

# MASTERARBEIT / MASTER'S THESIS

Titel der Arbeit / Title of the Master's Thesis

### Container Based Execution Stack for Neural Networks

verfasst von / submitted by

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degree programme as it appears on

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Ort, Datum Date Unterschrift Signature

# Abstract / Zusammenfassung

### **Abstract**

This thesis presents an execution stack for neural networks using the Kubernetes container orchestration and a Java based microservice architecture, which is exposed to users and other systems via RESTful webservices. The whole workflow including importing, training and evaluating a neural network model, becomes possible by using this service oriented approach. This work is influenced by N2Sky, a framework for the exchange of neural network specific knowledge and aims to support ViNNSL, the Vienna Neural Network Specification Language. The execution stack runs on many common cloud platforms. Furthermore it is scalable and each component is extensible and interchangeable.

# Zusammenfassung

Diese Masterarbeit beschreibt einen Ausführungs-Stack für neuronale Netze, der unter Verwendung der Kubernes Container-Orchestrierung und einer Java basierten Microservice-Architektur, für Benutzer und Systeme via RESTful Webservices zugänglich gemacht wird. Der gesamte Arbeitsfluss, der Import, Training und Auswertung eines neuronalen Netzwerk-Modells beinhält, wird durch diese service-basierte Architektur (SOA) unterstützt. Der Ausführungs-Stack läuft auf vielen namhaften Cloud-Umgebungen, ist skalierbar und jede einzelne Komponente ist einfach erweiterbar und austauschbar.

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# 1 Introduction

This thesis presents an execution stack for neural networks using the *Kubernetes*<sup>1</sup> container orchestration and a Java based microservice architecture, which is exposed to users and other systems via RESTful web services and a web frontend. The whole workflow including importing, training and evaluating a neural network model, becomes possible by using this service oriented approach (SOA). The presented stack runs on popular cloud platforms, like *Google Cloud Platform*<sup>2</sup>, *Amazon AWS*<sup>3</sup> and *Microsoft Azure*<sup>4</sup>. Furthermore it is scalable and each component is extensible and interchangeable. This work is influenced by N2Sky [SM13], a framework to exchange neural network specific knowledge and aims to support *ViNNSL*, the Vienna Neural Network Specification Language [Kop15] [BVSW08].

**Objectives**: The first objective is to specify functional and non-functional requirements for the neural network system. This is followed by the characterisation of the API and the implemention of microservices that later define the neural network composition as a collection of loosly coupled services.

The next step is to setup a *Kubernetes* cluster to create the foundation of container orchestration.

Finally the microservices are deployed to containers and combined in a cluster.

**Non-Objectives**: The prototype does not fully implement the *ViNNSL* in version 2.0, as described in [Kop15] and provides limited data in-/output. Limitations are described in section TODO.

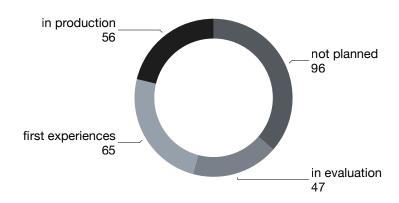
<sup>1</sup> https://kubernetes.io

<sup>2</sup> https://cloud.google.com/kubernetes-engine

<sup>3</sup> https://aws.amazon.com/eks

<sup>4</sup> https://azure.microsoft.com/services/container-service

#### 1 Introduction



**Figure 1.1:** Distribution of machine learning of 264 companies in the DACH region [BB16]

### 1.1 Motivation

Machine learning has become a highly discussed topic in information technology in the past years and the trend is further increasing. It has become an essential part of everyday life when using search engines or speech recognition systems, like personal assistants. Self-learning algorithms in applications learn from the input of their users and decide which news an individual should read next, which song to listen to or which social media post should appear first. Messages are being analyzed and possible answers automatically predicted.

A recent Californian study shows that 6.5 million developers worldwide are currently involved in projects that use artificial intelligence techniques and another 5.8 million developers expect to implement these in near future [Eva17].

Machine learning is not just a business area in the United States, survey results of 264 companies in the DACH region show, that 56 of them already use that kind of technology in production. In the near future 112 companies plan to do so or already have initial experiences (see figure 1.1). It is seen by a fifth of the decision-makers as a core area to improve the competitiveness and profitability of companies in future. [BB16]

#### 1 Introduction

At the same time more and more companies shift their business logic from a monolithic design to microservices. Each service is dedicated to a single task that can be developed, deployed, replaced and scaled independently. Test results have shown that not only this architecture can help reduce infrastructure costs [VGO<sup>+</sup>16][VGC<sup>+</sup>15], but also reduces complexity of the code base and enables applications to dynamically adjust computing resources on demand [VGC<sup>+</sup>15].

The presented project combines these techniques and demonstrates a prototype that is open-source and is supported by common cloud providers. Developers can integrate their own solutions into the platform or exchange components ad libitum.

