

MASTERARBEIT / MASTER'S THESIS

Titel der Arbeit / Title of the Master's Thesis

Container Based Execution Stack for Neural Networks

verfasst von / submitted by

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angestrebter akademischer Grad / in partial fulfilment of the requirements for the degree of

Diplom-Ingenieur (Dipl.-Ing.)

Wien, 2018 / Vienna, 2018

Studienkennzahl lt. Studienblatt / 926

degree programme code as it appears on

the student record sheet

Studienrichtung lt. Studienblatt / Masterstudium Wirtschaftsinformatik

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Abstract / Zusammenfassung

Abstract

This thesis presents an execution stack for neural networks using the Kubernetes container orchestration and a Java based microservice architecture, which is exposed to users and other systems via RESTful webservices. The whole workflow including importing, training and evaluating a neural network model, becomes possible by using this service oriented approach. This work is influenced by N2Sky, a framework for the exchange of neural network specific knowledge and aims to support ViNNSL, the Vienna Neural Network Specification Language. The execution stack runs on many common cloud platforms. Furthermore it is scalable and each component is extensible and interchangeable.

Zusammenfassung

Diese Masterarbeit beschreibt einen Ausführungs-Stack für neuronale Netze, der unter Verwendung der Kubernes Container-Orchestrierung und einer Java basierten Microservice-Architektur, für Benutzer und Systeme via RESTful Webservices zugänglich gemacht wird. Der gesamte Arbeitsfluss, der Import, Training und Auswertung eines neuronalen Netzwerk-Modells beinhält, wird durch diese service-basierte Architektur (SOA) unterstützt. Der Ausführungs-Stack läuft auf vielen namhaften Cloud-Umgebungen, ist skalierbar und jede einzelne Komponente ist einfach erweiterbar und austauschbar.

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This thesis presents an execution stack for neural networks using the *Kubernetes*¹ container orchestration and a Java based microservice architecture, which is exposed to users and other systems via RESTful web services and a web frontend. The whole workflow including importing, training and evaluating a neural network model, becomes possible by using this service oriented approach (SOA). The presented stack runs on popular cloud platforms, like *Google Cloud Platform*², *Amazon AWS*³ and *Microsoft Azure*⁴. Furthermore it is scalable and each component is extensible and interchangeable. This work is influenced by N2Sky [SM13], a framework to exchange neural network specific knowledge and aims to support *ViNNSL*, the Vienna Neural Network Specification Language [Kop15] [BVSW08].

Objectives: The first objective is to specify functional and non-functional requirements for the neural network system. This is followed by the characterisation of the API and the implemention of microservices that later define the neural network composition as a collection of loosly coupled services.

The next step is to setup a *Kubernetes* cluster to create the foundation of container orchestration.

Finally the microservices are deployed to containers and combined in a cluster.

Non-Objectives: The prototype does not fully implement the *ViNNSL* in version 2.0, as described in [Kop15] and provides limited data in-/output. Limitations are described in section TODO.

¹ https://kubernetes.io

² https://cloud.google.com/kubernetes-engine

³ https://aws.amazon.com/eks

⁴ https://azure.microsoft.com/services/container-service

1.1 Problem Statement

Getting started with machine learning and in particular with neural networks is not a trivial task. It is a complex field with a high entry barrier and requires most often programming skills and expertise in neural network frameworks. In most cases a complex setup is needed to train and evaluate networks, which is both a processor- and memory-intense job. With cloud computing getting more and more affordable and powerful, it makes sense to shift these tasks into the cloud. There are already existing cloud platforms for machine learning, but to my present research all of them do not fulfil at least one of the following criteria:

- platform is open-source
- no programming skills required to define and train a neural network model
- can be deployed on-site and and in the cloud
- components extensible and replaceable by developers
- provides a RESTful interface

This thesis showcases an architecture, that tries to achieve all of that.

1.2 Motivation

Machine learning has become a highly discussed topic in information technology in the past years and the trend is further increasing. It has become an essential part of everyday life when using search engines or speech recognition systems, like personal assistants. Self-learning algorithms in applications learn from the input of their users and decide which news an individual should read next, which song to listen to or which social media post should appear first. Messages are being analyzed and possible answers automatically predicted.

A recent Californian study shows that 6.5 million developers worldwide are currently involved in projects that use artificial intelligence techniques and another 5.8 million developers expect to implement these in near future [Eva17].

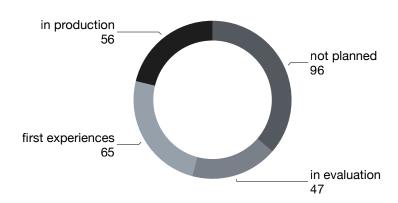


Figure 1.1: Distribution of machine learning of 264 companies in the DACH region [BB16]

Machine learning is not just a business area in the United States, survey results of 264 companies in the DACH region show, that 56 of them already use that kind of technology in production. In the near future 112 companies plan to do so or already have initial experiences (see figure 1.1). It is seen by a fifth of the decision-makers as a core area to improve the competitiveness and profitability of companies in future. [BB16]

At the same time more and more companies shift their business logic from a monolithic design to microservices. Each service is dedicated to a single task that can be developed, deployed, replaced and scaled independently. Test results have shown that not only this architecture can help reduce infrastructure costs [VGO⁺16][VGC⁺15], but also reduces complexity of the code base and enables applications to dynamically adjust computing resources on demand [VGC⁺15].

