#### Statistical Modeling and Analysis of Neural Data (NEU 560)

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Lecture 3B notes: Least Squares Regression

### 1 Least Squares Regression

Suppose someone hands you a stack of N vectors,  $\{\vec{x}_1, \dots \vec{x}_N\}$ , each of dimension d, and an scalar observation associated with each one,  $\{y_1, \dots, y_N\}$ . In other words, the data now come in pairs  $(\vec{x}_i, y_i)$ , where each pair has one vector (known as the *input*, the *regressor*, or the *predictor*) and a scalar (known as the *output* or *dependent variable*).

Suppose we would like to estimate a linear function that allows us to predict y from  $\vec{x}$  as well as possible: in other words, we'd like a weight vector  $\vec{w}$  such that

$$y_i \approx \vec{w}^\top \vec{x}_i.$$

Specifically, we'd like to minimize the squared prediction error, so we'd like to find the  $\vec{w}$  that minimizes

squared error = 
$$\sum_{i=1}^{N} (y_i - \vec{x}_i \cdot \vec{w})^2$$
 (1)

We're going to write this as a vector equation to make it easier to derive the solution. Let Y be a vector composed of the stacked observations  $\{y_i\}$ , and let X be the vector whose rows are the vectors  $\{\vec{x_i}\}$  (which is known as the design matrix):

$$Y = \begin{bmatrix} y_1 \\ \vdots \\ y_N \end{bmatrix} \qquad X = \begin{bmatrix} - & \vec{x}_1 & - \\ & \vdots \\ - & \vec{x}_N & - \end{bmatrix}$$

Then we can rewrite the squared error given above as the squared vector norm of the residual error between Y and  $X\vec{w}$ :

squared error = 
$$||Y - X\vec{w}||^2$$
 (2)

The solution (stated here without proof): the vector that minimizes the above squared error (which we equip with a hat  $\hat{\vec{w}}$  to denote the fact that it is an estimate recovered from data) is:

$$\vec{w} = (X^{\top}X)^{-1}(X^{\top}Y).$$

# 2 Derivation #1: using orthogonality

I will provide two derivations of the above formula, though we will only have time to discuss the first one (which is a little bit easier) in class. It has the added advantage that it gives us some insight into the geometry of the problem.

Let's think about the design matrix X in terms of its d columns instead of its N rows. Let  $\{X_j\}$  denote the j'th column, i.e.,

$$X = \begin{bmatrix} 1 & & 1 \\ X_1 & \cdots & X_d \\ 1 & & 1 \end{bmatrix}$$
 (3)

The columns of X span a d-dimensional subspace within the larger N-dimensional vector space that contains the vector Y. Generally Y does not lie exactly within this subspace. Least squares regression is therefore trying to find the linear combination of these vectors,  $X\vec{w}$ , that gets as close to possible to Y.

What we know about the optimal linear combination is that it corresponds to dropping a line down from Y to the subspace spanned by  $\{X_1, \ldots X_D\}$  at a right angle. In other words, the error vector  $(Y - X\vec{w})$  (also known as the *residual error*) should be orthogonal to every column of X:

$$(Y - X\vec{w}) \cdot X_j = 0, \tag{4}$$

for all columns j = 1 up to j = d. Written as a matrix equation this means:

$$(Y - X\vec{w})^{\top} X = \vec{0} \tag{5}$$

where  $\vec{0}$  is d-component vector of zeros.

We should quickly be able to see that solving this for  $\vec{w}$  gives us the solution we were looking for:

$$X^{\top}(Y - X\vec{w}) = X^{\top}Y - X^{\top}X\vec{w} = 0 \tag{6}$$

$$\implies (X^{\top}X)\vec{w} = X^{\top}Y \tag{7}$$

$$\implies \quad \vec{w} = (X^{\top}X)^{-1}X^{\top}Y. \tag{8}$$

So to summarize: the requirement that the residual errors  $Y - X\vec{w}$  be orthogonal to the columns of X was all we needed to derive the optimal weight vector  $\vec{w}$ . (Hooray!)

## 3 Derivation #2: Calculus

### 3.1 Calculus with Vectors and Matrices

Here are two rules that will help us out for the second derivation of least-squares regression. First of all, let's define what we mean by the gradient of a function  $f(\vec{x})$  that takes a vector  $(\vec{x})$  as its input. This is just a vector whose components are the derivatives with respect to each of the components of  $\vec{x}$ :

$$\nabla f \triangleq \begin{bmatrix} \frac{\partial f}{\partial x_1} \\ \vdots \\ \frac{\partial f}{\partial x_d} \end{bmatrix}$$

Where  $\nabla$  (the "nabla" symbol) is what we use to denote gradient, though in practice I will often be lazy and write simply  $\frac{df}{d\vec{r}}$  or maybe  $\frac{\partial}{\partial \vec{r}} f$ .

(Also, in case you didn't know it,  $\triangleq$  is the symbol denoting "is defined as").

Ok, here are the two useful identities we'll need:

1. Derivative of a linear function:

$$\frac{\partial}{\partial \vec{x}} \vec{a} \cdot \vec{x} = \frac{\partial}{\partial \vec{x}} \vec{a}^{\top} \vec{x} = \frac{\partial}{\partial \vec{x}} \vec{x}^{\top} \vec{a} = \vec{a}$$
 (9)

(If you think back to calculus, this is just like  $\frac{d}{dx} ax = a$ ).

2. Derivative of a quadratic function: if A is symmetric, then

$$\frac{\partial}{\partial \vec{x}} \, \vec{x}^{\mathsf{T}} \! A \vec{x} = 2A \vec{x} \tag{10}$$

(Again, thinking back to calculus this is just like  $\frac{d}{dx} ax^2 = 2ax$ ).

If you ever need it, the more general rule (for non-symmetric A) is:

$$\frac{\partial}{\partial \vec{x}} \vec{x}^{\mathsf{T}} A \vec{x} = (A + A^{\mathsf{T}}) \vec{x},$$

which of course is the same thing as  $2A\vec{x}$  when A is symmetric.

#### 3.2 Calculus Derivation

We can call this derivation (i.e., the  $\vec{w}$  vector that minimizes the squared error defined above) the "straightforward calculus" derivation. We will differentiate the error with respect to  $\vec{w}$ , set it equal to zero (i.e., implying we have a local optimum of the error), and solve for  $\vec{w}$ . All we're going to need is some algebra for pushing around terms in the error, and the vector calculus identities we put at the top.

Let's go!

$$\frac{\partial}{\partial \vec{w}} SE = \frac{\partial}{\partial \vec{w}} (Y - X\vec{w})^{\top} (Y - X\vec{w})$$
(11)

$$= \frac{\partial}{\partial \vec{w}} \left( Y^{\top} Y - 2 \vec{w}^{\top} X^{\top} Y + \vec{w}^{\top} X^{\top} X \vec{w} \right)$$
 (12)

$$= -2X^{\mathsf{T}}Y + 2X^{\mathsf{T}}X\vec{w} = 0. \tag{13}$$

We can then solve this for  $\vec{w}$  as follows:

$$X^{\top} X \vec{w} = X^{\top} Y \tag{14}$$

$$\implies \quad \vec{w} = (X^{\top}X)^{-1}X^{\top}Y \tag{15}$$

### Easy, right?

(Note: we're assuming that  $X^{\top}X$  is full rank so that its inverse exists, implying that N>d and the rows are not all linearly dependent.)