### 1.2 Structure

**TODO** 

### 1.3 Problem Statement

#### **TODO**

- many different platforms
- complex field, hard to learn
- complex setup for many environments (design, training, auswertung, storage service,
   ...)

# 2 State of the Art

### 2.1 Containers

#### 2.1.1 Docker Containers

Containers enable software developers to deploy applications that are portable and consistent across different environments and providers [Bai15] by running isolated on top of the operating system's kernel [BRBA17]. As an organisation, Docker<sup>1</sup> has seen an increase of popularity very quickly, mainly because of its advantages, which are speed, portability, scalability, rapid delivery, and density [BRBA17].

Building a Docker container is fast, because images do not include a guest operating system. The container format itself is standardized, which means that developers only have to ensure that their application runs inside the container, which is then bundled into a single unit. The unit can be deployed on any Linux system as well as on various cloud environments and therefore easily be scaled. Not using a full operating system makes containers use less resources than virtual machines, which ensures higher workloads with greater density. [Joy15]

### 2.2 Microservices

The micoservice architecture pattern is a variant of a service-oriented architecture (SOA). An often cited definition originates from Martin Fowler and James Lewis:

<sup>1</sup> https://docker.com

#### 2 State of the Art

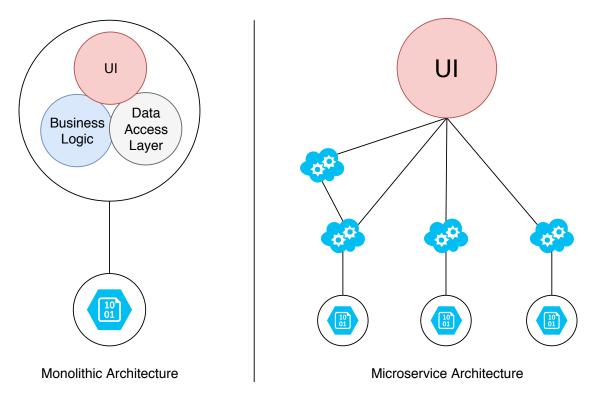


Figure 2.1: Monolithic Architecture vs. Microservice Architecture

In short, the microservice architectural style is an approach to developing a single application as a suite of small services, each running in its own process and communicating with lightweight mechanisms, often an HTTP resource API. These services are built around business capabilities and independently deployable by fully automated deployment machinery. There is a bare minimum of centralized management of these services, which may be written in different programming languages and use different data storage technologies. [LF14]

Figure 2.1 shows the architectural difference between the monolithic and microservice architecture. Monolithic applications bundle user interface, data access layer and business logic together a single unit. In the microservice architecture each task has its own service. The user interface puts together information from multiple services.

# 2.3 Container Orchestration Technologies

#### 2.3.1 Kubernetes

Kubernetes was developed by Google for administering applications, that are provided in containers, in a cluster of nodes. Services that are responsible for controlling the cluster, are called master components [Ell16].

### **Master Components**

The master consists of the core API server, that provides information about the cluster and workload state and allows to define the desired state [Bai15]. The master server also takes care of scheduling and scaling workloads, cluster-wide networking and performs health checks [Ell16]. Workloads are managed in form of so-called pods, which are various containers that conclude the application stacks [Bai15].

etcd etcd is a key-value store, accessible by a HTTP/JSON API, which can be distributed across multiple nodes and is used by Kubernetes to store configuration data, which needs to be accessible across nodes deployed in the cluster. It is essential for service discovery and to describe the state of the cluster, among other things. [Ell16]

etcd can also watch values for changes [Bai15].

**kube-apiserver** The API server acts as the main management point for the cluster and provides a RESTful interface for users and other services to configure workloads in the cluster. It is a bridge between other master components and is responsible of maintaining health and spreading commands in the cluster. [Ell16]

**kube-scheduler** The scheduler keeps track of available and allocated resources on each specific node in the cluster. It has an overview of the infrastructure environment and needs to distribute workload to an acceptable node without exceeding the available resources. Therefore each workload has to declare its operating requirements. [Ell16]

2 State of the Art

**kube-controller-manager** The controller manager mainly operates different controllers

that constantly check the shared state of the cluster in etcd via the apiserver [The] and

if the current state differs towards the desired state it takes compensating measures

[Ell16].

For example the node controller's task is to react when nodes go offline or down. The

replication controller makes sure that the defined number of desired pods is identi-

cal to the number of currently deployed pods in the cluster and scales applications

up or down accordingly. The endpoints controller populates the endpoints to services

[The]

cloud-controller-manager Kubernetes supports different cloud infrastructure providers.

As each cloud providers has different features, apis and capabilities, cloud controller

managers act as an abstraction to the generic internal Kubernetes constructs. This has the

advantage that the core Kubernetes code is not dependent on cloud-provider-specific code.