The presented project combines these techniques and demonstrates a prototype that is open-source and is supported by common cloud providers. Developers can integrate their own solutions into the platform or exchange components ad libitum.

It also integrates with ViNNSL, a descriptive language that does not require programming skills to define, train and evaluate neural networks.

1.3 Structure

TODO

2.1 Containers

2.1.1 Docker Containers

Containers enable software developers to deploy applications that are portable and consistent across different environments and providers [Bai15] by running isolated on top of the operating system's kernel [BRBA17]. As an organisation, Docker¹ has seen an increase of popularity very quickly, mainly because of its advantages, which are speed, portability, scalability, rapid delivery, and density [BRBA17].

Building a Docker container is fast, because images do not include a guest operating system. The container format itself is standardized, which means that developers only have to ensure that their application runs inside the container, which is then bundled into a single unit. The unit can be deployed on any Linux system as well as on various cloud environments and therefore easily be scaled. Not using a full operating system makes containers use less resources than virtual machines, which ensures higher workloads with greater density. [Joy15]

2.2 Microservices

The micoservice architecture pattern is a variant of a service-oriented architecture (SOA). An often cited definition originates from Martin Fowler and James Lewis:

¹ https://docker.com

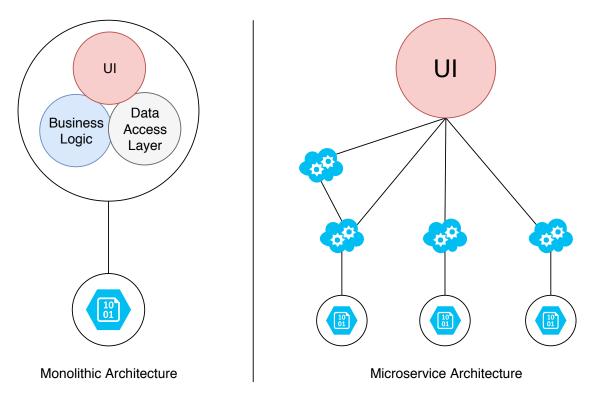


Figure 2.1: Monolithic Architecture vs. Microservice Architecture

In short, the microservice architectural style is an approach to developing a single application as a suite of small services, each running in its own process and communicating with lightweight mechanisms, often an HTTP resource API. These services are built around business capabilities and independently deployable by fully automated deployment machinery. There is a bare minimum of centralized management of these services, which may be written in different programming languages and use different data storage technologies. [LF14]

Figure 2.1 shows the architectural difference between the monolithic and microservice architecture. Monolithic applications bundle user interface, data access layer and business logic together a single unit. In the microservice architecture each task has its own service. The user interface puts information together from multiple services.

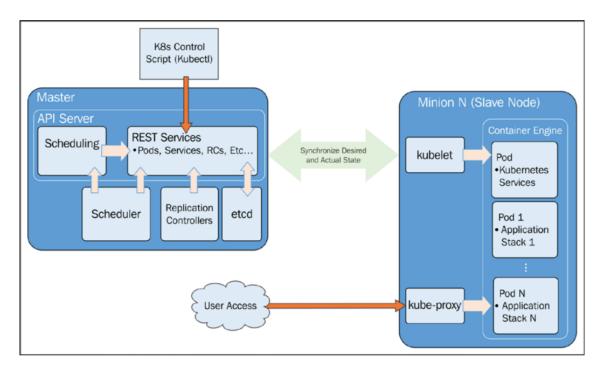


Figure 2.2: Kubernetes core architecture

2.3 Container Orchestration Technologies

2.3.1 Kubernetes

Kubernetes is the third container-management system (after Borg and Omega) developed by Google [BGO⁺16] for administering applications, that are provided in containers, in a cluster of nodes. Services that are responsible for controlling the cluster, are called master components [Ell16]. Figure 2.2 shows the Kubernetes core architecture, which includes the Master server, the nodes and the interaction between the components.

Master Components

The master consists of the core API server, that provides information about the cluster and workload state and allows to define the desired state [Bai15]. The master server also takes care of scheduling and scaling workloads, cluster-wide networking and performs

health checks [Ell16]. Workloads are managed in form of so-called pods, which are various containers that conclude the application stacks [Bai15].

etcd etcd is a key-value store, accessible by a HTTP/JSON API, which can be distributed across multiple nodes and is used by Kubernetes to store configuration data, which needs to be accessible across nodes deployed in the cluster. It is essential for service discovery and to describe the state of the cluster, among other things. [Ell16]

etcd can also watch values for changes [Bai15].

kube-apiserver The API server acts as the main management point for the cluster and provides a RESTful interface for users and other services to configure workloads in the cluster. It is a bridge between other master components and is responsible of maintaining health and spreading commands in the cluster. [Ell16]

kube-scheduler The scheduler keeps track of available and allocated resources on each specific node in the cluster. It has an overview of the infrastructure environment and needs to distribute workload to an acceptable node without exceeding the available resources. Therefore each workload has to declare its operating requirements. [Ell16]

kube-controller-manager The controller manager mainly operates different controllers that constantly check the shared state of the cluster in etcd via the apiserver [Kuba] and if the current state differs towards the desired state it takes compensating measures [Ell16].

