



ASBJØRN JOHNSEN

Programmer

About Me

Even before I graduated, I had jumped into Unity and released my first game on Steam. Since then, I have released five more apps on the Google Play Store. My curiosity and passion for developing apps and games has only grown since.



+ 45 50 46 38 28



asbjorn15johnsen@gmail.com



Brabrand, Aarhus



alcreator.com

Languages

- English
- Danish

Skills

- OOP
- Full-Stack
- Computer Literacy
- Market Knowledge
- Unity
- MonoGame
- PyGame
- Fast MVP
- Puzzle Design
- Feature Innovation

Experience

Fair Games

Aarhus

2024 | Sep - Oct

Intern at Fair Games as Gameplay Programmer. Worked in a proprietary Game Engine written in Java.

algames

Grenaa

2021 - 2024

Worked on many games as a solo indie game developer. Released 5 apps on Google Play Store. Released a finished pc game on Steam.

Lunch Money Games

Grenaa

2022 | Sep - Oct

Made particle effects for the video game Calcium Chaos. With the interning, studies and being an indie developer on the side, I stopped to focus on my own projects.

Education

Aarhus Business College

IT Security Bachelor's Degree
2025 ->

Profession Academy Dania

Computer Science Academy Profession Degree
2021-2024

Coding Languages

C#



Java



python



javascript, HTML & CSS

