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Container Based Execution Stack for Neural Networks

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Abstract / Zusammenfassung

Abstract

This thesis presents an execution stack for neural networks using the Kubernetes container orchestration and a Java based microservice architecture, which is exposed to users and other systems via RESTful webservices. The whole workflow including importing, training and evaluating a neural network model, becomes possible by using this service oriented approach. This work is influenced by N2Sky, a framework for the exchange of neural network specific knowledge and aims to support ViNNSL, the Vienna Neural Network Specification Language. The execution stack runs on many common cloud platforms. Furthermore it is scalable and each component is extensible and interchangeable.

Zusammenfassung

Diese Masterarbeit beschreibt einen Ausführungs-Stack für neuronale Netze, der unter Verwendung der Kubernes Container-Orchestrierung und einer Java basierten Microservice-Architektur, für Benutzer und Systeme via RESTful Webservices zugänglich gemacht wird. Der gesamte Arbeitsfluss, der Import, Training und Auswertung eines neuronalen Netzwerk-Modells beinhält, wird durch diese service-basierte Architektur (SOA) unterstützt. Der Ausführungs-Stack läuft auf vielen namhaften Cloud-Umgebungen, ist skalierbar und jede einzelne Komponente ist einfach erweiterbar und austauschbar.

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1 Introduction

This thesis presents an execution stack for neural networks using the *Kubernetes*¹ container orchestration and a Java based microservice architecture, which is exposed to users and other systems via RESTful web services and a web frontend. The whole workflow including importing, training and evaluating a neural network model, becomes possible by using this service oriented approach (SOA). The presented stack runs on popular cloud platforms, like *Google Cloud Platform*², *Amazon AWS*³ and *Microsoft Azure*⁴. Furthermore it is scalable and each component is extensible and interchangeable. This work is influenced by N2Sky [SM13], a framework to exchange neural network specific knowledge and aims to support *ViNNSL*, the Vienna Neural Network Specification Language [Kop15] [BVSW08].

Objectives: The first objective is to specify functional and non-functional requirements for the neural network system. This is followed by the characterisation of the API and the implemention of microservices that later define the neural network composition as a collection of loosly coupled services.

The next step is to setup a *Kubernetes* cluster to create the foundation of container orchestration.

Finally the microservices are deployed to containers and combined in a cluster.

Non-Objectives: The prototype does not fully implement the *ViNNSL 2.0*, as described in [Kop15] and provides limited data in-/output. This is described in section TODO.

¹ https://kubernetes.io

² https://cloud.google.com/kubernetes-engine

³ https://aws.amazon.com/eks

⁴ https://azure.microsoft.com/services/container-service

1 Introduction

1.1 Motivation

Machine learning has become a highly discussed topic in information technology in the past years and the trend is further increasing. It has become an essential part of everyday life when using search engines or speech recognition systems, like personal assistants. Self-learning algorithms in applications learn from the input of their users and decide which news an individual should read next, which song to listen to or which social media post should appear first. Messages are being analyzed and possible answers automatically predicted.

A recent Californian study shows that 6.5 million developers worldwide are currently involved in projects that use artificial intelligence techniques and another 5.8 million developers expect to implement these in near future [Eva17].

Machine learning is not just a business area in the United States, survey results of 264 companies in the DACH region show, that 56 of them already use that kind of technology in production. In the near future 112 companies plan to do so or already have initial experiences (see figure ??). It is seen by a fifth of the decision-makers as a core area to improve the competitiveness and profitability of companies in future. [BB16]

At the same time more and more companies shift their business logic from a monolithic design to microservices. Each service is dedicated to a single task that can be developed, deployed, replaced and scaled independently. Test results have shown that not only this architecture can help reduce infrastructure costs [VGO⁺16][VGC⁺15], but also reduces complexity of the code base and enables applications to dynamically adjust computing resources on demand [VGC⁺15].

The presented project combines these techniques and demonstrates a prototype that is open-source and is supported by common cloud providers. Developers can integrate their own solutions into the platform or exchange components ad libitum.