For example the node controller's task is to react when nodes go offline or down. The replication controller makes sure that the defined number of desired pods is identical to the number of currently deployed pods in the cluster and scales applications up or down accordingly. The endpoints controller populates the endpoints to services [Kuba]

cloud-controller-manager Kubernetes supports different cloud infrastructure providers. As each cloud providers has different features, apis and capabilities, cloud controller managers act as an abstraction to the generic internal Kubernetes constructs. This has the advantage that the core Kubernetes code is not dependent on cloud-provider-specific code. [Kuba]

Node Components

Servers that accomplish workloads are called nodes. Each workload is described as one or more containers that have to be deployed. Node components run on every node in the cluster providing the Kubernetes runtime environment [Kuba], that establishes networking and communicates with the master components. They also take care of deploying the necessary containers on a node and keep them running [Ell16]. Kubernetes requires a dedicated subnet for each node server and a supported container runtime [Kuba].

kubelet The kubelet is the primary agent running on each node in the cluster, responsible for running pods [Kuba]. It communicates with the API server to receive commands invoked by the scheduler. Interaction takes place with the etcd store to read and update configuration and state of the pod.

Pods are specified by the *PodSpec*, which defines the workload and parameters on how to run the containers [Ell16]. The kubelet process is responsible that the containers described in the specification are running and healthy [Kuba].

kube-proxy The proxy service is in charge of forwarding requests of defined services to the correct containers. On a basic level, load balancing is also done by the proxy. [Bai15]

Container Runtime The container runtime is an implementation running containers. Currently Docker, rkt, runc and OpenContainer runtimes are supported. [Kuba]

Pods A pod is the smallest deployable unit in a cluster consisting of a group of one or more containers, which share network and storage. [Kubb]

Addons

Cluster DNS Cluster DNS server keeps track of running services in the cluster and updates DNS records accordingly. This allows an easy way of service discovery. Containers include this DNS server in their DNS lookups automatically – that way a service can resolve another service by its name. [Bai15]

Dashboard The dashboard is a web-based user interface that allows to manage Kubernetes clusters and applications running in the cluster [Kuba]. It also provides access to log messages in each pod.

2.3.2 Docker Swarm

https://github.com/GuillaumeRochat/container-orchestration-comparison

2.4 Machine Learning

Machine learning—the process by which computers can get better at performing tasks through exposure to data, rather than through explicit programming—requires massive computational power, the kind usually found in clusters of energy-guzzling, cloud-based computer servers outfitted with specialized processors. But an emerging trend promises to bring the power of machine learning to mobile devices that may lack or have only intermittent online connectivity. This will give rise to machines that sense, perceive, learn from, and respond to their environment and their users, enabling the emergence of new product categories, reshaping how businesses engage with customers, and transforming how work gets done across industries.(https://www2.deloitte.com/insights/us/en/focus/signals-forstrategists/machine-learning-mobile-applications.html) TODO CITATION

2.4.1 Classification

2.4.2 Neural Networks

Tensorflow

DL4J

3 Requirements

3.1 Functional Requirements

TODO

- NN in Cloud Rechnen
- Verwendung der verständlichen Beschreibungssprache ViNNSl
- all Devices, from everywhere
- berechnetes Netzwerk kann in eig App verwendet werden / oder als Webservice exposed

3.1.1 User Interface

Mockup

TODO

Figure 3.1 shows a sketch of the user interface.

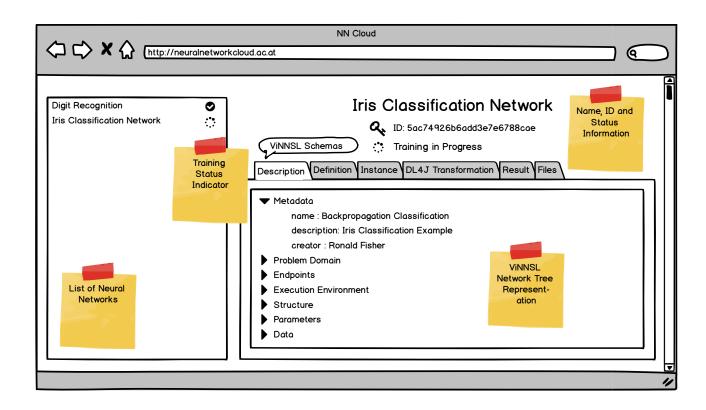


Figure 3.1: Mockup: User Interface of Frontend Service

3 Requirements

3.2 Non-Functional Requirements

- 3.2.1 Quality
- 3.2.2 Technical
- 3.2.3 Software
- 3.2.4 Hardware
- 3.2.5 Documentation
- 3.2.6 Developer Environment

4.1 Use Case

Figure 4.1 shows the UML use case diagram.

4.1.1 Use Case Descriptions

TODO (hinzufügen: dev: kann trainiertes netz in eigener app verwenden 'data scientist: trainiertes netzwerk exportieren und developer überreichen)

4.2 Sequence Diagram

4.2.1 Sequence of Training

TODO

Figure 4.2 shows the sequence diagram.

4.3 Data Model Design

TODO

Figure 4.3 shows the data schema.