[The]

## **Node Components**

kubelet

kube-proxy

Container Runtime Docker

**Addons** 

**DNS** 

Dashboard

8

#### 2 State of the Art

#### 2.3.2 Docker Swarm

https://github.com/GuillaumeRochat/container-orchestration-comparison

# 2.4 Machine Learning

Machine learning—the process by which computers can get better at performing tasks through exposure to data, rather than through explicit programming—requires massive computational power, the kind usually found in clusters of energy-guzzling, cloud-based computer servers outfitted with specialized processors. But an emerging trend promises to bring the power of machine learning to mobile devices that may lack or have only intermittent online connectivity. This will give rise to machines that sense, perceive, learn from, and respond to their environment and their users, enabling the emergence of new product categories, reshaping how businesses engage with customers, and transforming how work gets done across industries.(https://www2.deloitte.com/insights/us/en/focus/signals-forstrategists/machine-learning-mobile-applications.html) TODO CITATION

#### 2.4.1 Classification

#### 2.4.2 Neural Networks

**Tensorflow** 

DL4J

# 3 Requirements

# 3.1 Functional Requirements

#### **TODO**

- NN in Cloud Rechnen
- Verwendung der verständlichen Beschreibungssprache ViNNSl
- all Devices, from everywhere
- berechnetes Netzwerk kann in eig App verwendet werden / oder als Webservice exposed

### 3.1.1 User Interface

# Mockup

**TODO** 

Figure 3.1 shows a sketch of the user interface.

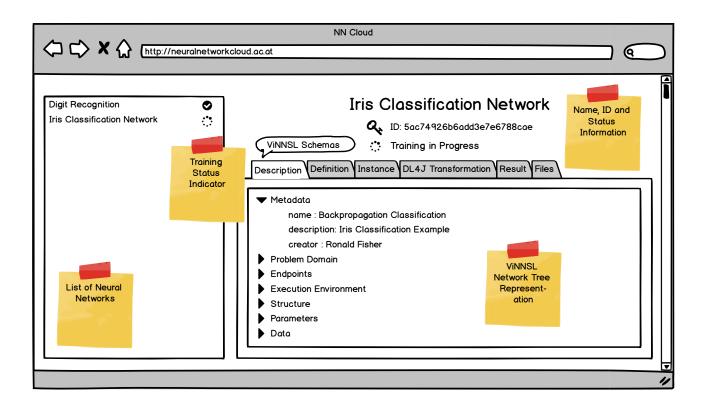


Figure 3.1: Mockup: User Interface of Frontend Service

# 3 Requirements

# 3.2 Non-Functional Requirements

- 3.2.1 Quality
- 3.2.2 Technical
- 3.2.3 Software
- 3.2.4 Hardware
- 3.2.5 Documentation
- 3.2.6 Developer Environment

### 4.1 Use Case

Figure 4.1 shows the UML use case diagram.

## 4.1.1 Use Case Descriptions

TODO (hinzufügen: dev: kann trainiertes netz in eigener app verwenden 'data scientist: trainiertes netzwerk exportieren und developer überreichen)

# 4.2 Sequence Diagram

## 4.2.1 Sequence of Training

**TODO** 

Figure 4.2 shows the sequence diagram.

# 4.3 Data Model Design

**TODO** 

Figure 4.3 shows the data schema.

