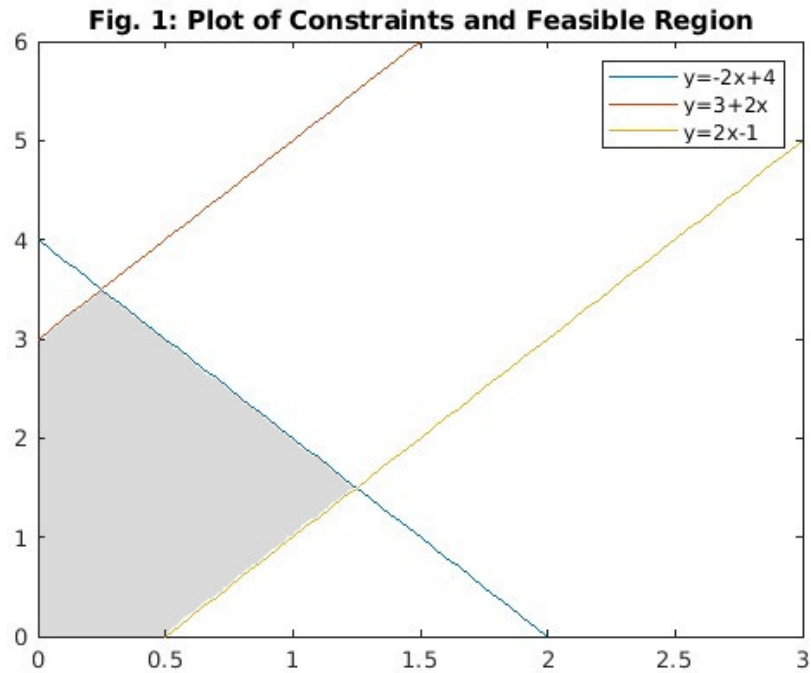


# Maths IA - Written 8

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## Algebra

The plot of the given constraints, with feasible region shaded, is shown in Figure 1. It was generated using MATLAB.



(b)

$$\begin{bmatrix} 2 & 1 \\ -2 & y \\ 2 & -1 \end{bmatrix} \begin{bmatrix} x & y \end{bmatrix} \leq \begin{bmatrix} 4 \\ 3 \\ 1 \end{bmatrix}, \begin{bmatrix} x & y \end{bmatrix} \geq 0$$

(c)

The vertices of this feasible region can be found by finding each point where constraint lines intersect, if such points exist. In this case given that  $y = 3 + 2x$  is parallel to  $y = 2x - 1$ , only the points where the  $x$  or  $y$  axes

or  $y = -2x + 4$  intersects either of these lines need to be considered, leading us to the following five vertices:

1.  $(0, 0)$
2.  $(0, 3)$
3.  $(0.5, 0)$
4.  $(1.25, 1.5)$
5.  $(0.25, 3.5)$

## Calculus

The first step in calculating the given integral is to split it up into an integral of  $f(x)$  and an integral of  $g(x)$ , both with coefficients, rather than one large compound integral:

$$2 \int_{-1}^5 f(x) dx - 4 \int_{-1}^5 g(x) dx$$

Now this can be broken further still into the pieces which comprise the piecewise functions  $f(x)$  and  $g(x)$  as follows:

$$2\left(\int_{-1}^2 f(x) dx + \int_2^3 f(x) dx + \int_3^5 f(x) dx\right) - 4\left(\int_{-1}^2 g(x) dx + \int_2^4 g(x) dx\right)$$

And from here we can do away with calculus in favour of simple geometry. Armed with the knowledge that the integral of a function is equal to the area bounded by it and the x axis, and is negative when it is below the x axis, it can be deduced by observation that:

$$\int_{-1}^2 f(x) dx = \frac{3 \times 3}{2} = 4.5$$

$$\int_2^3 f(x) dx = \frac{3 \times 1}{2} = 1.5$$

$$\int_3^5 f(x) dx = \frac{-1 \times 2}{2} = -1$$

And similarly that:

$$\int_{-1}^2 g(x) dx = \pi \times 1.5^2 \times 0.5 = \frac{9\pi}{8}$$

$$\int_{-1}^2 g(x) dx = \pi \times -1 \times 0.5 = \frac{-\pi}{2}$$

Since the integral can be rewritten as:

$$2(4.5 + 1.5 - 1) - 4\left(\frac{9\pi}{8} - \frac{\pi}{2}\right)$$

Which is much nicer on the eyes, and is equal to:

$$10 - \frac{5\pi}{2}$$