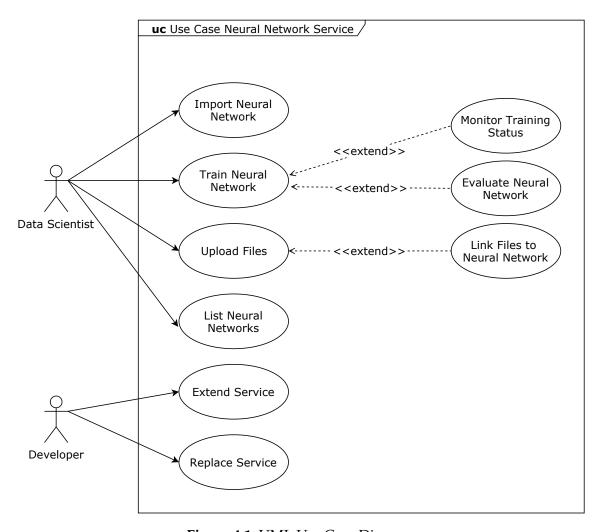


Figure 4.1: UML Use Case Diagram

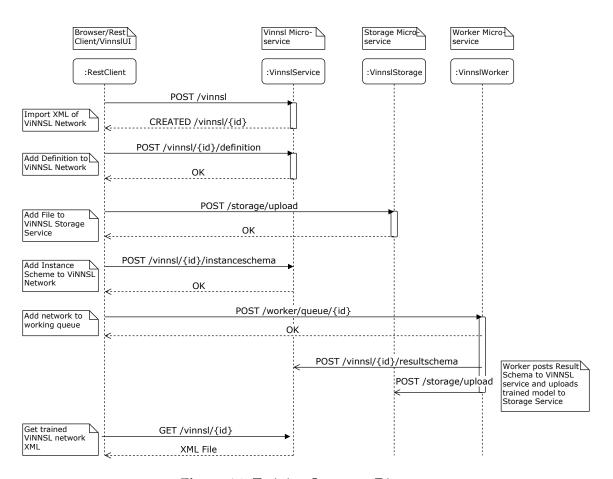


Figure 4.2: Training Sequence Diagram

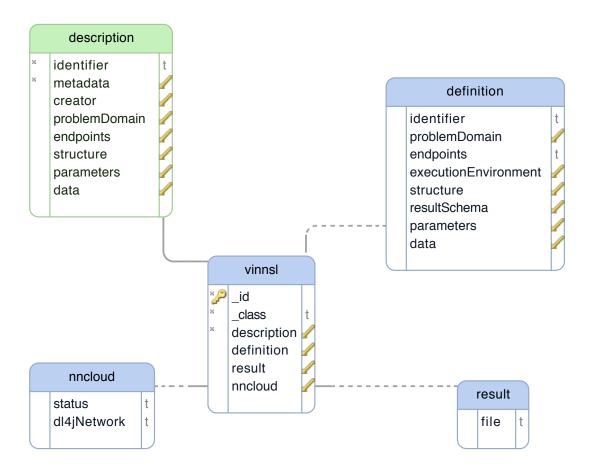


Figure 4.3: NoSQL Data Model

4.4 Overview Microservices

The neural network cloud execution stack consists of four main services that expose a RESTful API to users and two supporting services in charge of persisting data. Figure ?? shows an overview of these services.

4.4.1 Vinnsl Service (vinnsl-service)

The vinnsl-service is responsible for handling the import, management and manipulation of neural network objects and it's status. It maps the CRUD¹ operations to HTTP methods. A new neural network is created by sending a POST request to the /vinnsl endpoint containing a ViNNSL Definition XML as body. Sending a GET request to the /vinnsl route returns a JSON containing all ViNNSL neural network objects.

The vinnsl-service depends on the vinnsl-db service, which runs a MongoDB database to store the objects.

4.4.2 Worker Service (vinnsl-nn-worker)

The vinnsl-nn-worker implements a queue management for neural network training and transforms ViNNSL neural network models into DL4J models. It provides a wrapper of the DL4J platform, that handles the training or evaluation of the network.

4.4.3 Storage Service (vinnsl-storage-service)

Binary files, like trained network models, images or csv files are essential in the pocess of creating and training neural networks. File management is handled by the vinnsl-storage-service.

1	Create, Read, Update, Delete	

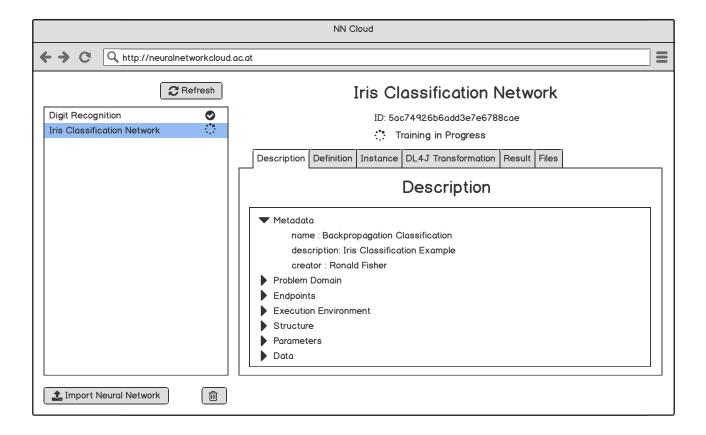


Figure 4.4: User Interface Design for vinnsl-nn-ui

4.4.4 Frontend UI (vinnsl-nn-ui)

The Frontend UI is a web application that gives a brief overview of all neural network models, their training status and linked files.

4.5 User Interface Design

Auf Grundlage des ersten Sketches, wurde ein erstes Designmodell entwickelt.

Figure 4.4 shows the user interface design for the frontend web service.