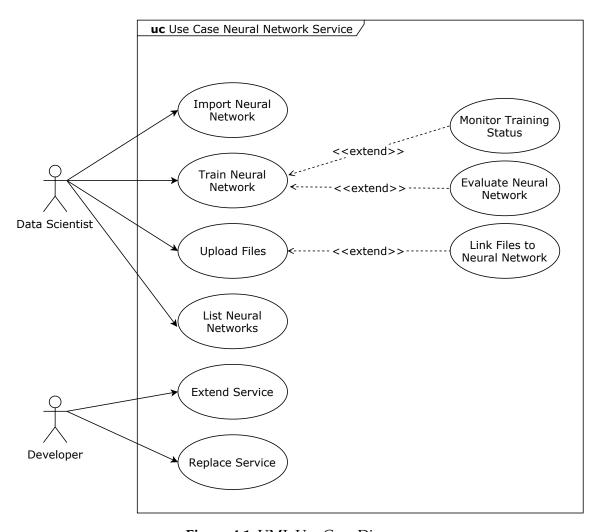


Figure 4.1: UML Use Case Diagram

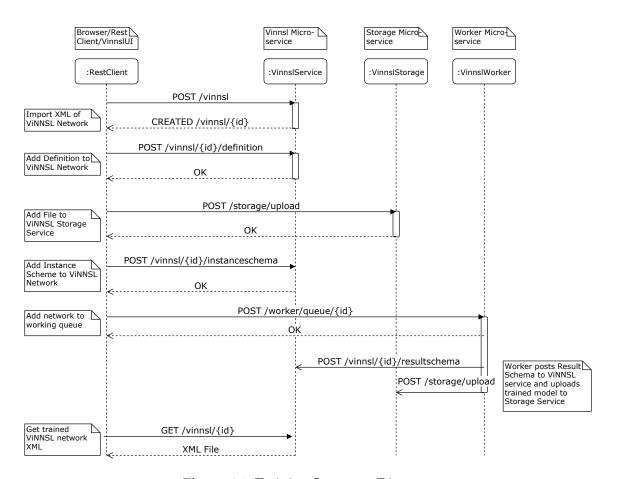


Figure 4.2: Training Sequence Diagram

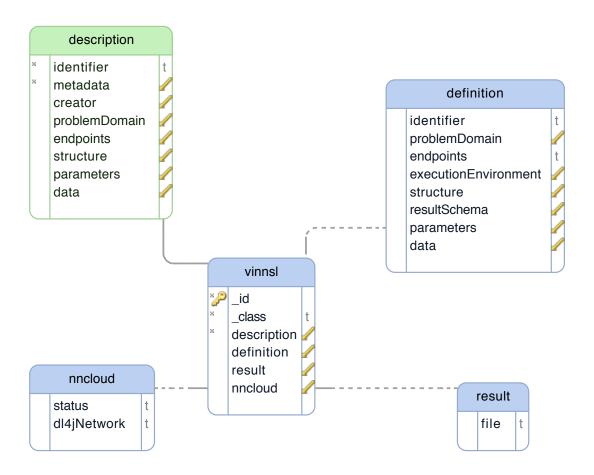


Figure 4.3: NoSQL Data Model

### 4.4 Overview Microservices

The neural network cloud execution stack consists of four main services that expose a RESTful API to users and two supporting services in charge of persisting data. Figure ?? shows an overview of these services.

### 4.4.1 Vinnsl Service (vinnsl-service)

The vinnsl-service is responsible for handling the import, management and manipulation of neural network objects and it's status. It maps the CRUD¹ operations to HTTP methods. A new neural network is created by sending a POST request to the /vinnsl endpoint containing a ViNNSL Definition XML as body. Sending a GET request to the /vinnsl route returns a JSON containing all ViNNSL neural network objects.

The vinnsl-service depends on the vinnsl-db service, which runs a MongoDB database to store the objects.

### 4.4.2 Worker Service (vinnsl-nn-worker)

The vinnsl-nn-worker implements a queue management for neural network training and transforms ViNNSL neural network models into DL4J models. It provides a wrapper of the DL4J platform, that handles the training or evaluation of the network.

## 4.4.3 Storage Service (vinnsl-storage-service)

Binary files, like trained network models, images or csv files are essential in the pocess of creating and training neural networks. File management is handled by the vinnsl-storage-service.

1	Create, Read, Update, Delete	

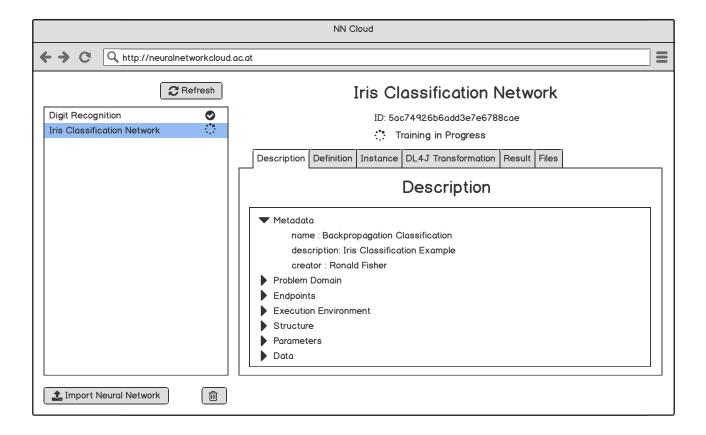


Figure 4.4: User Interface Design for vinnsl-nn-ui

### 4.4.4 Frontend UI (vinnsl-nn-ui)

The Frontend UI is a web application that gives a brief overview of all neural network models, their training status and linked files.

# 4.5 User Interface Design

Auf Grundlage des ersten Sketches, wurde ein erstes Designmodell entwickelt.

Figure 4.4 shows the user interface design for the frontend web service.

