

Smirnov Oleksii, Front-End Developer

11 Y+ commercial experience on JavaScript

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Goal

Looking for a full-time Job in Kiev in the product company.

Objective

Software engineer with 10 years of commercial experience, last 6 years main technology was JavaScript, previous 4 years JS and different technologies including php, java, delphi, etc.

Hard Skills

- Deep knowledge at JavaScript (ECMAScript 4-7);
- Proficiency HTML5, CSS3
- Commercial experience with React, Rxjs, Angular 1.3, 1.5,2+, ExtJS 3, 4, SenchaTouch 2.0;
- TDD, Pair programming;
- Refactoring, code-review;
- OOP, FP;
- Architecture Development, familiar with MVC, MVVM, MVP, etc.;
- Some experience as a backend-developer;
- Some experience with desktop applications;
- Able to do simple tasks on C#, Java, Ruby, Delphi.

Tools

- WebStorm, VisualStudio
- Webpack, grunt, gulp
- Git, Mercurial
- Able to work at any UNIX-based system (MacOS, Linux)

Soft Skills

- People management (up to 5 developers) as a team lead
- Task estimation and assignation among team members
- Mentoring of junior engineers
- Public speaking on technical topics on the company educational events
- Agile Methodologies and Scrum
- Upper Intermediate English

Work Experience

August 2019 - present,

Tech lead, Senior Front-end developer at **E-Tender company**, developing several tender platforms and government relations services

I worked on two projects at [E-Tender Prozorro](#) and [Auction](#). Was hired to do refactoring from AngularJS 1.6 to the latest Angular. Task was solved, and also formed a new team (3 developers) for supporting project on the old version to move to the new solution.

Responsibilities: develop new features, code-review, refactor, unit-testing, bug-fixing, scrum, mentoring Junior and Middle JS developers, tech interviews on E-Tender, develop new features, code-review, bug-fixing on the Auction.

Tools & Technologies: AngularJS 1.6, Angular 11, 12, REST, WebSockets, WebStorm, git, Visual Studio 2019.

April 2018 - September 2018, (6 months)

Front-end developer at **SoftServe company** on a health-care project.

I worked on the CRM for medical institutions from Germany and Austria used for recording appointments of the patients.

Responsibilities: Develop new features, code-review, refactor, unit-testing, bug-fixing, scrum

Tools & Technologies: JavaScript, TypeScript, Angular 5/1.5 (angular-decorators npm library), git, WebStorm

October 2017 - March 2018, (6 month)

Senior front-end developer at **LeadsMarket company**

The project was CMS for lead generation analysis with data visualisation (diagrams, graphs, etc.)

Responsibilities: Develop new features, code-review, refactor, bug-fixing, scrum

Tools & Technologies: JavaScript, TypeScript, Angular 2+, WebStorm, git

September 2016 - February 2017, (6 month)

Senior front-end developer at **SDL company**.

My project was a complex ERP system used for retail management for big brands like Nike and Coca-Cola.

Responsibilities: Develop new features, code-review, refactor, unit-testing, bug-fixing, scrum

Tools & Technologies: JavaScript, TypeScript, React, Redux, TDD, C#, Visual Studio, git

May 2016 - August 2016 (4 month)

NDA product company as a contractor

Senior front-end developer

Location: Kyiv, remote

Worked on 2 projects as the frontend engineer.

Responsibilities: Develop new features, code-review, refactor, unit-testing, bug-fixing, scrum

Tools & Technologies: JavaScript, Angular 1.5, CSS/HTML5, ECMAScript 5, git

August 2013 - December 2015, (2 years 5 months)

Senior front-end developer at **SoftServe company** on various projects.

Some of the projects I worked on were:

- CRM module,
- the charity marketplace (on this project I mentored 2 or 3 junior front-end developers),
- the code evaluation project, this was software for technical interviews in IT sphere,
- the electronic document management system for tablets, used by technical specialist while they collected information about alarm installation from their clients (people),
- the admin panel for server and network monitoring with alerts
- ...and even Internet-radio.

Responsibilities: Develop new features, code-review, refactor, unit-testing, bug-fixing, scrum, mentoring, decision-making

Tools & Technologies: JavaScript/HTML/CSS, ExtJs, Angular 1.*, git, mercurial

April 2012 - August 2013, (1 year 5 months)

Front-end Tech Lead at **Oversun-media company**.

The project was the online browser MMORPG [Era 13](#). The project was launched, but closed soon because of a mistake on game economy.

Responsibilities: Lead and develop MMORPG front-end including new features, architect design, bug-fixing, scrum, decision-making, providing estimates.

Tools & Technologies: JavaScript, jQuery, JavaScriptMVC, requirejs, knockoutjs, [jq sprite](#), git, mercurial

August 2010 - March 2012, (1 year 8 months)

Middle Developer at **Archer Software company**.

I had several projects like “gift finder” for facebook friends and admin panel for survey system.

Responsibilities: Develop new features, bug-fixing, maintain , scrum

Tools & Technologies: PHP4, PHP5, MySQL, Drupal 6, CakePHP, Kohana (CodeIgniter fork), JavaScript/HTML/CSS, jQuery

January 2009 - May 2010, (1 year 5 months)
Developer at **AMB Group Ltd.**

The Project was an electronic document management system including digital signature and electricity bills payment system for big businesses.

Responsibilities: Develop new features, bug-fixing, contributing to documentation

Tools & Technologies: C#, Silverlight (3,4), ASP.NET MVC, Javascript/HTML/CSS, JS, jQuery (VI), SVN.