1.2 Structure

TODO

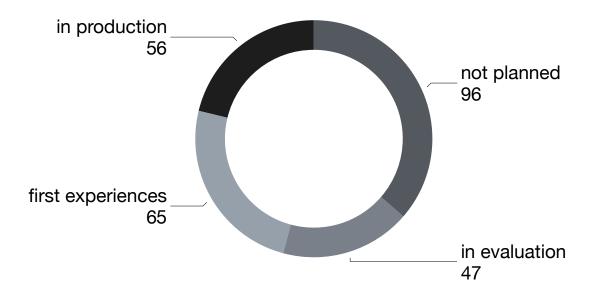


Figure 1.1: Distribution of machine learning of 264 companies in the DACH region [BB16]

1 Introduction

1.3 Problem Statement

TODO

- many different platforms
- complex field, hard to learn
- complex setup for many environments (design, training, auswertung, storage service, ...)

2 State of the Art

2.1 Container Orchestration

2.1.1 Docker Containers

Containers enable software developers to deploy applications that are portable and consistent across different environments and providers [Bai15] by running isolated on top of the operating system's kernel [BRBA17]. As an organisation, Docker¹ has seen an increase of popularity very quickly, mainly because of its advantages, which are speed, portability, scalability, rapid delivery, and density [BRBA17].

Building a Docker container is fast, because images do not include a guest operating system. The container format itself is standardized, which means that developers only have to ensure that their application runs inside the container, which is then bundled into a single unit. The unit can be deployed on any Linux system as well as on various cloud environments and therefore easily be scaled. Not using a full operating system makes containers use less resources than virtual machines, which ensures higher workloads with greater density. [Joy15]

2.1.2 Microservices

The micoservice architecture pattern is a variant of a service-oriented architecture (SOA). An often cited definition originates from Martin Fowler and James Lewis:

¹ https://docker.com

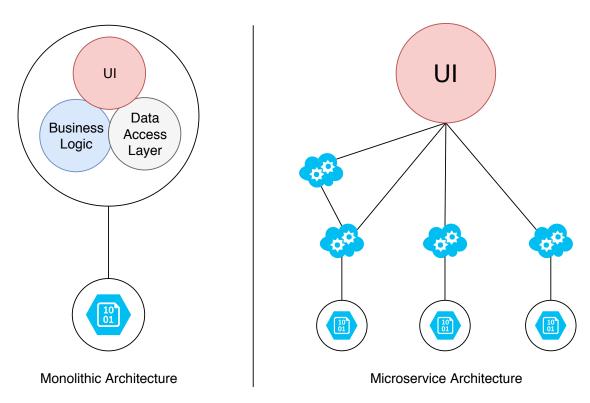


Figure 2.1: Monolithic Architecture vs. Microservice Architecture

In short, the microservice architectural style is an approach to developing a single application as a suite of small services, each running in its own process and communicating with lightweight mechanisms, often an HTTP resource API. These services are built around business capabilities and independently deployable by fully automated deployment machinery. There is a bare minimum of centralized management of these services, which may be written in different programming languages and use different data storage technologies. [LF14]

2.2 Machine Learning

Machine learning—the process by which computers can get better at performing tasks through exposure to data, rather than through explicit programming—requires massive computational power, the kind usually found in clusters of energy-guzzling, cloud-based computer servers outfitted with specialized processors. But an emerging trend promises to bring the power of machine learning to mobile

2 State of the Art

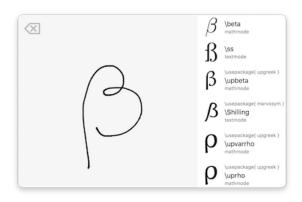


Figure 2.2: LATEX symbol classification app

devices that may lack or have only intermittent online connectivity. This will give rise to machines that sense, perceive, learn from, and respond to their environment and their users, enabling the emergence of new product categories, reshaping how businesses engage with customers, and transforming how work gets done across industries.(https://www2.deloitte.com/insights/us/en/focus/signals-forstrategists/machine-learning-mobile-applications.html) TODO CITATION

2.2.1 Classification

LATEX Symbol classification application

2.2.2 Neural Networks

Tensorflow

Deeplearning4J

2.3

2.4 Comparison of Container Orchestration Technologies

2.4.1 Kubernetes

Kubernetes was developed by Google for administering applications, that are provided in containers, in a cluster of nodes. The services that are responsible for controlling the cluster are called master components [Ell16].

TODO Kubernetes is a system, developed by Google, for managing containerized applications across a cluster of nodes. The controlling services in a Kubernetes cluster are called the master components and have a number of unique services which are used to manage a cluster's workload and communications across the system [Ell16].