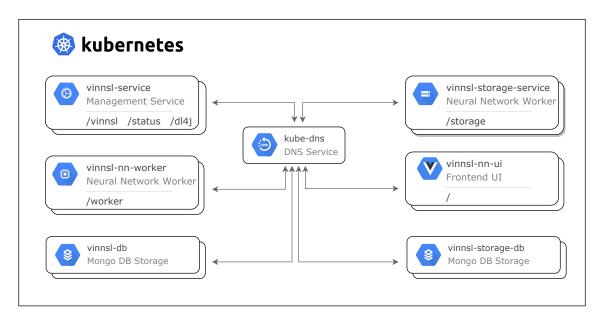


Figure 4.5: Service Discovery with kube-dns

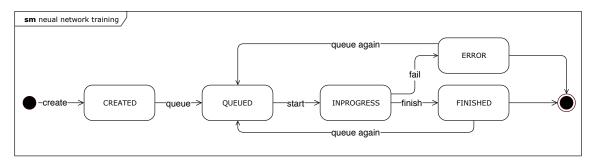


Figure 4.6: State Machine of a Neural Network

# 4.6 Service Discovery and Load Balancing

# 4.7 Neural Network Objects

# 4.7.1 State of Neural Network Objects

# 4.8 Class Diagram

### Base URL

http[s]://<clusterip>

# 5.1 vinnsl-service

# 5.1.1 Import a new ViNNSL XML Defintion

POST /vinnsl

### **Parameters**

Туре	Name	Description	Schema
Body	vinnsl required	vinnsl	Vinnsl

# Responses

HTTP Code	Description	Schema
201	Created	No Content
500	Server Error	Error

#### **Consumes**

• application/xml

### **Produces**

• \*/\*

## **Tags**

• vinnsl-service-controller

# **Example HTTP request**

#### Header

```
Content-Type: application/xml
```

### **Body**

```
<creator>
  <name>Ronald Fisher</name>
  <contact>ronald.fisher@institution.com</contact>
</creator>
cproblemDomain>
  cpropagationType type="feedforward">
    <learningType>supervised</learningType>
  <applicationField>Classification</applicationField>
  <networkType>Backpropagation</networkType>
  cproblemType>Classifiers</problemType>
</problemDomain>
<endpoints>
  <train>true</train>
  <retrain>true</retrain>
  <evaluate>true</evaluate>
</endpoints>
<structure>
   <input>
    <ID>Input1</ID>
    <size>
        < min > 4 < / min >
        < max > 4 < / max >
    </size>
   </input>
   <hidden>
    <ID>Hidden1</ID>
    <size>
        <min>3</min>
        < max > 3 < / max >
    </size>
   </hidden>
   <hidden>
    <ID>Hidden2</ID>
    <size>
```

```
<min>3</min>
            < max > 3 < / max >
        </size>
       </hidden>
       <output>
        <ID>Output1</ID>
        <size>
            <min>3</min>
            < max > 3 < / max >
        </size>
       </output>
     </structure>
     <parameters/>
     <data>
        <description>iris txt file with 3 classifications, 4 input vars</description>
        <tabledescription>no input as table possible</tabledescription>
        <filedescription>CSV file</filedescription>
     </data>
  </description>
</vinnsl>
```

### **Example HTTP response**

Statuscode: 201 CREATED

#### Header

Location: https://<baseURL>/vinnsl/5ade36bbd601800001206798

### 5.1.2 List all Neural Networks

GET /vinnsl

# Responses

HTTP Code	Description	Schema
200	ОК	< Vinnsl > array
404	Not Found	No Content
500	Server Error	Error

# **Produces**

• application/json

### **Tags**

• vinnsl-service-controller

# **Example HTTP Response**

. . .

]

### 5.1.3 Delete all Neural Networks

DELETE /vinnsl/deleteall

# Responses

HTTP Code	Description	Schema
200	OK	object
204	No Content	No Content
500	Server Error	Error