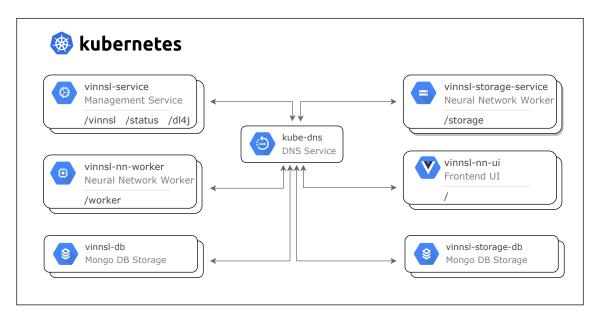


Figure 4.5: Service Discovery with kube-dns

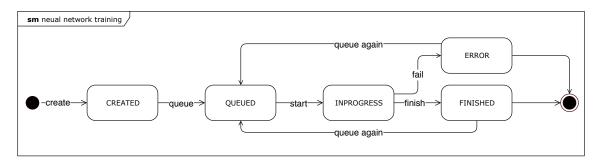


Figure 4.6: State Machine of a Neural Network

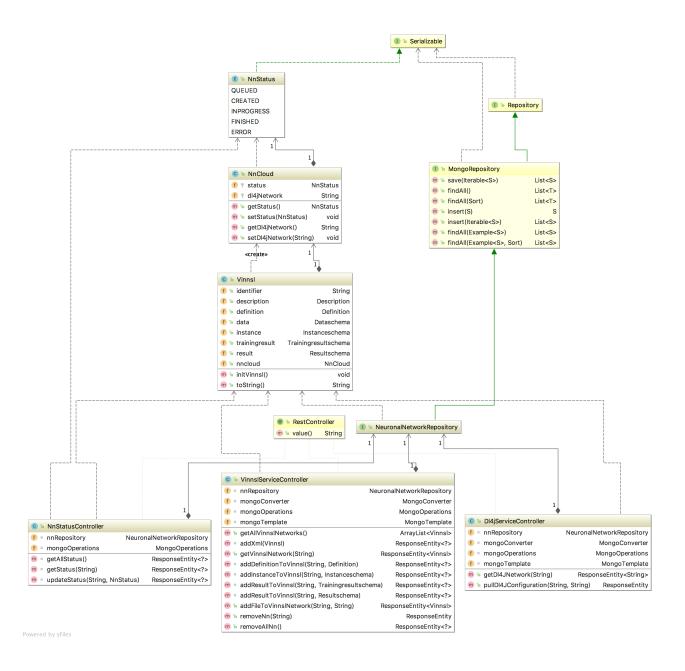


Figure 4.7: Class Diagram of vinnsl-service

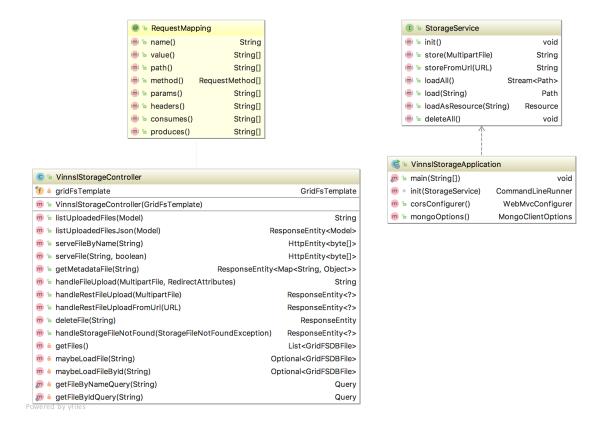


Figure 4.8: Class Diagram of vinnsl-storage-service

4.6 Service Discovery and Load Balancing

4.7 Neural Network Objects

4.7.1 State of Neural Network Objects

4.8 Class Diagram

- 4.8.1 vinnsl-service
- 4.8.2 vinnsl-storage-service
- 4.8.3 vinnsl-worker-service

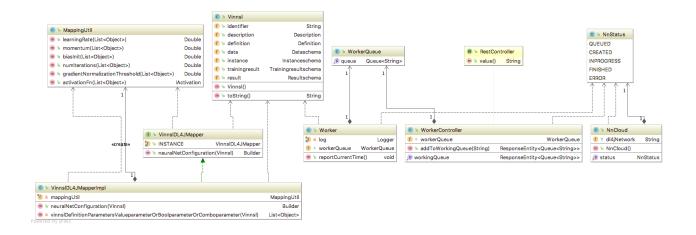


Figure 4.9: Class Diagram of vinnsl-worker-service

Base URL

http[s]://<clusterip>

5.1 vinnsl-service

5.1.1 Import a new ViNNSL XML Defintion

POST /vinnsl

Parameters

Туре	Name	Description	Schema
Body	vinnsl required	vinnsl	Vinnsl

Responses

HTTP Code	Description	Schema
201	Created	No Content
500	Server Error	Error

Consumes

• application/xml

Produces

• */*

Tags

• vinnsl-service-controller

Example HTTP request

Header

```
Content-Type: application/xml
```

Body

```
<creator>
  <name>Ronald Fisher</name>
  <contact>ronald.fisher@institution.com</contact>
</creator>
cproblemDomain>
  cpropagationType type="feedforward">
    <learningType>supervised</learningType>
  <applicationField>Classification</applicationField>
  <networkType>Backpropagation</networkType>
  cproblemType>Classifiers</problemType>
</problemDomain>
<endpoints>
  <train>true</train>
  <retrain>true</retrain>
  <evaluate>true</evaluate>
</endpoints>
<structure>
   <input>
    <ID>Input1</ID>
    <size>
        <min>4</min>
        < max > 4 < / max >
    </size>
   </input>
   <hidden>
    <ID>Hidden1</ID>
    <size>
        <min>3</min>
        < max > 3 < / max >
    </size>
   </hidden>
   <hidden>
    <ID>Hidden2</ID>
    <size>
```

```
<min>3</min>
            < max > 3 < / max >
        </size>
       </hidden>
       <output>
        <ID>Output1</ID>
        <size>
            <min>3</min>
            < max > 3 < / max >
        </size>
       </output>
     </structure>
     <parameters/>
     <data>
        <description>iris txt file with 3 classifications, 4 input vars</description>
        <tabledescription>no input as table possible</tabledescription>
        <filedescription>CSV file</filedescription>
     </data>
  </description>
</vinnsl>
```