Master Components

etcd etcd is a key-value store, accessible by a HTTP/JSON API, which can be distributed across multiple nodes and is used by Kubernetes to store configuration data, which needs to be accessible across nodes deployed in the cluster. Is is essential for service discovery and to describe the state of the cluster, among other things. [Ell16]

2 State of the Art

kube-apiserver
kube-scheduler
kube-controller-manager
cloud-controller-manager
Node Components
kubelet
kube-proxy
Container Runtime Docker
Addons
DNS
Dashboard
2.4.2 Docker Swarm
https://github.com/GuillaumeRochat/container-orchestration-comparison

3 Requirements

- 3.1 Functional Requirements
- 3.2 Non-Functional Requirements

4 Specification

4.1 Overview Microservices

The neural network cloud execution stack consists of four main services that expose a RESTful API and two supporting services in charge of storing data. Figure ?? shows an overview of these services.

4.1.1 Vinnsl Service (vinnsl-service)

The vinnsl-service is responsible for handling the import, management and manipulation of neural network objects and it's status. It maps the CRUD¹ operations to HTTP methods. A new neural network is created by sending a POST request to the /vinnsl endpoint containing a ViNNSL Definition XML as body. Sending a GET request to the /vinnsl route returns a JSON object containing all ViNNSL neural network objects.

The vinnsl-service depends on the vinnsl-db service, which runs a MongoDB database to store the objects.

4.1.2 Worker Service (nn-worker-service)

The nn-worker-service implements a queue for neural network training and evaluation and

¹ Create, Read, Update, Delete

4 Specification

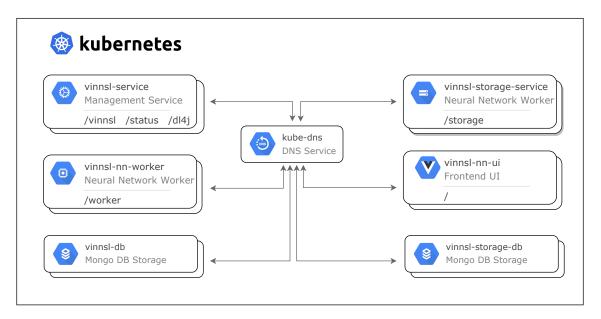


Figure 4.1: Service Discovery with kube-dns

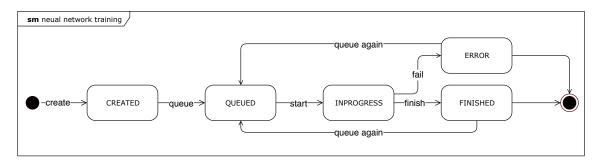


Figure 4.2: State Machine of a Neural Network

- 4.1.3 Storage Service (nn-storage-service)
- 4.1.4 Frontend UI (vinnsl-ui)
- 4.2 Service Discovery and Load Balancing
- 4.3 Neural Network Objects
- 4.3.1 State of Neural Network Objects

5.1 vinnsl-service

5.1.1 Base URL

http[s]://<clusterip>

5.1.2 Import a new ViNNSL XML Defintion

POST /vinnsl

Parameters

Туре	Name	Description	Schema
Body	vinnsl required	vinnsl	Vinnsl

HTTP Code	Description	Schema
201	Created	No Content
500	Server Error	Error

Consumes

• application/xml

Produces

• */*

Tags

• vinnsl-service-controller

Example HTTP request

Header

```
Content-Type: application/xml
```

Body

```
<creator>
  <name>Ronald Fisher</name>
  <contact>ronald.fisher@institution.com</contact>
</creator>
cproblemDomain>
  cpropagationType type="feedforward">
    <learningType>supervised</learningType>
  </propagationType>
  <applicationField>Classification</applicationField>
  <networkType>Backpropagation</networkType>
  cproblemType>Classifiers</problemType>
</problemDomain>
<endpoints>
  <train>true</train>
  <retrain>true</retrain>
  <evaluate>true</evaluate>
</endpoints>
<structure>
   <input>
    <ID>Input1</ID>
    <size>
        < min > 4 < / min >
        < max > 4 < / max >
    </size>
   </input>
   <hidden>
    <ID>Hidden1</ID>
    <size>
        <min>3</min>
        < max > 3 < / max >
    </size>
   </hidden>
   <hidden>
    <ID>Hidden2</ID>
    <size>
```

```
<min>3</min>
            < max > 3 < / max >
        </size>
       </hidden>
       <output>
        <ID>Output1</ID>
        <size>
            <min>3</min>
            < max > 3 < / max >
        </size>
       </output>
     </structure>
     <parameters/>
     <data>
        <description>iris txt file with 3 classifications, 4 input vars</description>
        <tabledescription>no input as table possible</tabledescription>
        <filedescription>CSV file</filedescription>
     </data>
  </description>
</vinnsl>
```

