

Visionary GigE Vision interface

SICK AG | Mobile Perception

Version 1.0.0

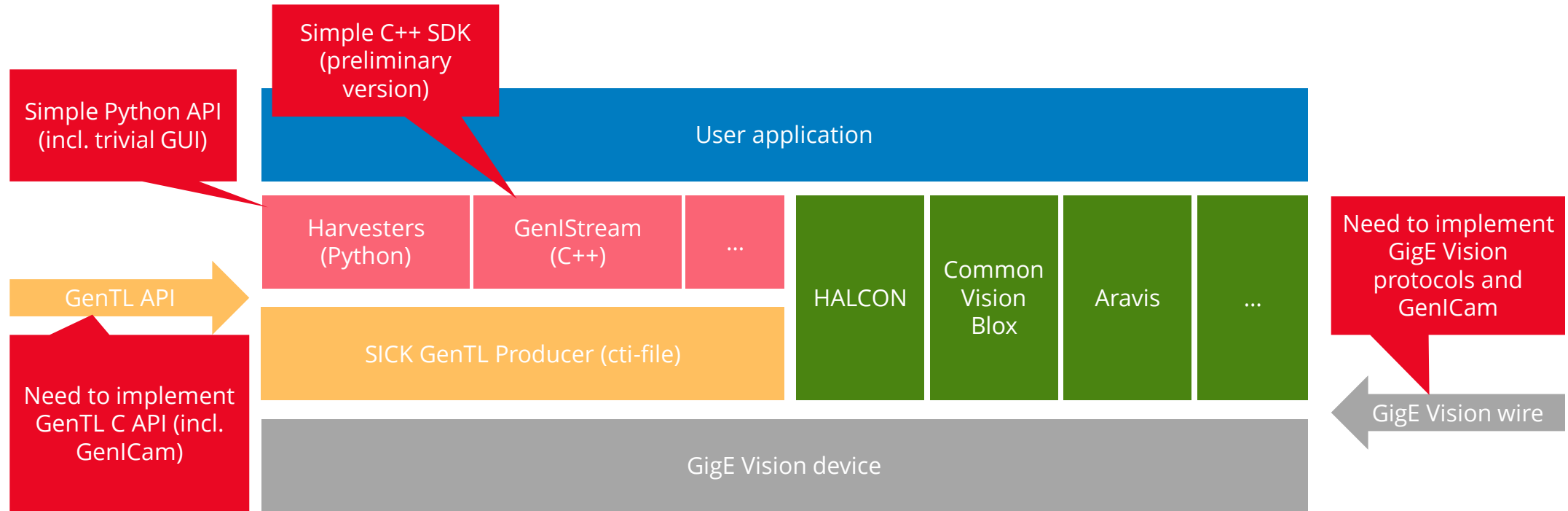
29th of Nov. 2023



Complete picture

From the device to the user application

<https://github.com/genicam/harvesters> (<https://harvesters.readthedocs.io/en/latest/>)



User interface features

Overview of current parameters

Image component selection

- › Range and/or intensity data

Acquisition control

- › Start/stop (free running mode)
- › Exposure time (manual or automatic with additional parameters)
- › Frame rate

3D model

- › GenICam SFNC compliant 3D model description
- › Presented through „chunk“ (per-frame) metadata
- › Field of view switch

GigE Vision

- › Packet size, inter packet delay
- › Network infos
- › Heartbeat control

Other

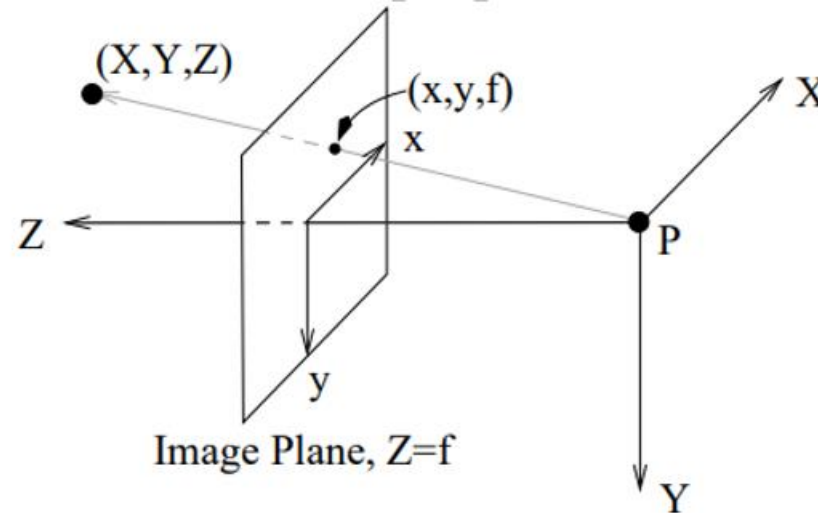
- › Device identity information
- › Fixed image size or pixel format info

3D output mode

ProjectedC mode proposal

- › Output range (Z) **depth-map** only, X/Y coordinates computed based on **projective geometry** model
 - Based on published camera intrinsic parameters (focal length, optical center position...)
- › Requires extension of GenICam 3D model (**proposal published**, review & ratification in progress)
- › Detailed description to be provided in a **dedicated document**

(source: <https://www.cs.toronto.edu/~jepson/csc420/notes/imageProjection>)



Current limitations or open topics

On the way to official release...

GigE Vision features

- › The development is still in progress, the device is, however, officially GigE Vision compliant
 - Other optional features planned to be added during the beta development phase

Receiver application performance and documentation

- › The **performance** might be sensitive to the PC, network components and receiver app itself
 - Might result in lost stream packets (dropped by overloaded network stack)
 - Solution: network driver config, packet size and inter packet delay
 - For beta customers the help/advice will be provided ad-hoc – please ask in case of any issues
- › Detailed **receiver examples** or simplified C++ SDK not yet available
 - Harvesters based Python scripts can be shared as starting point
 - For beta customers the help/advice will be provided ad-hoc – please ask in case of any issues