Example HTTP response

Statuscode: 201 CREATED

Header

Location: https://<baseURL>/vinnsl/5ade36bbd601800001206798

5.1.2 List all Neural Networks

GET /vinnsl

Responses

HTTP Code	Description	Schema
200	ОК	< Vinnsl > array
404	Not Found	No Content
500	Server Error	Error

Produces

• application/json

Tags

• vinnsl-service-controller

Example HTTP Response

...

]

5.1.3 Delete all Neural Networks

DELETE /vinnsl/deleteall

Responses

HTTP Code	Description	Schema
200	OK	object
204	No Content	No Content
500	Server Error	Error

Produces

• application/json

Tags

• vinnsl-service-controller

5.1.4 Get Neural Network Object

GET /vinnsl/{id}

Parameters

Туре	Name	Description	Schema
Path	id required	id	string

Responses

HTTP Code	Description	Schema
200	ОК	Vinnsl
404	Not Found	No Content

Produces

- application/xml
- application/json

Tags

• vinnsl-service-controller

Example HTTP response

```
<version>
        <major>1</major>
        <minor>5</minor>
    </re>
</metadata>
<creator>
    <name>Autor 1</name>
   <contact>author1@institution.com</contact>
</creator>
oblemDomain>
    cpropagationType type="feedforward">
        <learningType>supervised</learningType>
   </propagationType>
    <applicationField>EMS</applicationField>
    <applicationField>Operations</applicationField>
   <applicationField>FaceRecoginition</applicationField>
    <networkType>Backpropagation</networkType>
    cproblemType>Classifiers</problemType>
</problemDomain>
<endpoints>
    <train>true</train>
    <retrain>true</retrain>
    <evaluate>true</evaluate>
</endpoints>
<structure>
    <input>
        <ID>Input1</ID>
        <dimension>
            <min>1</min>
            < max > 1 < / max >
        </dimension>
        <size>
            <min>960</min>
            < max > 960 < /max >
        </size>
```

```
</input>
        <hidden>
            <ID>Hidden1</ID>
            <dimension>
                <min>1</min>
                <max>1024</max>
            </dimension>
        </hidden>
        <output>
            <ID>Output1</ID>
            <dimension>
                <min>1</min>
                < max > 1 < / max >
            </dimension>
            <size>
                <min>1</min>
                < max > 1 < / max >
            </size>
        </output>
    </structure>
    <parameters/>
    <data>
        <description>Input are face images with 32x30 px</description>
        <tabledescription>no input as table possible</tabledescription>
        <filedescription>prepare the input as file by reading the image files</file
    </data>
</description>
<definition>
    <identifier></identifier>
    cproblemDomain>
        cpropagationType type="feedforward">
            <learningType>supervised</learningType>
        </propagationType>
        <applicationField>EMS</applicationField>
        <applicationField>Operations</applicationField>
```

```
<applicationField>FaceRecoginition</applicationField>
    <networkType>Backpropagation</networkType>
    cproblemType>Classifiers</problemType>
</problemDomain>
<endpoints></endpoints>
<executionEnvironment>
    <serial>true</serial>
</executionEnvironment>
<structure>
   <input>
        <ID>Input1</ID>
        <dimension>1</dimension>
        <size>960</size>
   </input>
    <hidden>
        <ID>Hidden1</ID>
        <dimension>1</dimension>
        <size>1024</size>
   </hidden>
    <output>
        <ID>Output1</ID>
        <dimension>1</dimension>
        <size>1</size>
   </output>
    <connections/>
</structure>
<resultSchema>
    <instance>true</instance>
    <training>true</training>
</resultSchema>
<parameters>
    <valueparameter name="learningrate">0.4</valueparameter>
    <valueparameter name="biasInput">1</valueparameter>
    <valueparameter name="biasHidden">1</valueparameter>
    <valueparameter name="momentum">0.1</valueparameter>
```

5.1.5 Remove Neural Network Object

DELETE /vinnsl/{id}

Parameters

Туре	Name	Description	Schema
Path	id required	id	string

HTTP Code	Description	Schema
200	ОК	ResponseEntity
204	No Content	No Content

HTTP Code	Description	Schema
500	Server Error	No Content

Produces

• */*

Tags

• vinnsl-service-controller

5.1.6 Add/Replace File of Neural Network

PUT /vinnsl/{id}/addfile

Parameters

Туре	Name	Description	Schema
Path	id required	id	string
Query	fileId required	fileId	string

HTTP Code	Description	Schema
200	OK	Vinnsl
404	Not Found	No Content
500	Server Error	Error