Example HTTP response

Statuscode: 201 CREATED

Header

Location: https://<baseURL>/vinnsl/5ade36bbd601800001206798

5.1.3 List all Neural Networks

GET /vinnsl

Responses

HTTP Code	Description	Schema
200	ОК	< Vinnsl > array
404	Not Found	No Content
500	Server Error	Error

Produces

• application/json

Tags

• vinnsl-service-controller

Example HTTP Response

...

]

5.1.4 Delete all Neural Networks

DELETE /vinnsl/deleteall

Responses

HTTP Code	Description	Schema
200	OK	object
204	No Content	No Content
500	Server Error	Error

Produces

• application/json

Tags

• vinnsl-service-controller

5.1.5 Get Neural Network Object

GET /vinnsl/{id}

Parameters

Туре	Name	Description	Schema
Path	id required	id	string

Responses

HTTP Code	Description	Schema
200	ОК	Vinnsl
404	Not Found	No Content

Produces

- application/xml
- application/json

Tags

• vinnsl-service-controller

Example HTTP response

```
<version>
        <major>1</major>
        <minor>5</minor>
    </re>
</metadata>
<creator>
    <name>Autor 1</name>
   <contact>author1@institution.com</contact>
</creator>
oblemDomain>
    cpropagationType type="feedforward">
        <learningType>supervised</learningType>
   </propagationType>
    <applicationField>EMS</applicationField>
    <applicationField>Operations</applicationField>
   <applicationField>FaceRecoginition</applicationField>
    <networkType>Backpropagation</networkType>
    cproblemType>Classifiers</problemType>
</problemDomain>
<endpoints>
    <train>true</train>
    <retrain>true</retrain>
    <evaluate>true</evaluate>
</endpoints>
<structure>
    <input>
        <ID>Input1</ID>
        <dimension>
            <min>1</min>
            < max > 1 < / max >
        </dimension>
        <size>
            <min>960</min>
            < max > 960 < /max >
        </size>
```

```
</input>
        <hidden>
            <ID>Hidden1</ID>
            <dimension>
                <min>1</min>
                <max>1024</max>
            </dimension>
        </hidden>
        <output>
            <ID>Output1</ID>
            <dimension>
                <min>1</min>
                < max > 1 < / max >
            </dimension>
            <size>
                <min>1</min>
                < max > 1 < / max >
            </size>
        </output>
    </structure>
    <parameters/>
    <data>
        <description>Input are face images with 32x30 px</description>
        <tabledescription>no input as table possible</tabledescription>
        <filedescription>prepare the input as file by reading the image files</file
    </data>
</description>
<definition>
    <identifier></identifier>
    cproblemDomain>
        cpropagationType type="feedforward">
            <learningType>supervised</learningType>
        </propagationType>
        <applicationField>EMS</applicationField>
        <applicationField>Operations</applicationField>
```

```
<applicationField>FaceRecoginition</applicationField>
    <networkType>Backpropagation</networkType>
    cproblemType>Classifiers</problemType>
</problemDomain>
<endpoints></endpoints>
<executionEnvironment>
    <serial>true</serial>
</executionEnvironment>
<structure>
   <input>
        <ID>Input1</ID>
        <dimension>1</dimension>
        <size>960</size>
   </input>
    <hidden>
        <ID>Hidden1</ID>
        <dimension>1</dimension>
        <size>1024</size>
   </hidden>
    <output>
        <ID>Output1</ID>
        <dimension>1</dimension>
        <size>1</size>
   </output>
    <connections/>
</structure>
<resultSchema>
    <instance>true</instance>
    <training>true</training>
</resultSchema>
<parameters>
    <valueparameter name="learningrate">0.4</valueparameter>
    <valueparameter name="biasInput">1</valueparameter>
    <valueparameter name="biasHidden">1</valueparameter>
    <valueparameter name="momentum">0.1</valueparameter>
```