### **Produces**

• application/json

# **Tags**

• vinnsl-service-controller

# 5.1.4 Get Neural Network Object

GET /vinnsl/{id}

## **Parameters**

Туре	Name	Description	Schema
Path	id required	id	string

# Responses

HTTP Code	Description	Schema
200	ОК	Vinnsl
404	Not Found	No Content

### **Produces**

- application/xml
- application/json

## **Tags**

• vinnsl-service-controller

# **Example HTTP response**

```
<version>
        <major>1</major>
        <minor>5</minor>
    </re>
</metadata>
<creator>
    <name>Autor 1</name>
    <contact>author1@institution.com</contact>
</creator>
oblemDomain>
    cpropagationType type="feedforward">
        <learningType>supervised</learningType>
   </propagationType>
    <applicationField>EMS</applicationField>
    <applicationField>Operations</applicationField>
   <applicationField>FaceRecoginition</applicationField>
    <networkType>Backpropagation</networkType>
    cproblemType>Classifiers</problemType>
</problemDomain>
<endpoints>
    <train>true</train>
    <retrain>true</retrain>
    <evaluate>true</evaluate>
</endpoints>
<structure>
    <input>
        <ID>Input1</ID>
        <dimension>
            <min>1</min>
            < max > 1 < / max >
        </dimension>
        <size>
            <min>960</min>
            < max > 960 < /max >
        </size>
```

```
</input>
        <hidden>
            <ID>Hidden1</ID>
            <dimension>
                <min>1</min>
                <max>1024</max>
            </dimension>
        </hidden>
        <output>
            <ID>Output1</ID>
            <dimension>
                <min>1</min>
                < max > 1 < / max >
            </dimension>
            <size>
                <min>1</min>
                < max > 1 < / max >
            </size>
        </output>
    </structure>
    <parameters/>
    <data>
        <description>Input are face images with 32x30 px</description>
        <tabledescription>no input as table possible</tabledescription>
        <filedescription>prepare the input as file by reading the image files</file
    </data>
</description>
<definition>
    <identifier></identifier>
    cproblemDomain>
        cpropagationType type="feedforward">
            <learningType>supervised</learningType>
        </propagationType>
        <applicationField>EMS</applicationField>
        <applicationField>Operations</applicationField>
```

```
<applicationField>FaceRecoginition</applicationField>
    <networkType>Backpropagation</networkType>
    cproblemType>Classifiers</problemType>
</problemDomain>
<endpoints></endpoints>
<executionEnvironment>
    <serial>true</serial>
</executionEnvironment>
<structure>
   <input>
        <ID>Input1</ID>
        <dimension>1</dimension>
        <size>960</size>
   </input>
    <hidden>
        <ID>Hidden1</ID>
        <dimension>1</dimension>
        <size>1024</size>
   </hidden>
    <output>
        <ID>Output1</ID>
        <dimension>1</dimension>
        <size>1</size>
   </output>
    <connections/>
</structure>
<resultSchema>
    <instance>true</instance>
    <training>true</training>
</resultSchema>
<parameters>
    <valueparameter name="learningrate">0.4</valueparameter>
    <valueparameter name="biasInput">1</valueparameter>
    <valueparameter name="biasHidden">1</valueparameter>
    <valueparameter name="momentum">0.1</valueparameter>
```

# 5.1.5 Remove Neural Network Object

DELETE /vinnsl/{id}

### **Parameters**

Туре	Name	Description	Schema
Path	id required	id	string

## Responses

HTTP Code	Description	Schema ResponseEntity	
200	ОК		
204	No Content	No Content	

HTTP Code	Description	Schema
500	Server Error	No Content

### **Produces**

• \*/\*

# Tags

• vinnsl-service-controller

# 5.1.6 Add/Replace File of Neural Network

PUT /vinnsl/{id}/addfile

### **Parameters**

Туре	Name	Description	Schema
Path	id required	id	string
Query	fileId required	fileId	string

# Responses

HTTP Code	Description	Schema
200	OK	Vinnsl
404	Not Found	No Content
500	Server Error	Error

#### **Consumes**

• application/json

### **Produces**

- application/xml
- application/json

# **Tags**

• vinnsl-service-controller

# 5.1.7 Add/Replace ViNNSL Definition of Neural Network

PUT /vinnsl/{id}/definition

#### **Parameters**

Туре	Name	Description	Schema
Path	id required	id	string
Body	def required	def	Definition

### Responses

HTTP Code	Description	Schema
200	OK	Vinnsl
404	Not Found	No Content

HTTP Code	Description	Schema
500	Server Error	Error

#### **Consumes**

- application/xml
- application/json

#### **Produces**

• \*/\*

### **Tags**

• vinnsl-service-controller

### **Example HTTP request**

#### Request body

```
<creator>
  <name>Ronald Fisher</name>
  <contact>ronald.fisher@institution.com</contact>
</creator>
cproblemDomain>
  cpropagationType type="feedforward">
    <learningType>supervised</learningType>
  <applicationField>Classification</applicationField>
  <networkType>Backpropagation</networkType>
  cproblemType>Classifiers</problemType>
</problemDomain>
<endpoints>
  <train>true</train>
</endpoints>
<executionEnvironment>
    <serial>true</serial>
</executionEnvironment>
<structure>
   <input>
    <ID>Input1</ID>
    <size>4</size>
   </input>
   <hidden>
    <ID>Hidden1</ID>
    <size>3</size>
   </hidden>
   <hidden>
    <ID>Hidden2</ID>
    <size>3</size>
   </hidden>
   <output>
    <ID>Output1</ID>
    <size>3</size>
   </output>
```

```
<connections>
    <!--<fullconnected>
        <fromblock>Input1</fromblock>
        <toblock>Hidden1</toblock>
        <fromblock>Hidden1</fromblock>
        <toblock>Output1</toblock>
    </fullconnected>-->
   </connections>
 </structure>
 <resultSchema>
    <instance>true</instance>
    <training>true</training>
 </resultSchema>
 <parameters>
    <valueparameter name="learningrate">0.1</valueparameter>
    <comboparameter name="activationfunction">tanh</comboparameter>
    <valueparameter name="iterations">500</valueparameter>
    <valueparameter name="seed">6</valueparameter>
 </parameters>
 <data>
    <description>iris txt file with 3 classifications, 4 input vars</description>
    <dataSchemaID>name/iris.txt</dataSchemaID>
 </data>
</definition>
```