Consumes

• application/json

Produces

- application/xml
- application/json

Tags

• vinnsl-service-controller

5.1.7 Add/Replace ViNNSL Definition of Neural Network

PUT /vinnsl/{id}/definition

Parameters

Туре	Name	Description	Schema
Path	id required	id	string
Body	def required	def	Definition

HTTP Code	Description	Schema
200	ОК	Vinnsl
404	Not Found	No Content

HTTP Code	Description	Schema
500	Server Error	Error

Consumes

- application/xml
- application/json

Produces

• */*

Tags

• vinnsl-service-controller

Example HTTP request

Request body

```
<creator>
  <name>Ronald Fisher</name>
  <contact>ronald.fisher@institution.com</contact>
</creator>
cproblemDomain>
  cpropagationType type="feedforward">
    <learningType>supervised</learningType>
  <applicationField>Classification</applicationField>
  <networkType>Backpropagation</networkType>
  cproblemType>Classifiers</problemType>
</problemDomain>
<endpoints>
  <train>true</train>
</endpoints>
<executionEnvironment>
    <serial>true</serial>
</executionEnvironment>
<structure>
   <input>
    <ID>Input1</ID>
    <size>4</size>
   </input>
   <hidden>
    <ID>Hidden1</ID>
    <size>3</size>
   </hidden>
   <hidden>
    <ID>Hidden2</ID>
    <size>3</size>
   </hidden>
   <output>
    <ID>Output1</ID>
    <size>3</size>
   </output>
```

```
<connections>
    <!--<fullconnected>
        <fromblock>Input1</fromblock>
        <toblock>Hidden1</toblock>
        <fromblock>Hidden1</fromblock>
        <toblock>Output1</toblock>
    </fullconnected>-->
   </connections>
 </structure>
 <resultSchema>
    <instance>true</instance>
    <training>true</training>
 </resultSchema>
 <parameters>
    <valueparameter name="learningrate">0.1</valueparameter>
    <comboparameter name="activationfunction">tanh</comboparameter>
    <valueparameter name="iterations">500</valueparameter>
    <valueparameter name="seed">6</valueparameter>
 </parameters>
 <data>
    <description>iris txt file with 3 classifications, 4 input vars</description>
    <dataSchemaID>name/iris.txt</dataSchemaID>
 </data>
</definition>
```

5.1.8 Add/Replace ViNNSL Instanceschema of Neural Network

PUT /vinnsl/{id}/instanceschema

Parameters

Туре	Name	Description	Schema
Path	id required	id	string

Туре	Name	Description	Schema
Body	instance required	instance	Instanceschema

Responses

HTTP Code	Description	Schema
200	OK	object
404	Not Found	No Content
500	Server Error	Error

Consumes

- application/xml
- application/json

Produces

• */*

Tags

• vinnsl-service-controller

Example HTTP request

Request body

<instanceschema>

</instanceschema>

5.1.9 Add/Replace ViNNSL Resultschema of Neural Network

PUT /vinnsl/{id}/resultschema

Parameters

Туре	Name	Description	Schema
Path	id required	id	string
Body	resultSchema required	resultSchema	Resultschema

Responses

HTTP Code	Description	Schema
200	OK	object
404	Not Found	No Content
500	Server Error	Error

Consumes

- application/xml
- application/json

Produces

• */*

Tags

• vinnsl-service-controller

Example HTTP request

Request body

<resultschema> </resultschema>

5.1.10 Add/Replace ViNNSL Trainingresult of Neural Network

PUT /vinnsl/{id}/trainingresult

Parameters

Туре	Name	Description	Schema
Path	id required	id	string
Body	trainingresult required	trainingresult	Trainingresultschema

Responses

HTTP Code	Description	Schema
200	ОК	object
404	Not Found	No Content
500	Server Error	Error

Consumes

- application/xml
- application/json

Produces

• */*

Tags

• vinnsl-service-controller

Example HTTP request

Request body

<trainingresult>
</trainingresult>

5.1.11 Get Status of all Neural Networks

GET /status

Responses

HTTP Code	Description	Schema
200	ОК	object
404	Not Found	No Content

Produces

Tags

• nn-status-controller

HTTP response example

5.1.12 Get Status of Neural Network

GET /status/{id}

Parameters

Туре	Name	Description	Schema
Path	id required	id	string

Responses

HTTP Code	Description	Schema
200	ОК	object
404	Not Found	No Content

Produces

Tags

• nn-status-controller

5.1.13 Set Status of a Neural Network

PUT /status/{id}/{status}

Parameters

Туре	Name	Description	on Schema
Path	id required	id	string enum (CREATED, QUEUED, INPROGRESS, FINISHED, ERROR)
Path	status required	status	

Responses

HTTP Code	Description	Schema
200	OK	object
404	Not Found	No Content
500	Server Error	Error

Consumes

• application/json

Produces

Tags

• nn-status-controller

5.1.14 Get Deeplearning4J Transformation Object of Neural Network

 $\texttt{GET /dl4j/\{id}\}$

Parameters

Туре	Name	Description	Schema
Path	id required	id	string

Responses

HTTP Code	Description	Schema
200	ОК	string
404	Not Found	No Content

Produces

• application/json

Tags

• dl4j-service-controller

5.1.15 Put Deeplearning4J Transformation Object of Neural Network

PUT $\frac{d14j}{id}$

Parameters

Туре	Name	Description	Schema
Path	id required	id	string
Body	dl4J required	dl4J	string

Responses

HTTP Code	Description	Schema
200	ОК	ResponseEntity
404	Not Found	No Content
500	Server Error	Error