5.1.6 Remove Neural Network Object

DELETE /vinnsl/{id}

Parameters

Туре	Name	Description	Schema
Path	id required	id	string

HTTP Code	Description	Schema	
200	ОК	ResponseEntity	
204	No Content	No Content	

HTTP Code	Description	Schema
500	Server Error	No Content

Produces

• */*

Tags

• vinnsl-service-controller

5.1.7 Add/Replace File of Neural Network

PUT /vinnsl/{id}/addfile

Parameters

Туре	Name	Description	Schema
Path	id required	id	string
Query	fileId required	fileId	string

HTTP Code	Description	Schema
200	ОК	Vinnsl
404	Not Found	No Content
500	Server Error	Error

Consumes

• application/json

Produces

- application/xml
- application/json

Tags

• vinnsl-service-controller

5.1.8 Add/Replace ViNNSL Definition of Neural Network

PUT /vinnsl/{id}/definition

Parameters

Туре	Name	Description	Schema
Path	id required	id	string
Body	def required	def	Definition

HTTP Code	Description	Schema
200	OK	Vinnsl
404	Not Found	No Content

HTTP Code	Description	Schema
500	Server Error	Error

Consumes

- application/xml
- application/json

Produces

• */*

Tags

• vinnsl-service-controller

Example HTTP request

Request body

```
<creator>
  <name>Ronald Fisher</name>
  <contact>ronald.fisher@institution.com</contact>
</creator>
cproblemDomain>
  cpropagationType type="feedforward">
    <learningType>supervised</learningType>
  <applicationField>Classification</applicationField>
  <networkType>Backpropagation</networkType>
  cproblemType>Classifiers/problemType>
</problemDomain>
<endpoints>
  <train>true</train>
</endpoints>
<executionEnvironment>
    <serial>true</serial>
</executionEnvironment>
<structure>
   <input>
    <ID>Input1</ID>
    <size>4</size>
   </input>
   <hidden>
    <ID>Hidden1</ID>
    <size>3</size>
   </hidden>
   <hidden>
    <ID>Hidden2</ID>
    <size>3</size>
   </hidden>
   <output>
    <ID>Output1</ID>
    <size>3</size>
   </output>
```

```
<connections>
    <!--<fullconnected>
        <fromblock>Input1</fromblock>
        <toblock>Hidden1</toblock>
        <fromblock>Hidden1</fromblock>
        <toblock>Output1</toblock>
    </fullconnected>-->
   </connections>
 </structure>
 <resultSchema>
    <instance>true</instance>
    <training>true</training>
 </resultSchema>
 <parameters>
    <valueparameter name="learningrate">0.1</valueparameter>
    <comboparameter name="activationfunction">tanh</comboparameter>
    <valueparameter name="iterations">500</valueparameter>
    <valueparameter name="seed">6</valueparameter>
 </parameters>
 <data>
    <description>iris txt file with 3 classifications, 4 input vars</description>
    <dataSchemaID>name/iris.txt</dataSchemaID>
 </data>
</definition>
```

5.1.9 Add/Replace ViNNSL Instanceschema of Neural Network

PUT /vinnsl/{id}/instanceschema

Parameters

Туре	Name	Description	Schema
Path	id required	id	string

Туре	Name	Description	Schema
Body	instance required	instance	Instanceschema

Responses

HTTP Code	Description	Schema
200	OK	object
404	Not Found	No Content
500	Server Error	Error

Consumes

- application/xml
- application/json

Produces

• */*

Tags

• vinnsl-service-controller

Example HTTP request

Request body

<instanceschema>

</instanceschema>

5.1.10 Add/Replace ViNNSL Resultschema of Neural Network

PUT /vinnsl/{id}/resultschema

Parameters

Туре	Name	Description	Schema
Path	id required	id	string
Body	resultSchema required	resultSchema	Resultschema

Responses

HTTP Code	Description	Schema
200	OK	object
404	Not Found	No Content
500	Server Error	Error