### 5.1.8 Add/Replace ViNNSL Instanceschema of Neural Network

PUT /vinnsl/{id}/instanceschema

#### **Parameters**

Туре	Name	Description	Schema
Path	<b>id</b> required	id	string

Туре	Name	Description	Schema
Body	instance required	instance	Instanceschema

# Responses

HTTP Code	Description	Schema
200	OK	object
404	Not Found	No Content
500	Server Error	Error

### **Consumes**

- application/xml
- application/json

### **Produces**

• \*/\*

# Tags

• vinnsl-service-controller

# **Example HTTP request**

### Request body

<instanceschema>

</instanceschema>

# 5.1.9 Add/Replace ViNNSL Resultschema of Neural Network

PUT /vinnsl/{id}/resultschema

#### **Parameters**

Туре	Name	Description	Schema
Path	id required	id	string
Body	resultSchema required	resultSchema	Resultschema

# Responses

HTTP Code	Description	Schema
200	OK	object
404	Not Found	No Content
500	Server Error	Error

### **Consumes**

- application/xml
- application/json

### **Produces**

• \*/\*

# **Tags**

• vinnsl-service-controller

### **Example HTTP request**

### Request body

<resultschema> </resultschema>

# 5.1.10 Add/Replace ViNNSL Trainingresult of Neural Network

PUT /vinnsl/{id}/trainingresult

### **Parameters**

Туре	Name	Description	Schema
Path	id required	id	string
Body	trainingresult required	trainingresult	Trainingresultschema

# Responses

HTTP Code	Description	Schema
200	ОК	object
404	Not Found	No Content
500	Server Error	Error

#### Consumes

- application/xml
- application/json

### **Produces**

• \*/\*

### **Tags**

• vinnsl-service-controller

# **Example HTTP request**

### Request body

<trainingresult>
</trainingresult>

### 5.1.11 Get Status of all Neural Networks

GET /status

# Responses

HTTP Code	Description	Schema
200	OK	object
404	Not Found	No Content

### **Produces**

### **Tags**

• nn-status-controller

### HTTP response example

### 5.1.12 Get Status of Neural Network

GET /status/{id}

### **Parameters**

Туре	Name	Description	Schema
Path	id required	id	string

# Responses

HTTP Code	Description	Schema
200	ОК	object
404	Not Found	No Content

### **Produces**

# Tags

• nn-status-controller

### 5.1.13 Set Status of a Neural Network

PUT /status/{id}/{status}

### **Parameters**

Туре	Name	Description Schema	
Path	id required	id	string enum (CREATED, QUEUED, INPROGRESS, FINISHED, ERROR)
Path	status required	status	

### Responses

HTTP Code	Description	Schema
200	OK	object
404	Not Found	No Content
500	Server Error	Error

### **Consumes**

• application/json

### **Produces**

# **Tags**

• nn-status-controller

# 5.1.14 Get Deeplearning4J Transformation Object of Neural Network

 $\texttt{GET /dl4j/\{id}\}$ 

### **Parameters**

Туре	Name	Description	Schema
Path	id required	id	string

# Responses

HTTP Code	Description	Schema
200	OK	string
404	Not Found	No Content

### **Produces**

• application/json

# **Tags**

• dl4j-service-controller

# 5.1.15 Put Deeplearning4J Transformation Object of Neural Network

PUT  $\frac{d14j}{id}$ 

#### **Parameters**

Туре	Name	Description	Schema
Path	id required	id	string
Body	dl4J required	dl4J	string

# Responses

HTTP Code	Description	Schema
200	ОК	ResponseEntity
404	Not Found	No Content
500	Server Error	Error

#### **Consumes**

• application/json

### **Produces**

• application/json

### **Tags**

• dl-4j-service-controller

# 5.2 vinnsl-storage-service

# 5.2.1 Handle File Upload from HTML Form

POST /storage

#### **Parameters**

Туре	Name	Description	Schema
FormData	file required	file	file

### Responses

HTTP Code	Description	Schema
200	OK	string
201	Created	No Content
404	Not Found	No Content

### **Consumes**

• multipart/form-data

### **Produces**

• \\*/\*

# **Tags**

• vinnsl-storage-controller

### 5.2.2 List all Files

GET /storage

# Responses

HTTP Code	Description	Schema
200	ОК	Model
404	Not Found	No Content

### **Produces**

• application/json

# **Tags**

• vinnsl-storage-controller

# 5.2.3 Download File by Original Filename

GET /storage/files/name/{filename}

### **Parameters**

Туре	Name	Description	Schema
Path	filename required	filename	string

# Responses

HTTP Code	Description	Schema
200	OK	string (byte)
404	Not Found	No Content

### **Produces**

• \\*/\*

# Tags

• vinnsl-storage-controller

# 5.2.4 Download or Show File by FileID

GET /storage/files/{fileId}

### **Parameters**

Туре	Name	Description	Schema
Path	fileId required	fileId	string
Query	download optional	download	boolean

