## **Aleksandr Vorontsov**

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## **Work Experience**

Endorsify – <a href="https://endorsify.co/">https://endorsify.co/</a>
Front-End Intern – July 2017 to August 2017
Implemented new website designs for various pages.

### **Education**

Whitgift School, Croydon September 2010 – July 2017

- AABB in A-Level Chemistry, Physics, Computer Science and Mathematics
- Assists with a Game Development Club, helping students with programming and design.

## **Expertise**

### Languages/Frameworks

- HTML/CSS Experienced
- JavaScript Comfortable
- PHP/Laravel Exposed to
- C# Experienced
- Python Comfortable
- AngularJS Exposed to
- ReactJS/React Native Exposed to

# **Projects**

#### Particle -January 2017 to April 2017

2D platformer game built in Unity (C#) for BAFTA YGD 2017.

#### DeepSense – April 2017

Emotion and Sentiment analysis tool using the Muse headband to graph and classify emotions using a neural network. Built as part of MLH Prime London.

#### GoLink - July 2017

GoLink is a proximity based messaging service. It is built using an AngularJS front-end connected to a Firebase cloud database. The app allows users to customise a location radius for sending and receiving messages as well as the functionality of announcing their location.

#### Beacon -March 2016

Winning the first-place prize at the Qredo Hackathon, Beacon is an app which lets parents track the locations of their children and view their children's SMS messages.

#### Sharepal – November 2015

Built as part of the Yoyo Playground hackathon. Sharepal is a web app to split payments between a group of people using APIs from Yoyo wallet, Pusher and Twilio.

### FLOOK – September 2015

FLOOK is a 3D model search engine that was developed as part of the HackGenY London 2015 hackathon. It uses the Autodesk View API to view and download models directly from the browser.

# **Activities and Interests**

• I regularly attend hackathons in order to attain more experience and skill in both programming and project management.