Consumes

- application/xml
- application/json

Produces

• */*

Tags

• vinnsl-service-controller

Example HTTP request

Request body

<resultschema> </resultschema>

5.1.11 Add/Replace ViNNSL Trainingresult of Neural Network

PUT /vinnsl/{id}/trainingresult

Parameters

Туре	Name	Description	Schema
Path	id required	id	string
Body	trainingresult required	trainingresult	Trainingresultschema

Responses

HTTP Code	Description	Schema
200	ОК	object
404	Not Found	No Content
500	Server Error	Error

Consumes

- application/xml
- application/json

Produces

• */*

Tags

• vinnsl-service-controller

Example HTTP request

Request body

<trainingresult>
</trainingresult>

5.1.12 Get Status of all Neural Networks

GET /status

Responses

HTTP Code	Description	Schema
200	ОК	object
404	Not Found	No Content

Produces

• application/json

Tags

• nn-status-controller

HTTP response example

5.1.13 Get Status of Neural Network

GET /status/{id}

Parameters

Туре	Name	Description	Schema
Path	id required	id	string

Responses

HTTP Code	Description	Schema
200	ОК	object
404	Not Found	No Content

Produces

• application/json

Tags

• nn-status-controller

5.1.14 Set Status of a Neural Network

PUT /status/{id}/{status}

Parameters

Туре	Name	Description Schema	
Path	id required	id	string enum (CREATED, QUEUED, INPROGRESS, FINISHED, ERROR)
Path	status required	status	

Responses

HTTP Code	Description	Schema
200	OK	object
404	Not Found	No Content
500	Server Error	Error

Consumes

• application/json

Produces

• application/json

Tags

• nn-status-controller

5.1.15 Get Deeplearning4J Transformation Object of Neural Network

 $GET /dl4j/{id}$

Parameters

Туре	Name	Description	Schema
Path	id required	id	string

Responses

HTTP Code	Description	Schema
200	OK	string
404	Not Found	No Content

Produces

• application/json

Tags

• dl4j-service-controller

5.1.16 Put Deeplearning4J Transformation Object of Neural Network

PUT $\frac{d14j}{id}$

Parameters

Туре	Name	Description	Schema
Path	id required	id	string
Body	dl4J required	dl4J	string

Responses

Description	Schema
OK	ResponseEntity
Not Found	No Content
Server Error	Error
	Not Found

Consumes

• application/json

Produces

• application/json

Tags

• dl-4j-service-controller

6 Implementation of a Prototype

6.1 User Interface

6 Implementation of a Prototype

VINNSL-NN-UI

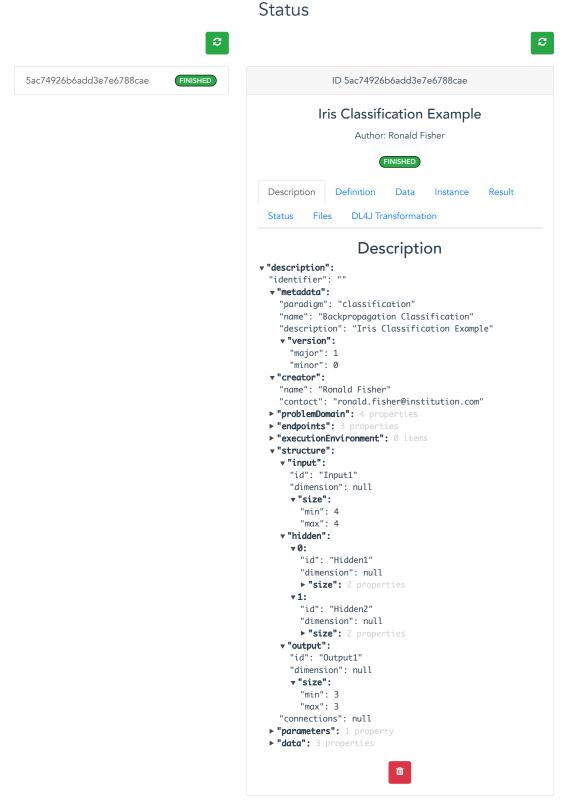


Figure 6.1: User Interface of Prototype

7 Use Cases

- 1) iris classification
- 2) MNIST?
- 3) hosted trained network

8 Future Work

TODO

- more function
- backend für tensorflow
- grafischer NN designer
- trainierte netzwerke als webservice veröffentlichen

9 Conclusions

10 Acknowledgments

11 Dedication

12 Appendices

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