2.52e-03 2.53e-03 2.54e-03 2.55e-03
2.56e-03 2.57e-03 2.58e-03 2.59e-03 2.60e-03 2.61e-03 2.62e-03 2.63e-03
2.64e-03 2.65e-03 2.66e-03 2.67e-03 2.68e-03 2.69e-03 2.70e-03 2.71e-03
2.72e-03 2.73e-03 2.74e-03 2.75e-03 2.76e-03 2.77e-03 2.78e-03 2.79e-03
2.80e-03 2.81e-03 2.82e-03 2.83e-03 2.84e-03 2.85e-03 2.86e-03 2.87e-03
2.88e-03 2.89e-03 2.90e-03 2.91e-03 2.92e-03 2.93e-03 2.94e-03 2.95e-03
2.96e-03 2.97e-03 2.98e-03 2.99e-03 3.00e-03 3.01e-03 3.02e-03 3.03e-03
3.04e-03 3.05e-03 3.06e-03 3.07e-03 3.08e-03 3.09e-03 3.10e-03 3.11e-03
3.12e-03 3.13e-03 3.14e-03 3.15e-03 3.16e-03 3.17e-03 3.18e-03 3.19e-03
3.20e-03 3.21e-03 3.22e-03 3.23e-03 3.24e-03 3.25e-03 3.26e-03 3.27e-03
3.28e-03 3.29e-03 3.30e-03 3.31e-03 3.32e-03 3.33e-03 3.34e-03 3.35e-03
3.36e-03 3.37e-03 3.38e-03 3.39e-03 3.40e-03 3.41e-03 3.42e-03 3.43e-03
3.44e-03 3.45e-03 3.46e-03 3.47e-03 3.48e-03 3.49e-03 3.50e-03 3.51e-03
3.52e-03 3.53e-03 3.54e-03 3.55e-03 3.56e-03 3.57e-03 3.58e-03 3.59e-03
3.60e-03 3.61e-03 3.62e-03 3.63e-03 3.64e-03 3.65e-03 3.66e-03 3.67e-03
3.68e-03 3.69e-03 3.70e-03 3.71e-03 3.72e-03 3.73e-03 3.74e-03 3.75e-03]
```

(d)

Using the result from **(b)** and array slicing, what code would I write to find the points x_j such that $4 \le x_j \le 13$? Your answer should be in the form <code>xvals[n1:n2]</code> where <code>n1</code> and <code>n2</code> are two integers you must find, though they will be in terms of m. Again you may write a function of m, but it isn't necessary.

```
#Solution for Problem 7d
b = 13
dx = (5 ** (-3))
n1 = int((-2 - a)/dx)
n2 = int((1 - a)/dx) + 1
print(xvals[n1:n2])
[24.99251 24.99252 24.99253 24.99254 24.99255 24.99256 24.99257 24.99258
24.99259 24.9926 24.99261 24.99262 24.99263 24.99264 24.99265 24.99266
24.99267 24.99268 24.99269 24.9927 24.99271 24.99272 24.99273 24.99274
24.99275 24.99276 24.99277 24.99278 24.99279 24.9928 24.99281 24.99282
24.99283 24.99284 24.99285 24.99286 24.99287 24.99288 24.99289 24.9929
24.99291 24.99292 24.99293 24.99294 24.99295 24.99296 24.99297 24.99298
24.99299 24.993
                  24.99301 24.99302 24.99303 24.99304 24.99305 24.99306
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