Consumes

• application/json

Produces

• application/json

Tags

• dl-4j-service-controller

5.2 vinnsl-storage-service

5.2.1 Handle File Upload from HTML Form

POST /storage

Parameters

Туре	Name	Description	Schema
FormData	file required	file	file

Responses

HTTP Code	Description	Schema
200	ОК	string
201	Created	No Content
404	Not Found	No Content

Consumes

• multipart/form-data

Produces

• */*

Tags

• vinnsl-storage-controller

5.2.2 List all Files

GET /storage

Responses

HTTP Code	Description	Schema
200	ОК	Model
404	Not Found	No Content

Produces

• application/json

Tags

• vinnsl-storage-controller

5.2.3 Download File by Original Filename

GET /storage/files/name/{filename}

Parameters

Туре	Name	Description	Schema
Path	filename required	filename	string

Responses

HTTP Code	Description	Schema
200	OK	string (byte)
404	Not Found	No Content

Produces

• */*

Tags

• vinnsl-storage-controller

5.2.4 Download or Show File by FileID

GET /storage/files/{fileId}

Parameters

Туре	Name	Description	Schema
Path	fileId required	fileId	string
Query	download optional	download	boolean

Responses

HTTP Code	Description	Schema
200	ОК	string (byte)
404	Not Found	No Content

Produces

• */*

Tags

• vinnsl-storage-controller

5.2.5 Delete File by FileID

DELETE /storage/files/{fileId}

Parameters

Туре	Name	Description	Schema
Path	fileId required	fileId	string

HTTP Code	Description	Schema
200	ОК	ResponseEntity
204	No Content	No Content

HTTP Code	Description	Schema
403	Forbidden	No Content

Produces

• */*

Tags

• vinnsl-storage-controller

5.2.6 Get File Metadata by FileID

GET /storage/metadata/{fileId}

Parameters

Туре	Name	Description	Schema
Path	fileId required	fileId	string

HTTP Code	Description	Schema
200	OK	< string, object > map
404	Not Found	No Content

Produces

• */*

Tags

• vinnsl-storage-controller

5.2.7 Upload MultipartFile

POST /storage/upload

Parameters

Туре	Name	Description	Schema
FormData	file required	file	file

Responses

HTTP Code	Description	Schema
200	OK	object
201	Created	No Content
404	Not Found	No Content

Consumes

• multipart/form-data

Produces

• application/json

Tags

• vinnsl-storage-controller

5.2.8 Upload File by URL

GET /storage/upload

Parameters

Туре	Name	Description	Schema
Query	url required	url	string

Responses

HTTP Code	Description	Schema
200	ОК	object
404	Not Found	No Content

Produces

Tags

• vinnsl-storage-controller

5.3 vinnsl-worker-service

5.3.1 getWorkingQueue

GET /worker/queue

Responses

HTTP Code	Description	Schema
200	OK	< string > array
401	Unauthorized	No Content
403	Forbidden	No Content
404	Not Found	No Content

Produces

• */*

Tags

• worker-controller

5.3.2 addToWorkingQueue

PUT /worker/queue/{id}

Parameters

Туре	Name	Description	Schema
Path	id required	id	string

Responses

Description	Schema
OK	< string > array
Created	No Content
Unauthorized	No Content
Forbidden	No Content
Not Found	No Content
	OK Created Unauthorized Forbidden

Consumes

• application/json

Produces

• application/json

Tags

• worker-controller

6 Implementation of a Prototype

6.1 User Interface

6 Implementation of a Prototype

VINNSL-NN-UI Status

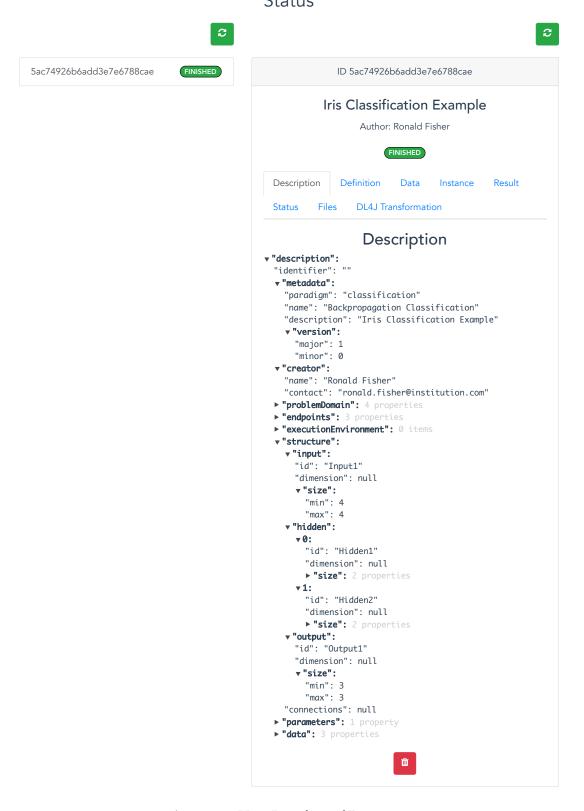


Figure 6.1: User Interface of Prototype

7 Use Cases

- 1) iris classification
- 2) MNIST?
- 3) hosted trained network

8 Future Work

TODO

- more function
- backend für tensorflow
- grafischer NN designer
- trainierte netzwerke als webservice veröffentlichen
- integration in knime platform

9 Conclusions

10 Acknowledgments

11 Dedication

12 Appendices

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