

Project Name			Math, but More		Date	9/29/18	Project Manager		Finn Jameson					
Project Summary (including redirection)						Key Tasks		Progress	Status	Finish				
We are attempting to build a website that encourages middle schoolers to enjoy solving math problems. We are starting this by creating applets that provide examples of the potential the concepts they are learning have. After speaking to some teachers and evaluating what types of projects intrigue us we have decided to focus on 5 applets (2 that are game related): word problems, transformation matrices, homographies, Angles(Pacman), and Coordinate mapping (Robot Maze)						Make a git repo for the front end		100%	Complete	Done				
						Establish an AWS node that runs our server code		100%	Complete					
						Come up with mock ups of what we want our app		100%	Complete	Done				
						Develop an org chart		100%	Complete	Done				
						Practice Using React Native		40%	On Track					
						Speak to teachers about problems middle school		80%	On Track					
						Apply prettier to project		100%	Complete	Done				
						Implement Maze Applet		20%	Delayed					
						Implement Navigation		100%	Complete	Done				
						Set up a cohesive design for our whole app		20%	On Track					
						Implement PacMan Applet		0%	Future Task					
						Implement Homography Applet		30%	Delayed					
						Implement Word Problem Applet		0%	Future Task					
						Implement Transformation Matrix Applet		0%	On Track					
						Connect Front and Back Ends		10%	On Track					
					Implement Adding Applet	100%	Complete	Done						
Tasks Completed						Tasks Delayed		Tasks Planned						
The navigation was put in the code was added to a remote node; at least one of the applets was built. All in all I am pleased with this week; some of the teammates really stepped it up.						Brandon was out sick this week so the maze applet is delayed and also I was busy this week up to Friday. So I didn't have much to show for this week but the rest of the team really stepped it up. Especially Alex and Tyler		Basically at this point we need to focus getting at least 3 of the applets done before the midpoint presentation. We have one, and the goal is just to complete the other two with the infrastructure around them.						
Team Members -- Billable Hours						Key Project Risks and Issues								
Name		Role/Task		Hours	Type	Risks or Issue Description								
Finn Jameson		Project Manager		4.0	Risk	Something in the code breaking last minute								
Brandon Bingham		App Developer/Game Engi		5.0										
Alex Wilson		Chief Architect		8.0										
Kyle March		Backend Developer		5.0	Issue	The team dynamic is better; so I am not as concerned with this issue. Just hoping none of us get too busy.								
Tyler Mercer		QA/UX Designer		9.5										
Beka Hill		App Developer/Research A		3.0										
Total				34.5										

			On Track		Issue
			Possible Delays		Risk
			Delayed		
			Complete		
			Future Task		