# Responses

HTTP Code	Description	Schema
200	ОК	string (byte)
404	Not Found	No Content

# **Produces**

• \\*/\*

# Tags

• vinnsl-storage-controller

# 5.2.5 Delete File by FileID

DELETE /storage/files/{fileId}

### **Parameters**

Туре	Name	Description	Schema
Path	fileId required	fileId	string

# Responses

HTTP Code	Description	Schema
200	ОК	ResponseEntity
204	No Content	No Content

HTTP Code	Description	Schema
403	Forbidden	No Content

### **Produces**

• \\*/\*

# Tags

• vinnsl-storage-controller

# 5.2.6 Get File Metadata by FileID

GET /storage/metadata/{fileId}

### **Parameters**

Туре	Name	Description	Schema
Path	fileId required	fileId	string

# Responses

HTTP Code	Description	Schema
200	OK	< string, object > map
404	Not Found	No Content

### **Produces**

• \\*/\*

# **Tags**

• vinnsl-storage-controller

# 5.2.7 Upload MultipartFile

POST /storage/upload

### **Parameters**

Туре	Name	Description	Schema
FormData	file required	file	file

# Responses

HTTP Code	Description	Schema
200	OK	object
201	Created	No Content
404	Not Found	No Content

### Consumes

• multipart/form-data

### **Produces**

• application/json

# **Tags**

• vinnsl-storage-controller

# 5.2.8 Upload File by URL

GET /storage/upload

### **Parameters**

Туре	Name	Description	Schema
Query	url required	url	string

# Responses

HTTP Code	Description	Schema
200	OK	object
404	Not Found	No Content

### **Produces**

# Tags

• vinnsl-storage-controller

# 5.3 vinnsl-worker-service

# 5.3.1 getWorkingQueue

GET /worker/queue

# Responses

HTTP Code	Description	Schema
200	OK	< string > array
401	Unauthorized	No Content
403	Forbidden	No Content
404	Not Found	No Content

### **Produces**

• \\*/\*

### **Tags**

• worker-controller

# 5.3.2 addToWorkingQueue

PUT /worker/queue/{id}

### **Parameters**

Туре	Name	Description	Schema
Path	id required	id	string

# Responses

HTTP Code	Description	Schema
200	OK	< string > array
201	Created	No Content
401	Unauthorized	No Content
403	Forbidden	No Content
404	Not Found	No Content

### Consumes

• application/json

### **Produces**

• application/json

# Tags

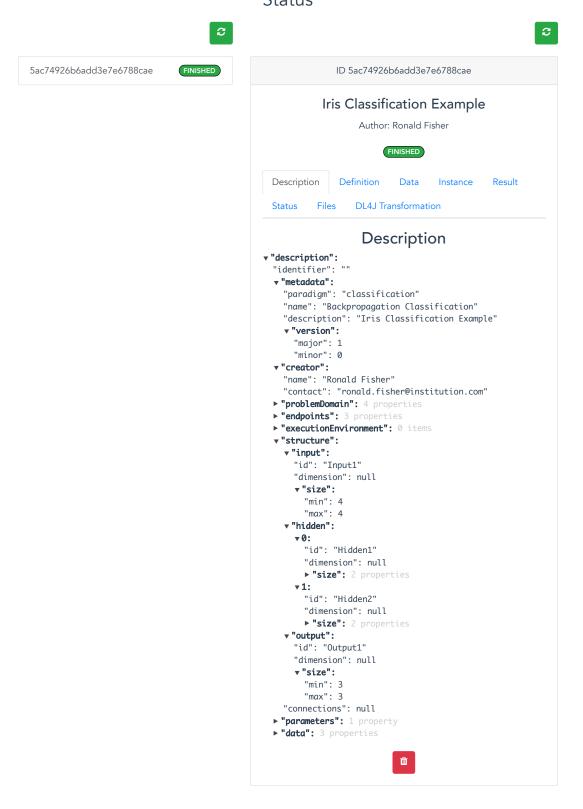
• worker-controller

# 6 Implementation of a Prototype

6.1 User Interface

#### 6 Implementation of a Prototype

### VINNSL-NN-UI Status



**Figure 6.1:** User Interface of Prototype

# 7 Use Cases

- 1) iris classification
- 2) MNIST?
- 3) hosted trained network

# 8 Future Work

#### **TODO**

- more function
- backend für tensorflow
- grafischer NN designer
- trainierte netzwerke als webservice veröffentlichen
- integration in knime platform

# 9 Conclusions

# 10 Acknowledgments

# 11 Dedication

# 12 Appendices

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