

Aaron Waterhouse

www.aaronwaterhouse.com
Full Stack Developer

San Mateo, CA 94401
(510) 326-1671 | aaronwaterhouse@gmail.com

EDUCATION

UNIVERSITY OF CALIFORNIA IRVINE (Irvine, CA)
B.S. in Informatics

March 2013

WORK EXPERIENCE

APPLE (Cupertino, CA)

April 2016 – February 2019

Software Test Engineer

- Led automation efforts that helped QA and engineering teams see daily build health status
- Lead QA engineer in charge of quality for a major Siri platform used by millions of users worldwide
- Contributed to internal tools that helped escalate important issues
- Developed thorough automation coverage of new and legacy features to ensure high product quality

AMAZON.COM (Seattle, WA)

February 2014 – March 2016

Quality Assurance Engineer

- Developed an Android automation app used extensively by Amazon Advertising to streamline mobile ad creation
- Led a project that reduced test plan creation and review lead time by 50% across QA organization
- Worked closely with development teams to create a robust UI automation framework
- Rapidly contributed to and maintained a large automation suite of 1000+ functional and UI-related tests

AMAZON.COM (Seattle, WA)

August 2013 – January 2014

Quality Assurance Engineer - Contractor

- Led testing efforts for an international product release resulting in a smooth rollout
- Developed a UI automation framework leading to faster release cycles
- Simultaneously performed release testing for multiple products all with rapid deployment schedules

KOFAX INC (Irvine, CA)

April 2013 – June 2013

Software Quality Assurance Engineer - Contractor

- Co-led a project to update and review test plans within QA and development organizations
- Performed hardware certification tests to ensure compatibility with new applications
- Mentored new interns on standard operating procedures and best quality assurance practices

THALES AVIONICS (Irvine, CA)

February 2013 – April 2013

Software Engineer Intern

- Designed an iOS framework to streamline application development for custom in-flight entertainment systems
- Collaborated with framework and simulation teams to elicit and document project requirements
- Consistently contributed feedback during design reviews for multiple development projects

KOFAX INC (Irvine, CA)

June 2012 – January 2013

Software Quality Assurance Engineer Intern

- Identified and documented software defects within a fast-paced team environment
- Developed and updated test programs in accordance with new product requirements
- Coordinated with developers to assist in identifying and resolving software bugs

TECHNICAL SKILLS

Programming Languages:	JavaScript, Java, Python, Objective-C, Bash
Technologies:	React, Node.js, Express.js, MongoDB, Redux, Git, HTML, CSS, UNIX, SQL
Platforms:	MacOS, Linux, Windows, iOS, Android