


## Asbjørn "a1creator" Johnsen

Motivated full-stack developer with game development experience

 Portfolio: a1creator.com

## CONTACT

 +45 50 46 38 28

 Brabrand, DK

 contact@a1creator.com

 asbjorn15johnsen@gmail.com

## SKILLS

- ✓ Object-Oriented Programming
- ✓ Performance-Minded Optimization
- ✓ Front End
- ✓ Back End
- ✓ Problem Solving
- ✓ Computer Literacy
- ✓ Windows, Apple, iOS & Android

## LANGUAGES

- ✓ C#
- ✓ python
- ✓ Javascript
- ✓ HTML & CSS
- ✓ JSON

 Native

 Fluent

## PROFILE

I view myself as a passionate programmer, whose experience includes web-, mobile- and pc-development - most often in the world of videogames. I've worked in different programming languages, such as HTML, CSS, Javascript, C# and python. I view myself as a very competent object oriented programmer, who focuses on code optimization and performance.

## EXPERIENCE

**2021 - 2024**

*a1games*

### Solo Indie Game Developer

Worked on multiple games and apps. Released five apps on Google Play Store. Released a full single player puzzle game on Steam.

**2022 Sep - Oct**

*Lunch Money Games*

### Visual Effects & Shaders

Internship at Lunch Money Games in charge of visual effects and shaders. I created particle effects and used Unity's Shader Graph to develop assets for the game Calcium Chaos. I quit to focus on releasing my own game.

## EDUCATION

**2021, Jan - July**

*Vallekilde Højskole*

### Unity Development in C#

Intro to Unity and C#. During the course i developed my first two video games in Unity.

**2021 - 2024**

*Dania Games Grenaa*

### Computer Science & Game Development

C#, python, Javascript, HTML & CSS, SQL, JSON. Networking in C# and python. During my education I produced more than 10 video games.